



# HEIDENHAIN



## TNC 320

User's Manual  
Conversational Programming







NC Software  
771851-06  
771855-06

English (en)  
10/2018






## Controls and displays

### Keys



#### Keys on the screen

Key	Function
	Select screen layout
	Toggle the display between machine operating mode, programming mode, and a third desktop
	Soft keys for selecting functions on screen
  	Switch the soft-key rows
















#### Machine operating modes

Key	Function
	Manual operation
	Electronic handwheel
	Positioning with Manual Data Input
	Program Run, Single Block
	Program Run, Full Sequence



#### Programming modes

Key	Function
	Programming
	Test Run









### Entering and editing coordinate axes and numbers

Key	Function
 ... 	Select the coordinate axes or enter them in the NC program
 ... 	Numbers
 	Decimal separator / Reverse algebraic sign
 	Polar coordinate entry / Incremental values
	Q parameter programming / Q parameter status
	Capture actual position
	Skip dialog questions, delete words
	Confirm entry and resume dialog
	Conclude the NC block, end your input
	Clear entries or error message
	Abort dialog, delete program section











#### Tool functions

Key	Function
	Define tool data in the NC program
	Call tool data







## Managing NC programs and files, control functions

Key	Function
	Select or delete NC programs or files, external data transfer
	Define program call, select datum and point tables
	Select MOD functions
	Display help text for NC error messages, call TNCguide
	Display all current error messages
	Show calculator
	Show special functions
	Currently not assigned










## Navigation keys

Key	Function
 	Position the cursor
	Go directly to NC blocks, cycles, and parameter functions
	Navigate to the beginning of a program or table
	Navigate to the end of the program or table row
	Navigate up one page
	Navigate down one page
	Select the next tab in forms
 	Up/down one dialog box or button

## Cycles, subprograms and program section repeats

Key	Function
	Define touch probe cycles
 	Define and call cycles
 	Enter and call subprograms and program section repeats
	Enter program stop in an NC program

## Program path contours

Key	Function
	Contour approach and departure
	FK free contour programming
	Straight line
	Circle center/pole for polar coordinates
	Circular arc with center
	Circular arc with radius
	Circular arc with tangential transition
 	Chamfer/rounding arc

## Potentiometer for feed rate and spindle speed

Feed rate	Spindle speed
	





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# 1

## Fundamentals

## 1.1 About this manual

### Safety precautions

Comply with all safety precautions indicated in this document and in your machine tool builder's documentation!

Precautionary statements warn of hazards in handling software and devices and provide information on their prevention. They are classified by hazard severity and divided into the following groups:

#### **DANGER**

**Danger** indicates hazards for persons. If you do not follow the avoidance instructions, the hazard **will result in death or severe injury**.

#### **WARNING**

**Warning** indicates hazards for persons. If you do not follow the avoidance instructions, the hazard **could result in death or serious injury**.

#### **CAUTION**

**Caution** indicates hazards for persons. If you do not follow the avoidance instructions, the hazard **could result in minor or moderate injury**.

#### **NOTICE**

**Notice** indicates danger to material or data. If you do not follow the avoidance instructions, the hazard **could result in things other than personal injury, such as property damage**.

### Sequence of information in precautionary statements

All precautionary statements comprise the following four sections:

- Signal word indicating the hazard severity
- Type and source of hazard
- Consequences of ignoring the hazard, e.g.: "There is danger of collision during subsequent machining operations"
- Escape – Hazard prevention measures

### Informational notes

Observe the informational notes provided in these instructions to ensure reliable and efficient operation of the software.

In these instructions, you will find the following informational notes:



The information symbol indicates a **tip**.  
A tip provides additional or supplementary information.



This symbol prompts you to follow the safety precautions of your machine tool builder. This symbol also indicates machine-dependent functions. Possible hazards for the operator and the machine are described in the machine manual.



The book symbol represents a **cross reference** to external documentation, e.g. the documentation of your machine tool builder or other supplier.

### Have you found any errors or would you like to suggest changes?

We are continuously striving to improve our documentation for you. Please help us by sending your suggestions to the following e-mail address:

**tnc-userdoc@heidenhain.de**

## 1.2 Control model, software and features

This manual describes programming functions provided by controls as of the following NC software numbers.

Control model	NC software number
TNC 320	771851-06
TNC 320 Programming Station	771855-06

The machine manufacturer adapts the usable features of the control to his machine by the setting machine parameters. Some of the functions described in this manual may therefore not be among the features provided by the control on your machine tool.

Control functions that may not be available on your machine include:

- Tool measurement with the TT

In order to find out about the actual features of your machine, please contact the machine manufacturer.

Many machine manufacturers, as well as HEIDENHAIN, offer programming courses for the HEIDENHAIN controls. Participation in one of these courses is recommended to familiarize yourself thoroughly with the control's functions.



### Cycle Programming User's Manual:

All of the cycle functions (touch probe cycles and fixed cycles) are described in the **Cycle Programming** User's Manual. If you need this User's Manual, please contact HEIDENHAIN.  
ID: 1096959-xx



### User's Manual for Setup, Testing and Running NC Programs:

All information for setting up the machine as well as for testing and running your NC programs is provided in the User's Manual for **Setup, Testing and Running NC Programs**. If you need this User's Manual, please contact HEIDENHAIN.  
ID: 1263173-xx



## Software options

The TNC 320 features various software options that can be enabled by your machine tool builder. Each option is to be enabled separately and contains the following respective functions:

---

### Additional Axis (option 0 and option 1)

---

<b>Additional axis</b>	Additional control loops 1 and 2
------------------------	----------------------------------

---

### Advanced Function Set 1 (option 8)

---

<b>Expanded functions Group 1</b>	<b>Machining with rotary tables</b> <ul style="list-style-type: none"> <li>■ Cylindrical contours as if in two axes</li> <li>■ Feed rate in distance per minute</li> </ul> <b>Coordinate conversions:</b> Tilting the working plane
-----------------------------------	--

---

### HEIDENHAIN DNC (option 18)

---

	Communication with external PC applications over COM component
--	--

---

### CAD Import (option 42)

---

<b>CAD import</b>	<ul style="list-style-type: none"> <li>■ Support for DXF, STEP and IGES</li> <li>■ Adoption of contours and point patterns</li> <li>■ Simple and convenient specification of presets</li> <li>■ Selecting graphical features of contour sections from conversational programs</li> </ul>
-------------------	--

---

### Extended Tool Management (option 93)

---

<b>Extended tool management</b>	Python-based
---------------------------------	--------------

---

### Remote Desktop Manager (option 133)

---

<b>Remote operation of external computer units</b>	<ul style="list-style-type: none"> <li>■ Windows on a separate computer unit</li> <li>■ Incorporated in the control's interface</li> </ul>
--	--

---

### State Reporting Interface – SRI (option 137)

---

<b>HTTP accesses to the control status</b>	<ul style="list-style-type: none"> <li>■ Reading out the times of status changes</li> <li>■ Reading out the active NC programs</li> </ul>
--	---

---

## Feature Content Level (upgrade functions)

Along with software options, significant further improvements of the control software are managed via the **Feature Content Level** upgrade functions. If you install a software update on your control you do not automatically have the functions available as covered by the FCL.



All upgrade functions are available to you without surcharge when you receive a new machine.

Upgrade functions are identified in the manual as **FCL n**. The **n** signifies the serial number of the development status.

You can purchase a code number in order to permanently enable the FCL functions. For more information, contact your machine tool builder or HEIDENHAIN.

## Intended place of operation

The control complies with the limits for a Class A device in accordance with the specifications in EN 55022, and is intended for use primarily in industrially-zoned areas.

## Legal information

This product uses open-source software. Further information is available on the control as follows:

- ▶ Press the **MOD** key
- ▶ Select **Code-number entry**
- ▶ **LICENSE INFO** soft key

## New functions 77185x-05

- New **FUNCTION COUNT** function for controlling a counter, see "Defining a counter", Page 349
- New **FUNCTION LIFTOFF** function for retracting the tool from the contour upon an NC stop, see "Lift off tool at NC stop: FUNCTION LIFTOFF", Page 365
- It is possible to comment out NC blocks, see "Commenting out an existing NC block", Page 180
- The CAD viewer exports points with **FMAX** to an H file, see "Selecting the file type", Page 421
- When multiple instances of the CAD viewer are open, they are shown somewhat smaller on the third desktop.
- The CAD viewer now enables you to extract data from STEP, IGES and STEP files, see "Data Transfer from CAD Files", Page 405
- With FN 16: F-PRINT, it is possible to enter references to Q parameters or QS parameters as the source and target, see "Basics", Page 271
- The FN18 functions have been expanded, see "FN 18: SYSREAD – Reading system data", Page 278

## Further information: User's Manual for **Setup, Testing and Running NC Programs**

- If a pallet table is selected in a Program Run operating mode, the **Tooling list** and **T usage order** are calculated for the entire pallet table.
- You can also open the tool-carrier files in the file management.
- With the **ADAPT NC PGM / TABLE** function, you can also import and modify freely definable tables.
- The machine tool builder can define update rules that make it possible, for example, to automatically remove umlauts from tables and NC programs when importing a table.
- A quick search for the tool name is possible in the tool table.
- The machine tool builder can disable the setting of presets in individual axes.
- Line 0 of the preset table can also be edited manually.
- The nodes in all tree structures can be expanded and collapsed by double-clicking them.
- New icon in the status display for mirrored machining.
- Graphic settings in the **Test Run** operating mode are permanently stored.
- In the **Test Run** operating mode, you can now choose between various ranges of traverse.
- The tool data of touch probes can also be displayed and entered in the tool management (option 93).
- With the **TCH PROBE MONITOR OFF** soft key you can suppress touch-probe monitoring for 30 seconds.
- During manual probing **ROT** and **P**, workpiece misalignment can be compensated by aligning a rotary table.

- If the function for orienting the touch probe to the programmed probe direction is active, the number of spindle revolutions is limited when the guard door is open. In some cases, the direction of spindle rotation will change so that positioning will not always follow the shortest path.
- New machine parameter **iconPrioList** (no. 100813) for defining the order of icons in the status display.
- The machine parameter **clearPathAtBlk** (no. 124203) enables you to specify whether the tool paths will be cleared with a new BLK FORM in the **Test Run** operating mode.
- New optional machine parameter **CfgDisplayCoordSys** (no. 127500) for selecting the coordinate system in which a datum shift is to be shown in the status display.

**Modified functions 77185x-05**

- If you use locked tools, the control displays a warning in the **Programming** operating mode, see "Programming graphics", Page 193
- The **TRANS DATUM AXIS** NC syntax can also be used within a contour in the SL cycle.
- Holes and threads are shown in light blue in the programming graphics, see "Programming graphics", Page 193
- The sort order and the column widths are retained in the tool selection window when the control is switched off, see "Calling the tool data", Page 112
- If a file to be deleted does not exist, **FILE DELETE** no longer generates an error message.
- If a subprogram called with CALL PGM ends with **M2** or **M30**, the control issues a warning. The control automatically clears the warning as soon as you select another NC program, see "Programming notes", Page 238
- The time needed to paste a large amount of data into an NC program was considerably reduced.
- When you double-click a selection field of the table editor with the mouse or press the **ENT** key, a pop-up window opens.

**Further information: User's Manual for Setup, Testing and Running NC Programs**

- If you use locked tools, the control displays a warning in the **Test Run** operating mode.
- The control provides a positioning logic for returning to the contour.
- The positioning logic for returning to the contour with a replacement tool has changed.
- If the control finds a stored interruption point on restart, you can resume the machining operation from that point.
- Axes that are not active in the current kinematic model can also be referenced in a tilted working plane.
- The tool is shown in red in the graphics while it is in contact with the workpiece, and blue during air cuts.
- The positions of the sectional planes are no longer reset when a program or a new blank form is selected.
- Spindle speeds can be entered with decimal places also in the **Manual operation** mode. The control displays the decimal places when the spindle speed is < 1000.
- The control displays an error message in the header until it is cleared or replaced by a higher-priority error.
- To connect a USB stick you no longer have to press a soft key.
- The speed of setting the jog increment, spindle speed and feed rate was adjusted for electronic handwheels.
- The icons of basic rotation, 3-D basic rotation and tilted working plane were modified to make them easier to distinguish.
- The control automatically recognizes whether a table is to be imported or the table format is to be adapted.
- When you place the cursor in an input field of the tool management, the entire input field is highlighted.

- When configuration subfiles are modified, the control no longer aborts the test run, but only displays a warning.
- You can neither set nor modify a preset without having referenced the axes.
- The control issues a warning if the handwheel potentiometers are still active when the handwheel is deactivated.
- When using the HR 550 or HR 550FS handwheel, a warning is issued if the battery voltage is too low.
- The machine tool builder can define whether the **R-OFFS** offset will be taken into account for a tool with **CUT 0**.
- The machine tool builder can change the simulated tool change position.
- In the machine parameter **decimalCharakter** (no. 100805) you can define whether a period or a comma will be used as the decimal separator.

### New and modified cycle functions 77185x-05

#### Further information: Cycle Programming User's Manual

- New Cycle 441 **FAST PROBING**. With this cycle you can set various touch probe parameters (e.g. positioning feed rate) that are globally effective for all subsequently used touch probe cycles.
- The parameters Q215, Q385, Q369 and Q386 were added to Cycles 256 **RECTANGULAR STUD** and 257 **CIRCULAR STUD**.
- The feed rate behavior in Cycles 205 and 241 was changed.
- Changes of details in Cycle 233: Monitors the tooth length (**LCUTS**) during finishing, increases the area by Q357 in the milling direction when roughing with milling strategies 0 to 3 (provided that no limit has been set in the milling direction).
- The technologically outdated Cycles 1, 2, 3, 4, 5, 17, 212, 213, 214, 215, 210, 211, 230, and 231 grouped under **OLD CYCLES** can no longer be inserted using the editor. These cycles can still be executed and edited, however.
- The tool touch probe cycles, such as Cycles 480, 481 and 482, can be hidden.
- Cycle 225 Engraving can engrave the current counter reading by using a new syntax.
- New SERIAL column in the touch probe table.
- Enhancement of the contour train: Cycle 25 with Residual Material Machining, Cycle 276 3-D Contour Train.

### New functions 77185x-06

- It is now possible to work with cutting data tables, see "Working with cutting data tables", Page 190
- New **PLANE XY ZX YZ** soft key for selecting the working plane during FK programming, see "Fundamentals", Page 159
- In **Test Run** operating mode, a counter defined in the NC program is simulated, see "Defining a counter", Page 349
- An NC program you called can be edited when it has been completely executed in the calling NC program.
- In the CAD viewer, you can define the preset or the datum by directly entering the values in the list view window, see "Data Transfer from CAD Files", Page 405

- With **TOOL DEF**, you can use QS parameters for entering the data, see "Entering tool data into the NC program", Page 111
- You can now use QS parameters to read from and write to freely definable tables, see "FN 27: TABWRITE – Write to a freely definable table", Page 358
- The FN16 function was expanded to include the \* input character that can be used to write comment lines, see "Creating a text file", Page 271
- New output format for the FN16 function **%RS** that you can use to output texts without formatting, see "Creating a text file", Page 271
- The FN18 functions have been expanded, see "FN 18: SYSREAD – Reading system data", Page 278

#### **Further information:** User's Manual for **Setup, Testing and Running NC Programs**

- The new user administration enables you to create and administrate users with different access rights.
- With the new HOST COMPUTER MODE function, you can turn command over to an external host computer.
- With the **State Reporting Interface (SRI)**, HEIDENHAIN provides a simple and reliable interface for acquiring the operating states of your machine.
- The basic rotation is taken into account in the **Manual Operation** mode.
- The screen layout soft keys were adapted.
- The additional status display shows the path and angle tolerances without Cycle 32 being active.
- The control checks all NC programs for completeness before machining. If you attempt to start an incomplete NC program, the control aborts with an error message.
- In the **Positioning w/ Manual Data Input** operating mode, you can now skip NC blocks.
- Two new tool types have been added to the tool table: **Ball-nose cutter** and **Toroid cutter**.
- During probing in a plane (Probing PL) you can select the solution when aligning the rotary axes.
- The appearance of the **Optional program run stop** has changed.
- You can use the key between **PGM MGT** and **ERR** to toggle between screens.
- The control supports USB devices with the exFAT file system.
- If the feed rate is less than 10, the control also shows one of the decimal place that have been entered.
- In **Test Run** operating mode, the machine tool builder can define whether the tool table or the expanded tool management is opened.
- The machine tool builder defines which file types you will be able to import when using the **ADAPT NC PGM / TABLE** function.
- New machine parameter **CfgProgramCheck** (no. 129800) for defining settings for the tool usage files.

### Modified functions 77185x-06

- The **PLANE** functions provide the alternative selection option **SYM** in addition to **SEQ**, see "Specifying the positioning behavior of the PLANE function", Page 390
- The cutting data calculator has been improved, see "Cutting data calculator", Page 188
- The **CAD-Viewer** now outputs **PLANE SPATIAL** instead of **PLANE VECTOR**, see "Defining the datum", Page 415
- The **CAD-Viewer** now outputs 2-D contours by default.
- When programming straight-line blocks, the **&Z** option is no longer shown by default, see "FUNCTION PARAXMODE", Page 341
- The control does not run a tool change macro if neither a tool name nor a tool number is programmed in the tool call, but the same tool axis as in the previous **TOOL CALL** block, see "Calling the tool data", Page 112
- The control issues an error message if you combine an FK block with M89.
- When using **SQL UPDATE** and **SQL INSERT**, the control checks the length of the table columns to be written to, see "SQL UPDATE", Page 295, see "SQL INSERT", Page 297
- When using the FN16 function, M\_CLOSE and M\_TRUNCATE have the same effect as far as output to the screen is concerned, see "Displaying messages on the control screen", Page 277

### Further information: User's Manual for **Setup, Testing and Running NC Programs**

- In the **Test Run** operating mode, the **GOTO** key now has the same effect as in the other operating modes.
- If axis angle not equal to tilt angle, the control no longer issues an error message during presetting with manual probing functions, but opens the **Working plane is inconsistent** menu.
- The **ACTIVATE PRESET** soft key also updates the values of a line activated in the preset management.
- From the third desktop you can switch to any operating mode using the operating mode keys.
- The additional status display in the **Test Run** operating mode was adapted to match that of the **Manual operation** mode.
- The control allows updating of the web browser
- The Remote Desktop Manager allows you to enter an additional waiting time for the shutdown connection.
- The obsolete tool types were removed from the tool table. The **Undefined**.
- In the expanded tool management, you can now go to the context-sensitive on-line help even while editing the tool form.
- The screensaver glideshow was removed.
- The machine tool builder can specify which M functions to allow in the **Manual Operation** mode.
- The machine tool builder can define the default values for the L-OFFS and R-OFFS columns in the tool table.



**New and modified cycle functions 77185x-06****Further information:** Cycle Programming User's Manual

- New Cycle 1410 PROBING ON EDGE.
- New Cycle 1411 PROBING TWO CIRCLES.
- New Cycle 1420 PROBING IN PLANE.
- Automatic Touch Probe Cycles 408 to 419 take chkTiltingAxes (no. 204600) into account during presetting.
- Touch Probe Cycles 41x, automatic preset measurement: New behavior of cycle parameters Q303 MEAS. VALUE TRANSFER and Q305 NUMBER IN TABLE.
- In Cycle 420 MEASURE ANGLE, the data from the cycle and the touch probe table is taken into account during prepositioning.
- The REACTION column was added to the touch probe table.
- In Cycle 24 SIDE FINISHING, a tangential helix is used for approaching and departing in the last infeed.
- Parameter Q367 SURFACE POSITION was added to Cycle 233 FACE MILLING.
- Cycle 257 CIRCULAR STUD also uses Q207 FEED RATE FOR MILLING for roughing.
- Machine parameter CfgThreadSpindle (no. 113600) is available for use.



# 2

**First steps**

## 2.1 Overview

This chapter is intended to help you quickly learn to handle the most important procedures on the control. For more information on the respective topic, see the section referred to in the text.

The following topics are covered in this chapter:

- Switching on the machine
- Programming the workpiece



The following topics are covered in the User's Manual for Setup, Testing and Running NC Programs:

- Switching on the machine
- Graphically testing the workpiece
- Setting up tools
- Setting up the workpiece
- Machining the workpiece

## 2.2 Switching on the machine

### Acknowledging the power interruption

#### DANGER

##### Caution: Danger for the operator!

Machines and machine components always present mechanical hazards. Electric, magnetic or electromagnetic fields are particularly hazardous for persons with cardiac pacemakers or implants. The hazard starts when the machine is powered up!

- ▶ Read and follow the machine manual
- ▶ Read and follow the safety precautions and safety symbols
- ▶ Use the safety devices



Refer to your machine manual.  
Switching on the machine and traversing the reference points can vary depending on the machine tool.

- ▶ Switch on the power supply for control and machine
- ▶ The control starts the operating system. This process may take several minutes.
- ▶ The control will then display the "Power interrupted" message in the screen header.

**CE**

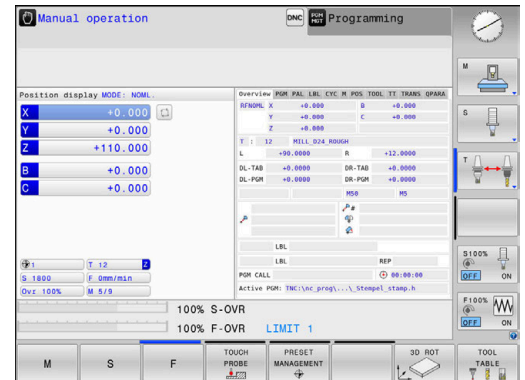
- ▶ Press the **CE** key
- ▶ The control compiles the PLC program.

**I**

- ▶ Switch on the machine control voltage
- ▶ The control is in the **Manual operation** mode.



Depending on your machine, you may need to carry out further steps in order to run NC programs.



#### Further information on this topic

- Switching on the machine  
**Further information:** User's Manual for Setup, Testing and Running NC Programs

## 2.3 Programming the first part

### Select operating mode

You can write NC programs only in the **Programming** mode:








- ▶ Press the operating mode key
- > The control switches to the **Programming** mode of operation.

### Further information on this topic

- Operating modes  
**Further information:** "Programming", Page 59

### Important controls and displays

Key	Functions for conversational guidance
	Confirm entry and activate the next dialog prompt
	Ignore the dialog question
	End the dialog immediately
	Abort dialog, discard entries
	Soft keys on the screen with which you select functions appropriate to the active operating state

### Further information on this topic

- Writing and editing NC programs  
**Further information:** "Editing an NC program", Page 84
- Overview of keys  
**Further information:** "Controls and displays", Page 2

## Creating a new NC program / file management

PGM  
MGT

- ▶ Press the **PGM MGT** key
- > The control opens the file manager.

The file management of the control is arranged much like the file management on a PC with Windows Explorer. The file management enables you to manage data in the control's internal memory.

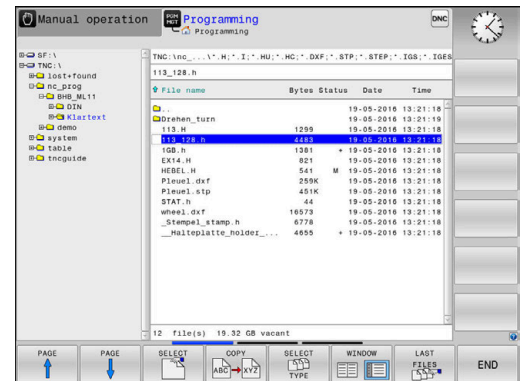
- ▶ Use the arrow keys to select the folder in which you want to open the new file
- ▶ Enter any desired file name with the extension **.H**

ENT

- ▶ Press the **ENT** key
- > The control asks for the unit of measure of the new NC program.

MM

- ▶ Select the unit of measure: Press the **MM** or **INCH** soft key



The control automatically generates the first and last NC blocks of the NC program. Afterwards you can no longer change these NC blocks.

### Further information on this topic

- File management  
**Further information:** "File management", Page 90
- Creating a new NC program  
**Further information:** "Opening and entering NC programs", Page 76

## Defining a workpiece blank

After you have created a new NC program you can define a workpiece blank. For example, define a cuboid by entering the MIN and MAX points, each with reference to the selected preset.

After you have selected the desired blank form via soft key, the control automatically initiates the workpiece blank definition and asks for the required data:

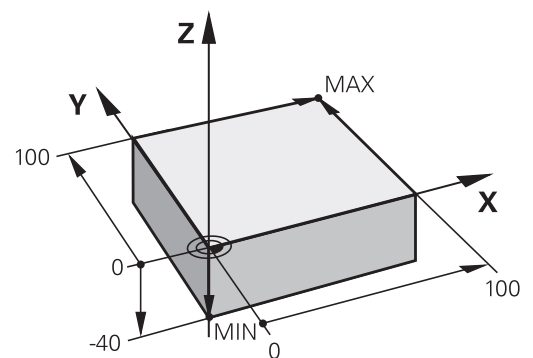
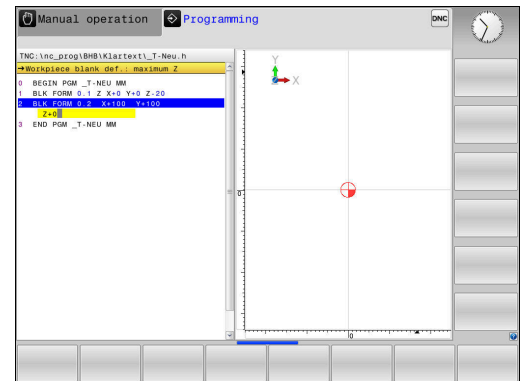
- ▶ **Working plane in graphic: XY?:** Enter the active spindle axis. Z is saved as default setting. Accept with the **ENT** key
- ▶ **Workpiece blank def.: Minimum X:** Enter the smallest X coordinate of the workpiece blank with respect to the preset, e.g. 0, confirm with the **ENT** key
- ▶ **Workpiece blank def.: Minimum Y:** Enter the smallest Y coordinate of the workpiece blank with respect to the preset, e.g. 0, confirm with the **ENT** key
- ▶ **Workpiece blank def.: Minimum Z:** Enter the smallest Z coordinate of the workpiece blank with respect to the preset, e.g. -40, confirm with the **ENT** key
- ▶ **Workpiece blank def.: Maximum X:** Enter the largest X coordinate of the workpiece blank with respect to the preset, e.g. 100, confirm with the **ENT** key
- ▶ **Workpiece blank def.: Maximum Y:** Enter the largest Y coordinate of the workpiece blank with respect to the preset, e.g. 100, confirm with the **ENT** key
- ▶ **Workpiece blank def.: Maximum Z:** Enter the largest Z coordinate of the workpiece blank with respect to the preset, e.g. 0, confirm with the **ENT** key
- > The control ends the dialog.

### Example

```
0 BEGIN PGM NEW MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-40
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 END PGM NEW MM
```

### Further information on this topic

- Define workpiece blank  
**Further information:** "Creating a new NC program",  
 Page 80





## Program layout

NC programs should be arranged consistently in a similar manner. This makes it easier to find your place, accelerates programming and reduces errors.

### Recommended program layout for simple, conventional contour machining

#### Example

0	BEGIN PGM	BSPCONT	MM
1	BLK FORM 0.1	Z X...	Y... Z...
2	BLK FORM 0.2	X... Y...	Z...
3	TOOL CALL	5 Z	S5000
4	L	Z+250 R0	FMAX
5	L	X... Y...	R0 FMAX
6	L	Z+10 R0	F3000 M13
7	APPR ...	X... Y...RL	F500
...			
16	DEP ...	X... Y...	F3000 M9
17	L	Z+250 R0	FMAX M2
18	END PGM	BSPCONT	MM

- 1 Call tool, define tool axis
- 2 Retract the tool
- 3 Pre-position the tool in the working plane near the contour starting point
- 4 In the tool axis, position the tool above the workpiece, or preposition immediately to workpiece depth. If required, switch on the spindle/coolant
- 5 Contour approach
- 6 Contour machining
- 7 Contour departure
- 8 Retract the tool, end the NC program

#### Further information on this topic

- Contour programming  
**Further information:** "Programming tool movements for workpiece machining", Page 126

## Recommended program layout for simple cycle programs

### Example

0 BEGIN PGM BSBCYC MM
1 BLK FORM 0.1 Z X... Y... Z...
2 BLK FORM 0.2 X... Y... Z...
3 TOOL CALL 5 Z S5000
4 L Z+250 R0 FMAX
5 PATTERN DEF POS1( X... Y... Z... ) ...
6 CYCL DEF...
7 CYCL CALL PAT FMAX M13
8 L Z+250 R0 FMAX M2
9 END PGM BSBCYC MM

- 1 Call tool, define tool axis
- 2 Retract the tool
- 3 Define the machining positions
- 4 Define the fixed cycle
- 5 Call the cycle, switch on the spindle/coolant
- 6 Retract the tool, end the NC program

### Further information on this topic

- Cycle programming  
**Further information:** Cycle Programming User's Manual

## Programming a simple contour

The contour shown to the right is to be milled once to a depth of 5 mm. You have already defined the workpiece blank. After you have initiated a dialog through a function key, enter all the data requested by the control in the screen header.

TOOL  
CALL

- ▶ Call the tool: Enter the tool data. Confirm the entry in each case with the **ENT** key, and do not forget the **Z** tool axis
- ▶ Retracting tool: Press the orange axis key **Z** and enter the value for the position to be approached, e.g. 250. Press the **ENT** key
- ▶ Confirm **Tool radius comp: RL/RR/no comp?** with the **ENT** key: Do not activate radius compensation
- ▶ Confirm **Feed rate F=?** with the **ENT** key: Rapid traverse (**FMAX**)
- ▶ Enter **Miscellaneous function M?** and confirm with the **ENT** key



- > The control stores the entered positioning block.
- ▶ Preposition the tool in the working plane: Press the orange **X** axis key and enter the value for the position to be approached, e.g. -20
- ▶ Press the orange axis key **Y** and enter the value for the position to be approached, e.g. -20. Press the **ENT** key
- ▶ Confirm **Tool radius comp: RL/RR/no comp?** with the **ENT** key: Do not activate radius compensation
- ▶ Confirm **Feed rate F=?** with the **ENT** key: Rapid traverse (**FMAX**)
- ▶ Confirm **Miscellaneous function M?** with the **ENT** key

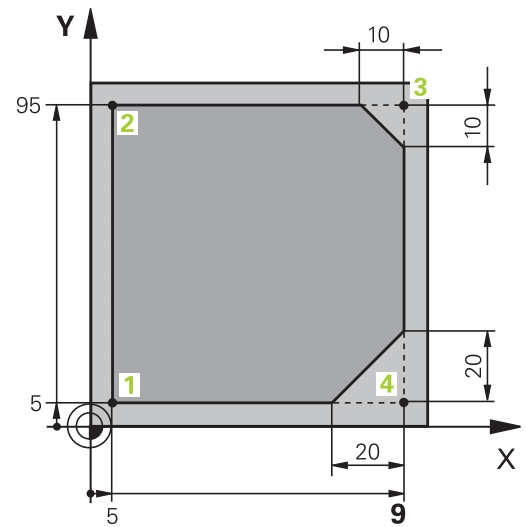


- > The control stores the entered positioning block.
- ▶ Move tool to working depth: Press the orange axis key **Z** and enter the value for the position to be approached, e.g. -5. Press the **ENT** key
- ▶ Confirm **Tool radius comp: RL/RR/no comp?** with the **ENT** key: Do not activate radius compensation
- ▶ **Feed rate F=?** Enter the positioning feed rate, e.g. 3000 mm/min, confirm with the **ENT** key
- ▶ **Miscellaneous function M?** Switch on the spindle and coolant, e.g. **M13**, and confirm with the **ENT** key



- > The control stores the entered positioning block.
- ▶ Move to the contour: Press the **APPR DEP** key
- > The control displays a soft-key row with approach and departure functions.

APPR  
DEP





- ▶ Press the approach function soft key **APPR CT**: Enter the coordinates of the contour starting point **1** in X and Y, e.g. 5/5, confirm with the **ENT** key
- ▶ **Center angle?** Enter the approach angle, e.g. 90°, confirm with the **ENT** key
- ▶ **Circle radius?** Enter the circular radius, e.g. 8 mm, confirm with the **ENT** key
- ▶ Confirm **Tool radius comp: RL/RR/no comp?** with the **RL** soft key: Activate the radius compensation to the left of the programmed contour
- ▶ **Feed rate F=?** Enter the machining feed rate, e.g. 700 mm/min, save your entry with the **END** key



- ▶ Machine the contour and move to contour point **2**: You only need to enter the information that changes. In other words, enter the Y coordinate 95 and save your entry with the **END** key



- ▶ Move to contour point **3**: Enter the X coordinate 95 and save your entry with the **END** key



- ▶ Define the chamfer at contour point **3**: Enter the chamfer width 10 mm and save with the **END** key



- ▶ Move to contour point **4**: Enter the Y coordinate 5 and save your entry with the **END** key



- ▶ Define the chamfer at contour point **4**: Enter the chamfer width 20 mm and save with the **END** key



- ▶ Move to contour point **1**: Enter the X coordinate 5 and save your entry with the **END** key



- ▶ Depart contour: Press the APPR DEP key



- ▶ Departure function: Press the **DEP CT** soft key
- ▶ **Center angle?** Enter the departure angle, e.g. 90°, confirm with the **ENT** key
- ▶ **Circle radius?** Enter the departure radius, e.g. 8 mm, confirm with the **ENT** key
- ▶ **Feed rate F=?** Enter the positioning feed rate, e.g. 3000 mm/min, confirm with the **ENT** key
- ▶ **Miscellaneous function M?** Switch off the coolant, e.g. **M9**, and confirm with the **END** key
- ▶ The control stores the entered positioning block.



- ▶ Retracting tool: Press the orange axis key **Z** and enter the value for the position to be approached, e.g. 250. Press the **ENT** key
- ▶ Confirm **Tool radius comp: RL/RR/no comp?** with the **ENT** key: Do not activate radius compensation
- ▶ Confirm **Feed rate F=?** with the **ENT** key: Rapid traverse (**FMAX**)
- ▶ **Miscellaneous function M?** Enter **M2** to end the program, then confirm with the **END** key
- ▶ The control stores the entered positioning block.

#### Further information on this topic

- **Complete example with NC blocks**  
**Further information:** "Example: Linear movements and chamfers with Cartesian coordinates", Page 149
- Creating a new NC program  
**Further information:** "Opening and entering NC programs", Page 76
- Approaching/departing contours  
**Further information:** "Approaching and departing a contour", Page 130
- Programming contours  
**Further information:** "Overview of path functions", Page 140
- Programmable feed rates  
**Further information:** "Possible feed rate input", Page 82
- Tool radius compensation  
**Further information:** "Tool radius compensation ", Page 119
- Miscellaneous functions M  
**Further information:** "Miscellaneous functions for program run inspection, spindle and coolant ", Page 212

## Creating a cycle program

The holes (depth of 20 mm) shown in the figure at right are to be drilled with a standard drilling cycle. You have already defined the workpiece blank.



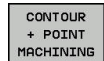
- ▶ Call the tool: Enter the tool data. Confirm the entry in each case with the **ENT** key, do not forget the tool axis



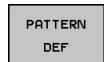
- ▶ Press the **L** key to open an NC block for a linear movement
- ▶ Retract tool: Press the orange axis key **Z** and enter the value for the position to be approached, e.g. 250. Press the **ENT** key
- ▶ Confirm **Radius comp.:** RL/RR/no comp.? by pressing the **ENT** key: Do not activate radius compensation
- ▶ Confirm **Feed rate F=?** with the **ENT** key: Move at rapid traverse (**FMAX**)



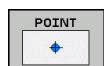
- ▶ **Miscellaneous function M?** confirm with the **END** key
- ▶ The control stores the entered positioning block.
- ▶ Call the menu for special functions: Press the **SPEC FCT** key



- ▶ Display the functions for point machining



- ▶ Select the pattern definition



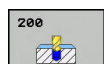
- ▶ Select point entry: Enter the coordinates of the 4 points and confirm each with the **ENT** key. After entering the fourth point, save the NC block with the **END** key



- ▶ Call the cycle menu: Press the **CYCL DEF** key



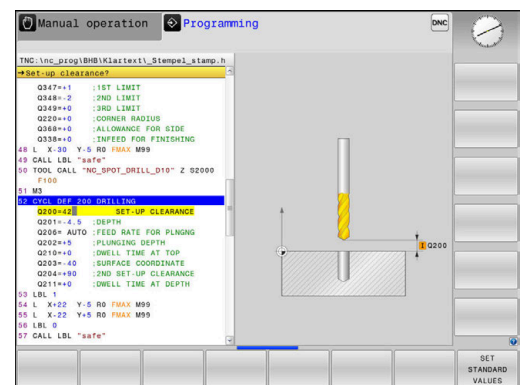
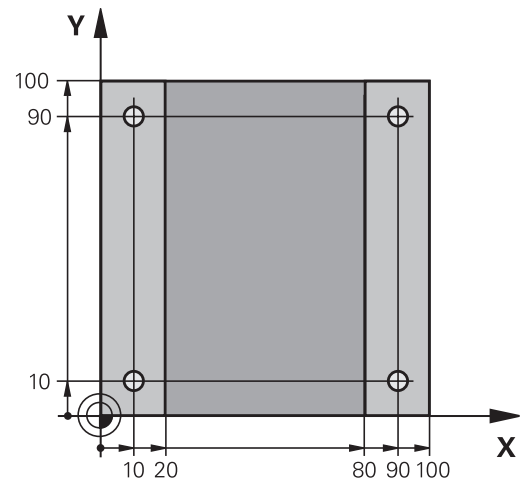
- ▶ Display the drilling cycles

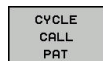


- ▶ Select standard drilling cycle 200
- ▶ The control starts the dialog for cycle definition.
- ▶ Enter all parameters requested by the control step by step and conclude each entry with the **ENT** key
- ▶ In the screen to the right, the control also displays a graphic showing the respective cycle parameter



- ▶ Display the menu for defining the cycle call: Press the **CYCL CALL** key





- ▶ Run the drilling cycle on the defined pattern:
- ▶ Confirm **Feed rate F=?** with the **ENT** key: Move at rapid traverse (**FMAX**)
- ▶ **Miscellaneous function M?** Switch on the spindle and coolant, e.g. **M13**, and confirm with the **END** key



- > The control stores the entered positioning block.
- ▶ Enter Retract tool: Press the orange axis key **Z** and enter the value for the position to be approached, e.g. 250. Press the **ENT** key
- ▶ Confirm **Radius comp.: RL/RR/no comp.?** by pressing the **ENT** key: Do not activate radius compensation
- ▶ Confirm **Feed rate F=?** with the **ENT** key: Move at rapid traverse (**FMAX**)
- ▶ **Miscellaneous function M?** Enter **M2** to end the program, then confirm with the **END** key
- > The control stores the entered positioning block.

**Example**

0 BEGIN PGM C200 MM	
1 BLK FORM 0.1 Z X+0 Y+0 Z-40	Workpiece blank definition
2 BLK FORM 0.2 X+100 Y+100 Z+0	
3 TOOL CALL 5 Z S4500	Tool call
4 L Z+250 R0 FMAX	Retract the tool
5 PATTERN DEF POS1 (X+10 Y+10 Z+0) POS2 (X+10 Y+90 Z+0) POS3 (X+90 Y+90 Z+0) POS4 (X+90 Y+10 Z+0)	Define the machining positions
6 CYCL DEF 200 DRILLING	Define the cycle
Q200=2 ;SET-UP CLEARANCE	
Q201=-20 ;DEPTH	
Q206=250 ;FEED RATE FOR PLNGNG	
Q202=5 ;PLUNGING DEPTH	
Q210=0 ;DWELL TIME AT TOP	
Q203=-10 ;SURFACE COORDINATE	
Q204=20 ;2ND SET-UP CLEARANCE	
Q211=0.2 ;DWELL TIME AT DEPTH	
Q395=0 ;DEPTH REFERENCE	
7 CYCL CALL PAT FMAX M13	Spindle and coolant on, call the cycle
8 L Z+250 R0 FMAX M2	Retract the tool, end program
9 END PGM C200 MM	

**Further information on this topic**

- Creating a new NC program  
**Further information:** "Opening and entering NC programs",  
Page 76
- Cycle programming  
**Further information:** Cycle Programming User's Manual



# 3

## Fundamentals

### 3.1 The TNC 320

HEIDENHAIN TNC controls are workshop-oriented contouring controls that enable you to program conventional milling and drilling operations right at the machine in easy-to-use Klartext conversational language. They are designed for milling, drilling and boring machines, as well as machining centers, with up to 6 axes. You can also change the angular position of the spindle under program control.

Keyboard and screen layout are clearly arranged in such a way that the functions are fast and easy to use.



#### HEIDENHAIN Klartext and DIN/ISO

HEIDENHAIN Klartext, the dialog-guided programming language for workshops, is an especially easy method of writing programs. Programming graphics illustrate the individual machining steps for programming the contour. If no NC-dimensioned drawing is available, then the FK free contour programming will help. Workpiece machining can be graphically simulated either during a test run or during a program run.

It is also possible to program in ISO format or DNC mode.

You can also enter and test one NC program while another NC program is machining a workpiece.

#### Compatibility

NC programs created on HEIDENHAIN contouring controls (starting from the TNC 150 B) may not always run on the TNC 320. If the NC blocks contain invalid elements, the control will mark these as ERROR blocks or with error messages when the file is opened.



Please also note the detailed description of the differences between the iTNC 530 and the TNC 320.

**Further information:** "Differences between the TNC 320 and the iTNC 530", Page 467

## 3.2 Visual display unit and operating panel

### Display screen

The control is available either as a compact version or with a separate display unit and operating panel. Both variants of the control come with a 15-inch TFT color flat-panel display.

#### 1 Header

When the control is on, the screen displays the selected operating modes in the header: The machine operating mode at left and the programming mode at right. The currently active mode is displayed in the larger field of the header, where the dialog prompts and messages also appear (exception: if the control only displays graphics).

#### 2 Soft keys

In the footer the control indicates additional functions in a soft-key row. You can select these functions by pressing the keys immediately below them. The thin bars immediately above the soft-key row indicate the number of soft-key rows that can be called with the keys to the right and left that are used to switch the soft keys. The bar representing the active soft-key row is blue.

#### 3 Soft-key selection keys

#### 4 Keys for switching the soft keys

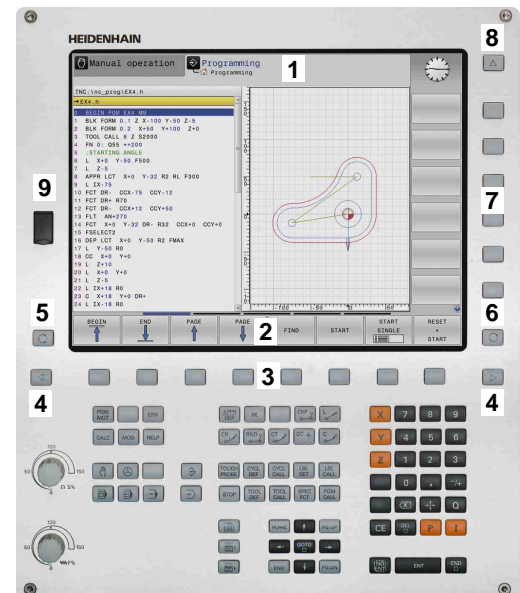
#### 5 Setting the screen layout

#### 6 Key for switchover between machine operating modes, programming modes, and a third desktop

#### 7 Soft-key selection keys for machine tool builders

#### 8 Keys for switching the soft keys for machine tool builders

#### 9 USB connection



## Setting the screen layout

You select the screen layout yourself. In the **Programming** operating mode, for example, you can have the control show the NC program blocks in the left window while the right window displays programming graphics. You could also display the program structure in the right window instead, or display only the NC program blocks in one large window. The available screen windows depend on the selected operating mode.

Setting the screen layout:



- ▶ Press the **screen layout** key: The soft-key row shows the available layout options

**Further information:** "Modes of operation", Page 58



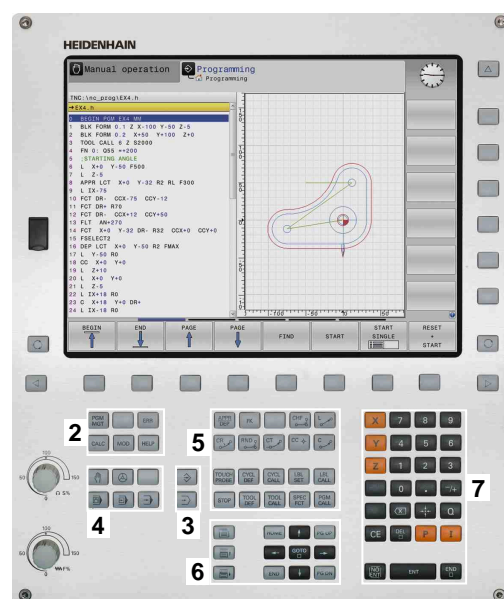
- ▶ Select the desired screen layout with a soft key

## Control panel

The TNC 320 is delivered with an integrated operating panel. As an alternative, the TNC 320 is also available with a separate display unit and an operating panel with an alphabetic keyboard.

- 1 Alphabetic keyboard for entering texts and file names, as well as for ISO programming
- 2 ■ File management
- Calculator
- MOD function
- HELP function
- Show error messages
- Toggle between the operating modes
- 3 Programming modes
- 4 Machine operating modes
- 5 Initiating programming dialogs
- 6 Navigation keys and **GOTO** jump command
- 7 Numerical input and axis selection
- 10 Machine operating panel

**More information** Machine manual



The functions of the individual keys are described on the inside front cover.



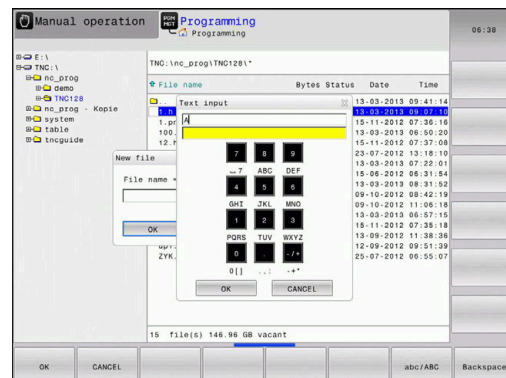
Refer to your machine manual.

Some machine tool builders do not use the standard HEIDENHAIN operating panel.

External keys, e.g. **NC START** or **NC STOP**, are described in your machine manual.

## Screen keypad

If you are using the compact version of the control (without alphabetic keyboard), you can enter letters and special characters with the screen keypad or with an alphabetic keyboard connected to the USB port.



### Entering text with the screen keypad

Proceed as follows to use the screen keypad:

- ▶ Press the **GOTO** key if you want to enter letters, e.g. a program name or directory name, using the screen keypad.
- ▶ The control opens a window in which the numeric keypad of the control is displayed with the corresponding letters assigned.
- ▶ Press the numerical key until the cursor is on the desired letter
- ▶ Wait until the control transfers the selected character before you enter the next character
- ▶ Use the **OK** soft key to load the text into the open dialog field

Use the **abc/ABC** soft key to select upper or lower case. If your machine manufacturer has defined additional special characters, you can call them with the **SPECIAL CHARACTERS** soft key and insert them. Use the **BACKSPACE** soft key to delete individual characters.

### 3.3 Modes of operation

#### Manual Operation and El. Handwheel

The **Manual operation** mode is required for setting up the machine tool. In this mode of operation, you can position the machine axes manually or by increments, set the presets and tilt the working plane.

The **Electronic handwheel** operating mode supports manual traverse of machine axes with the HR electronic handwheel.

#### Soft keys for the screen layout (select as described above)

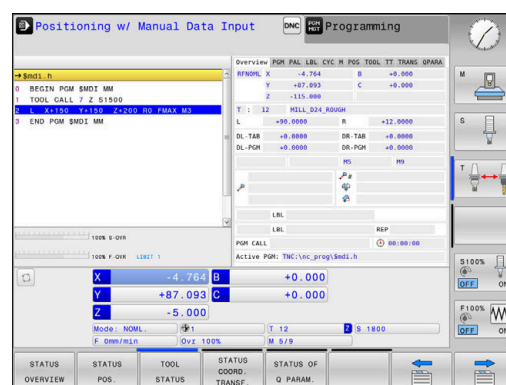
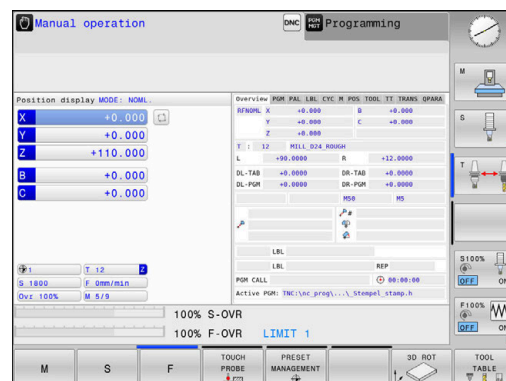
Soft key	Window
POSITION	Positions
POSITION + STATUS	Left: positions, right: status display
POSITION + WORKPIECE	Left: positions, right: workpiece
POSITION + MACHINE	Left: positions, right: collision objects and workpiece

#### Positioning with Manual Data Input

This mode of operation is used for programming simple traversing movements, such as for face milling or pre-positioning.

#### Soft keys for selecting the screen layout

Soft key	Window
PGM	NC program
PROGRAM + STATUS	Left: NC program, right: status display
PROGRAM + WORKPIECE	Left: NC program, right: workpiece

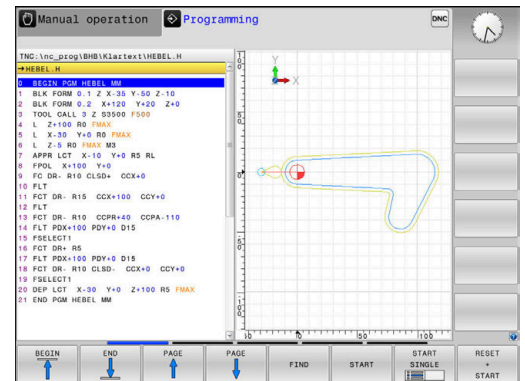


## Programming

In this mode of operation you create NC programs. The FK free programming feature, the various cycles and the Q parameter functions help you with programming and add necessary information. If desired, you can have the programming graphics show the programmed paths of traverse.

### Soft keys for selecting the screen layout

Soft key	Window
PGM	NC program
PROGRAM + SECTS	Left: NC program, right: program structure
PROGRAM + GRAPHICS	Left: NC program, right: programming graphics

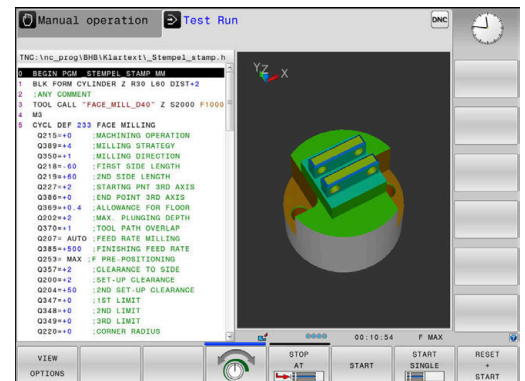


## Test Run

In the **Test Run** operating mode, the control checks NC programs and program sections for errors, such as geometrical incompatibilities, missing or incorrect data within the NC program or violations of the working space. This simulation is supported graphically in different display modes.

### Soft keys for selecting the screen layout

Soft key	Window
PGM	NC program
PROGRAM + STATUS	Left: NC program, right: status display
PROGRAM + WORKPIECE	Left: NC program, right: workpiece
WORKPIECE	Workpiece



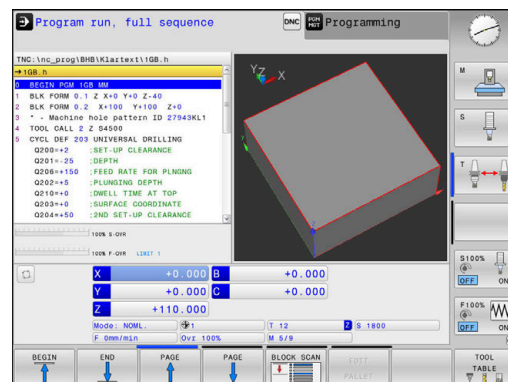
## Program Run, Full Sequence and Program Run, Single Block

In the **Program Run Full Sequence** operating mode, the control runs an NC program continuously to its end or to a manual or programmed stop. You can resume program run after an interruption.

In the **Program Run Single Block** operating mode, you execute each NC block separately by pressing the **NC start** key. With point pattern cycles and **CYCL CALL PAT**, the control stops after each point.

### Soft keys for selecting the screen layout

Soft key	Window
PGM	NC program
PROGRAM + SECTS	Left: NC program, right: structure
PROGRAM + STATUS	Left: NC program, right: status display
PROGRAM + WORKPIECE	Left: NC program, right: workpiece
WORKPIECE	Workpiece





### 3.4 NC fundamentals

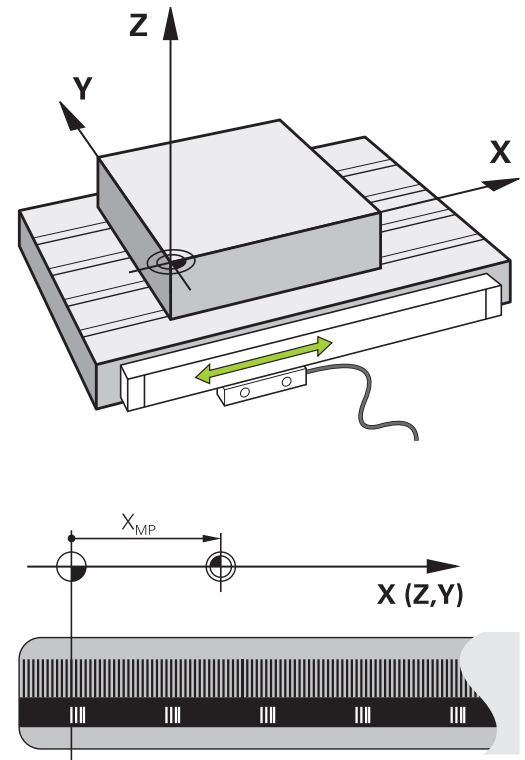
#### Position encoders and reference marks

The machine axes are equipped with position encoders that register the positions of the machine table or tool. Linear axes are usually equipped with linear encoders, rotary tables and tilting axes with angle encoders.

When a machine axis moves, the corresponding position encoder generates an electrical signal. The control evaluates this signal and calculates the precise actual position of the machine axis.

If there is a power interruption, the calculated position will no longer correspond to the actual position of the machine slide. To recover this assignment, incremental position encoders are provided with reference marks. When a reference mark is crossed over, a signal identifying a machine-based reference point is transmitted to the control. This enables the control to re-establish the assignment of the displayed position to the current machine position. For linear encoders with distance-coded reference marks, the machine axes need to move by no more than 20 mm, for angle encoders by no more than 20°.

With absolute encoders, an absolute position value is transmitted to the control immediately upon switch-on. In this way the assignment of the actual position to the machine slide position is re-established directly after switch-on.



## Programmable axes

In the default setting, the programmable axes of the control are in accordance with the axis definitions specified in DIN 66217.

The designations of the programmable axes are given in the table below.

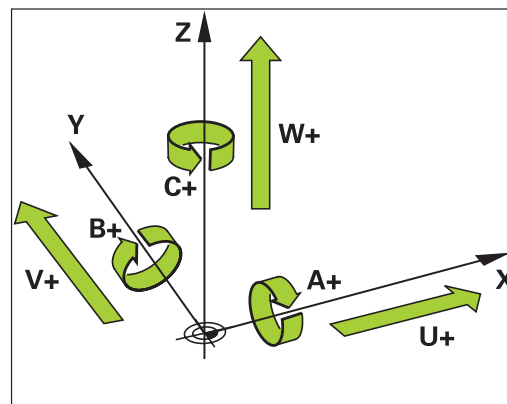
Principal axis	Parallel axis	Rotary axis
X	U	A
Y	V	B
Z	W	C



Refer to your machine manual.

The number, designation and assignment of the programmable axes depend on the machine.

Your machine tool builder can define further axes, such as PLC axes.



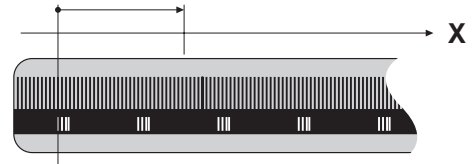
## Reference systems

For the control to traverse an axis according to a defined path it requires a **reference system**.

A paraxially mounted linear encoder on a machine tool serves as a simple reference system for linear axes. The linear encoder represents a **number ray**, a unidimensional coordinate system.

To approach a point on the **plane**, the control requires two axes and therefore a reference system with two dimensions.

To approach a point in the **space**, the control requires three axes and therefore a reference system with three dimensions. If these three axes are configured perpendicular to each other this creates a so-called **three-dimensional Cartesian coordinate system**.



According to the right-hand rule the fingertips point in the positive directions of the three main axes.

For a point to be uniquely determined in space, a **coordinate origin** is needed in addition to the configuration of the three dimensions. The common intersection serves as the coordinate origin in a 3-D coordinate system. This intersection has the coordinates **X+0, Y+0** and **Z+0**.

The control must differentiate between various reference systems for it to always perform a tool change at the same position for example, or carry out a machining operation always related to the current workpiece position.

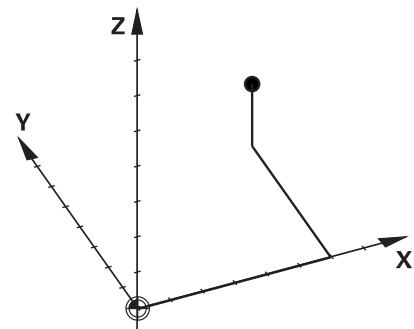
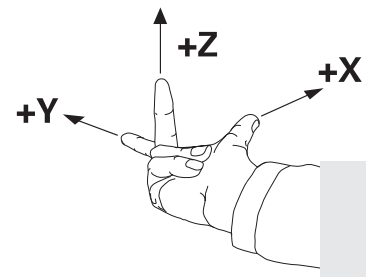
The control differentiates between the following reference systems:

- Machine coordinate system M-CS:  
**M**achine **C**oordinate **S**ystem
- Basic coordinate system B-CS:  
**B**asic **C**oordinate **S**ystem
- Workpiece coordinate system W-CS:  
**W**orkpiece **C**oordinate **S**ystem
- Working plane coordinate system WPLCS:  
**W**orking **P**lane **C**oordinate **S**ystem
- Input coordinate system I-CS:  
**I**ntput **C**oordinate **S**ystem
- Tool coordinate system T-CS:  
**T**ool **C**oordinate **S**ystem



All reference systems build upon each other. They are subject to the kinematic chain of the specific machine tool.

The machine coordinate system is the reference system.



### Machine coordinate system M-CS

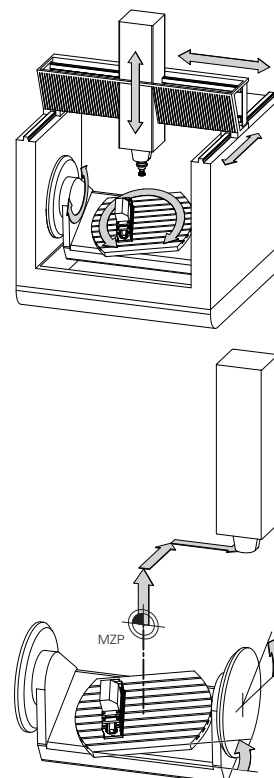
The machine coordinate system corresponds to the description of kinematics and therefore to the actual mechanical design of the machine tool.

Because the mechanics of a machine tool never precisely correspond to a Cartesian coordinate system, the machine coordinate system consists of several one-dimensional coordinate systems. These one-dimensional coordinate systems correspond to the physical machine axes that are not necessarily perpendicular to each other.

The position and orientation of the one-dimensional coordinate systems are defined with the aid of translations and rotations based on the spindle tip in the description of kinematics.

The position of the coordinate origin, the machine datum, is defined by the machine manufacturer during machine configuration. The values in the machine configuration define the zero positions of the encoders and the corresponding machine axes. The machine datum does not necessarily have to be located in the theoretical intersection of the physical axes. It can therefore also be located outside of the traverse range.

Because the machine configuration values cannot be modified by the user, the machine coordinate system is used for determining constant positions, e.g. the tool change point.



Machine datum (MZP)

Soft key	Application
<div>BASE TRANSFORM. OFFSET</div>	The user can define shifts in the machine coordinate system according to the specific axis with use of the <b>OFFSET</b> values of the preset table.



The machine tool builder configures the **OFFSET** columns of the preset management in accordance with the machine.

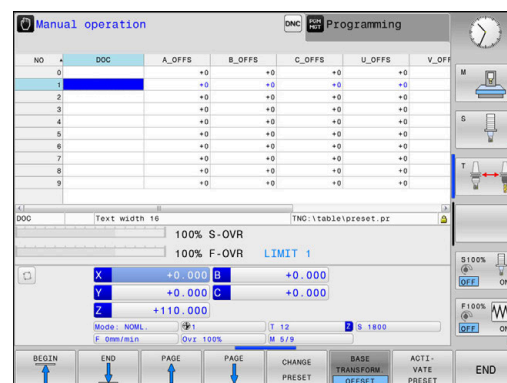
**Further information:** User's Manual for Setup, Testing and Running NC Programs



Another feature is **OEM-OFFSET**, which is available only to the machine tool builder. **OEM-OFFSET** can be used to define additive axis shifts for rotary and parallel axes. The sum of all **OFFSET** values (from all the above **OFFSET** input possibilities) result in the difference between the **ACTL.** position and the **RFACTL** position of an axis.

The control converts all movements in the machine coordinate system, independent of the reference system used for value input. Example of a 3-axis machine tool with a Y axis as oblique axis, not arranged perpendicularly to the ZX plane:

- ▶ In the **Positioning w/ Manual Data Input** operating mode, run an NC block with **L IY+10**
- > The control determines the required axis nominal values from the defined values.



- > During positioning the control moves the **Y and Z** machine axes.
- > The **RFACTL** and **RFNOML** displays show movements of the Y axis and Z axis in the machine coordinate system.
- > The **ACTL.** and **NOML.** displays only show one movement of the Y axis in the input coordinate system.
- ▶ In the **Positioning w/ Manual Data Input** operating mode, run an NC block with **L IY-10 M91**
- > The control determines the required axis nominal values from the defined values.
- > During positioning the control only moves the **Y** machine axis.
- > The **RFACTL** and **RFNOML** displays only show one movement of the Y axis in the machine coordinate system.
- > The **ACTL.** and **NOML.** displays show movements of the Y axis and Z axis in the input coordinate system.

The user can program positions related to the machine datum, e.g. by using the miscellaneous function **M91**.

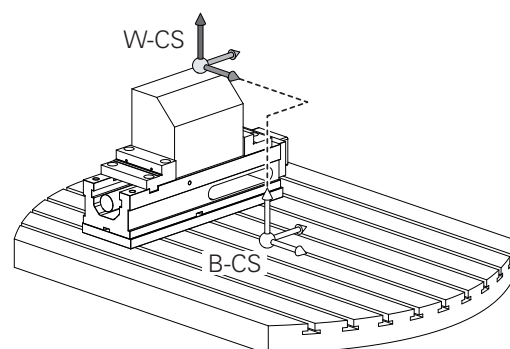
### Basic coordinate system B-CS

The basic coordinate system is a 3-D Cartesian coordinate system. Its coordinate origin is the end of the kinematics model.

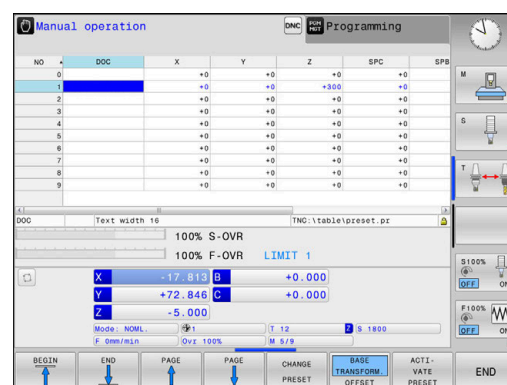
The orientation of the basic coordinate system in most cases corresponds to that of the machine coordinate system. There may be exceptions to this if a machine manufacturer uses additional kinematic transformations.

The kinematic model and thus the position of the coordinate origin for the basic coordinate system is defined by the machine manufacturer in the machine configuration. The user cannot modify the machine configuration values.

The basic coordinate system serves to determine the position and orientation of the workpiece coordinate system.



Soft key	Application
	The user determines the position and orientation of the workpiece coordinate system by using a 3-D touch probe for example. The control saves the values determined with respect to the basic coordinate system as <b>BASE TRANSFORM.</b> values in the preset management.
	The machine tool builder configures the <b>BASE TRANSFORM.</b> columns of the preset management in accordance with the machine.



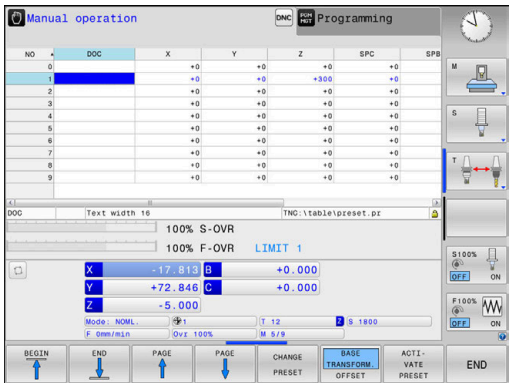
**Further information:** User's Manual for Setup, Testing and Running NC Programs

Workpiece coordinate system W-CS

The workpiece coordinate system is a 3-D Cartesian coordinate system. Its coordinate origin is the active reference point.

The position and orientation of the workpiece coordinate system depend on the **BASE TRANSFORM.** values of the active line in the preset table.

Soft key	Application
<div>BASE TRANSFORM. OFFSET</div>	The user determines the position and orientation of the workpiece coordinate system by using a 3-D touch probe for example. The control saves the values determined with respect to the basic coordinate system as <b>BASE TRANSFORM.</b> values in the preset management.



**Further information:** User's Manual for Setup, Testing and Running NC Programs

In the workpiece coordinate system the user defines the position and orientation of the working plane coordinate system with use of transformations.

Transformations in the workpiece coordinate system:

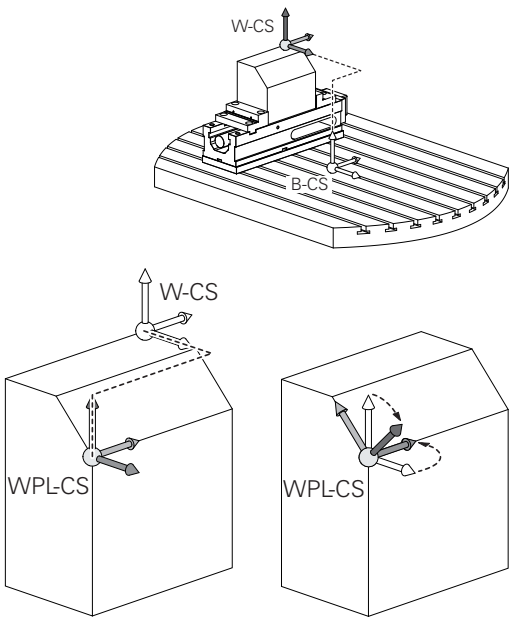
- **3D ROT** functions
  - **PLANE** functions
  - Cycle 19 **WORKING PLANE**
- Cycle 7 **DATUM SHIFT**  
(shifting **before** tilting the working plane)
- Cycle 8 **MIRROR IMAGE**  
(mirroring **before** tilting the working plane)

The result of transformations built up on each other depends on the programming sequence.

In every coordinate system, program only the specified (recommended) transformations. This applies to both setting and resetting the transformations. Any other use may lead to unexpected or undesired results. Please observe the following programming notes.

Programming notes:

- Transformations (mirroring and shifting) that are programmed before the **PLANE** functions (except for **PLANE AXIAL**) will change the position of the tilt datum (origin of the working plane coordinate system WPL-CS) and the orientation of the rotary axes
  - If you just program a shift, then only the position of the tilt datum will change
  - If you just program mirroring, then only the orientation of the rotary axes will change
- When used in conjunction with **PLANE AXIAL** and Cycle 19, the programmed transformations (mirroring, rotation and scaling) do not affect the position of the tilt datum or the orientation of the rotary axes





Without active transformations in the workpiece coordinate system, the position and orientation of the working plane coordinate system and workpiece coordinate system are identical.

There are no transformations in the workpiece coordinate system on 3-axis machine tools or with pure 3-axis machining. The **BASE TRANSFORM.** values of the active line of the preset table have a direct effect on the working plane coordinate system with this assumption.

Other transformations are of course possible in the working plane coordinate system

**Further information:** "Working plane coordinate system WPLCS", Page 69



### Working plane coordinate system WPL-CS

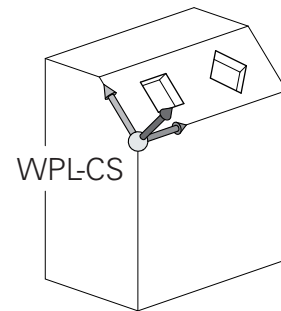
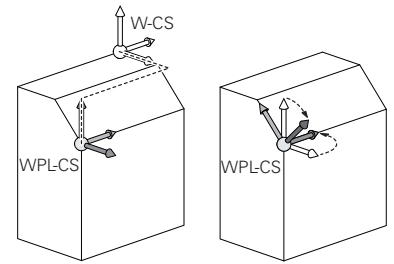
The working plane coordinate system is a 3-D Cartesian coordinate system.

The position and orientation of the working plane coordinate system depend on the active transformations in the workpiece coordinate system.



Without active transformations in the workpiece coordinate system, the position and orientation of the working plane coordinate system and workpiece coordinate system are identical.

There are no transformations in the workpiece coordinate system on 3-axis machine tools or with pure 3-axis machining. The **BASE TRANSFORM.** values of the active line of the preset table have a direct effect on the working plane coordinate system with this assumption.



In the working plane coordinate system the user defines the position and orientation of the input coordinate system with use of transformations.

Transformations in the working plane coordinate system:

- Cycle 7 **DATUM SHIFT**
- Cycle 8 **MIRROR IMAGE**
- Cycle 10 **ROTATION**
- Cycle 11 **SCALING**
- Cycle 26 **AXIS-SPECIFIC SCALING**
- **PLANE RELATIVE**



As a **PLANE** function, the **PLANE RELATIVE** is effective in the workpiece coordinate system and aligns the working plane coordinate system.

The values of additive tilting always relate to the current working plane coordinate system.

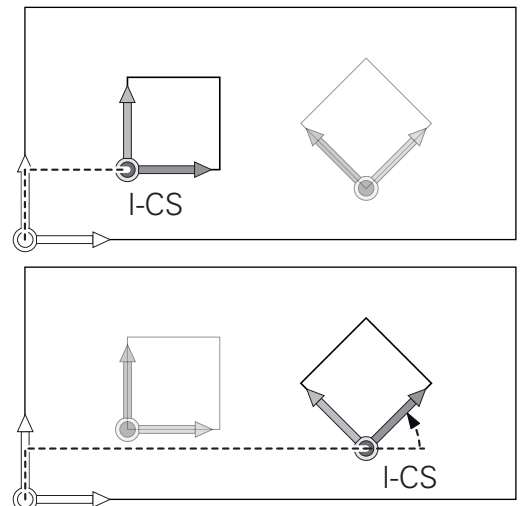


The result of transformations built up on each other depends on the programming sequence.



Without active transformations in the working plane coordinate system, the position and orientation of the input coordinate system and working plane coordinate system are identical.

There are also no transformations in the workpiece coordinate system on 3-axis machine tools or with pure 3-axis machining. The **BASE TRANSFORM.** values of the active line of the preset table have a direct effect on the input coordinate system with this assumption.



### Input coordinate system I-CS

The input coordinate system is a 3-D Cartesian coordinate system. The position and orientation of the input coordinate system depend on the active transformations in the working plane coordinate system.



Without active transformations in the working plane coordinate system, the position and orientation of the input coordinate system and working plane coordinate system are identical.

There are also no transformations in the workpiece coordinate system on 3-axis machine tools or with pure 3-axis machining. The **BASE TRANSFORM.** values of the active line of the preset table have a direct effect on the input coordinate system with this assumption.

With the aid of positioning blocks in the input coordinate system, the user defines the position of the tool and therefore the position of the tool coordinate system.



The **NOML.**, **ACTL.**, **LAG** and **ACTDST** displays are also based on the input coordinate system.

Positioning blocks in input coordinate system:

- Paraxial positioning blocks
- Positioning blocks with Cartesian or polar coordinates
- Positioning blocks with Cartesian coordinates and surface normal vectors

### Example

**7 X+48 R+**

**7 L X+48 Y+102 Z-1.5 R0**

**7 LN X+48 Y+102 Z-1.5 NX-0.04658107 NY0.00045007  
NZ0.8848844 R0**



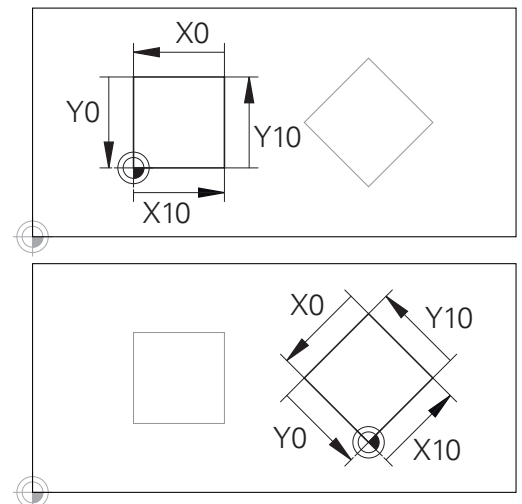
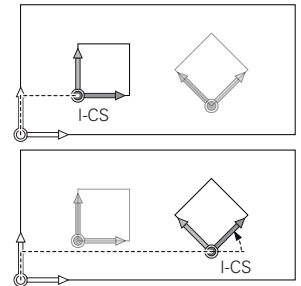
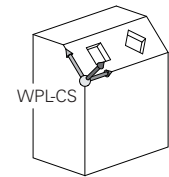
The position of the tool coordinate system is determined by the Cartesian coordinates X, Y and Z also for positioning blocks with surface normal vectors.

In conjunction with 3-D tool compensation, the position of the tool coordinate system can be shifted along the surface normal vectors.



Orientation of the tool coordinate system can be performed in various reference systems.

**Further information:** "Tool coordinate system T-CS", Page 71



A contour referencing the input coordinate system origin can easily be transformed any way you need.

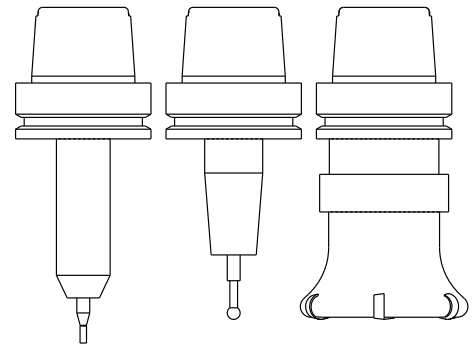
### Tool coordinate system T-CS

The tool coordinate system is a 3-D Cartesian coordinate system. Its coordinate origin is the tool reference point. The values of the tool table, **L** and **R** with milling tools and **ZL**, **XL** and **YL** with turning tools, reference this point.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

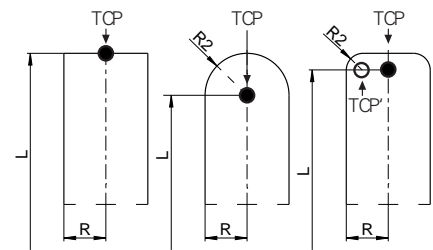
In accordance with the values from the tool table, the coordinate origin of the tool coordinate system is shifted to the tool center point TCP. TCP stands for **T**ool **C**enter **P**oint.

If the NC program does not reference the tool tip, the tool center point must be shifted. The required shift is implemented in the NC program using the delta values during a tool call.



**i** The position of the TCP as shown in the diagram is obligatory in conjunction with the 3-D tool compensation.

**i** With the aid of positioning blocks in the input coordinate system, the user defines the position of the tool and therefore the position of the tool coordinate system.



If the **TCPM** function or miscellaneous function **M128** is active, the orientation of the tool coordinate system depends on the tool's current angle of inclination.

The user defines the tool's angle of inclination either in the machine coordinate system or in the working plane coordinate system.

Tool angle of inclination in the machine coordinate system:

#### Example

```
7 L X+10 Y+45 A+10 C+5 R0 M128
```

Tool angle of inclination in the working plane coordinate system:

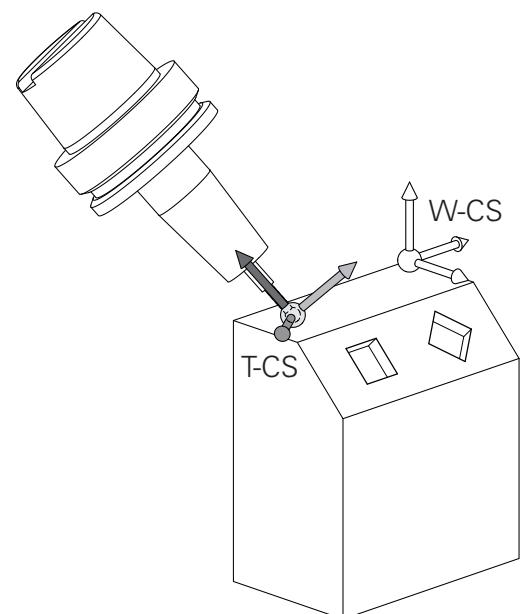
#### Example

```
6 FUNCTION TCPM F TCP AXIS SPAT PATHCTRL AXIS
```

```
7 L A+0 B+45 C+0 R0 F2500
```

```
7 LN X+48 Y+102 Z-1.5 NX-0.04658107 NY0.00045007
  NZ0.8848844 TX-0.08076201 TY-0.34090025 TZ0.93600126 R0
  M128
```

```
7 LN X+48 Y+102 Z-1.5 NX-0.04658107 NY0.00045007
  NZ0.8848844 R0 M128
```





With the shown positioning blocks with vectors, 3-D tool compensation is possible with compensation values **DL**, **DR** and **DR2** from the **TOOL CALL** block.

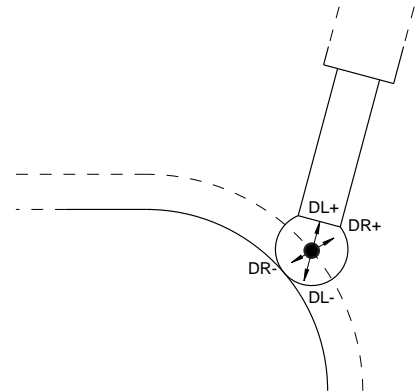
The methods of function of the compensation values depend on the type of tool.

The control detects the various tool types with the columns **L**, **R** and **R2** of the tool table:

- $R2_{TAB} + DR2_{TAB} + DR2_{PROG} = 0$   
→ end mill
- $R2_{TAB} + DR2_{TAB} + DR2_{PROG} = R_{TAB} + DR_{TAB} + DR_{PROG}$   
→ radius cutter or ball cutter
- $0 < R2_{TAB} + DR2_{TAB} + DR2_{PROG} < R_{TAB} + DR_{TAB} + DR_{PROG}$   
→ toroid cutter or toroidal cutter



Without the **TCPM** function or miscellaneous function **M128**, orientation of the tool coordinate system and input coordinate system is identical.



Designation of the axes on milling machines

The X, Y and Z axes on your milling machine are also referred to as tool axis, principal axis (1st axis) and secondary axis (2nd axis). The assignment of the tool axis is decisive for the assignment of the principal and secondary axes.

Tool axis	Principal axis	Secondary axis
X	Y	Z
Y	Z	X
Z	X	Y

Polar coordinates

If the production drawing is dimensioned in Cartesian coordinates, you write the NC program using Cartesian coordinates. For parts containing circular arcs or angles, it is often simpler to give the dimensions in polar coordinates.

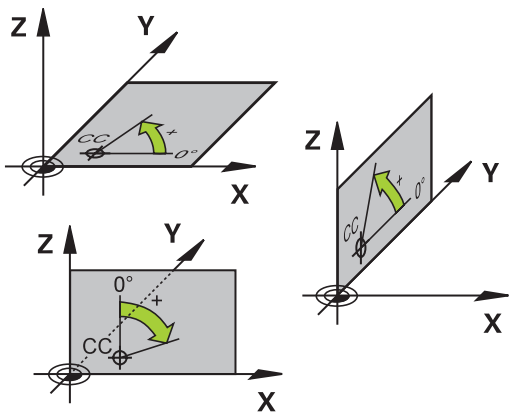
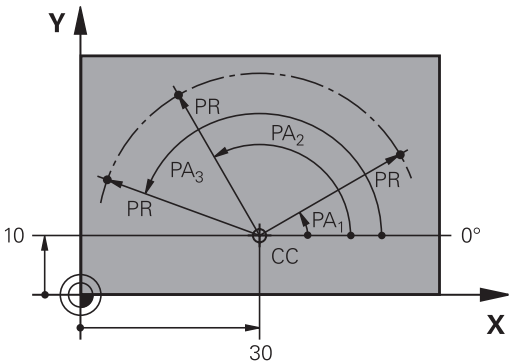
While the Cartesian coordinates X, Y and Z are three-dimensional and can describe points in space, polar coordinates are two-dimensional and describe points in a plane. Polar coordinates have their datum at a circle center (CC), or pole. A position in a plane can be clearly defined by the:

- Polar Radius, the distance from the circle center CC to the position, and the
- Polar Angle, the value of the angle between the angle reference axis and the line that connects the circle center CC with the position.

Setting the pole and the angle reference axis

The pole is set by entering two Cartesian coordinates in one of the three planes. These coordinates also set the reference axis for the polar angle PA.

Coordinates of the pole (plane)	Angle reference axis
X/Y	+X
Y/Z	+Y
Z/X	+Z



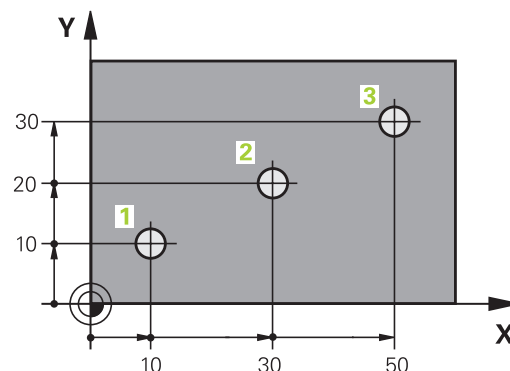
## Absolute and incremental workpiece positions

### Absolute workpiece positions

Absolute coordinates are position coordinates that are referenced to the datum of the coordinate system (origin). Each position on the workpiece is unambiguously defined by its absolute coordinates.

Example 1: Holes dimensioned in absolute coordinates

Hole 1	Hole 2	Hole 3
X = 10 mm	X = 30 mm	X = 50 mm
Y = 10 mm	Y = 20 mm	Y = 30 mm



### Incremental workpiece positions

Incremental coordinates are referenced to the last programmed nominal position of the tool, which serves as the relative (imaginary) datum. When you write an NC program in incremental coordinates, you thus program the tool to move by the distance between the previous and the subsequent nominal positions. This is why they are also referred to as chain dimensions.

To program a position in incremental coordinates, enter the letter I before the axis.

Example 2: Holes dimensioned in incremental coordinates

Absolute coordinates of hole 4

X = 10 mm

Y = 10 mm

Hole 5, with respect to 4

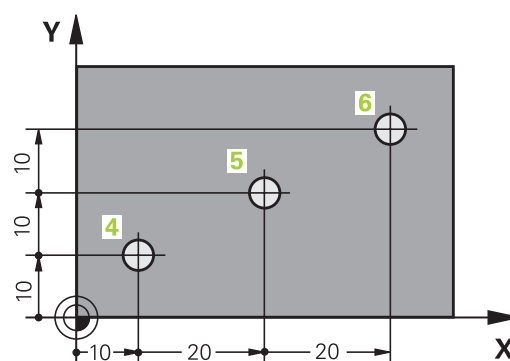
X = 20 mm

Y = 10 mm

Hole 6, with respect to 5

X = 20 mm

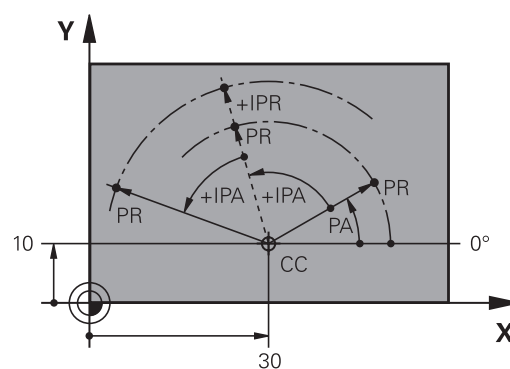
Y = 10 mm



### Absolute and incremental polar coordinates

Absolute coordinates always refer to the pole and the angle reference axis.

Incremental polar coordinates always refer to the last programmed nominal position of the tool.



## Selecting the datum

A production drawing identifies a certain form element of the workpiece, usually a corner, as the absolute preset (datum). When setting the preset, you first align the workpiece along the machine axes, and then move the tool in each axis to a defined position relative to the workpiece. Set the display of the control either to zero or to a known position value for each position. This establishes the reference system for the workpiece used for the control's display or your NC program.

If the production drawing is dimensioned in relative presets, simply use the coordinate transformation cycles.

**Further information:** Cycle Programming User's Manual

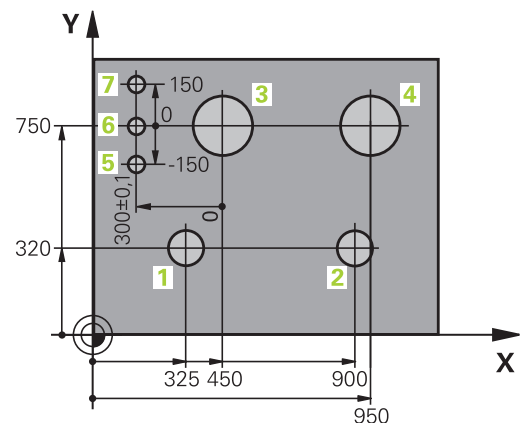
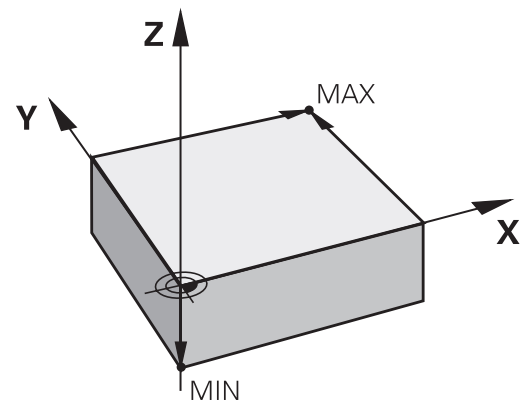
If the production drawing is not dimensioned for NC, set the preset at a position or corner on the workpiece from which the dimensions of the remaining workpiece positions can be measured.

The fastest, easiest and most accurate way of presetting is by using a 3-D touch probe from HEIDENHAIN.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

### Example

The workpiece drawing shows holes (1 to 4), whose dimensions are shown with respect to an absolute preset with the coordinates  $X=0$   $Y=0$ . The coordinates of holes 5 to 7 refer to the relative datum with the absolute coordinates  $X=450$   $Y=750$ . By using the **Datum shift** cycle you can shift the datum temporarily to the position  $X=450$ ,  $Y=750$  and program the holes (5 to 7) without further calculations.



## 3.5 Opening and entering NC programs

### Structure of an NC program in HEIDENHAIN Klartext format

An NC program consists of a series of NC blocks. The illustration at right shows the elements of an NC block.

The control numbers the NC blocks of an NC program in ascending sequence.

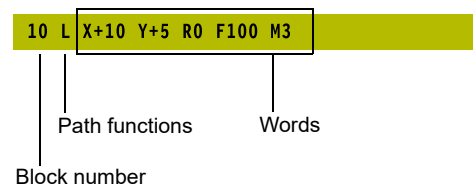
The first NC block of an NC program is identified by **BEGIN PGM**, the program name, and the active unit of measure.

The subsequent NC blocks contain information on

- The workpiece blank
- Tool calls
- Approaching a safe position
- Feed rates and spindle speeds, as well as
- Path contours, cycles and other functions

The last block of a program is identified by **END PGM**, the program name, and the active unit of measure.

#### NC-Satz



#### NOTICE

##### Danger of collision!


The control does not automatically check whether collisions can occur between the tool and the workpiece. There is danger of collision during the approach movement after a tool change!

- If necessary, program an additional safe auxiliary position






Defining the blank: BLK FORM

Immediately after creating a new NC program, you define an unmachined workpiece blank. If you wish to define the blank at a later stage, press the **SPEC FCT** key, the **PROGRAM DEFAULTS** soft key, and then the **BLK FORM** soft key. The control needs this definition for graphic simulation.



You only need to define the workpiece blank if you wish to run a graphic test for the NC program.

The control can depict various types of blank forms:

Soft key	Function
	Define a rectangular blank
	Define a cylindrical blank
	Define a rotationally symmetric blank of any shape

Rectangular blank

The sides of the cuboid lie parallel to the X, Y and Z axes. This blank is defined by two of its corner points:

- MIN point: the smallest X, Y and Z coordinates of the blank form, entered as absolute values.
- MAX point: the largest X, Y and Z coordinates of the blank form, entered as absolute or incremental values

Example

0 BEGIN PGM NEW MM	Program begin, name, unit of measure
1 BLK FORM 0.1 Z X+0 Y+0 Z-40	Spindle axis, MIN point coordinates
2 BLK FORM 0.2 X+100 Y+100 Z+0	MAX point coordinates
3 END PGM NEW MM	Program end, name, unit of measure

### Cylindrical blank

The cylindrical blank form is defined by the dimensions of the cylinder:

- X, Y or Z: Rotation axis
- D, R: Diameter or radius of the cylinder (with positive algebraic sign)
- L: Length of the cylinder (with positive algebraic sign)
- DIST: Shifting along the rotational axis
- DI, RI: Inside diameter or inside radius for a hollow cylinder



The parameters **DIST** and **RI** or **DI** are optional and need not be programmed.

### Example

<b>0 BEGIN PGM NEW MM</b>	Program begin, name, unit of measure
<b>1 BLK FORM CYLINDER Z R50 L105 DIST+5 RI10</b>	Spindle axis, radius, length, distance, inside radius
<b>2 END PGM NEW MM</b>	Program end, name, unit of measure

### Rotationally symmetric blank of any shape

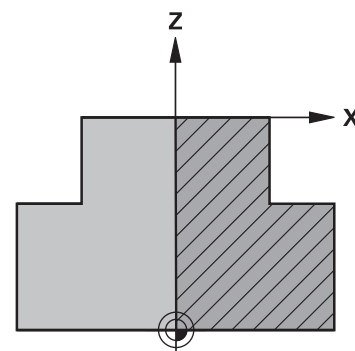
You define the contour of the rotationally symmetric blank in a subprogram. Use X, Y or Z as the rotation axis.

In the workpiece blank definition you refer to the contour description:

- DIM\_D, DIM-R: Diameter or radius of the rotationally symmetrical blank form
- LBL: Subprogram with the contour description

The contour description may contain negative values in the rotation axis but only positive values in the reference axis. The contour must be closed, i.e. the contour beginning corresponds to the contour end.

If you define a rotationally symmetric blank with incremental coordinates, the dimensions are then independent of the diameter programming.



The subprogram can be designated with a number, an alphanumeric name, or a QS parameter.


**Example**

<b>0 BEGIN PGM NEW MM</b>	Program begin, name, unit of measure
<b>1 BLK FORM ROTATION Z DIM_R LBL 1</b>	Spindle axis, manner of interpretation, subprogram number
<b>2 M30</b>	End of main program
<b>3 LBL 1</b>	Subprogram start
<b>4 L X+0 Z+1</b>	Starting point of contour
<b>5 L X+50</b>	Programming in the positive direction of the principal axis
<b>6 L Z-20</b>	
<b>7 L X+70</b>	
<b>8 L Z-100</b>	
<b>9 L X+0</b>	
<b>10 L Z+1</b>	Contour end
<b>11 LBL 0</b>	End of subprogram
<b>12 END PGM NEW MM</b>	Program end, name, unit of measure

## Creating a new NC program


You always enter an NC program in **Programming** mode. An example of program initiation:


 ▶ Operating mode: Press the **Programming** key


 ▶ Press the **PGM MGT** key  
▶ The control opens the file manager.

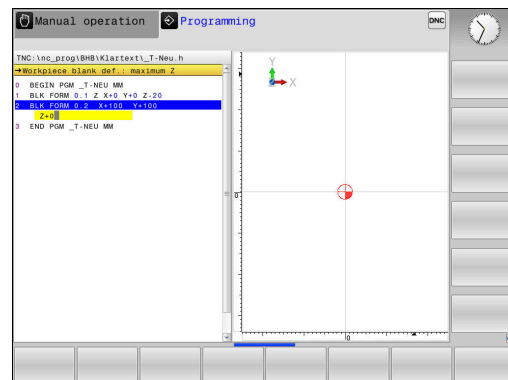
Select the directory in which you wish to store the new NC program:

**FILE NAME = NEW.H**


 ▶ Enter the new program name  
▶ Press the **ENT** key

 ▶ Select the unit of measure: Press the **MM** or **INCH** soft key  
▶ The control switches the screen layout and initiates the dialog for defining the **BLK FORM** (workpiece blank).


 ▶ Select a rectangular workpiece blank: Press the soft key for a rectangular blank form




### Working plane in graphic: XY

 ▶ Enter the spindle axis, e.g. **Z**

### Workpiece blank def.: Minimum

 ▶ Enter in sequence the X, Y and Z coordinates of the MIN point and confirm each of your entries with the **ENT** key

### Workpiece blank def.: Maximum

 ▶ Enter in sequence the X, Y and Z coordinates of the MAX point and confirm each of your entries with the **ENT** key

### Example

<b>0 BEGIN PGM NEW MM</b>	Program begin, name, unit of measure
<b>1 BLK FORM 0.1 Z X+0 Y+0 Z-40</b>	Spindle axis, MIN point coordinates
<b>2 BLK FORM 0.2 X+100 Y+100 Z+0</b>	MAX point coordinates
<b>3 END PGM NEW MM</b>	Program end, name, unit of measure

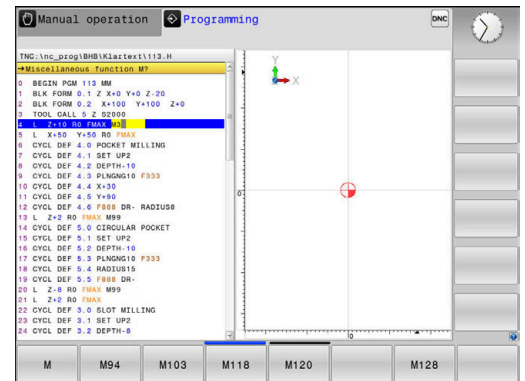
The control automatically generates the block numbers as well as the **BEGIN** and **END** blocks.



If you do not wish to define a blank form, cancel the dialog at **Working plane in graphic: XY** using the **DEL** key.

## Programming tool movements in Klartext

To program an NC block, initiate the dialog by pressing a function key. In the screen headline, the control then asks you for all the information necessary to program the desired function.



### Example of a positioning block



- Press the **L** key

### COORDINATES ?



- **10** (enter the target coordinate for the X axis)



- **20** (enter the target coordinate for the Y axis)



- Go to the next question with **ENT**.

### Radius comp.: RL/RR/no comp.?



- Enter **No radius compensation** and go to the next question with **ENT**

### Feed rate F=? / F MAX = ENT

- **100** (enter a feed rate of 100 mm/min for this path contour)



- Go to the next question with **ENT**.

### MISCELLANEOUS FUNCTION M ?

- **3** (enter the miscellaneous function **M3 Spindle on**)











- With the **END** key, the control ends this dialog.

### Example

**3 L X+10 Y+5 R0 F100 M3**

## Possible feed rate input

Soft key	Functions for setting the feed rate
	Rapid traverse, blockwise. Exception: If defined before an <b>APPR</b> block, <b>FMAX</b> also in effect for moving to an auxiliary point  <b>Further information:</b> "Important positions for approach and departure", Page 133
	Traverse feed rate automatically calculated in <b>TOOL CALL</b>
	Move at the programmed feed rate (unit of measure is mm/min or 1/10 inch/min). With rotary axes, the control interprets the feed rate in degrees/min, regardless of whether the NC program is written in mm or inches
	Define the feed per revolution (units in mm/1 or inch/1). Caution: In inch-programs, FU cannot be combined with M136
	Define the tooth feed (units in mm/tooth or inch/tooth). The number of teeth must be defined in the tool table in the <b>CUT</b> column.

Key	Functions for conversational guidance
	Ignore the dialog question
	End the dialog immediately
	Abort the dialog and erase the block

## Actual position capture

The control enables you to transfer the current tool position into the NC program, for example during

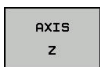
- Positioning-block programming
- Cycle programming

To transfer the correct position values, proceed as follows:

- ▶ Place the input box at the position in the NC block where you want to insert a position value



- ▶ Select the actual-position-capture function
- ▶ In the soft-key row the control displays the axes whose positions can be transferred.



- ▶ Select the axis
- ▶ The control writes the current position of the selected axis into the active input box.



In the working plane the control always captures the coordinates of the tool center, even though tool radius compensation is active.

The control takes the active tool length compensation into account and always captures the coordinate of the tool tip in the tool axis.

The control keeps the soft-key row for axis selection active until the **actual position capture** key is pressed again. This behavior remains in effect even if you save the current NC block or open a new NC block with a path function key. If you have to choose an input alternative via soft key (e.g. for radius compensation), then the control closes the soft-key row for axis selection.












The **actual-position-capture** function is not allowed if the **Tilt working plane** function is active.

## Editing an NC program







You cannot edit the active NC program while it is being run.

While you are creating or editing a NC program, you can select any desired line in the NC program or individual words in an NC block with the arrow keys or the soft keys:

Soft key/key	Function
	Go to previous page
	Go to next page
	Go to beginning of program
	Go to end of program
	Change the position of the current NC block on the screen. Press this soft key to display additional NC blocks that are programmed before the current NC block No function if the NC program is fully visible on the screen
	Change the position of the current NC block on the screen. Press this soft key to display additional NC blocks that are programmed after the current NC block No function if the NC program is fully visible on the screen
	Move from one NC block to the next NC block
	
	Select individual words in an NC block
	
	Select a specific NC block <b>Further information:</b> "Using the GOTO key", Page 176



Soft key/key	Function
	<ul style="list-style-type: none"><li>■ Set the selected word to zero</li><li>■ Erase an incorrect number</li><li>■ Delete the (clearable) error message</li></ul>
	Delete the selected word
	<ul style="list-style-type: none"><li>■ Delete the selected NC block</li><li>■ Erase cycles and program sections</li></ul>
	Insert the NC block that you last edited or deleted


Inserting an NC block at any desired location

- ▶ Select the NC block after which you want to insert a new NC block
- ▶ Dialog initiation

Saving changes

The control normally saves changes automatically if you switch the operating mode or if you select the file manager. If you deliberately want to save changes to the NC program, proceed as follows:

- ▶ Select the soft-key row with the saving functions




- ▶ Press the **STORE** soft key
- > The control saves all changes made since the last time you saved the program.

Saving an NC program to a new file

You can save the contents of the currently active NC program under a different program name. Proceed as follows:

- ▶ Select the soft-key row with the saving functions



- ▶ Press the **SAVE AS** soft key
- > The control opens a window in which you can enter the directory and the new file name.
- ▶ Select the target directory if required with the **SWITCH** soft key
- ▶ Enter the file name
- ▶ Confirm with the **OK** soft key or the **ENT** key, or press the **CANCEL** soft key to abort



The file saved with **SAVE AS** can also be found in the file management by pressing the **LAST FILES** soft key.

### Undoing changes

You can undo all changes made since the last time you saved the program. Proceed as follows:

- ▶ Select the soft-key row with the saving functions



- ▶ Press the **CANCEL CHANGE** soft key
- ▶ The control opens a window in which you can confirm or cancel this action.
- ▶ Confirm with the **YES** soft key or cancel with the **ENT** key, or press the **NO** soft key to abort

### Editing and inserting words

- ▶ Select a word in an NC block
- ▶ Overwrite it with the new value
- > The dialog is available while the word is highlighted.
- ▶ To accept the change, press the **END** key

If you want to insert a word, press the horizontal arrow key repeatedly until the desired dialog appears. You can then enter the desired value.

### Looking for the same words in different NC blocks



- ▶ Select a word in an NC block: Press the arrow key repeatedly until the desired word is highlighted



- ▶ Select an NC block with the arrow keys
  - Arrow down: search forwards
  - Arrow up: search backwards

The word that is highlighted in the new NC block is the same as the one you selected previously.



If you start a search in a very long NC program, the control shows a progress indicator. You can cancel the search at any time, if necessary.

### Marking, copying, cutting and inserting program sections

The control provides the following functions for copying program sections within an NC program or into another NC program:

Soft key	Function
<b>SELECT BLOCK</b>	Switch the marking function on
<b>CANCEL SELECTION</b>	Switch the marking function off
<b>CUT OUT BLOCK</b>	Cut the marked block
<b>INSERT BLOCK</b>	Insert the block that is stored in the buffer memory
<b>COPY BLOCK</b>	Copy the marked block

To copy a program section, proceed as follows:

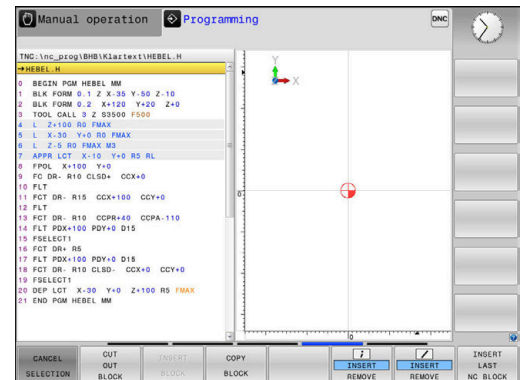
- ▶ Select the soft key row containing the marking functions
- ▶ Select the first NC block of the section you wish to copy
- ▶ Mark the first NC block: Press the **SELECT BLOCK** soft key.
- ▶ The control highlights the block in color and displays the **CANCEL SELECTION** soft key.
- ▶ Place the cursor on the last NC block of the program section you wish to copy or cut.
- ▶ The control shows the marked NC blocks in a different color. You can end the marking function at any time by pressing the **CANCEL SELECTION** soft key.
- ▶ Copy the selected program section: Press the **COPY BLOCK** soft key. Cut the selected program section: Press the **CUT OUT BLOCK** soft key.
- ▶ The control stores the selected block.

**i** If you want to transfer a program section to another NC program, you now need to select the desired NC program in the file manager.

- ▶ Use the arrow keys to select the NC block after which you want to insert the copied/cut section
- ▶ Insert the saved program section: Press the **INSERT BLOCK** soft key
- ▶ To end the marking function, press the **CANCEL SELECTION** soft key

### The control's search function

The search function of the control enables you to search for any text within an NC program and replace it by a new text, if required.



### Finding any text

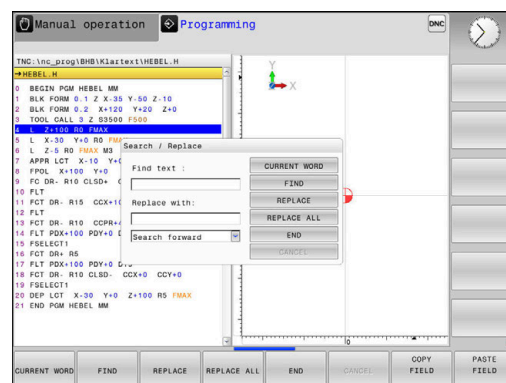
FIND

- ▶ Select the search function
- ▶ The control superimposes the search window and displays the available search functions in the soft-key row.
- ▶ Enter the text to be searched for, e.g.: **TOOL**
- ▶ Select forwards search or backwards search
- ▶ Start the search process
- ▶ The control moves to the next NC block containing the text you are searching for
- ▶ Repeat the search process
- ▶ The control moves to the next NC block containing the text you are searching for
- ▶ Terminate the search function: Press the END soft key

FIND

FIND

END



Finding/Replacing any text

NOTICE

**Caution: Data may be lost!**

The **REPLACE** and **REPLACE ALL** functions overwrite all found syntax elements without a confirmation prompt. The original file is not automatically backed up by the control before the replacement process. As a consequence, NC programs may be irreversibly damaged.

- ▶ Back up the NC programs, if required, before you start the replacement
- ▶ Be careful when using **REPLACE** and **REPLACE ALL**

**i** The **FIND** and **REPLACE** functions cannot be used in the active NC program while the program is being run. The functions are also not available if write protection is active.

- ▶ Select the NC block containing the word you wish to find
- FIND

  - ▶ Select the search function
  - > The control superimposes the search window and displays the available search functions in the soft-key row.
  - ▶ Press the **CURRENT WORD** soft key
  - > The control loads the first word of the current NC block. If required, press the soft key again to load the desired word.
- FIND

  - ▶ Start the search process
  - > The control moves to the next occurrence of the text you are searching for.
- REPLACE

  - ▶ To replace the text and then move to the next occurrence of the text, press the **REPLACE** soft key. To replace all text occurrences, press the **REPLACE ALL** soft key. To skip the text and move to its next occurrence press the **FIND** soft key
- END

  - ▶ Terminate the search function: Press the END soft key

## 3.6 File management

### Files

Files in the control	Type
<b>NC programs</b>	
in HEIDENHAIN format	.H
in DIN/ISO format	.I
<b>Compatible NC programs</b>	
HEIDENHAIN unit programs	.HU
HEIDENHAIN contour programs	.HC
<b>Tables for</b>	
Tools	.T
Tool changers	.TCH
Datums	.D
Points	.PNT
Presets	.PR
Touch probes	.TP
Backup files	.BAK
Dependent data (e.g. structure items)	.DEP
Freely definable tables	.TAB
<b>Texts as</b>	
ASCII files	.A
Text files	.TXT
HTML files, e.g. result logs of touch probe cycles	.HTML
Help files	.CHM
<b>CAD files as</b>	
ASCII files	.DXF .IGES .STEP

When you write an NC program on the control, you must first enter a program name. The control saves the NC program to the internal memory as a file with the same name. The control can also save texts and tables as files.

The control provides a special file management window in which you can easily find and manage your files. Here you can call, copy, rename and erase files.

With the control, you can manage and save files up to a total size of **2 GB**.



Depending on the setting, the control generates backup files with the extension \*.bak after editing and saving of NC programs. This reduces the available memory space.

File names

When you store NC programs, tables and texts as files, the control adds an extension to the file name, separated by a point. This extension indicates the file type.

File name	File type
PROG20	.H


File names, drive names and directory names on the control must comply with the following standard: The Open Group Base Specifications Issue 6 IEEE Std 1003.1, 2004 Edition (POSIX Standard).

The following characters are permitted:  
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z a b c d e f g  
h i j k l m n o p q r s t u v w x y z 0 1 2 3 4 5 6 7 8 9 \_ -

The following characters have special meanings:

Character	Meaning
.	The last period (dot) in a file name is the extension separator
\ and /	Directory separators
:	Separates the drive name from the directory

Do not use any other characters. This helps to prevent file transfer problems, etc. Table names must start with a letter.



The maximum permitted path length is 255 characters. The path length consists of the drive characters, the directory name and the file name, including the extension.

**Further information:** "Paths", Page 92

## Displaying externally generated files on the control

The control features several additional tools which you can use to display the files shown in the table below. Some of the files can also be edited.

File types	Type
PDF files	pdf
Excel tables	xls
	csv
Internet files	html
Text files	txt
	ini
Graphics files	bmp
	gif
	jpg
	png

**Further information:** User's Manual for Setup, Testing and Running NC Programs

## Directories

To ensure that you can easily find your NC programs and files, we recommend that you organize your internal memory into directories (folders). You can divide a directory into further directories, which are called subdirectories. With the **-/+** key or **ENT** you can show or hide the subdirectories.

## Paths

A path indicates the drive and all directories and subdirectories under which a file is saved. The individual names are separated by a backslash \.



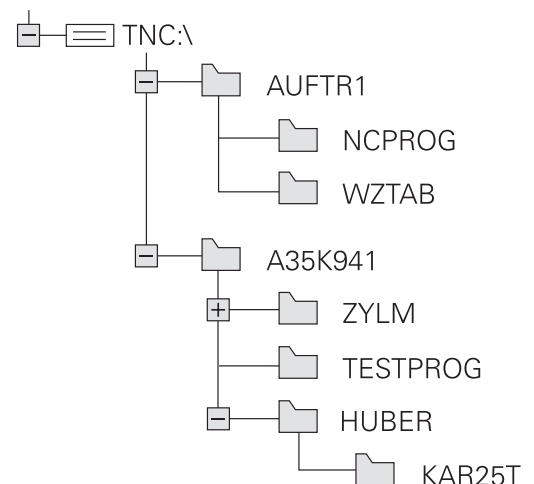
The maximum permitted path length is 255 characters. The path length consists of the drive characters, the directory name and the file name, including the extension.

### Example

The directory AUFTR1 was created on the **TNC** drive. Then, in the AUFTR1 directory, the directory NCPROG was created and the NC program PROG1.H was copied into it. The NC program now has the following path:
















**TNC:\AUFTR1\NCPROG\PROG1.H**




The chart at right illustrates an example of a directory display with different paths.





## Overview: Functions of the file manager

Soft key	Function	Page
	Copy a single file	98
	Display a specific file type	96
	Create new file	98
	Display the last 10 files that were selected	102
	Delete a file	103
	Tag a file	104
	Rename file	105
	Protect a file against editing and erasure	106
	Cancel file protection	106
	Import file of an iTNC 530	See the User's Manual for Setup, Testing and Running NC Programs
	Customize table view	359
	Manage network drives	See the User's Manual for Setup, Testing and Running NC Programs
	Select the editor	106
	Sort files by properties	105
	Copy a directory	102
	Delete directory with all its subdirectories	

Soft key	Function	Page
	Refresh directory	
	Rename a directory	
	Create a new directory	

## Calling the file manager

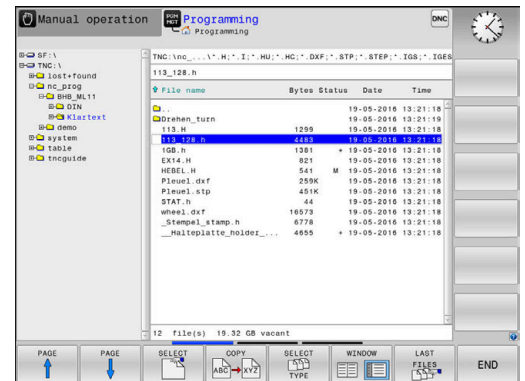


- Press the **PGM MGT** key
- The control displays the file management window (see figure for default setting. If the control displays a different screen layout, press the **WINDOW** soft key).

The narrow window on the left shows the available drives and directories. Drives designate devices with which data are stored or transferred. A drive is the internal memory of the control. Other drives are the interfaces (RS232, Ethernet) to which you can connect a PC for example. A directory is always identified by a folder symbol to the left and the directory name to the right. Subdirectories are shown to the right of and below their parent directories. If there are subdirectories, you can show or hide them using the **-/+** key.

If the directory tree is longer than the screen, navigate using the scroll bar or a connected mouse.

The wide window on the right shows you all files that are stored in the selected directory. Each file is shown with additional information, illustrated in the table below.



Display	Meaning
<b>File name</b>	File name and file type
<b>Bytes</b>	File size in bytes
<b>Status</b>	File properties:
E	File is selected in the <b>Programming</b> operating mode
S	File is selected in the <b>Test Run</b> operating mode
M	The file is selected in a Program Run operating mode
+	File has non-displayed dependent files with the extension DEP, e.g. with use of the tool usage test
	File is protected against erasing and editing
	File is protected against erasing and editing, because it is being run
<b>Date</b>	Date that the file was last edited
<b>Time</b>	Time that the file was last edited



To display the dependent files, set the machine parameter **dependentFiles** (no. 122101) to **MANUAL**.

## Selecting drives, directories and files



- To call the file manager, press the **PGM MGT** key.

Navigate with a connected mouse or use the arrow keys or the soft keys to move the cursor to the desired position on the screen:



- Moves the cursor from the left to the right window, and vice versa



- Moves the cursor up and down within a window



- Moves the cursor one page up or down within a window



### Step 1: Select drive

- Move the highlight to the desired drive in the left window



- Select a drive: Press the **SELECT** soft key, or



- Press the **ENT** key

**Step 2:** Select a directory

- Move the highlight to the desired directory in the left-hand window—the right-hand window automatically shows all files stored in the highlighted directory

**Step 3:** Select a file

- Press the **SELECT TYPE** soft key



- Press the soft key for the desired file type, or



- Display all files: Press the **SHOW ALL** soft key, or



- Use wildcards, e.g. **4\*.h**: Show all files of type .h starting with a 4

- Move the highlight to the desired file in the right window



- Press the **SELECT** soft key, or



- Press the **ENT** key
- The control opens the selected file in the operating mode from which you called the file manager.



If you enter the first letter of the file you are looking for in the file manager, the cursor automatically jumps to the first NC program with the same letter.

## Creating a new directory

- ▶ Move the highlight in the left window to the directory in which you want to create a subdirectory



- ▶ Press the **NEW DIRECTORY** soft key
- ▶ Enter a directory name
- ▶ Press the **ENT** key



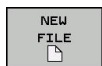
- ▶ Press the **OK** soft key to confirm or



- ▶ Press the **CANCEL** soft key to abort

## Creating new file

- ▶ Select the directory in the left window in which you wish to create the new file
- ▶ Position the cursor in the right window

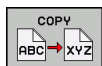


- ▶ Press the **NEW FILE** soft key
- ▶ Enter the file name with extension
- ▶ Press the **ENT** key



## Copying a single file

- ▶ Move the cursor to the file you wish to copy
- ▶ Press the **COPY** soft key to select the copying function
  - > The control opens a pop-up window.



Copying files into the current directory

- ▶ Enter the name of the destination file.
- ▶ Press the **ENT** key or the **OK** soft key
- > The control copies the file to the active directory. The original file is retained.



Copying files into another directory



- ▶ Press the **Target Directory** soft key to select the target directory from a pop-up window
- ▶ Press the **ENT** key or the **OK** soft key
- > The control copies the file under the same name to the selected directory. The original file is retained.



When you start the copying process with the **ENT** key or the **OK** soft key, the control displays a pop-up window with a progress indicator.

## Copying files into another directory

- ▶ Select a screen layout with two equally sized windows

In the right window

- ▶ Press the **SHOW TREE** soft key
- ▶ Move the cursor to the directory into which you wish to copy the files, and display the files in this directory with the **ENT** key

In the left window

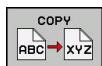
- ▶ Press the **SHOW TREE** soft key
- ▶ Select the directory with the files to copy and press the **SHOW FILES** soft key to display them



- ▶ Press the Tag soft key: Call the file tagging functions



- ▶ Press the Tag soft key: Position the cursor on the file you wish to copy and tag. You can tag several files in this way, if desired



- ▶ Press the Copy soft key: Copy the tagged files into the target directory

**Further information:** "Tagging files", Page 104

If you have tagged files in both the left and right windows, the control copies from the directory in which the cursor is located.

## Overwriting files

If you copy files to a directory in which other files are stored under the same name, the control will ask whether the files in the target directory should be overwritten:

- ▶ Overwrite all files (**Existing files** field selected): Press the **OK** soft key, or
- ▶ To leave the files as they are, press the **CANCEL** soft key

If you want to overwrite a protected file, select the **Protected files** field or cancel the process.

## Copying a table

### Importing lines to a table

If you are copying a table into an existing table, you can overwrite individual lines with the **REPLACE FIELDS** soft key. Prerequisites:

- The target table must exist
- The file to be copied must only contain the lines you want to replace
- Both tables must have the same file extension

### NOTICE

#### Caution: Data may be lost!

If you use the **REPLACE FIELDS** function, all lines of the target file that are contained in the copied table will be overwritten without a confirmation prompt. The original file is not automatically backed up by the control before the replacement process. As a consequence, tables may be irreversibly damaged.

- ▶ Back up the tables, if required, before you start the replacement
- ▶ Be careful when using **REPLACE FIELDS**

### Example

With a tool presetter you have measured the length and radius of ten new tools. The tool presetter then generates the TOOL\_Import.T tool table with 10 lines (for the 10 tools).

Proceed as follows:

- ▶ Copy this table from the external data medium to any directory
- ▶ Copy the externally created table to the existing table TOOL.T using the control's file manager.
- > The control asks you whether you want to overwrite the existing TOOL.T tool table.
- ▶ Press the **YES** soft key
- > The control will completely overwrite the current TOOL.T tool table. After this copying process the new TOOL.T table consists of 10 lines.
- ▶ Alternative: Press the **REPLACE FIELDS** soft key
- > The control overwrites the 10 lines in the TOOL.T file. The data of the other lines is not changed.



**Extracting lines from a table**

You can select one or more lines in a table and save them in a separate table.

Proceed as follows:

- ▶ Open the table from which you want to copy lines
- ▶ Use the arrow keys to select the first line to be copied
- ▶ Press the **MORE FUNCTIONS** soft key
- ▶ Press the **TAG** soft key
- ▶ Select additional lines, if required
- ▶ Press the **SAVE AS** soft key
- ▶ Enter a name for the table in which the selected lines are to be saved

## Copying a directory

- ▶ Move the highlight in the right window onto the directory you want to copy
- ▶ Press the **COPY** soft key
- ▶ The control opens the window for selecting the target directory.
- ▶ Select the target directory and confirm with the **ENT** key or the **OK** soft key
- ▶ The control copies the selected directory and all its subdirectories to the selected target directory.

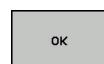
## Choosing one of the last files selected

- ▶ To call the file manager, press the **PGM MGT** key.
- ▶ Display the last ten files selected: Press the **LAST FILES** soft key

Press the arrow keys to move the cursor to the file you wish to select:



- ▶ Moves the cursor up and down within a window



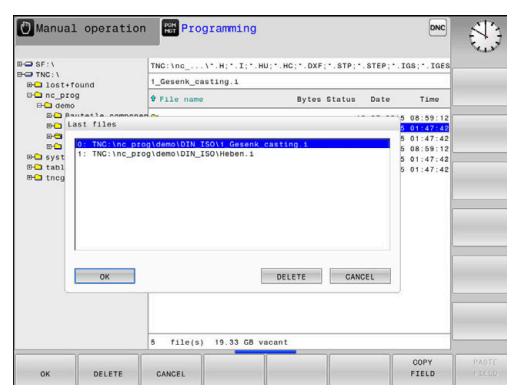
- ▶ Select the file: Press the **OK** soft key, or



- ▶ Press the **ENT** key



The **COPY FIELD** soft key allows you to copy the path of a marked file. You can reuse the copied path later, e.g. when calling a program with the **PGM CALL** key.



## Deleting a file

### NOTICE

#### Caution: Data may be lost!

The **DELETE** function permanently deletes the file. The file is not automatically backed up by the control, e.g. to a recycle bin, before being deleted. Files are irreversibly deleted by this function.

- ▶ Regularly back up important data to external drives

Proceed as follows:

- ▶ Move the cursor to the file you want to delete



- ▶ Press the **DELETE** soft key
- > The control asks whether you want to delete the file.
- ▶ Press the **OK** soft key
- > The control deletes the file.
- ▶ Alternative: Press the **CANCEL** soft key
- > The control aborts the procedure.

## Deleting a directory

### NOTICE

#### Caution: Data may be lost!

The **DELETE ALL** function permanently deletes all files of the directory. The files are not automatically backed up by the control, e.g. to a recycle bin, before being deleted. Files are irreversibly deleted by this function.

- ▶ Regularly back up important data to external drives






Proceed as follows:

- ▶ Move the cursor to the directory you want to delete








- ▶ Press the **DELETE** soft key
- > The control inquires whether you really intend to delete the directory and all its subdirectories and files.
- ▶ Press the **OK** soft key
- > The control deletes the directory.
- ▶ Alternative: Press the **CANCEL** soft key
- > The control aborts the procedure.

## Tagging files



Soft key	Tagging function
	Tag a single file
	Tag all files in the directory
	Untag a single file
	Untag all files
	Copy all tagged files

Some functions, such as copying or erasing files, can not only be used for individual files, but also for several files at once. To tag several files, proceed as follows:



- Move the cursor to the first file

	► To display the tagging functions, press the <b>TAG</b> soft key
	► To tag the file, press the <b>TAG FILE</b> soft key
	► Move the cursor to other files
	
	► To select the next file, press the <b>TAG FILE</b> soft key. Repeat this process for all files you want to tag.

To copy tagged files:

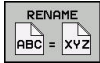
	► Leave the active soft-key row
	► Press the <b>COPY</b> soft key

To delete tagged files:

	► Leave the active soft-key row
	► Press the <b>DELETE</b> soft key

## Renaming a file

- ▶ Move the cursor to the file you wish to rename



- ▶ To select the function for renaming, press the **RENAME** soft key
- ▶ Enter the new file name; the file type cannot be changed
- ▶ To rename: Press the **OK** soft key or the **ENT** key

## Sorting files

- ▶ Select the folder in which you wish to sort the files



- ▶ Press the **SORT** soft key
- ▶ Select the soft key with the corresponding display criterion
  - **SORT BY NAME**
  - **SORT BY SIZE**
  - **SORT BY DATE**
  - **SORT BY TYPE**
  - **SORT BY STATUS**
  - **UNSORTED**

## Additional functions

### Protecting a file and canceling file protection

- Place the cursor on the file you want to protect



- Select the additional functions:  
Press the **MORE FUNCTIONS** soft key



- Activate file protection:  
Press the **PROTECT** soft key



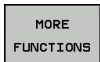
- The file is tagged with the "protected" symbol.



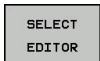
- Cancel file protection:  
Press the **UNPROTECT** soft key

### Selecting the editor

- Place the cursor on the file you want to open



- Select the additional functions:  
Press the **MORE FUNCTIONS** soft key

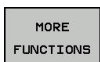


- Select the editor:  
Press the **SELECT EDITOR** soft key
- Mark the desired editor
  - **TEXT EDITOR** for text files, e.g. **.A** or **.TXT**
  - **PROGRAM EDITOR** for NC programs **.H** and **.I**
  - **TABLE EDITOR** for tables, e.g. **.TAB** or **.T**
  - **BPM EDITOR** for pallet tables **.P**
- Press the **OK** soft key

### Connecting and removing USB storage devices

The control automatically detects connected USB devices with a supported file system.

To remove a USB device, proceed as follows:



- Move the cursor to the left-hand window
- Press the **MORE FUNCTIONS** soft key



- Remove the USB device

**Further information:** User's Manual for Setup, Testing and Running NC Programs

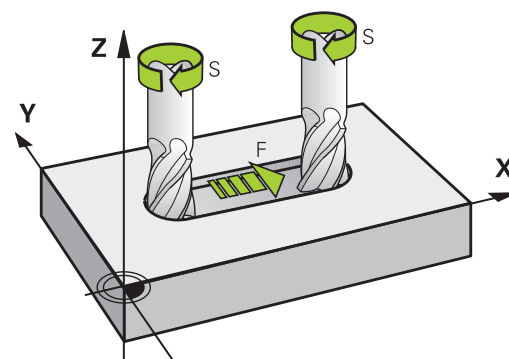
# 4

**Tools**

## 4.1 Entering tool-related data

### Feed rate F

The feed rate **F** is the speed at which the tool center point moves. The maximum feed rates can be different for the individual axes and are set in machine parameters.



### Input

You can enter the feed rate in the **TOOL CALL** block and in every positioning block.

**Further information:** "Creating the NC blocks with the path function keys ", Page 128

You enter the feed rate **F** in mm/min in millimeter programs, and in 1/10 inch/min in inch-programs, for resolution reasons. Alternatively, with the corresponding soft keys, you can also define the feed rate in mm per revolution (mm/1) **FU** or in mm per tooth (mm/tooth) **FZ**.

### Rapid traverse

If you wish to program rapid traverse, enter **F MAX**. To enter **FMAX**, press the **ENT** key or the **FMAX** soft key when the dialog question **FEED RATE F = ?** appears on the control's screen.



To move your machine at rapid traverse, you can also program the corresponding numerical value, e.g. **F30000**. Unlike **FMAX**, this rapid traverse remains in effect not only in the individual block but in all blocks until you program a new feed rate.

### Duration of effect

A feed rate entered as a numerical value remains in effect until an NC block with a different feed rate is reached. **FMAX** is only effective in the NC block in which it is programmed. After the NC block with **F MAX** is executed, the feed rate will return to the last feed rate entered as a numerical value.

### Changing during program run

You can adjust the feed rate during the program run with the feed rate potentiometer F.

The feed rate potentiometer lowers the programmed feed rate, not the feed rate calculated by the control.



## Spindle speed S

The spindle speed S is entered in revolutions per minute (rpm) in a **TOOL CALL** block (tool call). Instead, you can also define the cutting speed Vc in meters per minute (m/min).

### Programmed change

In the NC program, you can change the spindle speed in a **TOOL CALL** block by entering only the new spindle speed.

Proceed as follows:

TOOL  
CALL

- ▶ Press the **TOOL CALL** key
- ▶ Ignore the dialog question for **Tool number ?** with the **NO ENT** key
- ▶ Ignore the dialog question for **Working spindle axis X/Y/Z ?** with the **NO ENT** key
- ▶ Enter the new spindle speed at the **Spindle speed S= ?** prompt, or switch to entry of the cutting speed by pressing the **VC** soft key

END

- ▶ Confirm your input with the **END** key



In the following cases the control changes only the speed:

- **TOOL CALL** block without tool name, tool number, and tool axis
- **TOOL CALL** block without tool name and tool number, and with the same tool axis as in the previous **TOOL CALL** block

In the following cases the control runs the tool-change macro and inserts a replacement tool if necessary:

- **TOOL CALL** block with tool number
- **TOOL CALL** block with tool name
- **TOOL CALL** block without tool name or tool number, with a changed tool axis direction

### Changing during program run

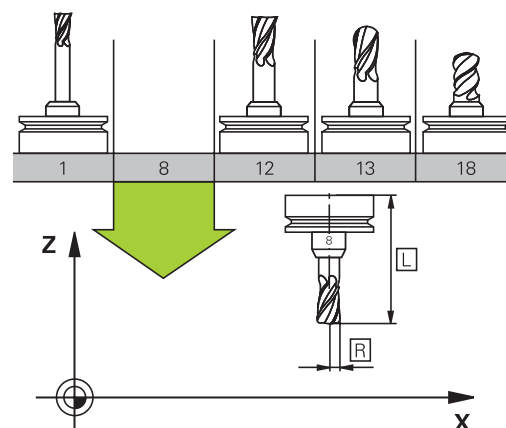
You can adjust the spindle speed during program run with the spindle speed potentiometer S.

## 4.2 Tool data

### Requirements for tool compensation

You usually program the coordinates of path contours as they are dimensioned in the workpiece drawing. To allow the control to calculate the tool center path (i.e. the tool compensation) you must also enter the length and radius of each tool you are using.

You can enter tool data either directly in the NC program with **TOOL DEF** or separately in a tool tables. In a tool table, you can also enter additional data for the specific tool. The control will consider all the data entered for the tool when executing the NC program.



### Tool number, tool name

Each tool is identified by a number between 0 and 32767. If you are working with tool tables, you can also enter a tool name for each tool. Tool names can have up to 32 characters.



**Permitted special characters:** # \$ % & , - \_ . 0 1 2 3 4 5  
6 7 8 9 @ A B C D E F G H I J K L M N O P Q R S T U V  
W X Y Z

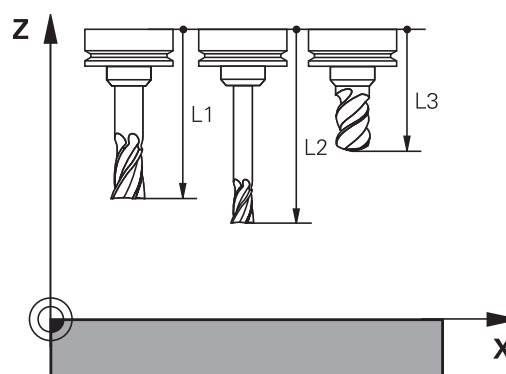
The control automatically replaces lowercase letters with corresponding uppercase letters during saving.

**Impermissible characters:** <blank space> ! " ' ( ) \* + : ;  
< = > ? [ / ] ^ ` { | } ~

The tool number 0 is automatically defined as the zero tool with the length  $L=0$  and the radius  $R=0$ . In tool tables, tool T0 should also be defined with  $L=0$  and  $R=0$ .

### Tool length L

You should always enter the tool length  $L$  as an absolute value based on the tool reference point. The entire tool length is essential for the control in order to perform numerous functions involving multi-axis machining.



### Tool radius R

You can enter the tool radius  $R$  directly.

## Delta values for lengths and radii

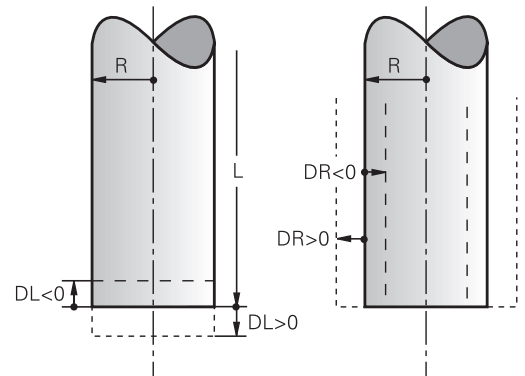
Delta values are offsets in the length and radius of a tool.

A positive delta value describes a tool oversize (**DL**, **DR**>0). If you are programming the machining data with an allowance, enter the oversize value in the **TOOL CALL**.

A negative delta value describes a tool undersize (**DL**, **DR**<0). An undersize is entered in the tool table for wear.

Delta values are usually entered as numerical values. In a **TOOL CALL** block, you can also assign the values to Q parameters.

Input range: You can enter a delta value with up to ± 99.999 mm.



Delta values from the tool table influence the graphical representation of the clearing simulation.

Delta values from the **TOOL CALL** block do not change the represented size of the **tool** during the simulation. However, the programmed delta values move the **tool** by the defined value in the simulation.



Delta values from the **TOOL CALL** block influence the position display depending on the optional machine parameter **progToolCallDL** (no. 124501).

## Entering tool data into the NC program



Refer to your machine manual.

The machine tool builder determines the scope of functions of the **TOOL DEF** function.

The number, length, and radius of a specific tool are defined in the **TOOL DEF** block of the NC program:

Proceed as follows for the definition:

TOOL  
DEF

- ▶ press the **TOOL DEF** key.

TOOL  
NUMBER

- ▶ Press the appropriate soft key
  - **Tool number**
  - **TOOL NAME**
  - **QS**
- ▶ **Tool length:** Compensation value for the tool length
- ▶ **Tool radius:** Compensation value for the tool radius

### Example

```
4 TOOL DEF 5 L+10 R+5
```

## Calling the tool data

Before you can call the tool, you have to define it in a **TOOL DEF** block or in the tool table.

A **TOOL CALL** in the NC program is programmed with the following data:



- ▶ Press the **TOOL CALL** key
- ▶ **Tool number**: Enter the number or name of the tool. With the **TOOL NAME** soft key you can enter a name. With the **QS** soft key you enter a string parameter. The control automatically places the tool name in quotation marks. You have to assign a tool name to a string parameter first. Names always refer to an entry in the active tool table **TOOL .T**.



- ▶ Alternative: Press the **SELECT** soft key
- ▶ The control opens a window where you can select a tool directly from the **TOOL.T** tool table.
- ▶ To call a tool with other compensation values, enter a decimal point followed by the index you defined in the tool table.
- ▶ **Working spindle axis X/Y/Z**: Enter the tool axis
- ▶ **Spindle speed S**: Enter the spindle speed S in revolutions per minute (rpm) Alternatively, you can define the cutting speed Vc in meters per minute (m/min). Press the **VC** soft key
- ▶ **Feed rate F**: Enter feed rate F in millimeters per minute (mm/min). Alternatively, you can define the feed rate in millimeters per revolution (mm/1) by pressing the **FU** soft key or in millimeters per tooth (mm/tooth) by pressing **FZ**. The feed rate is effective until you program a new feed rate in a positioning block or in a **TOOL CALL** block
- ▶ **Tool length oversize DL**: Enter the delta value for the tool length
- ▶ **Tool radius oversize DR**: Enter the delta value for the tool radius
- ▶ **Tool radius oversize DR2**: Enter the delta value for the tool radius 2



In the following cases the control changes only the speed:

- **TOOL CALL** block without tool name, tool number, and tool axis
- **TOOL CALL** block without tool name and tool number, and with the same tool axis as in the previous **TOOL CALL** block

In the following cases the control runs the tool-change macro and inserts a replacement tool if necessary:

- **TOOL CALL** block with tool number
- **TOOL CALL** block with tool name
- **TOOL CALL** block without tool name or tool number, with a changed tool axis direction

### Tool selection in the pop-up window

If you open a pop-up window for tool selection, the control marks all tools available in the tool magazine green.

You can search for a tool in the pop-up window:



- ▶ Press the **GOTO** key
- ▶ Alternative: Press the **FIND** soft key
- ▶ Enter the tool name or tool number



- ▶ Press the **ENT** key
- ▶ The control goes to the first tool that matches the entered search string.

The following functions can be used with a connected mouse:

- You can sort the data in ascending or descending order by clicking a column of the table head.
- You can arrange the columns in any sequence you want by clicking a column of the table head and then moving it with the mouse key pressed down

The pop-up windows displayed for a tool number search and a tool name search can be configured separately. The sort order and the column widths are retained when the control is switched off.

### Tool call

Call tool number 5 in the tool axis Z with a spindle speed 2500 rpm and a feed rate of 350 mm/min. The tool length and tool radius 2 are to be programmed with an oversize of 0.2 and 0.05 mm, the tool radius with an undersize of 1 mm.

### Example

```
20 TOOL CALL 5.2 Z S2500 F350 DL+0.2 DR-1 DR2+0.05
```

The character **D** preceding **L**, **R** and **R2** designates delta values.

### Preselection of tools



Refer to your machine manual.

The preselection of tools with **TOOL DEF** can vary depending on the individual machine tool.

If you are working with tool tables, use a **TOOL DEF** block to preselect the next tool. Simply enter the tool number, or a Q or QS parameter, or type the tool name in quotation marks.

## Tool change

### Automatic tool change



Refer to your machine manual.

The tool change function can vary depending on the individual machine tool.

If your machine tool has automatic tool changing capability, the program run is not interrupted. When the control reaches a tool call with **TOOL CALL**, it replaces the inserted tool by another from the tool magazine.

### Automatic tool change if the tool life expires: M101



Refer to your machine manual.

The function of **M101** can vary depending on the individual machine tool.

When the specified tool life has expired, the control can automatically insert a replacement tool and continue machining with it. Activate the miscellaneous function **M101** for this. **M101** is reset with **M102**.

Enter the respective tool life after which machining is to be continued with a replacement tool in the **TIME2** column of the tool table. In the **CUR\_TIME** column the control enters the current tool life.

If the current tool life is higher than the value entered in the **TIME2** column, a replacement tool will be inserted at the next possible point in the program no later than one minute after expiration of the tool life. The change is made only after the NC block has been completed.

## NOTICE

### Danger of collision!

During an automatic tool change with **M101**, the control always retracts the tool in the tool axis first. There is danger of collision when retracting tools for machining undercuts, such as side milling cutters or T-slot milling cutters!

- Deactivate the tool change with **M102**

After the tool change the control positions the tool according to the following logic, unless otherwise specified by the machine tool builder:

- If the target position in the tool axis is below the current position, the tool axis is positioned last
- If the target position in the tool axis is above the current position, the tool axis is positioned first

### Input parameter **BT** (block tolerance)

Depending on the NC program, the machining time can increase as a result of the tool life verification and calculation of the automatic tool change. You can influence this with the optional input parameter **BT** (block tolerance).

If you enter the **M101** function, the control continues the dialog by requesting **BT**. Here you define the number of NC blocks (1 to 100) by which the automatic tool change may be delayed. The resulting time period by which the tool change is delayed depends on the content of the NC blocks (e.g. feed rate, path). If you do not define **BT**, the control uses the value 1 or, if applicable, a default value defined by the machine manufacturer.



The higher the value of **BT**, the smaller will be the effect of an extended program duration through the **M101** function. Please note that this will delay the automatic tool change!

Use the formula **BT = 10: Average machining time of an NC block in seconds** to calculate a suitable starting value for **BT**. Round the result up to an integer value.

If the calculated result is greater than 100, use the maximum input value of 100.

If you want to reset the current age of a tool (e.g. after changing the indexable inserts), enter the value 0 in the **CUR\_TIME** column.

### Prerequisites for a tool change with **M101**



As replacement tools, use only tools with the same radius. The control does not automatically check the radius of the tool.

If you want the control to check the radius of the replacement tool, enter **M108** in the NC program.

The control performs the automatic tool change at a suitable point in the program. The automatic tool change is not performed:

- During execution of fixed cycles
- While radius compensation (**RR/RL**) is active
- Directly after an approach function **APPR**
- Directly before a departure function **DEP**
- Directly before and after **CHF** and **RND**
- During execution of macros
- During execution of a tool change
- Directly after a **TOOL CALL** or **TOOL DEF**
- During execution of SL cycles



**Overtime for tool life**

This function must be enabled and adapted by the machine tool builder.

The tool condition at the end of planned tool life depends on e.g. the tool type, machining method and workpiece material. In the **OVRTIME** column of the tool table, enter the time in minutes for which the tool is permitted to be used beyond the tool life.

The machine manufacturer specifies whether this column is enabled and how it is used during tool search.

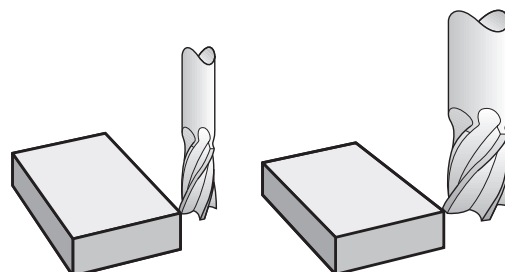
## 4.3 Tool compensation

### Introduction

The control adjusts the tool path by the compensation value for the tool length in the spindle axis. In the machining plane, it compensates the tool radius.

If you are writing the NC program directly on the control, the tool radius compensation is effective only in the working plane.

The control accounts for the compensation value in up to five axes including the rotary axes.



### Tool length compensation

Length compensation becomes effective automatically as soon as a tool is called. To cancel length compensation, call a tool with the length  $L=0$  (e.g. **TOOL CALL 0**).

#### NOTICE

##### Danger of collision!

The control uses the defined tool lengths for tool length compensation. Incorrect tool lengths will result in an incorrect tool length compensation. The control does not perform a length compensation and a collision check for tools with a length of **0** and after **TOOL CALL 0**. Danger of collision during subsequent tool positioning movements!

- ▶ Always define the actual tool length of a tool (not just the difference)
- ▶ Use **TOOL CALL 0** only to empty the spindle

For tool length compensation, the control takes the delta values from both the **TOOL CALL** block and the tool table into account:

Compensation value =  $L + DL_{\text{TOOL CALL}} + DL_{\text{TAB}}$  with

- L:** Tool length **L** from **TOOL DEF** block or tool table
- DL<sub>TOOL CALL</sub>:** Oversize for length **DL** in the **TOOL CALL** block
- DL<sub>TAB</sub>:** Oversize for length **DL** in the tool table

## Tool radius compensation

The block for programming a tool movement contains:

- **RL** or **RR** for radius compensation
- **R0**, if there is no radius compensation

The radius compensation is effective as soon as a tool is called and traversed with a straight-line block in the working plane with **RL** or **RR**.



The control automatically cancels radius compensation in the following cases:

- Straight-line block with **R0**
- **DEP** function for departing from the contour
- Select a new NC program via **PGM MGT**

For radius compensation, the control takes the delta values from both the **TOOL CALL** block and the tool table into account:

Compensation value =  $R + DR_{\text{TOOL CALL}} + DR_{\text{TAB}}$  with

**R**: Tool radius **R** from **TOOL DEF** block or tool table

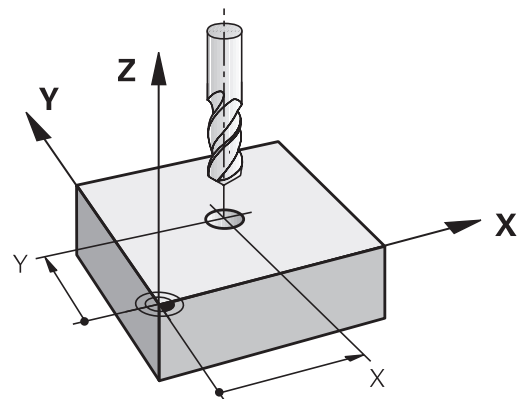
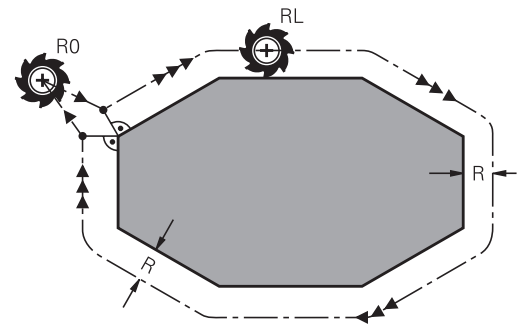
**DR<sub>TOOL CALL</sub>**: Oversize for radius **DR** in the **TOOL CALL** block

**DR<sub>TAB</sub>**: Oversize for radius **DR** in the tool table

### Contouring without radius compensation: R0

The tool center moves in the working plane along the programmed path, or to the programmed coordinates.

Applications: Drilling and boring, pre-positioning



### Contouring with radius compensation: RR and RL

**RR:** The tool moves to the right of the programmed contour

**RL:** The tool moves to the left of the programmed contour

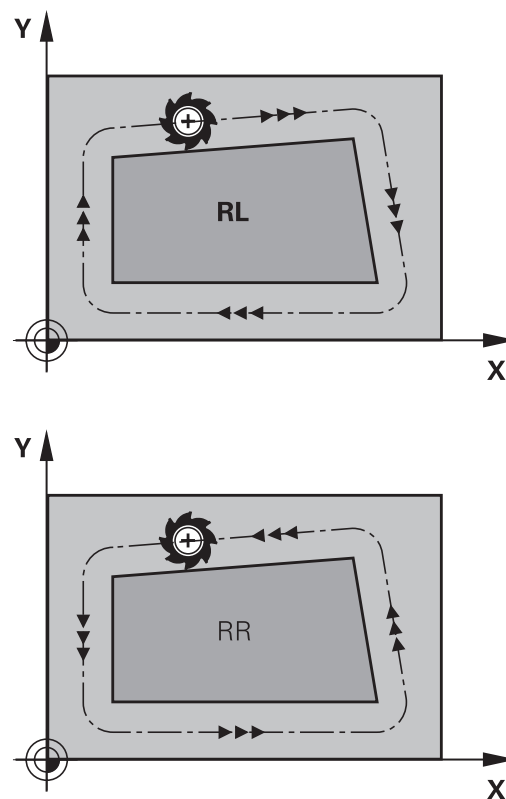
The tool center moves along the contour at a distance equal to the radius. **Right** or **left** are to be understood as based on the direction of tool movement along the workpiece contour.



Between two NC blocks with different radius compensations **RR** and **RL** you must program at least one traversing block in the working plane without radius compensation (that is, with **R0**).

The control does not put radius compensation into effect until the end of the NC block in which it is first programmed.

When radius compensation is activated with **RR/RL** or canceled with **R0** the control always positions the tool perpendicular to the programmed starting or end position. Position the tool at a sufficient distance from the first or last contour point to prevent the possibility of damaging the contour.



### Entering radius compensation

Radius compensation is entered in an **L** block. Enter the coordinates of the target point and confirm your entry with the **ENT** key.

#### Radius comp.: RL/RR/no comp.?



- ▶ Select tool movement to the left of the contour:  
Press the **RL** soft key, or



- ▶ Select tool movement to the right of the contour:  
Press the **RR** soft key, or



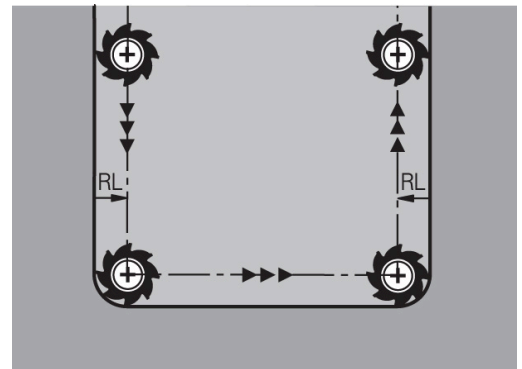
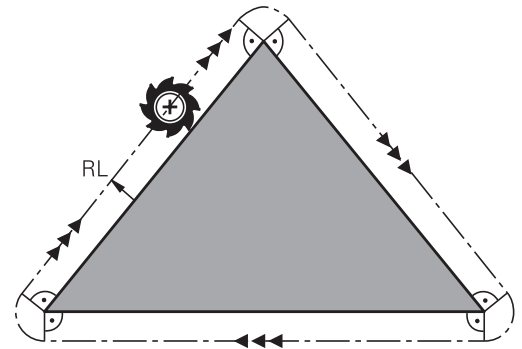
- ▶ Select tool movement without radius compensation or cancel radius compensation:  
Press the **ENT** key



- ▶ Terminate the NC block: Press the **END** key

**Radius compensation: Machining corners**

- Outside corners:  
If you program radius compensation, the control moves the tool around outside corners on a transitional arc. If necessary, the control reduces the feed rate at outside corners to reduce machine stress, for example at very great changes of direction
- Inside corners:  
The control calculates the intersection of the tool center paths at inside corners under radius compensation. From this point it then starts the next contour element. This prevents damage to the workpiece at the inside corners. The permissible tool radius, therefore, is limited by the geometry of the programmed contour.

**NOTICE****Danger of collision!**

The control needs safe positions for contour approach and departure. These positions must enable the control to perform compensating movements when radius compensation is activated and deactivated. Incorrect positions can lead to contour damage. Danger of collision during machining!

- ▶ Program safe approach and departure positions at a sufficient distance from the contour
- ▶ Consider the tool radius
- ▶ Consider the approach strategy



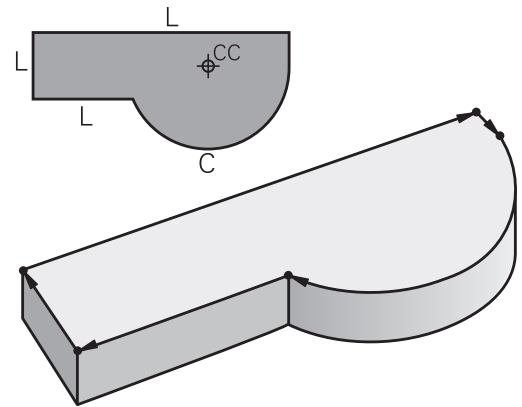
# 5

**Programming  
Contours**

## 5.1 Tool movements

### Path functions

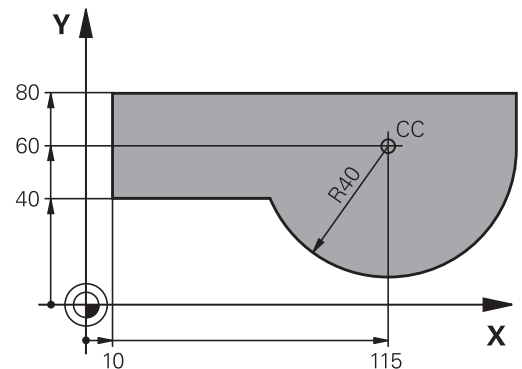
A workpiece contour is usually composed of several contour elements such as straight lines and circular arcs. With the path functions, you can program the tool movements for **straight lines** and **circular arcs**.



### FK free contour programming

If a production drawing is not dimensioned for NC and the dimensions given are not sufficient for creating a part program, you can program the workpiece contour with the FK free contour programming. The control calculates the missing data.

With FK programming, you also program tool movements for **straight lines** and **circular arcs**.



### Miscellaneous functions M

With the control's miscellaneous functions you can affect

- the program run, e.g., a program interruption
- the machine functions, such as switching spindle rotation and coolant supply on and off
- the path behavior of the tool



## Subprograms and program section repeats

If a machining sequence occurs several times in a program, you can save time and reduce the chance of programming errors by entering the sequence once and then defining it as a subprogram or program-section repeat. If you wish to execute a specific NC program section only under certain conditions, you also define this machining sequence as a subprogram. In addition, you can have an NC program call a separate NC program for execution.

**Further information:** "Subprograms and Program Section Repeats", Page 231

## Programming with Q parameters

Instead of programming numerical values in an NC program, you enter markers called Q parameters. You can use the Q parameters for programming mathematical functions that control program execution or describe a contour.

In addition, programming with Q parameters enables you to measure with the 3-D touch probe during the program run.

**Further information:** "Programming Q Parameters", Page 251

## 5.2 Fundamentals of path functions

### Programming tool movements for workpiece machining

You create an NC program by programming the path functions for the individual contour elements in sequence. You do this by entering the coordinates of the end points of the contour elements given in the production drawing. The control calculates the actual path of the tool from these coordinates, and from the tool data and radius compensation.

The control moves all machine axes programmed in the NC block of a path function simultaneously.

#### Movement parallel to the machine axes

If the NC block contains one coordinate, the control moves the tool parallel to the programmed machine axis.

Depending on the individual machine, the machining program is executed by movement of either the tool or the machine table on which the workpiece is clamped. Path contours are programmed as if the tool were moving.

#### Example

**50 L X+100**

**50** Block number  
**L** Path function **straight line**  
**X+100** Coordinate of the end point

The tool retains the Y and Z coordinates and moves to the position X=100.

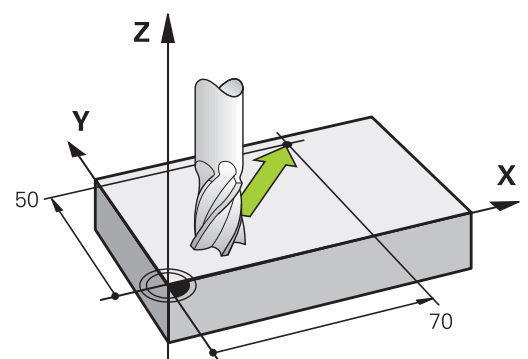
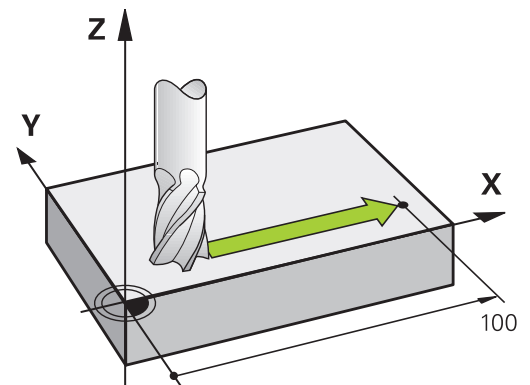
#### Movement in the main planes

If the NC block contains two coordinates, the control moves the tool in the programmed plane.

#### Example

**L X+70 Y+50**

The tool retains the Z coordinate and moves on the XY plane to the position X=70, Y=50.

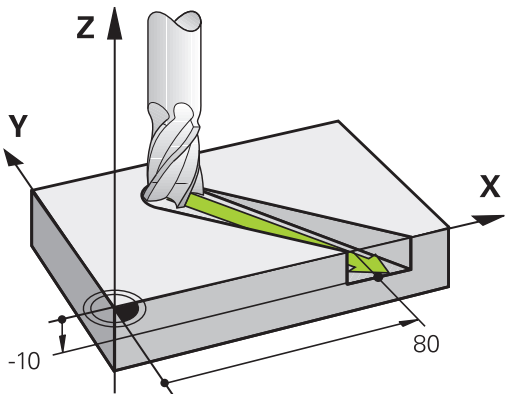


Three-dimensional movement

If the NC block contains three coordinates, the control moves the tool spatially to the programmed position.

Example

```
L X+80 Y+0 Z-10
```

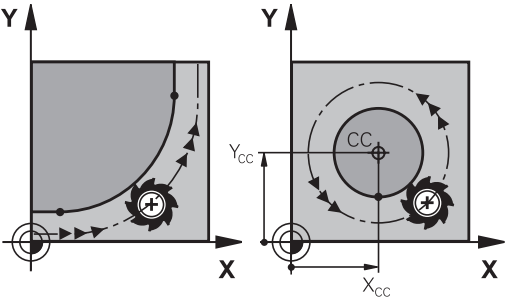



Circles and circular arcs

The control moves two machine axes simultaneously on a circular path relative to the workpiece. You can define a circular movement by entering the circle center **CC**.

When you program a circle, the control assigns it to one of the main planes. This plane is defined automatically when you set the spindle axis during a **TOOL CALL**:

Spindle axis	Main plane
Z	XY, also UV, XV, UY
Y	ZX, also WU, ZU, WX
X	YZ, also VW, YW, VZ





You can program circles that do not lie parallel to a main plane by using the function for **Tilt working plane** or with Q parameters.

**Further information:** "The PLANE function: Tilting the working plane (option 8)", Page 371

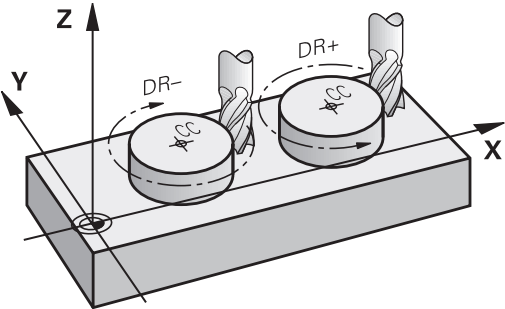
**Further information:** "Principle and overview of functions", Page 252

Direction of rotation DR for circular movements

When a circular path has no tangential transition to another contour element, enter the direction of rotation as follows:

Clockwise direction of rotation: **DR-**

Counterclockwise direction of rotation: **DR+**



### Radius compensation

The radius compensation must be in the NC block in which you move to the first contour element. You cannot activate radius compensation in an NC block for a circular path. It must be activated beforehand in a straight-line block.

**Further information:** "Path contours — Cartesian coordinates", Page 140

**Further information:** "Approaching and departing a contour", Page 130

### Pre-positioning

#### NOTICE

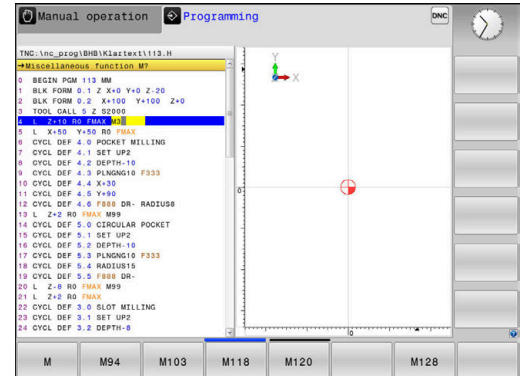
##### Danger of collision!

The control does not automatically check whether collisions can occur between the tool and the workpiece. Incorrect pre-positioning can also lead to contour damage. There is danger of collision during the approach movement!

- Program a suitable pre-position
- Check the sequence and contour with the aid of the graphic simulation

### Creating the NC blocks with the path function keys

The gray path function keys initiate the dialog. The control asks you successively for all the necessary information and inserts the program block into the NC program.



### Example – programming a straight line



- ▶ Initiate the programming dialog, e.g. for a straight line

#### COORDINATES?



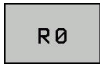
- ▶ Enter the coordinates of the straight-line end point, e.g. -20 in X

#### COORDINATES?



- ▶ Enter the coordinates of the straight-line end point, e.g. 30 in Y, and confirm with the **ENT** key

#### Radius comp.: RL/RR/no comp.?



- ▶ Select the radius compensation (here, press the **R0** soft key—the tool moves without compensation)

#### Feed rate F=? / F MAX = ENT



- ▶ Enter **100** (feed rate e.g. 100 mm/min; for programming in inches: an input of 100 corresponds to a feed rate of 10 inches/min) and confirm your entry with the **ENT** key, or



- ▶ Move at rapid traverse: Press the **FMAX** soft key, or



- ▶ Traverse with the feed rate defined in the **TOOL CALL** block: Press the **F AUTO** soft key.

#### MISCELLANEOUS FUNCTION M?



- ▶ Enter **3** (miscellaneous function e.g. M3) and terminate the dialog with the **END** key

### Example

```
L X-20 Y+30 R0 FMAX M3
```

## 5.3 Approaching and departing a contour

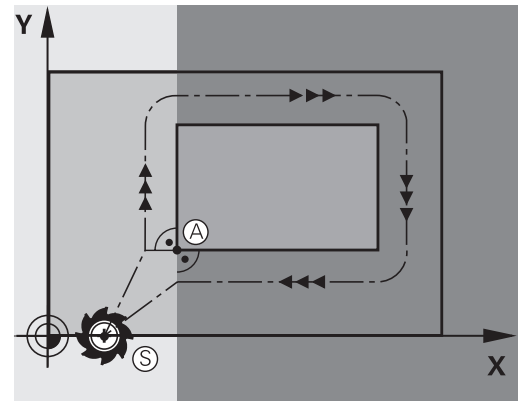
### Starting point and end point

The tool approaches the first contour point from the starting point. The starting point must be:

- Programmed without radius compensation
- Approachable without danger of collision
- Close to the first contour point

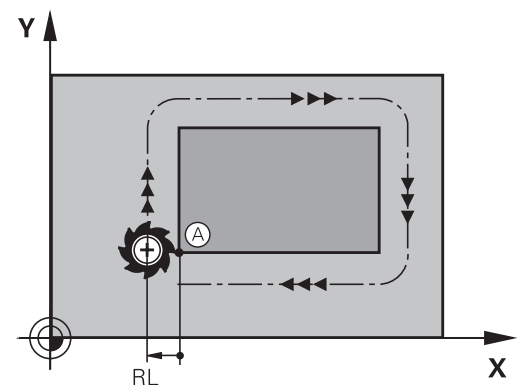
Example in the figure on the right:

If you set the starting point in the dark gray area, the contour will be damaged when the first contour element is approached.



### First contour point

You need to program a radius compensation for the tool movement to the first contour point.



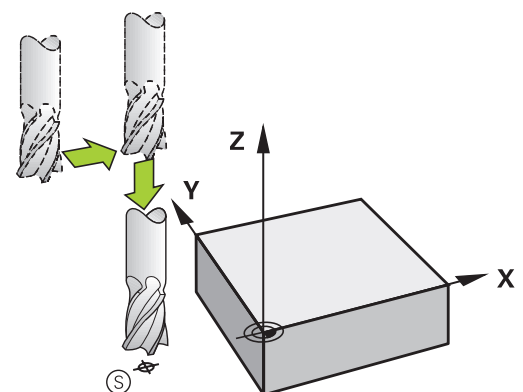
### Approaching the starting point in the spindle axis

When the starting point is approached, the tool must be moved to the working depth in the spindle axis. If danger of collision exists, approach the starting point in the spindle axis separately.

### Example

```
30 L Z-10 R0 FMAX
```

```
31 L X+20 Y+30 RL F350
```



### End point

The end point should be selected so that it is:

- Approachable without danger of collision
- Near to the last contour point
- In order to make sure the contour will not be damaged, the optimal ending point should lie on the extended tool path for machining the last contour element

Example in the figure on the right:

If you set the end point in the dark gray area, the contour will be damaged when the end point is approached.

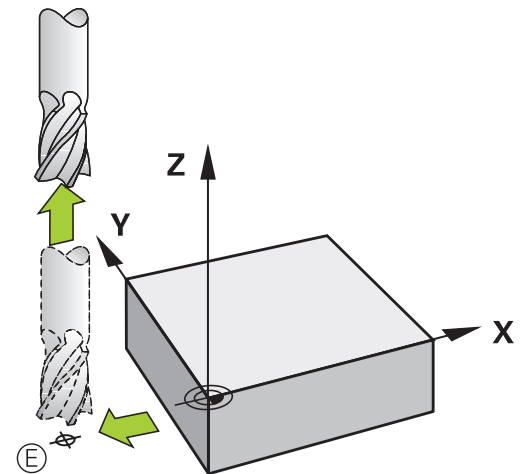
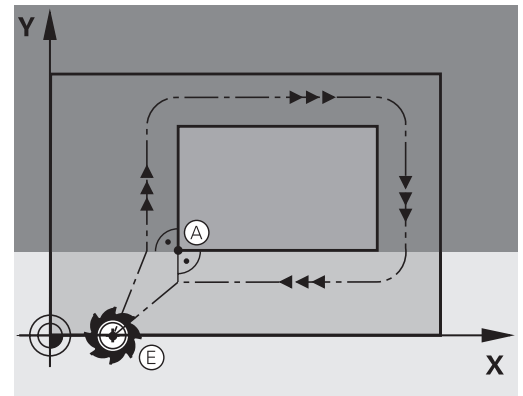
Departing the end point in the spindle axis:

Program the departure from the end point in the spindle axis separately.

### Example

```
50 L X+60 Y+70 R0 F700
```

```
51 L Z+250 R0 FMAX
```



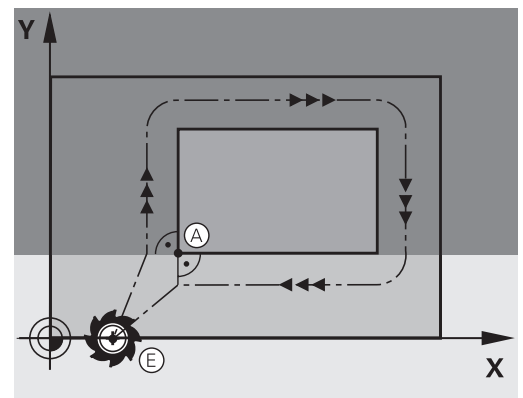
### Common starting and end points

Do not program any radius compensation if the starting point and end point are the same.

In order to make sure the contour will not be damaged, the optimal starting point should lie between the extended tool paths for machining the first and last contour elements.









Example in the figure on the right:

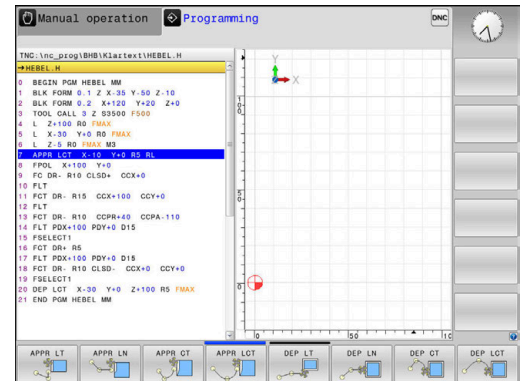
If you set the end point in the dark gray area, the contour will be damaged when the contour is approached/departed.



## Overview: Types of paths for contour approach and departure

The functions for contour approach **APPR** and departure **DEP** are activated with the **APPR/DEP** key. You can then select the following path forms with the corresponding soft keys:

Approach	Departure	Function
		Straight line with tangential connection
		Straight line perpendicular to a contour point
		Circular arc with tangential connection
		Circular arc with tangential connection to the contour. Approach and departure to an auxiliary point outside the contour on a tangentially connecting line



## Approaching and departing a helix

The tool approaches and departs a helix on its extension by moving in a circular arc that connects tangentially to the contour. You program helical approach and departure with the **APPR CT** and **DEP CT** functions.



Important positions for approach and departure

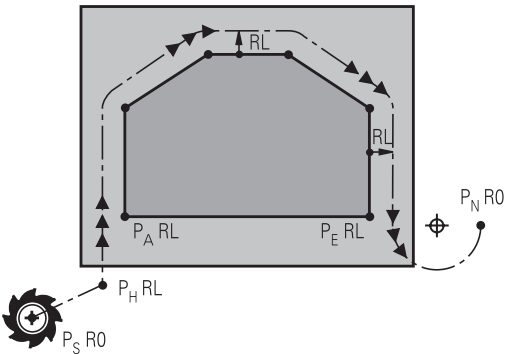
**NOTICE**

**Danger of collision!**

The control traverses from the current position (starting point  $P_S$ ) to the auxiliary point  $P_H$  at the last feed rate entered. If you programmed **FMAX** in the last positioning block before the approach function, the control also approaches the auxiliary point  $P_H$  at rapid traverse.

► Program a feed rate other than **FMAX** before the approach function

- Starting point  $P_S$   
You program this position in the block before the APPR block.  $P_S$  lies outside the contour and is approached without radius compensation (R0).
- Auxiliary point  $P_H$   
Some of the paths for approach and departure go through an auxiliary point  $P_H$  that the control calculates from your input in the APPR or DEP block.
- First contour point  $P_A$  and last contour point  $P_E$   
You program the first contour point  $P_A$  in the APPR block. The last contour point  $P_E$  can be programmed with any path function. If the APPR block also includes the Z coordinate, the control moves the tool simultaneously to the first contour point  $P_A$ .
- End point  $P_N$   
The position  $P_N$  lies outside of the contour and results from your input in the DEP block. If the DEP block also includes the Z coordinate, the control moves the tool simultaneously to the end point  $P_N$ .



Designation	Meaning
APPR	Approach
DEP	Departure
L	Line
C	Circle
T	Tangential (smooth connection)
N	Normal (perpendicular)

**NOTICE****Danger of collision!**

The control does not automatically check whether collisions can occur between the tool and the workpiece. Incorrect pre-positioning and incorrect auxiliary points  $P_H$  can also lead to contour damage. There is danger of collision during the approach movement!

- ▶ Program a suitable pre-position
- ▶ Check the auxiliary point  $P_H$ , the sequence and the contour with the aid of the graphic simulation



With the **APPR LT**, **APPR LN** and **APPR CT** functions, the control moves the tool to the auxiliary point  $P_H$  at the last programmed feed rate (which can also be **FMAX**). With the **APPR LCT** function, the control moves to the auxiliary point  $P_H$  at the feed rate programmed with the APPR block. If no feed rate is programmed yet before the approach block, the control generates an error message.

**Polar coordinates**

You can also program the contour points for the following approach/departure functions over polar coordinates:

- APPR LT becomes APPR PLT
- APPR LN becomes APPR PLN
- APPR CT becomes APPR PCT
- APPR LCT becomes APPR PLCT
- DEP LCT becomes DEP PLCT

Select by soft key an approach or departure function, then press the orange **P** key.

**Radius compensation**

The tool radius compensation is programmed together with the first contour point  $P_A$  in the APPR block. The DEP blocks automatically discard the tool radius compensation.

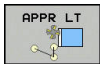


If you program **APPR LN** or **APPR CT** with **R0**, the control stops the machining/simulation with an error message. This method of function differs from the iTNC 530 control!

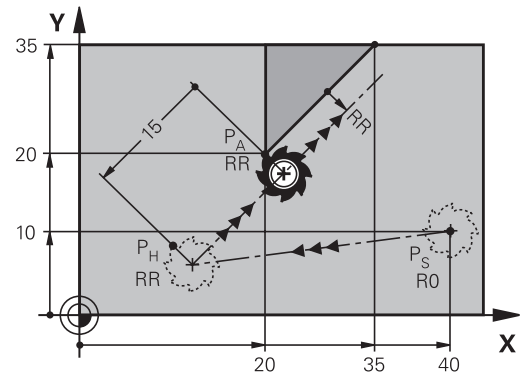
## Approaching on a straight line with tangential connection: APPR LT

The tool moves on a straight line from the starting point  $P_S$  to an auxiliary point  $P_H$ . It then moves to the first contour point  $P_A$  on a straight line that connects tangentially to the contour. The auxiliary point  $P_H$  is separated from the first contour point  $P_A$  by the distance **LEN**.

- Use any path function to approach the starting point  $P_S$
- Initiate the dialog with the **APPR DEP** key and **APPR LT** soft key



- Coordinates of the first contour point  $P_A$
- **LEN**: Distance from the auxiliary point  $P_H$  to the first contour point  $P_A$
- Radius compensation **RR/RL** for machining

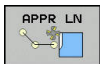


### Example

7 L X+40 Y+10 R0 FMAX M3	$P_S$ without radius compensation
8 APPR LT X+20 Y+20 Z-10 LEN15 RR F100	$P_A$ with radius comp. RR, distance $P_H$ to $P_A$ : LEN=15
9 L X+35 Y+35	End point of the first contour element
10 L ...	Next contour element

## Approaching on a straight line perpendicular to the first contour point: APPR LN

- Use any path function to approach the starting point  $P_S$ .
- Initiate the dialog with the **APPR DEP** key and **APPR LN** soft key:



- Coordinates of the first contour point  $P_A$
- Length: Distance to the auxiliary point  $P_H$ . Always enter **LEN** as a positive value
- Radius compensation **RR/RL** for machining

### Example

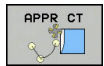
7 L X+40 Y+10 R0 FMAX M3	Approach $P_S$ without radius compensation
8 APPR LN X+10 Y+20 Z-10 LEN15 RR F100	$P_A$ with radius comp. RR
9 L X+20 Y+35	End point of the first contour element
10 L ...	Next contour element

## Approaching on a circular path with tangential connection: APPR CT

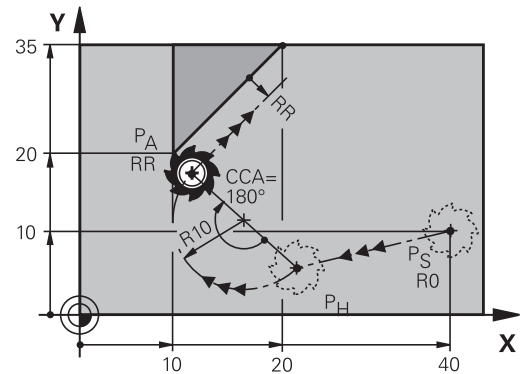
The tool moves on a straight line from the starting point  $P_S$  to an auxiliary point  $P_H$ . It then moves from  $P_H$  to the first contour point  $P_A$  following a circular arc that is tangential to the first contour element.

The arc from  $P_H$  to  $P_A$  is determined through the radius  $R$  and the center angle **CCA**. The direction of rotation of the circular arc is automatically derived from the tool path for the first contour element.

- ▶ Use any path function to approach the starting point  $P_S$ .
- ▶ Initiate the dialog with the **APPR DEP** key and **APPR CT** soft key



- ▶ Coordinates of the first contour point  $P_A$
- ▶ Radius  $R$  of the circular arc
  - If the tool should approach the workpiece in the direction defined by the radius compensation: Enter  $R$  as a positive value
  - If the tool should approach the workpiece opposite to the radius compensation: Enter  $R$  as a negative value.
- ▶ Center angle **CCA** of the arc
  - CCA can be entered only as a positive value.
  - Maximum input value  $360^\circ$
- ▶ Radius compensation **RR/RL** for machining



### Example

<b>7 L X+40 Y+10 R0 FMAX M3</b>	Approach $P_S$ without radius compensation
<b>8 APPR CT X+10 Y+20 Z-10 CCA180 R+10 RR F100</b>	$P_A$ with radius compensation $RR$ , radius $R=10$
<b>9 L X+20 Y+35</b>	End point of the first contour element
<b>10 L ...</b>	Next contour element

Approaching on a circular path with tangential connection from a straight line to the contour:  
**APPR LCT**

The tool moves on a straight line from the starting point  $P_S$  to an auxiliary point  $P_H$ . It then moves to the first contour point  $P_A$  on a circular arc. The feed rate programmed in the APPR block is effective for the entire path that the control traversed in the approach block (path  $P_S$  to  $P_A$ ).

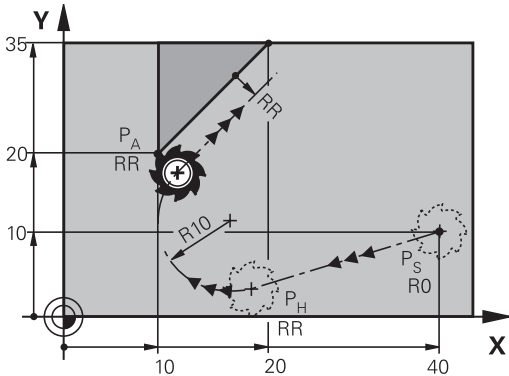
If you have programmed the coordinates of all three principal axes X, Y and Z in the approach block, the control moves the tool from the position defined before the APPR block to the auxiliary point  $P_H$  on all three axes simultaneously. Then the connect goes from  $P_H$  to  $P_A$  only on the working plane.

The arc is connected tangentially both to the line  $P_S - P_H$  as well as to the first contour element. Once these lines are known, the radius then suffices to completely define the tool path.

- ▶ Use any path function to approach the starting point  $P_S$ .
- ▶ Initiate the dialog with the **APPR DEP** key and **APPR LCT** soft key:



- ▶ Coordinates of the first contour point  $P_A$
- ▶ Radius R of the circular arc. Enter R as a positive value
- ▶ Radius compensation **RR/RL** for machining



Example

7 L X+40 Y+10 R0 FMAX M3	Approach PS without radius compensation
8 APPR LCT X+10 Y+20 Z-10 R10 RR F100	PA with radius compensation RR, radius R=10
9 L X+20 Y+35	End point of the first contour element
10 L ...	Next contour element

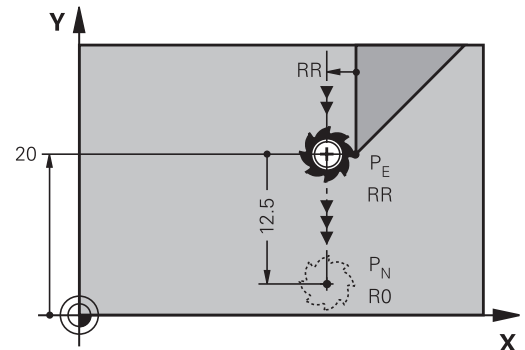
### Departing in a straight line with tangential connection: DEP LT

The tool moves on a straight line from the last contour point  $P_E$  to the end point  $P_N$ . The line lies on the extension of the last contour element.  $P_N$  is separated from  $P_E$  by the distance **LEN**.

- ▶ Program the last contour element with the end point  $P_E$  and radius compensation
- ▶ Initiate the dialog with the **APPR DEP** key and **DEP LT** soft key



- ▶ **LEN**: Enter the distance from the last contour element  $P_E$  to the end point  $P_N$ .



#### Example

<b>23 L Y+20 RR F100</b>	Last contour element: PE with radius compensation
<b>24 DEP LT LEN12.5 F100</b>	Depart contour by LEN=12.5 mm
<b>25 L Z+100 FMAX M2</b>	Retract in Z, return jump, end program

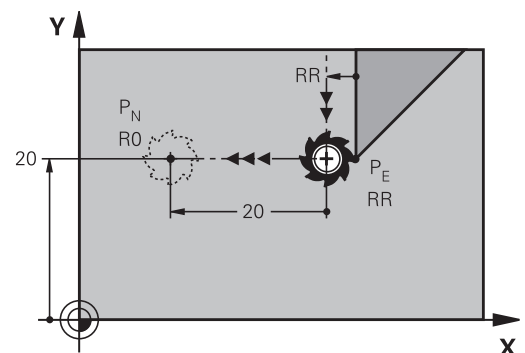
### Departing in a straight line perpendicular to the last contour point: DEP LN

The tool moves on a straight line from the last contour point  $P_E$  to the end point  $P_N$ . The line departs on a perpendicular path from the last contour point  $P_E$ .  $P_N$  is separated from  $P_E$  by the distance **LEN** plus the tool radius.

- ▶ Program the last contour element with the end point  $P_E$  and radius compensation
- ▶ Initiate the dialog with the **APPR DEP** key and **DEP LN** soft key



- ▶ **LEN**: Enter the distance from the last contour element to  $P_N$ . Important: Enter a positive value in **LEN**



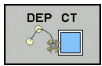
#### Example

<b>23 L Y+20 RR F100</b>	Last contour element: PE with radius compensation
<b>24 DEP LN LEN+20 F100</b>	Depart perpendicular to contour by LEN=20 mm
<b>25 L Z+100 FMAX M2</b>	Retract in Z, return jump, end program

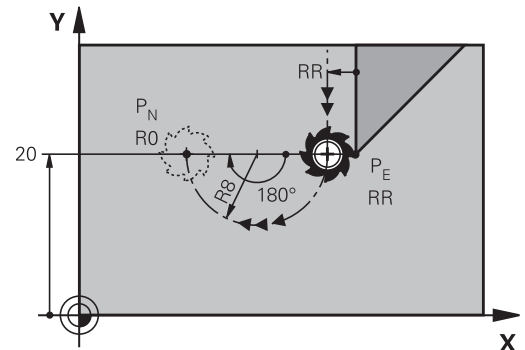
## Departing on a circular path with tangential connection: DEP CT

The tool moves on a circular arc from the last contour point  $P_E$  to the end point  $P_N$ . The circular arc connects tangentially to the last contour element.

- ▶ Program the last contour element with the end point  $P_E$  and radius compensation
- ▶ Initiate the dialog with the **APPR DEP** key and **DEP CT** soft key



- ▶ Center angle **CCA** of the arc
- ▶ Radius **R** of the circular arc
  - If the tool should depart the workpiece in the direction opposite to the radius compensation: Enter **R** as a positive value.
  - If the tool should depart the workpiece in the direction **opposite** to the radius compensation: Enter **R** as a negative value.



### Example

23 L Y+20 RR F100	Last contour element: PE with radius compensation
24 DEP CT CCA 180 R+8 F100	Center angle=180°, arc radius=8 mm
25 L Z+100 FMAX M2	Retract in Z, return jump, end program

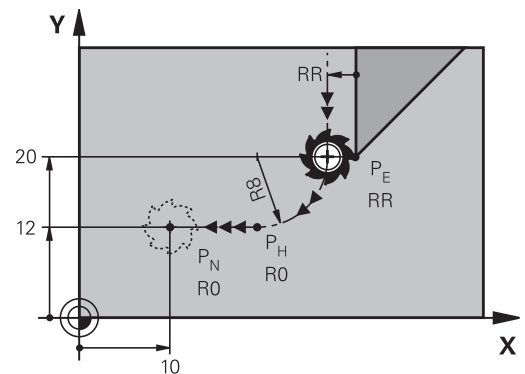
## Departing on a circular arc tangentially connecting the contour and a straight line: DEP LCT

The tool moves on a circular arc from the last contour point  $P_S$  to an auxiliary point  $P_H$ . It then moves on a straight line to the end point  $P_N$ . The arc is tangentially connected both to the last contour element and to the line from  $P_H$  to  $P_N$ . Once these lines are known, the radius **R** suffices to unambiguously define the tool path.

- ▶ Program the last contour element with the end point  $P_E$  and radius compensation
- ▶ Initiate the dialog with the **APPR/DEP** key and **DEP LCT** soft key



- ▶ Enter the coordinates of the end point  $P_N$
- ▶ Radius **R** of the circular arc. Enter **R** as a positive value











### Example

23 L Y+20 RR F100	Last contour element: PE with radius compensation
24 DEP LCT X+10 Y+12 R+8 F100	Coordinates PN, arc radius=8 mm
25 L Z+100 FMAX M2	Retract in Z, return jump, end program

## 5.4 Path contours — Cartesian coordinates

### Overview of path functions

Key	Function	Tool movement	Required input	Page
	Straight line <b>L</b>	Straight line	Coordinates of the end point	141
	Chamfer: <b>CHF</b>	Chamfer between two straight lines	Chamfer side length	142
	Circle center <b>CC</b>	None	Coordinates of the circle center or pole	144
	Circular arc <b>C</b>	Circular arc around a circle center CC to an arc end point	Coordinates of the arc end point, direction of rotation	145
	Circular arc <b>CR</b>	Circular arc with a certain radius	Coordinates of the arc end point, arc radius, direction of rotation	146
	Circular arc <b>CT</b>	Circular arc with tangential connection to the preceding and subsequent contour elements	Coordinates of the arc end point	148
	Corner rounding <b>RND</b>	Circular arc with tangential connection to the preceding and subsequent contour elements	Rounding radius R	143
	<b>FK</b> free contour programming	Straight line or circular path with any connection to the preceding contour element	Input depends on the function	162

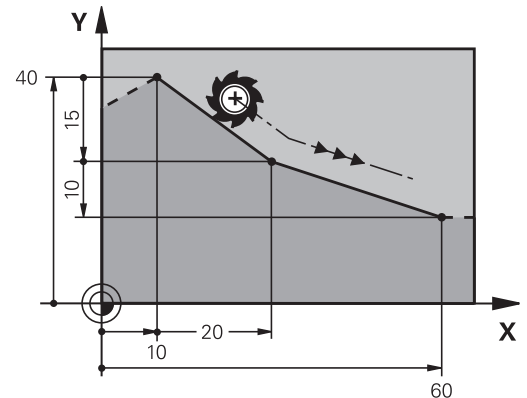


## Straight line L

The control moves the tool in a straight line from its current position to the straight-line end point. The starting point is the end point of the preceding NC block.



- ▶ Press the **L** key to open a program block for a linear movement
- ▶ **Coordinates** of the end point of the straight line, if necessary
- ▶ **Radius compensation RL/RR/R0**
- ▶ **Feed rate F**
- ▶ **Miscellaneous function M**



### Example

```
7 L X+10 Y+40 RL F200 M3
```

```
8 L IX+20 IY-15
```

```
9 L X+60 IY-10
```

### Actual position capture

You can also generate a straight-line block (**L** block) by using the **actual position capture** key:

- ▶ In the **Manual Operation** mode, move the tool to the position you want to capture
- ▶ Switch the screen display to programming
- ▶ Select the NC block after which you want to insert the straight line block



- ▶ Press the **actual position capture** key
- ▶ The control generates a straight-line block with the actual position coordinates.

## Inserting a chamfer between two straight lines

The chamfer enables you to cut off corners at the intersection of two straight lines.

- The line blocks before and after the **CHF** block must be in the same working plane as the chamfer.
- The radius compensation before and after the **CHF** block must be the same
- The chamfer must be machinable with the current tool



- ▶ **Chamfer side length:** Length of the chamfer, and if necessary:
- ▶ **Feed rate F** (effective only in **CHF** block)

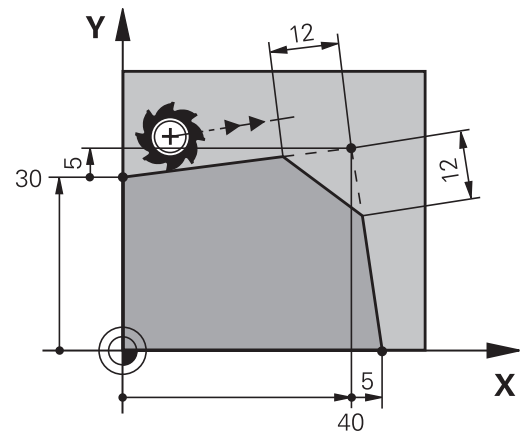
### Example

```
7 L X+0 Y+30 RL F300 M3
```

```
8 L X+40 IY+5
```

```
9 CHF 12 F250
```

```
10 L IX+5 Y+0
```



You cannot start a contour with a **CHF** block.  
A chamfer is possible only in the working plane.  
The corner point is cut off by the chamfer and is not part of the contour.  
A feed rate programmed in the **CHF** block is effective only in that CHF block. After the **CHF** block, the previous feed rate becomes effective again.

## Rounded corners RND

The **RND** function creates rounding arcs at contour corners.

The tool moves on an arc that connects tangentially to both the preceding and subsequent contour elements.

The rounding arc must be machinable with the called tool.



- ▶ **Rounding radius:** Enter the radius, and if necessary:
- ▶ **Feed F** (effective only in the **RND** block)

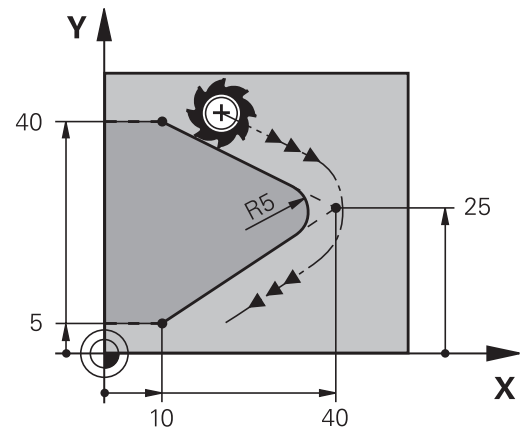
### Example

```
5 L X+10 Y+40 RL F300 M3
```

```
6 L X+40 Y+25
```

```
7 RND R5 F100
```

```
8 L X+10 Y+5
```



In the preceding and subsequent contour elements, both coordinates must lie in the plane of the rounding arc. If you machine the contour without tool-radius compensation, you must program both coordinates in the plane.

The tool will not move to the corner point.

A feed rate programmed in the **RND** block is effective only in that **RND** block. After the **RND** block, the previous feed rate becomes effective again.

You can also use an **RND** block for a tangential contour approach.

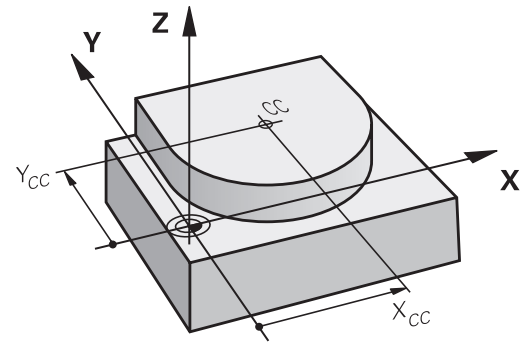
## Circle center CC

You can define a circle center for circles that you have programmed with the C key (circular path C). This is done in the following ways:

- Enter the Cartesian coordinates of the circle center in the working plane, or
- Use the position last programmed, or
- Take over the coordinates with the **Actual-position-capture** key



- ▶ Enter coordinates for the circle center or, if you want to use the last programmed position, enter no coordinates



### Example

```
5 CC X+25 Y+25
```

or

```
10 L X+25 Y+25
```

```
11 CC
```

The program lines 10 and 11 do not refer to the illustration.

### Validity

The circle center definition remains in effect until you program a new circle center.

### Entering the circle center incrementally

If you enter the circle center with incremental coordinates, you have programmed it relative to the last programmed position of the tool.



The only effect of **CC** is to define a position as circle center: The tool does not move to this position.  
The circle center is also the pole for polar coordinates.

## Circular arc C around circle center CC

Before programming a circular arc C, you must first specify the circle center **CC**. The last programmed tool position will be the starting point of the arc.

- Move the tool to the starting point of the circle



- Enter the **coordinates** of the circle center



- Enter the **coordinates** of the arc end point, if necessary:
- **Direction of rotation DR**
- **Feed F**
- **Miscellaneous function M**



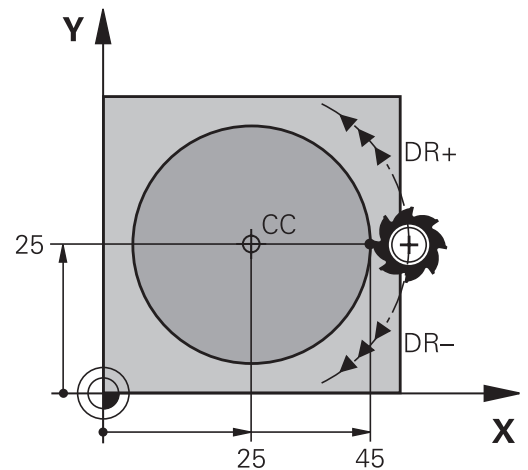
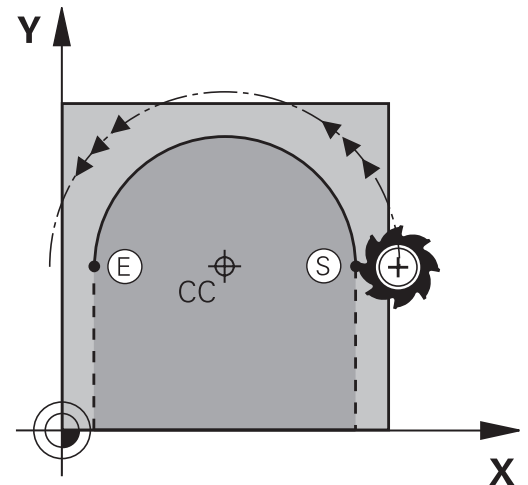
The control normally makes circular movements in the active working plane. However, you can also program circular arcs that do not lie in the active working plane. By simultaneously rotating these circular movements you can create spatial arcs (arcs in three axes), e.g. **C Z... X... DR+** (with tool axis Z).

### Example

```
5 CC X+25 Y+25
```

```
6 L X+45 Y+25 RR F200 M3
```

```
7 C X+45 Y+25 DR+
```



### Full circle

For the end point, program the same coordinates as for the starting point.



The starting and end points of the arc must lie on the circle.

The maximum value for input tolerance is 0.016 mm. Set the input tolerance in the machine parameter **circleDeviation** (no. 200901).

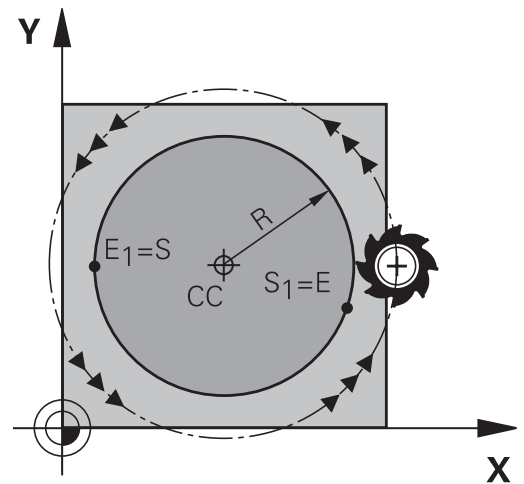
Smallest possible circle that the control can traverse: 0.016 mm.

## Circular arc CR with fixed radius

The tool moves on a circular path with the radius  $R$ .



- ▶ **Coordinates** of the arc end point
- ▶ **Radius  $R$**  Caution: The algebraic sign determines the size of the arc!
- ▶ **Direction of rotation  $DR$**  Caution: The algebraic sign determines whether the arc is concave or convex.
- ▶ **Miscellaneous function  $M$**
- ▶ **Feed  $F$**



### Full circle

For a full circle, program two semicircle blocks in succession:

The end point of the first semicircle is the starting point of the second. The end point of the second semicircle is the starting point of the first.

### Central angle CCA and arc radius $R$

The starting and end points on the contour can be connected with four arcs of the same radius:

Smaller arc:  $CCA < 180^\circ$

Enter the radius with a positive sign, i.e.  $R > 0$

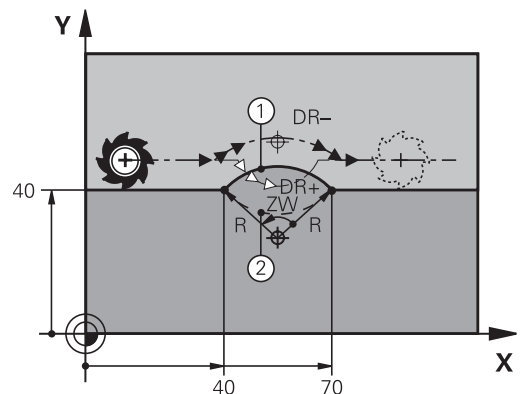
Larger arc:  $CCA > 180^\circ$

Enter the radius with a negative sign, i.e.  $R < 0$

The direction of rotation determines whether the arc is curving outward (convex) or curving inward (concave):

Convex: Direction of rotation **DR-** (with radius compensation **RL**)

Concave: Direction of rotation **DR+** (with radius compensation **RL**)



The distance from the starting and end points of the arc diameter cannot be greater than the diameter of the arc.  
The maximum radius is 99.9999 m.

You can also enter rotary axes A, B and C.

The control normally makes circular movements in the active working plane. However, you can also program circular arcs that do not lie in the active working plane. By simultaneously rotating these circular movements you can create spatial arcs (arcs in three axes).

**Example**

```
10 L X+40 Y+40 RL F200 M3
```

```
11 CR X+70 Y+40 R+20 DR- (arc 1)
```

or

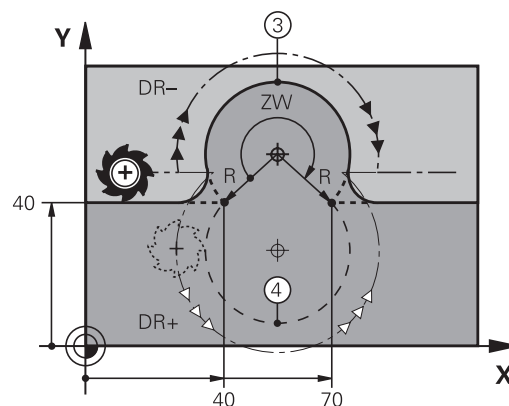
```
11 CR X+70 Y+40 R+20 DR+ (arc 2)
```

or

```
11 CR X+70 Y+40 R-20 DR- (arc 3)
```

or

```
11 CR X+70 Y+40 R-20 DR+ (arc 4)
```



### Circular arc CT with tangential transition

The tool moves on an arc that connects tangentially to the previously programmed contour element.

A connection between two contour elements is called tangential when there is no kink or corner at the intersection between the two contours—the transition is smooth.

The contour element to which the tangential arc connects must be programmed immediately before the **CT** block. This requires at least two positioning blocks.



- ▶ **Coordinates** of the arc end point, and if necessary:
- ▶ **Feed F**
- ▶ **Miscellaneous function M**

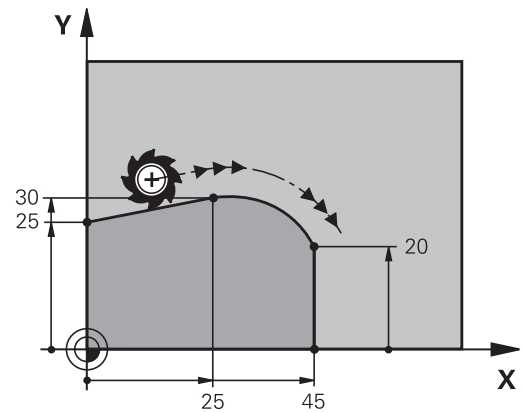
#### Example

```
7 L X+0 Y+25 RL F300 M3
```

```
8 L X+25 Y+30
```

```
9 CT X+45 Y+20
```

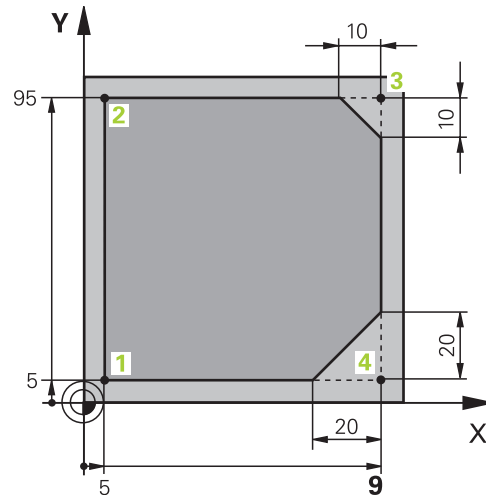
```
10 L Y+0
```



A tangential arc is a two-dimensional operation: the coordinates in the **CT** block and in the contour element preceding it must be in the same plane of the arc!

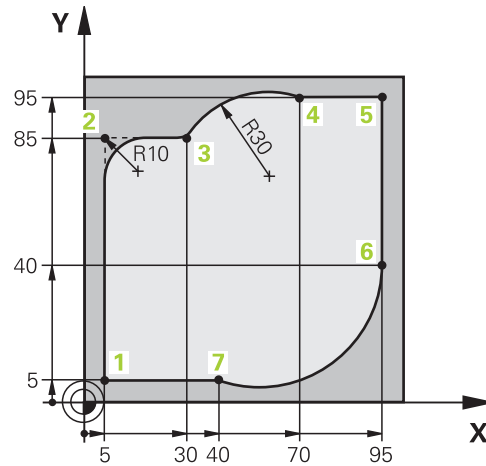


## Example: Linear movements and chamfers with Cartesian coordinates

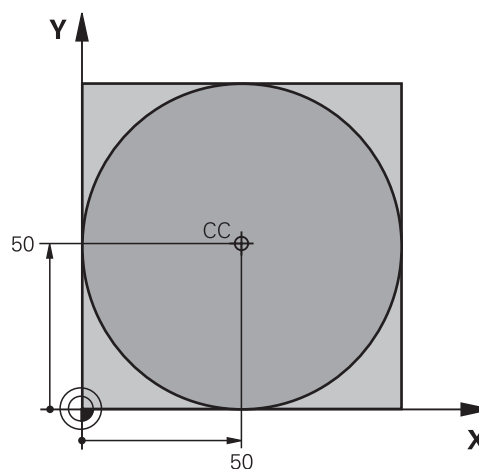


0 BEGIN PGM LINEAR MM	
1 BLK FORM 0.1 Z X+0 Y+0 Z-20	Define the workpiece blank for graphic workpiece simulation
2 BLK FORM 0.2 X+100 Y+100 Z+0	
3 TOOL CALL 1 Z S4000	Call the tool in the spindle axis and with spindle speed
4 L Z+250 R0 FMAX	Retract the tool in the spindle axis at rapid traverse FMAX
5 L X-10 Y-10 R0 FMAX	Pre-position the tool
6 L Z-5 R0 F1000 M3	Move to working depth at feed rate F = 1000 mm/min
7 APPR LT X+5 y+5 LEN10 RL F300	Approach the contour at point 1 on a straight line with tangential connection
8 L Y+95	Move to point 2
9 L X+95	Point 3: first straight line for corner 3
10 CHF 10	Program a chamfer with length 10 mm
11 L Y+5	Point 4: 2nd straight line for corner 3, 1st straight line for corner 4
12 CHF 20	Program a chamfer with length 20 mm
13 L X+5	Move to last contour point 1, second straight line for corner 4
14 DEP LT LEN10 F1000	Depart the contour on a straight line with tangential connection
15 L Z+250 R0 FMAX M2	Retract the tool, end program
16 END PGM LINEAR MM	

### Example: Circular movements with Cartesian coordinates



<b>0 BEGIN PGM CIRCULAR MM</b>	
<b>1 BLK FORM 0.1 Z X+0 Y+0 Z-20</b>	Define the workpiece blank for graphic workpiece simulation
<b>2 BLK FORM 0.2 X+100 Y+100 Z+0</b>	
<b>3 TOOL CALL 1 Z s4000</b>	Call the tool in the spindle axis and with spindle speed
<b>4 L Z+250 R0 FMAX</b>	Retract the tool in the spindle axis at rapid traverse FMAX
<b>5 L X-10 Y-10 R0 FMAX</b>	Pre-position the tool
<b>6 L Z-5 R0 F1000 M3</b>	Move to working depth at feed rate F = 1000 mm/min
<b>7 APPR LCT X+5 Y+5 R5 RL F300</b>	Approach the contour at point 1 on a circular arc with tangential connection
<b>8 L X+5 Y+85</b>	Point 2: First straight line for corner 2
<b>9 RND R10 F150</b>	Insert radius with R = 10 mm, feed rate: 150 mm/min
<b>10 L X+30 Y+85</b>	Move to point 3: Starting point of the arc with CR
<b>11 CR X+70 Y+95 R+30 DR-</b>	Move to point 4: End point of the arc with CR, radius 30 mm
<b>12 L X+95</b>	Move to point 5
<b>13 L X+95 Y+40</b>	Move to point 6
<b>14 CT X+40 Y+5</b>	Move to point 7: End point of the arc, circular arc with tangential connection to point 6, the control automatically calculates the radius
<b>15 L X+5</b>	Move to last contour point 1
<b>16 DEP LCT X-20 Y-20 R5 F1000</b>	Depart the contour on a circular arc with tangential connection
<b>17 L Z+250 R0 FMAX M2</b>	Retract the tool, end program
<b>18 END PGM CIRCULAR MM</b>	

**Example: Full circle with Cartesian coordinates**

<b>0 BEGIN PGM C-CC MM</b>	
<b>1 BLK FORM 0.1 Z X+0 Y+0 Z-20</b>	Workpiece blank definition
<b>2 BLK FORM 0.2 X+100 Y+100 Z+0</b>	
<b>3 TOOL CALL 1 Z S3150</b>	Tool call
<b>4 CC X+50 Y+50</b>	Define the circle center
<b>5 L Z+250 R0 FMAX</b>	Retract the tool
<b>6 L X-40 Y+50 R0 FMAX</b>	Pre-position the tool
<b>7 L Z-5 R0 F1000 M3</b>	Move to working depth
<b>8 APPR LCT X+0 Y+50 R5 RL F300</b>	Approach the starting point of the circle on a circular arc with tangential connection
<b>9 C X+0 DR-</b>	Move to the circle end point (= circle starting point)
<b>10 DEP LCT X-40 Y+50 R5 F1000</b>	Depart the contour on a circular arc with tangential connection
<b>11 L Z+250 R0 FMAX M2</b>	Retract the tool, end program
<b>12 END PGM C-CC MM</b>	

## 5.5 Path contours – Polar coordinates









### Overview

With polar coordinates you can define a position in terms of its angle **PA** and its distance **PR** relative to a previously defined pole **CC**.

Polar coordinates are useful with:

- Positions on circular arcs
- Workpiece drawing dimensions in degrees, e.g. bolt hole circles

### Overview of path functions with polar coordinates

Key	Tool movement	Required input	Page
 + 	Straight line	Polar radius, polar angle of the straight-line end point	153
 + 	Circular path around circle center/pole to arc end point	Polar angle of the arc end point, direction of rotation	154
 + 	Circular arc with tangential connection to the preceding contour element	Polar radius, polar angle of the arc end point	154
 + 	Combination of a circular and a linear movement	Polar radius, polar angle of the arc end point, coordinate of the end point in the tool axis	155

## Datum for polar coordinates: pole CC

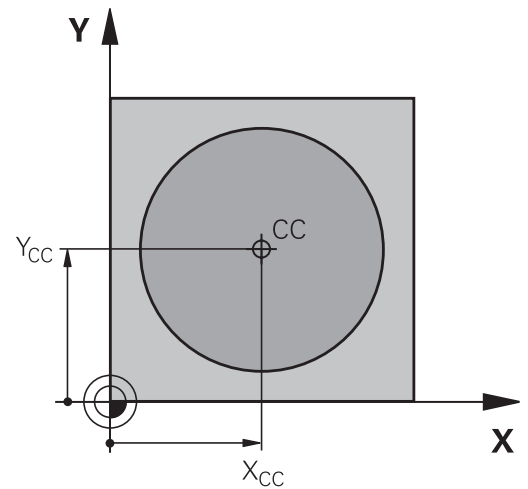
You can set the pole CC at any point in the NC program, before indicating positions in polar coordinates. Set the pole in the same way as you would program the circle center.



- **Coordinates:** Enter Cartesian coordinates for the pole or, if you want to use the last programmed position, do not enter any coordinates. Before programming polar coordinates, define the pole. You can only define the pole in Cartesian coordinates. The pole remains in effect until you define a new pole.

### Example

```
12 CC X+45 Y+25
```



## Straight line LP

The tool moves in a straight line from its current position to the straight-line end point. The starting point is the end point of the preceding NC block.



- **Polar coordinate radius PR:** Enter the distance from the pole CC to the straight-line end point
- **Polar-coordinates angle PA:** Angular position of the straight-line end point between  $-360^\circ$  and  $+360^\circ$



The sign of **PA** depends on the angle reference axis:

- If the angle from the angle reference axis to **PR** is counterclockwise: **PA**>0
- If the angle from the angle reference axis to **PR** is clockwise: **PA**<0

### Example

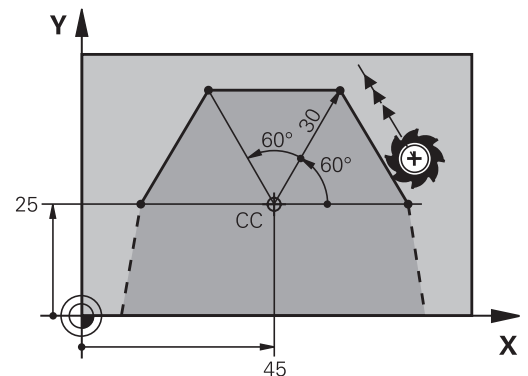
```
12 CC X+45 Y+25
```

```
13 LP PR+30 PA+0 RR F300 M3
```

```
14 LP PA+60
```

```
15 LP IPA+60
```

```
16 LP PA+180
```



### Circular path CP around pole CC

The polar coordinate radius **PR** is also the radius of the arc. **PR** is defined by the distance from the starting point to the pole **CC**. The last programmed tool position will be the starting point of the arc.



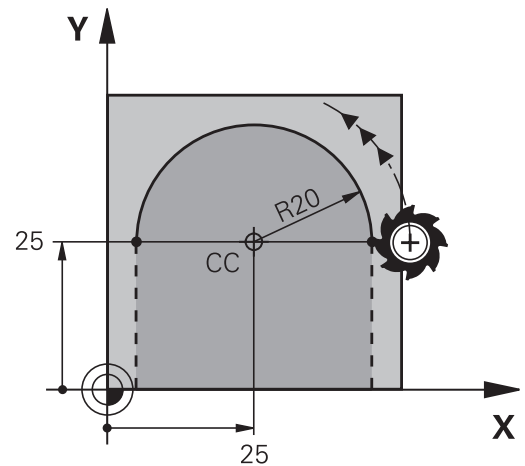
- **Polar-coordinates angle PA:** Angular position of the arc end point between  $-99999.9999^\circ$  and  $+99999.9999^\circ$



- **Direction of rotation DR**

#### Example

```
18 CC X+25 Y+25
19 LP PR+20 PA+0 RR F250 M3
20 CP PA+180 DR+
```



With incremental inputs you must enter DR and PA with the same sign.

Consider this behavior when importing NC programs from earlier controls. Adapt the NC program if required.

### Circle CTP with tangential connection

The tool moves on a circular path, starting tangentially from a preceding contour element.



- **Polar coordinate radius PR:** Distance between the arc end point and the pole **CC**



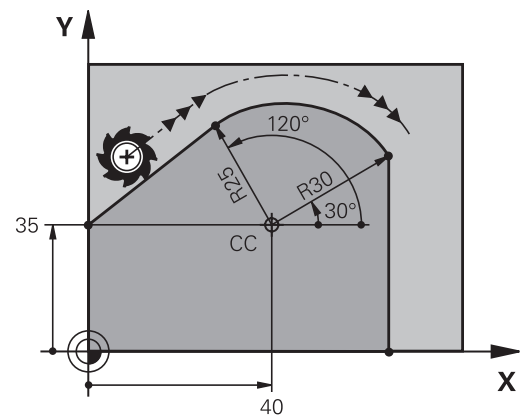
- **Polar coordinate angle PA:** Angular position of the arc end point.



The pole is **not** the center of the contour arc!

#### Example

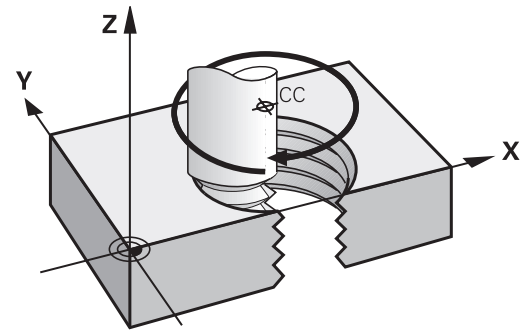
```
12 CC X+40 Y+35
13 L X+0 Y+35 RL F250 M3
14 LP PR+25 PA+120
15 CTP PR+30 PA+30
16 L Y+0
```



## Helix

A helix is a combination of a circular movement in a main plane and a linear movement perpendicular to this plane. You program the circular path in a main plane.

A helix is programmed only in polar coordinates.



### Application

- Large-diameter internal and external threads
- Lubrication grooves

### Calculating the helix

To program a helix, you must enter the total angle through which the tool is to move on the helix in incremental dimensions, and the total height of the helix.

Thread revolutions n:	Thread revolutions + thread overrun at the start and end of the thread
Total height h:	Thread pitch P times thread revolutions n
Incremental total angle IPA:	Thread revolutions x 360° + angle for beginning of thread + angle for thread overrun
Starting coordinate Z:	Pitch P times (thread revolutions + thread overrun at start of thread)

### Shape of the helix

The table below illustrates in which way the shape of the helix is determined by the work direction, direction of rotation and radius compensation.

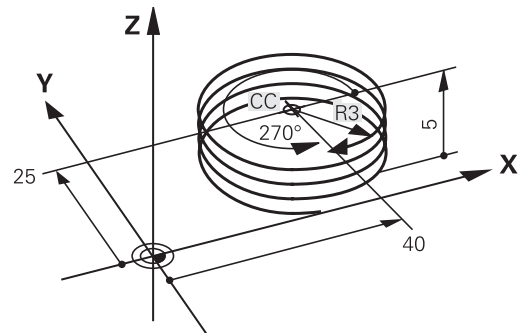
Internal thread	Work direction	Direction of rotation	Radius compensation
Right-hand	Z+	DR+	RL
Left-hand	Z+	DR-	RR
Right-hand	Z-	DR-	RR
Left-hand	Z-	DR+	RL
External thread			
Right-hand	Z+	DR+	RR
Left-hand	Z+	DR-	RL
Right-hand	Z-	DR-	RL
Left-hand	Z-	DR+	RR

### Programming a helix



Always enter the same algebraic sign for the direction of rotation and the incremental total angle **IPA**. The tool may otherwise move in a wrong path and damage the contour.

For the total angle **IPA** you can enter a value of -99 999.9999° to +99 999.9999°.



- ▶ **Polar coordinates angle:** Enter the total angle of tool traverse along the helix in incremental dimensions.
- ▶ **After entering the angle, specify the tool axis with an axis selection key**
- ▶ **Coordinate:** Enter the coordinate for the height of the helix in incremental dimensions
- ▶ **Direction of rotation DR**  
Clockwise helix: DR-  
Counterclockwise helix: DR+
- ▶ **Enter the radius compensation** according to the table

### Example: Thread M6 x 1 mm with 5 revolutions

12 CC X+40 Y+25

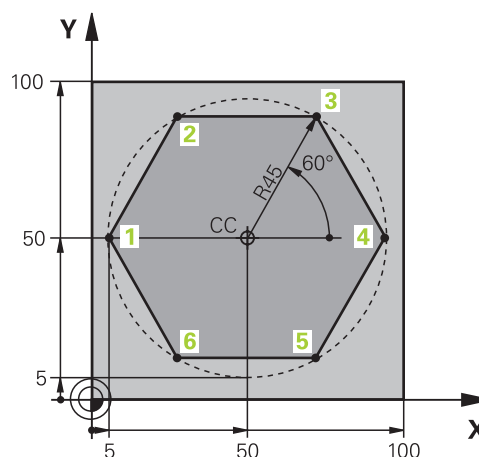
13 L Z+0 F100 M3

14 LP PR+3 PA+270 RL F50

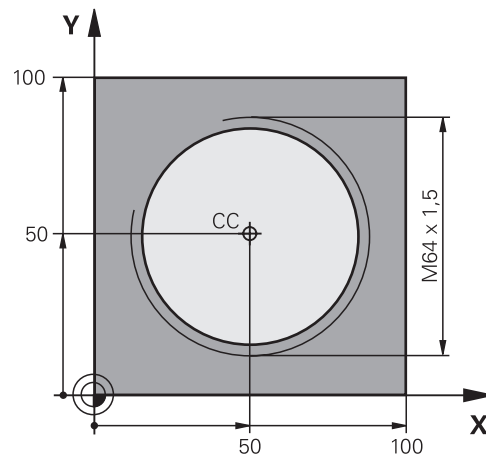
15 CP IPA-1800 IZ+5 DR-



### Example: Linear movement with polar coordinates



<b>0 BEGIN PGM LINEARPO MM</b>	
<b>1 BLK FORM 0.1 Z X+0 Y+0 Z-20</b>	Workpiece blank definition
<b>2 BLK FORM 0.2 X+100 Y+100 Z+0</b>	
<b>3 TOOL CALL 1 Z S4000</b>	Tool call
<b>4 CC X+50 Y+50</b>	Define the preset for polar coordinates
<b>5 L Z+250 R0 FMAX</b>	Retract the tool
<b>6 LP PR+60 PA+180 R0 FMAX</b>	Pre-position the tool
<b>7 L Z-5 R0 F1000 M3</b>	Move to working depth
<b>8 APPR PLCT PR+45 PA+180 R5 RL F250</b>	Approach the contour at point 1 on a circular arc with tangential connection
<b>9 LP PA+120</b>	Move to point 2
<b>10 LP PA+60</b>	Move to point 3
<b>11 LP PA+0</b>	Move to point 4
<b>12 LP PA-60</b>	Move to point 5
<b>13 LP PA-120</b>	Move to point 6
<b>14 LP PA+180</b>	Move to point 1
<b>15 DEP PLCT PR+60 PA+180 R5 F1000</b>	Depart the contour on a circular arc with tangential connection
<b>16 L Z+250 R0 FMAX M2</b>	Retract the tool, end of program
<b>17 END PGM LINEARPO MM</b>	

**Example: Helix**

<b>0 BEGIN PGM HELIX MM</b>	
<b>1 BLK FORM 0.1 Z X+0 Y+0 Z-20</b>	Workpiece blank definition
<b>2 BLK FORM 0.2 X+100 Y+100 Z+0</b>	
<b>3 TOOL CALL 1 Z S1400</b>	Tool call
<b>4 L Z+250 R0 FMAX</b>	Retract the tool
<b>5 L X+50 Y+50 R0 FMAX</b>	Pre-position the tool
<b>6 CC</b>	Transfer the last programmed position as the pole
<b>7 L Z-12.75 R0 F1000 M3</b>	Move to working depth
<b>8 APPR PCT PR+32 PA-182 CCA180 R+2 RL F100</b>	Approach the contour on a circular arc with tangential connection
<b>9 CP IPA+3240 IZ+13.5 DR+ F200</b>	Helical interpolation
<b>10 DEP CT CCA180 R+2</b>	Depart the contour on a circular arc with tangential connection
<b>11 L Z+250 R0 FMAX M2</b>	Retract the tool, end of program
<b>12 END PGM HELIX MM</b>	

## 5.6 Path contours – FK free contour programming

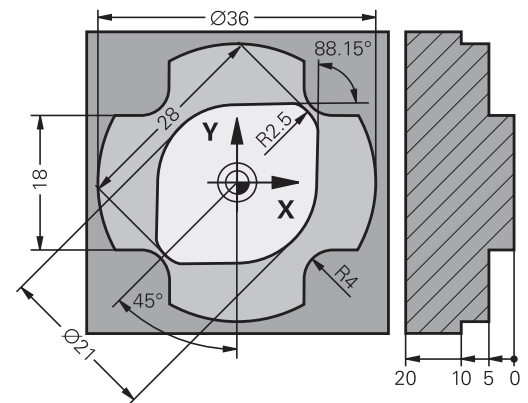
### Fundamentals

Workpiece drawings that are not dimensioned for NC often contain unconventional coordinate data that cannot be entered with the gray dialog keys.

You can enter such dimensional data directly by using the free contour programming function FK, e.g.

- If there are known coordinates on or in the proximity of the contour element
- If coordinate data refers to another contour element
- If directional data and data regarding the course of the contour are known

The control derives the contour from the known coordinate data and supports the programming dialog with the interactive FK programming graphics. The figure at upper right shows a workpiece drawing for which FK programming is the most convenient programming method.



#### Programming notes

You must enter all available data for every contour element. Even the data that does not change must be entered in every NC block—otherwise it will not be recognized.

Q parameters are permissible in all FK elements, except in elements with relative references (e.g. **RX** or **RAN**), or in elements that are referenced to other NC blocks.

If both FK blocks and conventional blocks are entered in an NC program, the FK contour must be fully defined before you can return to conventional programming.

The control needs a fixed point that it can use as the basis for all calculations. Use the gray path function keys to program a position that contains both coordinates of the working plane immediately before programming the FK contour. Do not enter any Q parameters in this NC block.

If the first NC block of an FK contour is an **FCT** or **FLT** block, you must program at least two NC blocks with the gray path function keys before it. This fully defines the approach direction.

Do not program an FK contour immediately after an **LBL** command.

You cannot combine the cycle call **M89** with FK programming.

### Define the working plane

The FK free contour programming feature can only be used for programming contour elements that lie in the working plane.

The control defines the working plane for FK programming according to the following hierarchy:

- 1 By the plane defined in a **FPOL** block
- 2 Through the working plane specified and defined in the **TOOL CALL** (e.g. **Z** = X/Y plane)
- 3 If none of this applies, the standard X/Y plane is active

Display of the FK soft key depends on the spindle axis specified when defining the workpiece blank. If for example you enter spindle axis **Z** in the workpiece blank definition, the control only shows FK soft keys for the X/Y plane.

Proceed as follows if you need a working plane other than the currently active plane for programming purposes:



- ▶ Press the **PLANE XY ZX YZ** soft key
- > The control then displays the FK soft keys in the newly selected plane.

## FK programming graphics



If you wish to use graphic support during FK programming, select the **PROGRAM + GRAPHICS** screen layout.

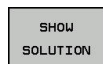
**Further information:** "Programming", Page 59

Incomplete coordinate data often is not sufficient to fully define a workpiece contour. In this case, the control indicates the possible solutions in the FK graphic. You can then select the contour that matches the drawing.

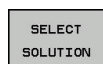
The control uses various colors in the FK graphics:

- **blue:** uniquely specified contour element  
The last FK element is only shown in blue after the departure movement.
- **violet:** not yet uniquely specified contour element
- **ocher:** tool midpoint path
- **red:** rapid traverse
- **green:** more than one solution is possible

If the data permit several possible solutions and the contour element is displayed in green, select the correct contour element as follows:



- Press the **SHOW SOLUTION** soft key repeatedly until the correct contour element is displayed. Use the zoom function if you cannot distinguish possible solutions in the standard setting



- If the displayed contour element matches the drawing, select the contour element with **SELECT SOLUTION**

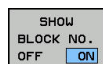
If you do not yet wish to select a green contour element, press the **START SINGLE** soft key to continue the FK dialog.



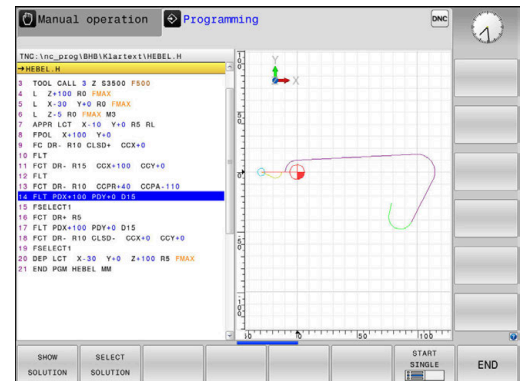
Select the green contour elements as soon as possible with the **SELECT SOLUTION** soft key. This way you can reduce the ambiguity of subsequent elements.

### Showing block numbers in the graphic window

To show a block number in the graphic window:



- Set the **SHOW OMIT BLOCK NR.** soft key to **SHOW** (soft-key row 3)









## Initiating the FK dialog

Proceed as follows to open the FK dialog:

- ▶ Press the **FK** key
- ▶ The control then displays the soft-key row with the FK functions.

If you initiate the FK dialog with one of these soft keys, the control shows additional soft-key rows. You can use them to enter known coordinates, directional data, and data regarding the course of the contour.

Soft key	FK element
	Straight line with tangential connection
	Straight line without tangential connection
	Circular arc with tangential connection
	Circular arc without tangential connection
	Pole for FK programming
	Select the working plane

## Terminating the FK dialog

Proceed as follows to exit the soft-key row for FK programming:

- ▶ Press the **END** soft key

Alternative:

- ▶ Press the **FK** key again

## Pole for FK programming

- ▶ To display the soft keys for free contour programming, press the **FK** key
- ▶ To initiate the dialog for defining the pole, press the **FPOL** soft key
- ▶ The control displays the axis soft keys of the active working plane.
- ▶ Enter the pole coordinates using these soft keys



The pole for FK programming remains active until you define a new one using FPOL.

## Free straight line programming

### Straight line without tangential connection



- ▶ To display the soft keys for free contour programming, press the **FK** key



- ▶ To initiate the dialog for free programming of straight lines, press the **FL** soft key
- ▶ The control displays additional soft keys.
- ▶ Enter all known data in the NC block by using these soft keys
- ▶ The FK graphic displays the programmed contour element in violet until sufficient data is entered. If the entered data describes several solutions, the graphic will display the contour element in green.

**Further information:** "FK programming graphics", Page 161

### Straight line with tangential connection

If the straight line connects tangentially to another contour element, initiate the dialog with the **FLT** soft key:



- ▶ To display the soft keys for free contour programming, press the **FK** key



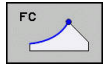
- ▶ To initiate the dialog, press the **FLT** soft key
- ▶ Enter all known data in the NC block by using the soft keys

## Free circular path programming

### Circular arc without tangential connection



- ▶ To display the soft keys for free contour programming, press the **FK** key



- ▶ To initiate the dialog for free programming of circular arcs, press the **FC** soft key
- ▶ The control displays soft keys with which you can enter direct data on the circular arc or data on the circle center.
- ▶ Enter all known data in the NC block by using these soft keys
- ▶ The FK graphic displays the programmed contour element in violet until sufficient data is entered. If the entered data describes several solutions, the graphic will display the contour element in green.

**Further information:** "FK programming graphics", Page 161

### Circular arc with tangential connection

If the circular arc connects tangentially to another contour element, initiate the dialog with the **FCT** soft key:



- ▶ To display the soft keys for free contour programming, press the **FK** key







- ▶ To initiate the dialog, press the **FCT** soft key
- ▶ Enter all known data in the NC block by using the soft keys



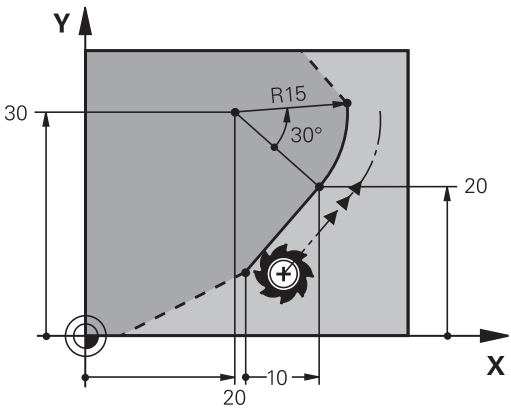
Input possibilities

End point coordinates






Soft keys	Known data
	Cartesian coordinates X and Y
	
	Polar coordinates referenced to FPOL
	

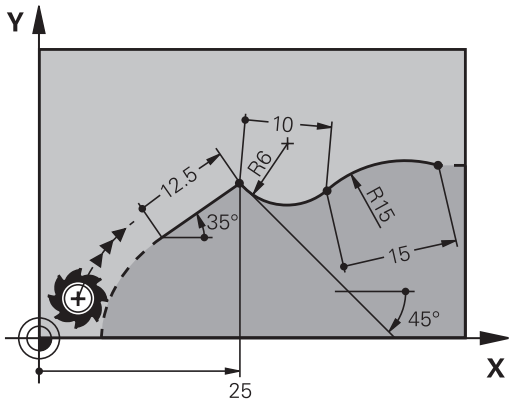
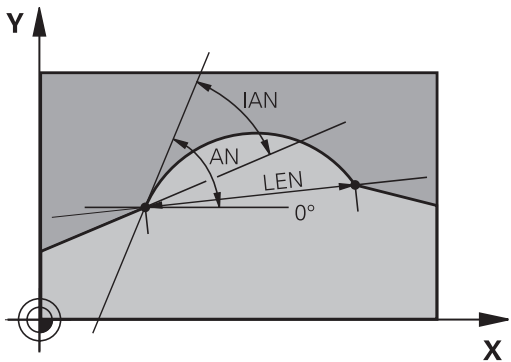
Example

7 FPOL X+20 Y+30
8 FL IX+10 Y+20 RR F100
9 FCT PR+15 IPA+30 DR+ R15



Direction and length of contour elements

Soft keys	Known data
	Length of a straight line
	Gradient angle of a straight line
	Chord length LEN of an arc
	Gradient angle AN of an entry tangent
	Center angle of an arc



NOTICE

Danger of collision!

Incremental gradient angles **IAN** are referenced by the control to the direction of the previous traversing block. NC programs from previous control models (including iTNC 530) are not compatible. There is danger of collision during the execution of imported NC programs!

- ▶ Check the sequence and contour with the aid of the graphic simulation
- ▶ Adapt imported NC programs if required

Example

27 FLT X+25 LEN 12.5 AN+35 RL F200
28 FC DR+ R6 LEN 10 AN-45
29 FCT DR- R15 LEN 15

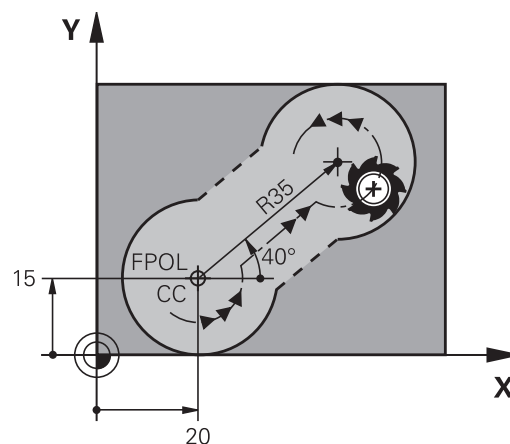
### Circle center CC, radius and direction of rotation in the FC/FCT block

The control calculates a circle center for free-programmed arcs from the data you enter. This makes it possible to program full circles in an NC block with FK programming.

If you wish to define the circle center in polar coordinates you must use FPOL, not **CC**, to define the pole. FPOL is entered in Cartesian coordinates and remains in effect until the TNC encounters a NC block in which another **FPOL** is defined.

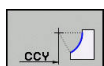
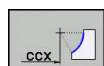


A programmed or automatically calculated circle center or pole is effective only in connected conventional or FK sections. If an FK section splits up two conventionally programmed sections, the information about a circle center or pole will be lost. The two conventionally programmed sections must each have their own (if necessary, identical) CC blocks. Conversely, this information will also be lost if there is a conventional section between two FK sections.

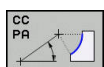
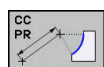


#### Soft keys

#### Known data



Circle center in Cartesian coordinates



Center point in polar coordinates



Rotational direction of the arc



Radius of an arc

#### Example

```
10 FC CCX+20 CCY+15 DR+ R15
```

```
11 FPOL X+20 Y+15
```


```
12 FL AN+40
```

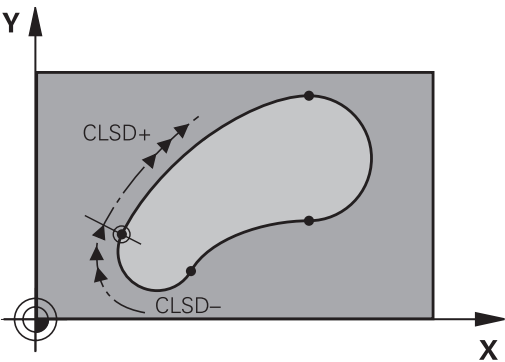
```
13 FC DR+ R15 CCPR+35 CCPA+40
```

Closed contours

You can identify the beginning and end of a closed contour with the **CLSD** soft key. This reduces the number of possible solutions for the last contour element.

Enter **CLSD** as an addition to another contour data entry in the first and last NC blocks of an FK section.

Soft key	Known data	
	Beginning of contour:	CLSD+
	End of contour:	CLSD-



Example









12 L X+5 Y+35 RL F500 M3
13 FC DR- R15 CLSD+ CCX+20 CCY+35
...
17 FC DR- R+15 CLSD-

## Auxiliary points







For both free-programmed straight lines and free-programmed circular arcs, you can enter the coordinates of auxiliary points that are located on the contour or in its proximity.

### Auxiliary points on a contour

The auxiliary points are located on the straight line, the extension of the straight line, or on the circular arc.

Soft keys		Known data
		X coordinate of an auxiliary point P1 or P2 of a straight line
		Y coordinate of an auxiliary point P1 or P2 of a straight line
		X coordinate of an auxiliary point P1, P2 or P3 of a circular path
		Y coordinate of an auxiliary point P1, P2 or P3 of a circular path

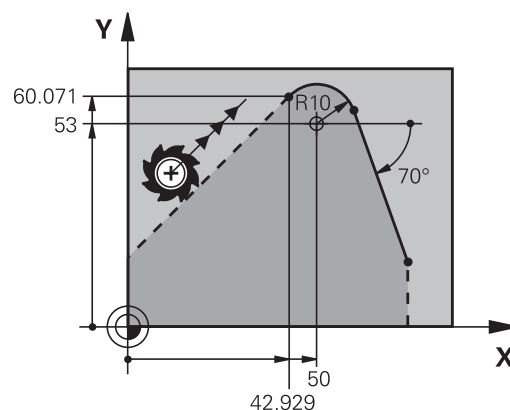
### Auxiliary points near a contour

Soft keys		Known data
		X and Y coordinates of the auxiliary point near a straight line
		Distance of auxiliary point to straight line
		X and Y coordinates of an auxiliary point near a circular arc
		Distance of auxiliary point to circular arc

### Example

```
13 FC DR- R10 P1X+42.929 P1Y+60.071
```

```
14 FLT AN-70 PDX+50 PDY+53 D10
```



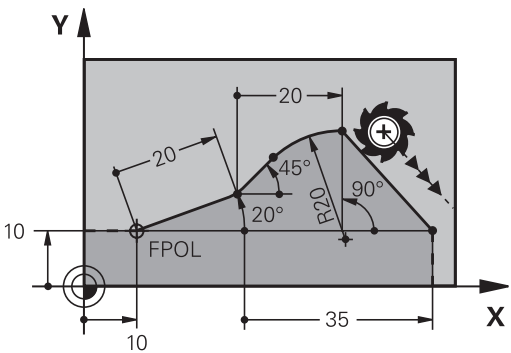
Relative data

Relative data are values based on another contour element. The soft keys and program words for relative entries begin with the letter **R**. The figure on the right shows the dimensional data that should be programmed as relative data.

The coordinates and angles for relative data are always programmed in incremental dimensions. You must also enter the NC block number of the contour element on which the data are based.

The block number of the contour element on which the relative data are based can only be located up to 64 positioning blocks before the NC block in which you program the reference.

If you delete an NC block on which relative data are based, the control will display an error message. Change the NC program first before you delete this NC block.






Data relative to NC block N: End point coordinates

Soft keys	Known data
<div><div>RX [N...]</div><div>RY [N...]</div></div>	Cartesian coordinates relative to NC block N
<div><div>RPR [N...]</div><div>RPA [N...]</div></div>	Polar coordinates relative to NC block N

Example

12 FPOL X+10 Y+10
13 FL PR+20 PA+20
14 FL AN+45
15 FCT IX+20 DR- R20 CCA+90 RX 13
16 FL IPR+35 PA+0 RPR 13

### Data relative to NC block N: Direction and distance of the contour element

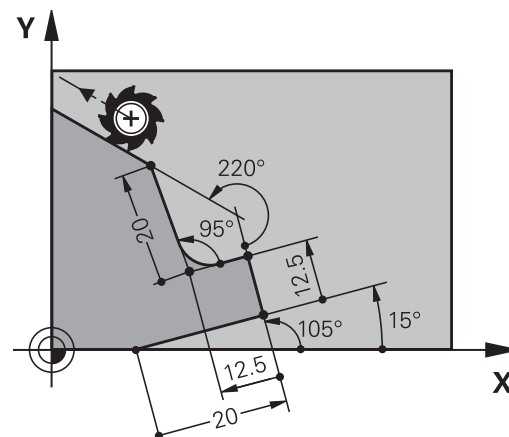
Soft key	Known data
	Angle between a straight line and another element or between the entry tangent of the arc and another element
	Straight line parallel to another contour element
	Distance from a straight line to a parallel contour element

#### Example





```

17 FL LEN 20 AN+15
18 FL AN+105 LEN 12.5
19 FL PAR 17 DP 12.5
20 FSELECT 2
21 FL LEN 20 IAN+95
22 FL IAN+220 RAN 18

```



### Data relative to NC block N: Circle center CC

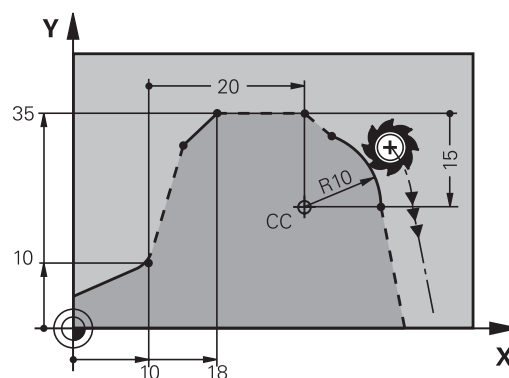
Soft key	Known data
	 Cartesian coordinates of the circle center relative to NC block N
	 Polar coordinates of the circle center relative to NC block N

#### Example

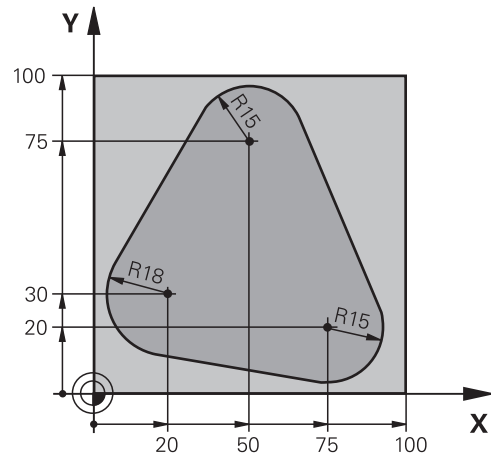
```

12 FL X+10 Y+10 RL
13 FL ...
14 FL X+18 Y+35
15 FL ...
16 FL ...
17 FC DR- R10 CCA+0 ICCX+20 ICCY-15 RCCX12 RCCY14

```

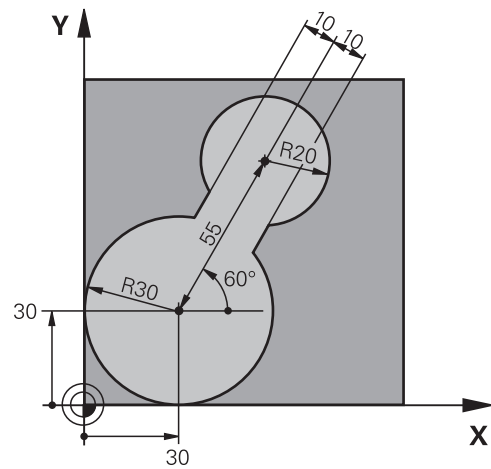


## Example: FK programming 1



<b>0 BEGIN PGM FK1 MM</b>	
<b>1 BLK FORM 0.1 Z X+0 Y+0 Z-20</b>	Workpiece blank definition
<b>2 BLK FORM 0.2 X+100 Y+100 Z+0</b>	
<b>3 TOOL CALL 1 Z S500</b>	Tool call
<b>4 L Z+250 R0 FMAX</b>	Retract the tool
<b>5 L X-20 Y+30 R0 FMAX</b>	Pre-position the tool
<b>6 L Z-10 R0 F1000 M3</b>	Move to working depth
<b>7 APPR CT X+2 Y+30 CCA90 R+5 RL F250</b>	Approach the contour on a circular arc with tangential connection
<b>8 FC DR- R18 CLSD+ CCX+20 CCY+30</b>	FK contour section:
<b>9 FLT</b>	Program all known data for each contour element
<b>10 FCT DR- R15 CCX+50 CCY+75</b>	
<b>11 FLT</b>	
<b>12 FCT DR- R15 CCX+75 CCY+20</b>	
<b>13 FLT</b>	
<b>14 FCT DR- R18 CLSD- CCX+20 CCY+30</b>	
<b>15 DEP CT CCA90 R+5 F1000</b>	Depart the contour on a circular arc with tangential connection
<b>16 L X-30 Y+0 R0 FMAX</b>	
<b>17 L Z+250 R0 FMAX M2</b>	Retract the tool, end of program
<b>18 END PGM FK1 MM</b>	

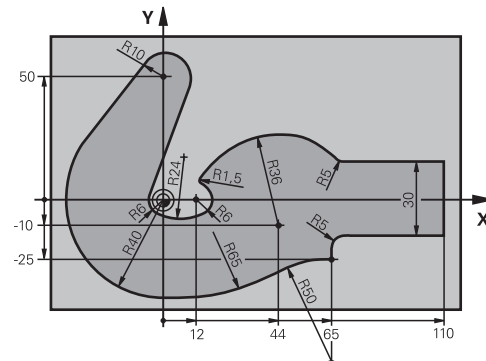
## Example: FK programming 2



0 BEGIN PGM FK2 MM	
1 BLK FORM 0.1 Z X+0 Y+0 Z-20	Workpiece blank definition
2 BLK FORM 0.2 X+100 Y+100 Z+0	
3 TOOL CALL 1 Z S4000	Tool call
4 L Z+250 R0 FMAX	Retract the tool
5 L X+30 Y+30 R0 FMAX	Pre-position the tool
6 L Z+5 R0 FMAX M3	Pre-position the tool
7 L Z-5 R0 F100	Move to working depth
8 APPR LCT X+0 Y+30 R5 RR F350	Approach the contour on a circular arc with tangential connection
9 FPOL X+30 Y+30	FK contour section:
10 FC DR- R30 CCX+30 CCY+30	Program all known data for each contour element
11 FL AN+60 PDX+30 PDY+30 D10	
12 FSELECT 3	
13 FC DR- R20 CCPR+55 CCPA+60	
14 FSELECT 2	
15 FL AN-120 PDX+30 PDY+30 D10	
16 FSELECT 3	
17 FC X+0 DR- R30 CCX+30 CCY+30	
18 FSELECT 2	
19 DEP LCT X+30 Y+30 R5	Depart the contour on a circular arc with tangential connection
20 L Z+250 R0 FMAX M2	Retract the tool, end of program
21 END PGM FK2 MM	



### Example: FK programming 3



0 BEGIN PGM FK3 MM	
1 BLK FORM 0.1 Z X-45 Y-45 Z-20	Workpiece blank definition
2 BLK FORM 0.2 X+120 Y+70 Z+0	
3 TOOL CALL 1 Z S4500	Tool call
4 L Z+250 R0 FMAX	Retract the tool
5 L X-70 Y+0 R0 FMAX	Pre-position the tool
6 L Z-5 R0 F1000 M3	Move to working depth
7 APPR CT X-40 Y+0 CCA90 R+5 RL F250	Approach the contour on a circular arc with tangential connection
8 FC DR- R40 CCX+0 CCY+0	FK contour section:
9 FLT	Program all known data for each contour element
10 FCT DR- R10 CCX+0 CCY+50	
11 FLT	
12 FCT DR+ R6 CCX+0 CCY+0	
13 FCT DR+ R24	
14 FCT DR+ R6 CCX+12 CCY+0	
15 FSELECT 2	
16 FCT DR- R1.5	
17 FCT DR- R36 CCX+44 CCY-10	
18 FSELECT 2	
19 FCT DR+ R5	
20 FLT X+110 Y+15 AN+0	
21 FL AN-90	
22 FL X+65 AN+180 PAR21 DP30	
23 RND R5	
24 FL X+65 Y-25 AN-90	
25 FC DR+ R50 CCX+65 CCY-75	
26 FCT DR- R65	
27 FSELECT 1	
28 FCT Y+0 DR- R40 CCX+0 CCY+0	
29 FSELECT 4	

<b>30 DEP CT CCA90 R+5 F1000</b>	Depart the contour on a circular arc with tangential connection
<b>31 L X-70 R0 FMAX</b>	
<b>32 L Z+250 R0 FMAX M2</b>	Retract the tool, end of program
<b>33 END PGM FK3 MM</b>	

# 6

## **Programming Aids**



## 6.1 GOTO function

### Using the GOTO key




#### Jumping with the GOTO key

Use the **GOTO** key to jump to a specific location in the NC program, regardless of the active operating mode.

Proceed as follows:

- 
  - ▶ Press the **GOTO** key
  - ▶ The control opens a pop-up window.
  - ▶ Enter a number
- 
  - ▶ Select the jump statement by soft key, e.g. move down the number of lines entered

The control provides the following options:

Soft key	Function
	Move up the number of lines entered
	Move down the number of lines entered
	Jump to the block number entered




Use the **GOTO** function only during programming and testing of NC programs. Use the block scan function during program run.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

#### Quick selection with the GOTO key

With the **GOTO** key, you can open the Smart Select window that makes it easy for you to select special functions or cycles.

Proceed as follows to select special functions:

- 
  - ▶ Press the **SPEC FCT** key
- 
  - ▶ Press the **GOTO** key
  - ▶ The control displays a pop-up window showing a structural view of the special functions
  - ▶ Select the desired function

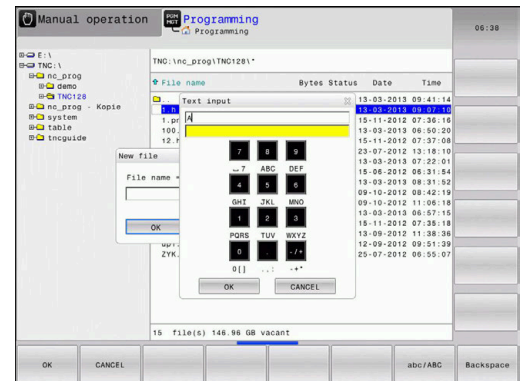
**Further information:** Cycle Programming User's Manual

#### Opening the selection window with the GOTO key

When the control provides a selection menu, you can use the **GOTO** key to open the selection window. This allows you to view the available entries.

## 6.2 Screen keypad

If you are using the compact version of the control (without alphabetic keyboard), you can enter letters and special characters with the screen keypad or with an alphabetic keyboard connected to the USB port.



### Entering text with the screen keypad

Proceed as follows to use the screen keypad:

- ▶ Press the **GOTO** key if you want to enter letters, e.g. a program name or directory name, using the screen keypad.
- ▶ The control opens a window in which the numeric keypad of the control is displayed with the corresponding letters assigned.
- ▶ Press the numerical key until the cursor is on the desired letter
- ▶ Wait until the control transfers the selected character before you enter the next character
- ▶ Use the **OK** soft key to load the text into the open dialog field

Use the **abc/ABC** soft key to select upper or lower case. If your machine manufacturer has defined additional special characters, you can call them with the **SPECIAL CHARACTERS** soft key and insert them. Use the **BACKSPACE** soft key to delete individual characters.

## 6.3 Display of NC programs

### Syntax highlighting

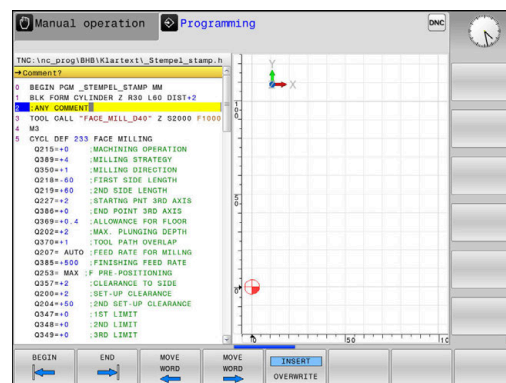
The control displays syntax elements with various colors according to their meaning. Color-highlighting makes the NC programs easier to read and clearer.

#### Color highlighting of syntax elements

Use	Color
Standard color	Black
Display of comments	Green
Display of numerical values	Blue
Display of the block number	Violet
Display of FMAX	Orange
Display of the feed rate	Brown

### Scrollbar

Screen content can be shifted with the mouse using the scrollbar at the right edge of the program window. In addition, the size and position of the scrollbar indicates program length and cursor position.



## 6.4 Adding comments

### Application

You can add comments to an NC program to explain program steps or make general notes.

- i** The control shows long comments in different ways, depending on the machine parameter **lineBreak** (no. 105404). It either wraps the comment lines or displays the **>>** symbol to indicate additional content. The last character in a comment block must not have any tilde(~).

You can add comments in different ways.

### Entering comments during programming

- i** To use this function you will need a alphabetic keyboard connected via USB.

- ▶ Enter the data for an NC block
- ▶ Press the semicolon key **;** on the alphabetic keyboard
- ▶ The control displays the dialog prompt **Comment?**
- ▶ Enter the comment
- ▶ Press the **END** key to conclude the NC block

### Inserting comments after program entry

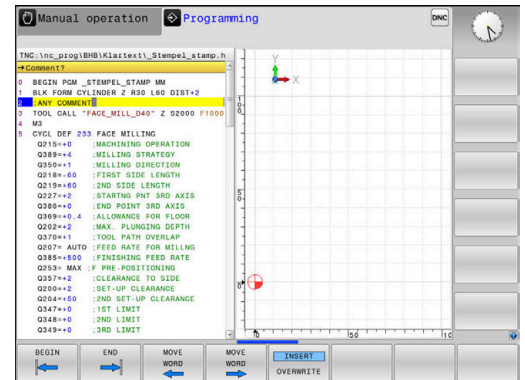
- i** To use this function you will need a alphabetic keyboard connected via USB.

- ▶ Select the NC block to which you want to add the comment
- ▶ Select the last word in the NC block with the right arrow key:
- ▶ Press the semicolon key **;** on the alphabetic keyboard
- ▶ The control displays the dialog prompt **Comment?**
- ▶ Enter the comment
- ▶ Press the **END** key to conclude the NC block

### Entering a comment in a separate NC block

- i** To use this function you will need a alphabetic keyboard connected via USB.

- ▶ Select the NC block after which you want to insert the comment
- ▶ Initiate the programming dialog with the semicolon key **;** on the alphabetic keyboard
- ▶ Enter your comment and conclude the NC block by pressing the **END** key



## Commenting out an existing NC block

Proceed as follows to change an existing NC block to a comment:

- ▶ Select the NC block to be commented out



- ▶ Press the **INSERT COMMENT** soft key
- ▶ The control inserts a semicolon ; at the beginning of the block.
- ▶ Press the **END** key

## Changing a comment for an NC block

Proceed as follows to change a commented-out NC block to an active NC block:

- ▶ Select the comment block you want to change


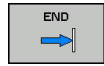


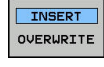


- ▶ Press the **REMOVE COMMENT** soft key

Alternative:

- ▶ Press the > key on the alphabetic keyboard
- ▶ The control removes the semicolon ; at the beginning of the block.
- ▶ Press the **END** key

## Functions for editing of the comment

Soft key	Function
	Jump to beginning of comment
	Jump to end of comment
	Jump to the beginning of a word. Use a space to separate words
	Jump to the end of a word. Use a space to separate words
	Switch between paste and overwrite mode



## 6.5 Freely editing an NC program





Certain syntax elements, such as LN blocks, cannot be entered directly in the NC editor by using the available keys and soft keys.

To prevent the use of an external text editor, the control offers the following possibilities:

- Free syntax input using the control's integrated text editor
- Free syntax input using the **?** key in the NC editor

### Free syntax input using the control's integrated text editor

Proceed as follows to add syntax to an existing NC program:

- |   |   |
|---|---|
|  | <ul style="list-style-type: none"> <li>▶ Press the <b>PGM MGT</b> key</li> <li>&gt; The control opens the file manager.</li> </ul>  |
|  | <ul style="list-style-type: none"> <li>▶ Press the <b>MORE FUNCTIONS</b> soft key</li> </ul>  |
|  | <ul style="list-style-type: none"> <li>▶ Press the <b>SELECT EDITOR</b> soft key</li> <li>&gt; The control opens a selection window.</li> </ul>                             |
|  | <ul style="list-style-type: none"> <li>▶ Select the <b>TEXT EDITOR</b> option</li> <li>▶ Confirm your selection with <b>OK</b></li> <li>▶ Add the desired syntax</li> </ul> |






The control does not check the syntax in the text editor. Check your entries in the NC editor when you are finished.

### Free syntax input using the **?** key in the NC editor



To use this function you will need a alphabetic keyboard connected via USB.

Proceed as follows to add syntax to an existing, open NC program:

- |   |  |
|---|--|
|  | <ul style="list-style-type: none"> <li>▶ Enter <b>?</b></li> <li>&gt; The control opens a new NC block.</li> </ul>       |
|  |  |
|  | <ul style="list-style-type: none"> <li>▶ Add the desired syntax</li> <li>▶ Confirm your entry with <b>END</b></li> </ul> |



After confirmation, the control checks the syntax. Errors will result in **ERROR** blocks.

## 6.6 Skipping NC blocks

### Insert a slash (/)

You can optionally hide NC blocks.

Proceed as follows to hide NC blocks in the **Programming** operating mode:



- ▶ Select the desired NC block



- ▶ Press the **INSERT** soft key
- > The control inserts a slash (/).

### Delete the slash (/)

Proceed as follows to show NC blocks in the **Programming** operating mode again:



- ▶ Select the hidden NC block



- ▶ Press the **REMOVE** soft key
- > The control removes the slash (/).

## 6.7 Structuring NC programs

### Definition and applications

The control enables you to comment NC programs in structuring blocks. Structuring blocks are texts with up to 252 characters and are used as comments or headlines for the subsequent program lines.

With the aid of appropriate structuring blocks, you can organize long and complex NC programs in a clear and comprehensible manner.

This function is particularly convenient if you want to change the NC program later. Structuring blocks can be inserted into the NC program at any point.

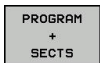
Structure blocks can also be displayed in a separate window, and be edited or added to, as desired. Use the appropriate screen layout for this.

The control manages the inserted structure items in a separate file (extension: .SEC.DEF). This speeds navigation in the program structure window.

The **PROGRAM + SECTS** screen layout can be selected in the following operating modes:

- Program run, single block
- Program run, full sequence
- Programming

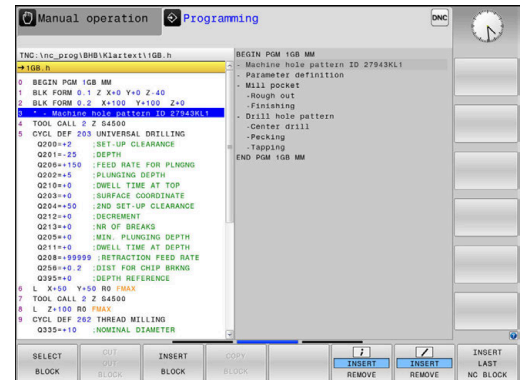
### Displaying the program structure window / Changing the active window



- Display structure window: For this screen layout press the **PROGRAM + SECTS** soft key



- Change the active window: Press the **CHANGE WINDOW** soft key



## Inserting a structure block in the program window

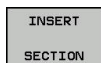
- ▶ Select the NC block after which you want to insert the structuring block



- ▶ Press the **SPEC FCT** key



- ▶ Press the **PROGRAMMING AIDS** soft key



- ▶ Press the **INSERT SECTION** soft key

- ▶ Enter the structuring text



- ▶ Change the structuring depth (indenting) via soft key



The structure items can be indented only during editing.



You can also insert structure blocks with the key combination **Shift + 8**.

## Selecting blocks in the program structure window

If you are scrolling through the program structure window block by block, the control at the same time automatically moves the corresponding NC blocks in the program window. This way you can quickly skip large program sections.

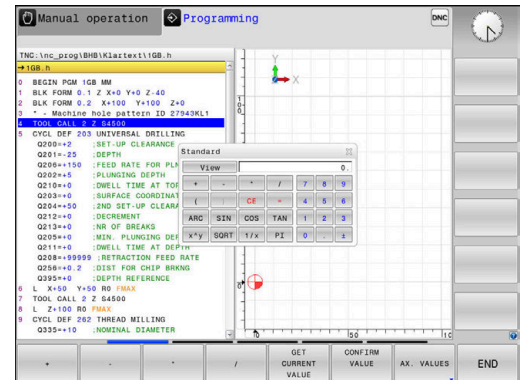
## 6.8 Calculator

### Operation

The control features an integrated calculator with the basic mathematical functions.

- ▶ Press the **CALC** key to show the calculator
- ▶ Select the arithmetical functions: The calculator is operated with short commands via soft key or through an alphabetic keyboard
- ▶ Press the **CALC** key to close the calculator

Calculate function	Shortcut (soft key)
Addition	+
Subtraction	−
Multiplication	*
Division	/
Calculating with parentheses	( )
Arc cosine	ARC
Sine	SIN
Cosine	COS
Tangent	TAN
Powers of values	X^Y
Square root	SQRT
Inversion	1/x
pi (3.14159265359)	PI
Add value to buffer memory	M+
Save the value to buffer memory	MS
Recall from buffer memory	MR
Delete buffer memory contents	MC
Natural logarithm	LN
Logarithm	LOG
Exponential function	e^x
Check the algebraic sign	SGN
Form the absolute value	ABS



Calculate function	Shortcut (soft key)
Truncate decimal places	INT
Truncate places before the decimal point	FRAC
Modulus operator	MOD
Select view	View
Delete value	CE
Unit of measure	MM or INCH
Show angle values in radians (standard: angle in degrees)	RAD
Select the display mode of the numerical value	DEC (decimal) or HEX (hexadecimal)

#### Transferring the calculated value into the NC program

- ▶ Use the arrow keys to select the word into which the calculated value is to be transferred
- ▶ Superimpose the on-line calculator by pressing the **CALC** key and perform the desired calculation
- ▶ Press the **CONFIRM VALUE** soft key
- > The control transfers the value into the active input field and closes the calculator.



You can also transfer values from an NC program into the calculator. When you press the **GET CURRENT VALUE** soft key or the **GOTO** key, the control transfers the value from the active input field to the calculator.

The calculator remains in effect even after a change in operating modes. Press the **END** soft key to close the calculator.

**Functions in the pocket calculator**

Soft key	Function
AX. VALUES	Load the nominal or reference value of the respective axis position into the calculator
GET CURRENT VALUE	Load the numerical value from the active input field into the calculator
CONFIRM VALUE	Load the numerical value from the calculator field into the active input field
COPY FIELD	Copy the numerical value from the calculator
PASTE FIELD	Insert the copied numerical value into the calculator
CUTTING DATA CALCULATOR	Open the cutting data calculator



You can also move the calculator with the arrow keys of your alphabetic keyboard. If you have connected a mouse you can also position the calculator with this.

## 6.9 Cutting data calculator

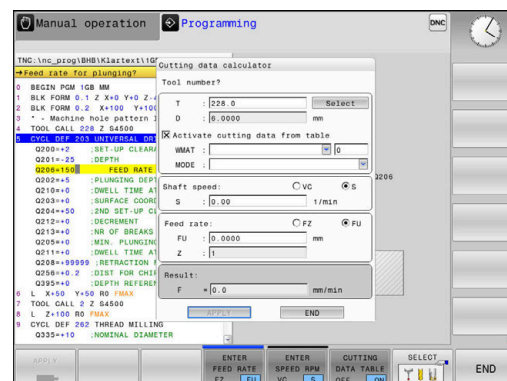
### Application

With the cutting data calculator you can calculate the spindle speed and the feed rate for a machining process. Then you can load the calculated values into an opened feed rate or spindle speed dialog box in the NC program.

To open the cutting data calculator, press the **CUTTING DATA CALCULATOR** soft key.

The control shows the soft key if you

- press the **CALC** key
- open the dialog field for spindle speed input in the TOOL CALL block
- open the dialog field for feed rate input in positioning blocks or cycles
- press the **F** soft key in the **Manual Operation** mode
- press the **S** soft key in the **Manual Operation** mode





### Display modes of the cutting data calculator

The cutting data calculator is displayed with different input fields depending on whether you calculate a spindle speed or a feed rate:

#### Window for spindle speed calculation:

Abbrev.	Meaning
T:	Tool number
D:	Diameter of the tool
VC:	Cutting speed
S=	Result for spindle speed

If you open the speed calculator in a dialog where the tool is already defined, the speed calculator automatically applies the tool number and diameter. You only need to enter **VC** in the dialog field.

#### Window for feed rate calculation:











Abbrev.	Meaning
T:	Tool number
D:	Diameter of the tool
VC:	Cutting speed
S:	Spindle speed
Z:	Number of teeth
FZ:	Feed per tooth
FU:	Feed per revolution
F=	Result for feed rate



You can transfer the feed rate from the **TOOL CALL** block into subsequent NC blocks by pressing the **F AUTO** soft key. If you have to change the feed rate later, you only need to adjust the feed rate value in the **TOOL CALL** block.

### Functions of the cutting data calculator

You have the following possibilities depending on where you open the cutting data calculator:

Soft key	Function
	Transfer the value from the cutting data calculator into the NC program
	Toggle between feed-rate calculation and spindle-speed calculation
	Toggle between feed per tooth and feed per revolution
	Toggle between spindle speed and cutting speed
	Activate or deactivate working with cutting data tables
	Select a tool from the tool table
	Move the cutting data calculator in the direction of the arrow
	Switch to the calculator
	Use inch values in the cutting data calculator
	Close the cutting data calculator

### Working with cutting data tables

#### Application

If you store tables for materials, cutting materials, and cutting data on the control, then the cutting data calculator can use the values in these tables.

Proceed as follows before working with automatic calculation of the spindle speed and feed rate:

- ▶ Enter the type of workpiece material in the table WMAT.tab
- ▶ Enter the type of cutting material in the file TMAT.tab
- ▶ Enter the combination of workpiece material and cutting material in a cutting data table
- ▶ Define the tool with the necessary values in the tool table
  - Tool radius
  - Number of teeth
  - Cutting material
  - Cutting data table

### Workpiece material WMAT

Define the workpiece materials in the WMAT.tab table. You must save this table in the directory **TNC:\table**.

This table contains the column **WMAT** for the material and a column called **MAT\_CLASS**; here you categorize the materials into material classes with the same cutting conditions, e.g. according to DIN EN 10027-2.

Enter the workpiece material as follows in the cutting data calculator:

- ▶ Select the cutting data calculator
- ▶ Select **Activate cutting data from table** in the pop-up window
- ▶ Select **WMAT** from the drop-down menu

TNC:\table\WMAT.TAB		
NR	WMAT	MAT_CLASS
1		10
2	1.0038	10
3	1.0044	10
4	1.0114	10
5	1.0177	10
6	1.0143	10
7	St 37-2	10
8	St 37-3 N	10
9	X 14 CrMo S 17	20
10	1.1404	20
11	1.4305	20
12	V2A	21
13	1.4301	21
14	AlCu4PBmg	100
15	Aluminium	100
16	PTFE	200

### Cutting material TMAT

Cutting materials are defined in the TMAT.tab table. You must save this table in the directory **TNC:\table**.

You assign the cutting material in the **TMAT** column of the tool table. You can create columns with other names, such as **ALIAS1** and **ALIAS2** in order to enter alternative names for the same cutting material.

## Cutting data table

Define the combinations of workpiece material and cutting material with the corresponding cutting data in a table with the file extension .CUT. You must save this table in the directory **TNC:\system\Cutting-Data**.

You assign the appropriate cutting data table in the **CUTDATA** column of the tool table.

NR	MAT_CLASS	MODE	TMAT	VC	FTYPE
0	10 Rough		HSS	28	
1	10 Rough		VHM	78	
2	10 Finish		HSS	30	
3	10 Finish		VHM	70	
4	10 Rough		HSS coated	78	
5	10 Finish		HSS coated	82	
6	20 Rough		VHM	90	
7	20 Finish		VHM	82	
8	100 Rough		HSS	150	
9	100 Finish		HSS	145	
10	100 Rough		VHM	450	
11	100 Finish		VHM	440	
12					
13					
14					



Use this simplified table if you use tools that have only a single diameter, or if the diameter is not relevant to the feed rate, i.e. for indexable inserts.

The cutting data table contains the following columns:

- **MAT\_CLASS**: Material class
- **MODE**: Machining mode, such as finishing
- **TMAT**: Cutting material
- **VC**: Cutting speed
- **FTYPE**: Type of feed rate **FZ** or **FU**
- **F**: Feed rate

## Diameter-dependent cutting data table

In many cases the diameter of the tool determines which cutting data you can use. Use the cutting data table with the file extension .CUTD for this purpose. You must save this table in the directory **TNC:\system\Cutting-Data**.

You assign the appropriate cutting data table in the **CUTDATA** column of the tool table.

The diameter-dependent cutting data table contains the following additional columns:

- **F\_D\_0**: Feed rate for Ø 0 mm
- **F\_D\_0\_1**: Feed rate for Ø 0.1 mm
- **F\_D\_0\_12**: Feed rate for Ø 0.12 mm
- ...

NR	F_D_0	F_D_0_1	F_D_0_12	F_D_0_15	F_D_0_2	F_D_0_25	F_D_0_3	F_D_0_4	F_D_0_5	F_D_0_6
1						0.0010			0.0010	
2									0.0020	
3						0.0010			0.0010	
4						0.0010			0.0010	
5									0.0020	
6						0.0010			0.0010	
7						0.0010			0.0010	
8						0.0010			0.0020	
9						0.0010			0.0010	
10						0.0010			0.0030	
11						0.0010			0.0030	
12						0.0010			0.0030	
13						0.0010			0.0030	
14						0.0010			0.0030	
15						0.0010			0.0030	
16						0.0010			0.0010	
17						0.0020			0.0020	
18						0.0010			0.0010	
19						0.0010			0.0010	
20									0.0020	
21						0.0010			0.0010	
22						0.0010			0.0010	
23									0.0020	
24						0.0010			0.0010	
25						0.0010			0.0030	
26						0.0010			0.0030	
27						0.0010			0.0030	



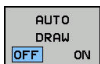
You don't need to fill in all columns. If a tool diameter is between two defined columns, the control linearly interpolates the feed rate.

## 6.10 Programming graphics

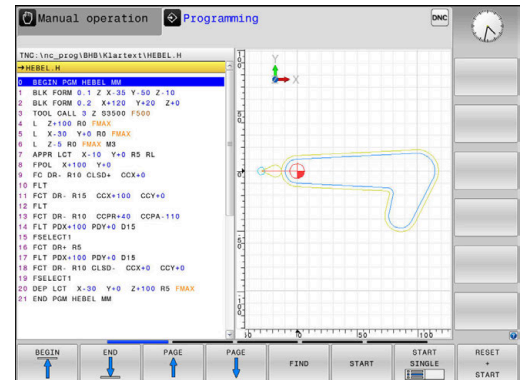
### Activating and deactivating programming graphics

While you are writing an NC program, you can have the control generate a 2-D pencil-trace graphic of the programmed contour.

- ▶ Press the **Screen layout** key
- ▶ Press the **PROGRAM + GRAPHICS** soft key
- The control shows the NC program to the left and graphics to the right.



- ▶ Set the **AUTO DRAW** soft key to **ON**
- While you are entering the program lines, the control generates each programmed movement in the graphics window in the right screen half.



If you do not wish to have the control generate graphics during programming, set the **AUTO DRAW** soft key to **OFF**.



If **AUTO DRAW** is set to **ON**, the control ignores the following program content when creating 2-D pencil-trace graphics:

- Program section repetitions
- Jump commands
- M functions, such as M2 or M30
- Cycle calls
- Warnings due to locked tools

Therefore, only use automatic drawing during contour programming.

The control resets the tool data if you reopen an NC program or press the **RESET + START** soft key.

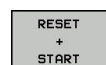
The control uses various colors in the programming graphics:

- **blue:** uniquely specified contour element
- **violet:** not yet uniquely specified contour element, can still be modified by e.g. an RND
- **light blue:** holes and threads
- **ocher:** tool midpoint path
- **red:** rapid traverse

**Further information:** "FK programming graphics", Page 161

## Generating a graphic for an existing NC program

- Use the arrow keys to select the NC block up to which you want the graphic to be generated, or press **GOTO** and enter the desired block number



- Reset previously active tool data and generate graphics: Press the **RESET + START** soft key

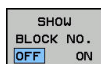
### Additional functions:

Soft key	Function
	Reset previously active tool data. Generate programming graphics
	Generate programming graphic blockwise
	Generate a complete graphic or complete it after <b>RESET + START</b>
	Stop the programming graphics. This soft key only appears while the control is generating the programming graphics
	Selecting views <ul style="list-style-type: none"> <li>■ Plan view</li> <li>■ Front view</li> <li>■ Page view</li> </ul>
	Display or hide tool paths
	Display or hide tool paths in rapid traverse

## Block number display ON/OFF



- ▶ Shift the soft-key row

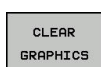


- ▶ Display block numbers: **BLOCK NO.** soft keySet **BLOCK NO. SHOW OMIT** to **SHOW**
- ▶ Hide block numbers: **BLOCK NO.** soft keySet **BLOCK NO. SHOW OMIT** to **HIDE**

## Erasing the graphic



- ▶ Shift the soft-key row



- ▶ Erase the graphics: Press the **CLEAR GRAPHICS** soft key

## Showing grid lines



- ▶ Shift the soft-key row










- ▶ Show grid lines: Press the **Show grid lines** soft key

## Magnification or reduction of details

You can select the graphics display

- Shift the soft-key row

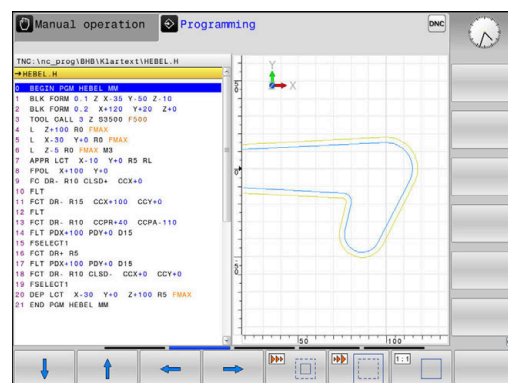
The following functions are available:

Soft key	Function
 	Shift section
 	
	Reduce section
	Enlarge section
	Reset section

With the **RESET BLK FORM** soft key, you can restore the original section.

You can also use the mouse to change the graphic display. The following functions are available:

- To shift the model, hold the center mouse button or mouse wheel down and move the mouse. If you simultaneously press the shift key, you can only shift the model horizontally or vertically.
- To zoom in on a certain area, mark a zoom area by holding the left mouse button down. After you release the left mouse button, the control zooms in on the defined area.
- To rapidly magnify or reduce any area, rotate the mouse wheel backwards or forwards.





## 6.11 Error messages

### Display of errors

The control displays error messages in the following cases, for example:

- Incorrect data input
- Logical errors in the NC program
- Contour elements that are impossible to machine
- Incorrect use of touch probes

When an error occurs, the control displays it in red type in the header.



The control uses different colors for different error classes:

- red for errors
- yellow for warnings
- green for notes
- blue for information

Long and multi-line error messages are displayed in abbreviated form. Complete information on all pending errors is shown in the error window.

The control displays an error message in the header until it is cleared or replaced by a higher-priority error (higher error class). Information that appears only briefly is always displayed.

An error message that contains an NC block number was caused by an error in the indicated NC block or in the preceding NC block.

If a rare **processor check error** should occur, the control automatically opens the error window. You cannot correct such an error. Shut down the system and restart the control.

### Opening the error window



- ▶ Press the **ERR** key
- > The control opens the error window and displays all accumulated error messages.

### Closing the error window



- ▶ Press the **END** soft key, or

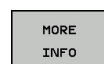


- ▶ Press the **ERR** key
- > The control closes the error window.

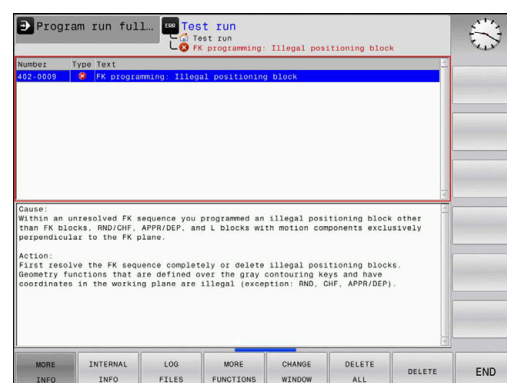
## Detailed error messages

The control displays possible causes of the error and suggestions for solving the problem:

- Open the error window



- Information on the error cause and corrective action: Position the cursor on the error message and press the **MORE INFO** soft key
- The control opens a window with information on the error cause and corrective action.
- Leave Info: Press the **MORE INFO** soft key again



## Soft key: INTERNAL INFO

The **INTERNAL INFO** soft key supplies information on the error message. This information is only required if servicing is needed.

- Open the error window

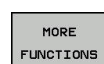


- Detailed information about the error message: Position the cursor on the error message and press the **INTERNAL INFO** soft key
- The control opens a window with internal information about the error.
- Exit the details: Press the **INTERNAL INFO** soft key again

## Soft key FILTER

The **FILTER** soft key enables you to filter identical warnings listed immediately in succession.

- Open the error window



- Press the **MORE FUNCTIONS** soft key



- Press the **FILTER** soft key. The control filters the identical warnings



- Exit the filter: Press the **GO BACK** soft key

## Clearing errors

### Clearing errors outside of the error window

- CE** ▶ Clear the errors/messages in the header: Press the **CE** key



In certain situations you cannot use the **CE** key for clearing the errors because the key is used for other functions.

### Clearing errors

- ▶ Open the error window



- ▶ Clear individual error messages: Position the cursor on the error message and press the **DELETE** soft key.



- ▶ Clear all error messages: Press the **DELETE ALL** soft key.



If the cause of the error has not been corrected, the error message cannot be cleared. In this case, the error message remains in the window.

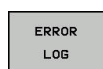
## Error log

The control stores errors occurred and important events (e.g. system start) in an error log. The capacity of the error log is limited. If the log is full, the control uses a second file. If this is also full, the first error log is deleted and newly written etc. If required, switch from **CURRENT FILE** to **PREVIOUS FILE** to view the history.

- ▶ Open the error window.



- ▶ Press the **LOG FILES** soft key



- ▶ Open the error log file: Press the **ERROR LOG** soft key



- ▶ Set the previous error log if required: Press the **PREVIOUS FILE** soft key







- ▶ Set the current error log if required: Press the **CURRENT FILE** soft key

The oldest entry is at the beginning of the log file, and the most recent entry is at the end.









## Keystroke log

The control stores each key pressed and important events (e.g. system start) in a keystroke log. The capacity of the keystroke log is limited. If the keystroke log is full, the control switches to a second keystroke log. If this is also full, the first keystroke log is deleted and newly written etc. If required, switch from **CURRENT FILE** to **PREVIOUS FILE** to view the history of the inputs.

	► Press the <b>LOG FILES</b> soft key
	► Open the keystroke log file: Press the <b>KEYSTROKE LOG</b> soft key
	► Set the previous keystroke log if required: Press the <b>PREVIOUS FILE</b> soft key
	► Set the current keystroke log if required: Press the <b>CURRENT FILE</b> soft key

The control saves each key pressed during operation in a keystroke log. The oldest entry is at the beginning, and the most recent entry is at the end of the file.

### Overview of the keys and soft keys for viewing the log

Soft key/ Keys	Function
	Go to beginning of keystroke log
	Go to end of keystroke log
	Find text
	Current keystroke log
	Previous keystroke log
	Up/down one line
	
	Return to main menu

## Informational texts

If an operating error occurred, e.g. pressing an impermissible key or entering a value outside of a validity range, the control displays an information text in the header to inform you of the operating error. The control deletes this information text with the next valid entry.

## Saving service files

If necessary, you can save the current status of the control and make it available to a service technician for evaluation. A group of service files is saved (error and keystroke logs as well as other files that contain information about the current status of the machine and the machining).

If you repeat the **SAVE SERVICE FILES** function with the same file name, the previously saved group of service files is overwritten. Therefore, use another file name when executing the function another time.

### Saving service files

- Open the error window



- Press the **LOG FILES** soft key



- Press the **SAVE SERVICE FILES** soft key
- The control opens a pop-up window in which you can enter a file name or a complete path for the service file.



- Save the service files: Press the **OK** soft key

## Calling the TNCguide help system

You can call the control's help system via soft key. Immediately the help system shows you the same error explanation that you receive by pressing the **HELP** soft key.



Refer to your machine manual.

If your machine manufacturer also provides a help system, the control shows an additional **Machine manufacturer (OEM)** soft key with which you can call this separate help system. There you will find further, more detailed information on the error message concerned.



- Call the help for HEIDENHAIN error messages



- Call the help for HEIDENHAIN machine-specific error messages, if available

## 6.12 TNCguide context-sensitive help system

### Application



Before you can use the TNCguide, you need to download the help files from the HEIDENHAIN home page

**Further information:** "Downloading current help files", Page 207

The **TNCguide** context-sensitive help system contains the user documentation in HTML format. The TNCguide is called with the **HELP** key, and the control often immediately displays the information specific to the condition from which the help was called (context-sensitive call). Even if you are editing an NC block and press the **HELP** key, you are usually brought to the exact place in the documentation that describes the corresponding function.



The control tries to start the TNCguide in the language that you have selected as the conversational language. If the required language version is not available, the control automatically opens the English version.

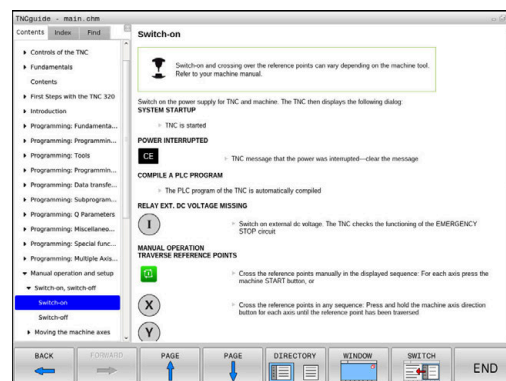
The following user documentation is available in TNCguide:

- Conversational Programming User's Manual (**BHBKlartext.chm**)
- ISO User's Manual (**BHBIso.chm**)
- User's Manual for Setup, Testing and Running NC Programs (**BHBoperate.chm**)
- User's Manual for Cycle Programming (**BHBtchprobe.chm**)
- List of All Error Messages (**errors.chm**)

In addition, the **main.chm** "book" file is available, with the contents of all existing .chm files.



As an option, your machine tool builder can embed machine-specific documentation in the **TNCguide**. These documents then appear as a separate book in the **main.chm** file.



## Working with TNCguide

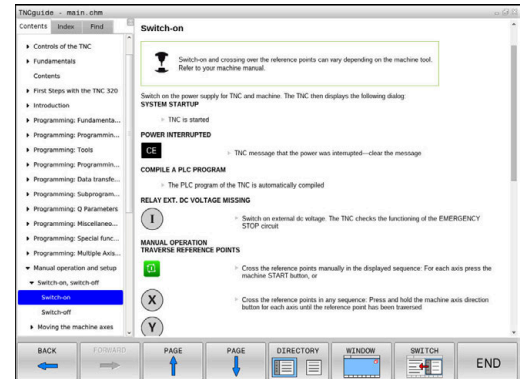
### Calling TNCguide

There are several ways to start the TNCguide:

- ▶ Press the **HELP** key.
- ▶ Click the help symbol at the lower right of the screen beforehand, then click the appropriate soft keys
- ▶ Open a help file (CHM file) via the file management. The control can open any .chm file, even if it is not saved in the control's internal memory



On the Windows programming station, the TNCguide is opened in the internally defined standard browser.



For many soft keys there is a context-sensitive call through which you can go directly to the description of the soft key's function. This functionality requires using a mouse. Proceed as follows:

- ▶ Select the soft-key row containing the desired soft key
- ▶ Click with the mouse on the help symbol that the control displays just above the soft-key row
- ▶ The mouse pointer turns into a question mark.
- ▶ Move the question mark to the soft key for which you want an explanation
- ▶ The control opens the TNCguide. If there is no entry point for the selected soft key, then the control opens the book file **main.chm**. You can search for the desired explanation using full text search or by using the navigation.

Even if you are editing an NC block, context-sensitive help is available:













- ▶ Select any NC block
- ▶ Select the desired word
- ▶ Press the **HELP** key.
- ▶ The control opens the Help system and shows the description of the active function. This does not apply for miscellaneous functions or cycles from your machine manufacturer.

## Navigating in the TNCguide





It's easiest to use the mouse to navigate in TNCguide. A table of contents appears on the left side of the screen. By clicking the rightward pointing triangle you open subordinate sections, and by clicking the respective entry you open the individual pages. It is operated in the same manner as the Windows Explorer.

Linked text positions (cross references) are shown underlined and in blue. Clicking the link opens the associated page.

Of course you can also operate TNCguide through keys and soft keys. The following table contains an overview of the corresponding key functions.

Soft key	Function
	<ul style="list-style-type: none"> <li>■ If the table of contents at left is active: Select the entry above it or below it</li> </ul>
	<ul style="list-style-type: none"> <li>■ If the text window at right is active: Move the page downward or upward if texts or graphics are not shown completely</li> </ul>
	<ul style="list-style-type: none"> <li>■ If the table of contents at left is active: Open up the table of contents</li> <li>■ If the text window at right is active: No function</li> </ul>
	<ul style="list-style-type: none"> <li>■ If the table of contents at left is active: Close the table of contents</li> <li>■ If the text window at right is active: No function</li> </ul>
	<ul style="list-style-type: none"> <li>■ If the table of contents at left is active: Use the cursor key to show the selected page</li> <li>■ If the text window at right is active: If the cursor is on a link, jump to the linked page</li> </ul>
	<ul style="list-style-type: none"> <li>■ If the table of contents at left is active: Switch the tab between the display of the table of contents, display of the subject index, and the full-text search function and switching to the screen half at right</li> <li>■ If the text window at right is active: Jump back to the window at left</li> </ul>
	<ul style="list-style-type: none"> <li>■ If the table of contents at left is active: Select the entry above it or below it</li> </ul>
	<ul style="list-style-type: none"> <li>■ If the text window at right is active: Jump to next link</li> </ul>
	Select the page last shown
	Page forward if you have used the <b>Select page last shown</b> function
	Move up by one page
	Move down by one page




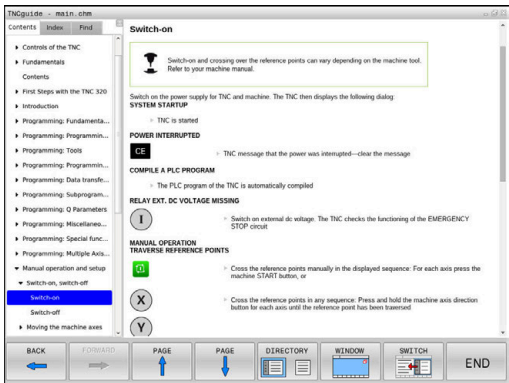
Soft key	Function
	Display or hide table of contents
	Switch between full-screen display and reduced display. With the reduced display you can see some of the rest of the control window
	The focus is switched internally to the control application so that you can operate the control when the TNCguide is open. If the full screen is active, the control reduces the window size automatically before the change of focus
	Exit TNCguide

Subject index

The most important subjects in the Manual are listed in the subject index (**Index** tab). You can select them directly by mouse or with the arrow keys.

The left side is active.

- 
- ▶ Select the **Index** tab
  - ▶ Use the arrow keys or the mouse to select the desired keyword
- Alternative:
- ▶ Enter the first few characters
  - ▶ The control synchronizes the subject index and creates a list in which you can find the subject more easily.
  - ▶ Use the **ENT** key to call the information on the selected keyword



### Full-text search

On the **Find** tab, you can search all of TNCguide for a specific word.

The left side is active.



- ▶ Select the **Find** tab
- ▶ Activate the **Find:** entry field
- ▶ Enter the search word
- ▶ Press the **ENT** key
- > The control lists all sources containing the word.
- ▶ Use the arrow keys to navigate to the desired source
- ▶ Press the **ENT** key to go to the selected source



The full-text search only works for single words.

If you activate the **Search only in titles** function, the control searches only through headings and ignores the body text. To activate the function, use the mouse or select it and then press the space bar to confirm.

## Downloading current help files

You'll find the help files for your control software on the HEIDENHAIN homepage:

**[http://content.heidenhain.de/doku/tnc\\_guide/html/en/index.html](http://content.heidenhain.de/doku/tnc_guide/html/en/index.html)**

Navigate to the suitable help file as follows:

- ▶ TNC Controls
- ▶ Series, e.g. TNC 300
- ▶ Desired NC software number, e.g. TNC 320 (77185x-06)
- ▶ Select the desired language version from the **TNCguide online help** table
- ▶ Download the ZIP file
- ▶ Extract the ZIP file
- ▶ Move the extracted CHM files to the **TNC:\tncguide\en** directory or the respective language subdirectory on the control



When using **TNCremo** to transfer the CHM files to the control, select the binary mode for files with the **.chm** extension.

Language	TNC directory
German	TNC:\tncguide\de
English	TNC:\tncguide\en
Czech	TNC:\tncguide\cs
French	TNC:\tncguide\fr
Italian	TNC:\tncguide\it
Spanish	TNC:\tncguide\es
Portuguese	TNC:\tncguide\pt
Swedish	TNC:\tncguide\sv
Danish	TNC:\tncguide\da
Finnish	TNC:\tncguide\fi
Dutch	TNC:\tncguide\nl
Polish	TNC:\tncguide\pl
Hungarian	TNC:\tncguide\hu
Russian	TNC:\tncguide\ru
Chinese (simplified)	TNC:\tncguide\zh
Chinese (traditional)	TNC:\tncguide\zh-tw
Slovenian	TNC:\tncguide\sl
Norwegian	TNC:\tncguide\no
Slovak	TNC:\tncguide\sk
Korean	TNC:\tncguide\kr
Turkish	TNC:\tncguide\tr
Romanian	TNC:\tncguide\ro



# 7

## **Miscellaneous Functions**

## 7.1 Entering miscellaneous functions M and STOP

### Fundamentals

With the control's miscellaneous functions—also called M functions—you can affect:

- the program run, e.g. a program interruption
- the machine functions, such as switching spindle rotation and coolant supply on and off
- the path behavior of the tool

You can enter up to four M (miscellaneous) functions at the end of a positioning block or in a separate NC block. The control displays the following dialog question: **Miscellaneous function M ?**

You usually enter only the number of the miscellaneous function in the programming dialog. Some miscellaneous functions can be programmed with additional parameters. In this case, the dialog is continued for the parameter input.

In the **Manual operation** and **Electronic handwheel** operating modes, the M functions are entered with the **M** soft key.

### Effectiveness of miscellaneous functions

Please note that some M functions become effective at the start of a positioning block, and others at the end, regardless of their position in the NC block.

Miscellaneous functions come into effect in the NC block in which they are called.

Some miscellaneous functions are effective only in the NC block in which they are programmed. Unless the miscellaneous function is only effective blockwise, you must either cancel it in a subsequent NC block with a separate M function, or it is automatically canceled by the control at the end of the program.



If multiple functions were programmed in a single NC block, the execution sequence is as follows:

- M functions taking effect at the start of the block are executed before those taking effect at the end of the block
- If all M functions are effective at the start or end of the block, execution takes place in the sequence as programmed

### Entering a miscellaneous function in a STOP block

If you program a **STOP** block, the program run or test run is interrupted at the block, e.g. for a tool inspection. You can also enter an M (miscellaneous) function in a **STOP** block:

STOP

- ▶ To program an interruption of program run, press the **STOP** key
- ▶ Enter a miscellaneous function **M**

### Example

87 STOP M6

## 7.2 Miscellaneous functions for program run inspection, spindle and coolant

### Overview



Refer to your machine manual.

The machine manufacturer can influence the behavior of the miscellaneous functions described below.

M	Effect	Effective at block	Start	End
<b>M0</b>	Program STOP Spindle STOP			■
<b>M1</b>	Optional program STOP Spindle STOP if necessary Coolant OFF if necessary (function defined by the machine tool builder)			■
<b>M2</b>	STOP program run Spindle STOP Coolant off Return jump to block 1 Clear status display Functional scope depends on machine parameter <b>resetAt</b> (no. 100901)			■
<b>M3</b>	Spindle ON clockwise		■	
<b>M4</b>	Spindle ON counterclockwise		■	
<b>M5</b>	Spindle STOP			■
<b>M6</b>	Tool change Spindle STOP Program STOP			■
<b>M8</b>	Coolant ON		■	
<b>M9</b>	Coolant OFF			■
<b>M13</b>	Spindle ON clockwise Coolant ON		■	
<b>M14</b>	Spindle ON counterclockwise Coolant ON		■	
<b>M30</b>	Same as M2			■

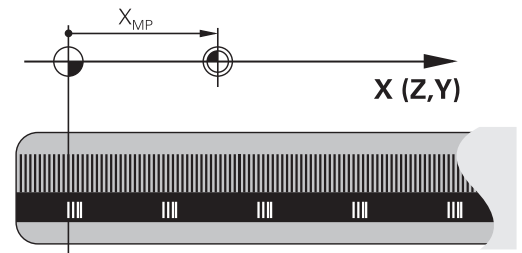


## 7.3 Miscellaneous functions for coordinate entries

### Programming machine-referenced coordinates: M91/M92

#### Scale datum

On the scale, a reference mark indicates the position of the scale datum.



#### Machine datum

The machine datum is required for the following tasks:

- Define the axis traverse limits (software limit switches)
- Approach machine-referenced positions (e.g. tool change positions)
- Set a workpiece preset

The distance in each axis from the scale datum to the machine datum is defined by the machine manufacturer in a machine parameter.

#### Standard behavior

The control references the coordinates to the workpiece datum.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

#### Behavior with M91 – Machine datum

If you want the coordinates in a positioning block to be based on the machine datum, enter M91 into these NC blocks.



If you program incremental coordinates in an M91 block, enter them with respect to the last programmed M91 position. If no M91 position is programmed in the active NC block, then enter the coordinates with respect to the current tool position.

The coordinate values on the control screen reference the machine datum. Switch the display of coordinates in the status display to REF.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

### Behavior with M92 – Additional machine reference point



Refer to your machine manual.

In addition to the machine datum, the machine tool builder can also define an additional machine-based position as a machine reference point.

For each axis, the machine tool builder defines the distance between the machine reference point and the machine datum.

If you want the coordinates in positioning blocks to be based on the machine preset, enter M92 into these NC blocks.



Radius compensation remains the same in blocks that are programmed with **M91** or **M92**. The tool length will **not** be taken into account.

### Effect

M91 and M92 are effective only in the blocks in which M91 and M92 have been programmed.

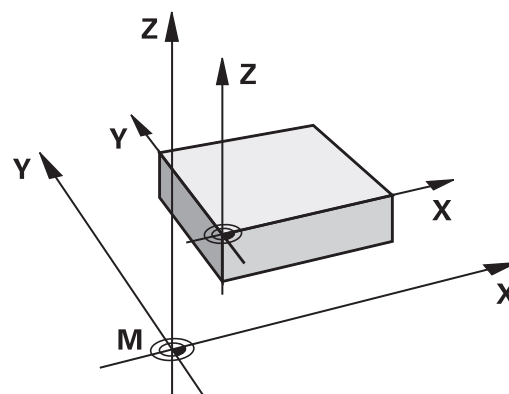
M91 and M92 take effect at the start of block.

### Workpiece preset

If you want the coordinates to always be referenced to the machine datum, you can disable the setting of presets for one or more axes.

If presetting is inhibited for all axes, the control no longer displays the **SET PRESET** soft key in the **Manual operation** mode.

The figure shows coordinate systems with the machine and workpiece datum.



### M91/M92 in the Test Run mode

In order to be able to graphically simulate M91/M92 movements, you need to activate working space monitoring and display the workpiece blank referenced to the defined preset.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

## Moving to positions in a non-tilted coordinate system with a tilted working plane: M130

### Standard behavior with a tilted working plane

The control references the coordinates in the positioning blocks to the tilted working plane coordinate system.

### Behavior with M130

Despite an active tilted working plane, the control references the coordinates in straight line blocks to the non-tilted workpiece coordinate system.

The control then positions the tilted tool at the programmed coordinates of the non-tilted workpiece coordinate system.

### NOTICE

#### Danger of collision!

The **M130** function is only active blockwise. The control executes the subsequent machining operations in the tilted working plane coordinate system again. Danger of collision during machining!

- Check the sequence and positions using a graphic simulation



#### Programming notes:

- The **M130** function is only allowed if the **Tilt the working plane** function is active.
- If the **M130** function is combined with a cycle call, the control will interrupt the execution with an error message.

### Effect

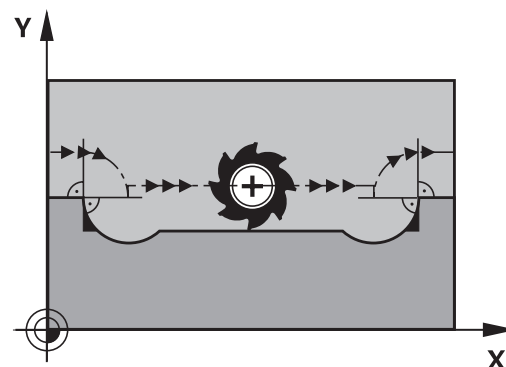
**M130** functions blockwise in straight-line blocks without tool radius compensation.

## 7.4 Miscellaneous functions for path behavior

### Machining small contour steps: M97

#### Standard behavior

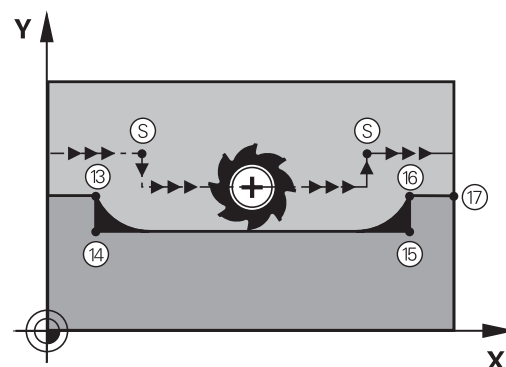
The control inserts a transition arc at outside corners. For very small contour steps, the tool would damage the contour. In such cases, the control interrupts the program run and generates the **Tool radius too large** error message.



#### Behavior with M97

The control determines a path intersection for the contour elements—such as inner corners—and moves the tool above this point.

Program **M97** in the same NC block as the outside corner.



HEIDENHAIN recommends to use the much more powerful **M120 LA** function instead of **M97** here.

**Further information:** "Pre-calculating radius-compensated contours (LOOK AHEAD): M120 ", Page 220

#### Effect

**M97** is effective only in the NC block in which **M97** is programmed.



The control does not completely finish the corner when it is machined with **M97**. You may wish to rework the contour with a smaller tool.

#### Example

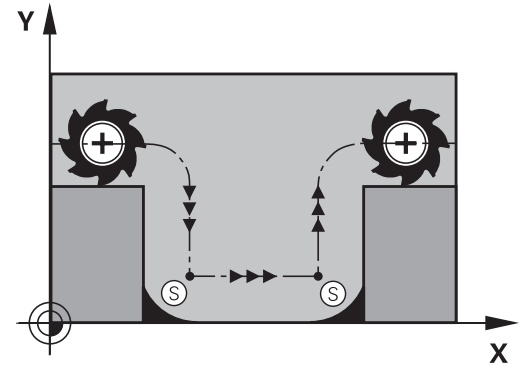
5 TOOL DEF L ... R+20	Large tool radius
...	
13 L X... Y... R... F... M97	Move to contour point 13
14 L IY-0.5 ... R... F...	Machine small contour step 13 to 14
15 L IX+100 ...	Move to contour point 15
16 L IY+0.5 ... R... F... M97	Machine small contour step 15 to 16
17 L X... Y...	Move to contour point 17

## Machining open contour corners: M98

### Standard behavior

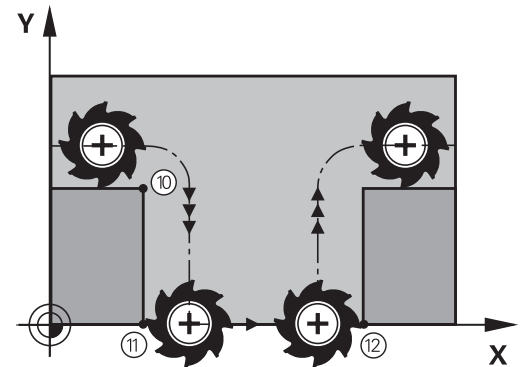
The control calculates the intersections of the cutter paths at inside corners and moves the tool in the new direction at those points.

If the contour is open at the corners, however, this will result in incomplete machining.



### Behavior with M98

With the **M98** miscellaneous function, the control temporarily suspends radius compensation to ensure that both corners are completely machined:



### Effect

**M98** is effective only in the NC blocks in which **M98** is programmed.

**M98** becomes effective at the end of the block.

**Example: Move to the contour points 10, 11 and 12 in succession**

```
10 L X... Y... RL F
```

```
11 L X... IY... M98
```

```
12 L IX+ ...
```

## Feed rate factor for plunging movements: M103

### Standard behavior

The control moves the tool at the last programmed feed rate, regardless of the direction of traverse.

### Behavior with M103

The control reduces the feed rate when the tool moves in the negative direction of the tool axis. The feed rate for plunging FZMAX is calculated from the last programmed feed rate FPROG and a factor F%:

$$FZMAX = FPROG \times F\%$$

### Programming M103

If you program **M103** in a positioning block, the control continues the dialog by prompting you for the F factor.

### Effect

**M103** becomes effective at the start of the block.

Cancel **M103**: Program **M103** once again without a factor.



The **M103** is also effective with an active tilted working plane coordinate system. The feed rate reduction is then effective in the negative direction when moving the **tilted** tool axis.

### Example

The feed rate for plunging is to be 20% of the feed rate in the plane.

...	Actual contouring feed rate (mm/min):
17 L X+20 Y+20 RL F500 M103 F20	500
18 L Y+50	500
19 L IZ-2.5	100
20 L IY+5 IZ-5	141
21 L IX+50	500
22 L Z+5	500

## Feed rate in millimeters per spindle revolution: M136

### Standard behavior

The control moves the tool at the feed rate F in mm/min programmed in the NC program

### Behavior with M136



In NC programs based on inch units, **M136** is not allowed in combination with the alternative **FU** feed rate. The spindle is not permitted to be controlled when M136 is active.

With **M136**, the control does not move the tool in mm/min, but rather at the feed rate F in millimeters per spindle revolution programmed in the NC program. If you change the spindle speed by using the potentiometer, the control changes the feed rate accordingly.

### Effect

**M136** becomes effective at the start of the block.

You can cancel **M136** by programming **M137**.

## Feed rate for circular arcs: M109/M110/M111

### Standard behavior

The control applies the programmed feed rate to the path of the tool center.

### Behavior at circular arcs with M109

For inside and outside machining of circular arcs, the control keeps the feed rate at the cutting edge constant.

### NOTICE

#### Caution: Danger to the tool and workpiece!

If the **M109** function is active, the control might dramatically increase the feed rate when machining very small outside corners. During the execution, there is a risk of tool breakage or workpiece damage.

- Do not use **M109** for machining very small outside corners

### Behavior at circular arcs with M110

With circular arcs, the control only keeps the feed rate constant for inside machining operations. The feed rate will not be adjusted for outside machining of circular arcs.



If you program **M109** or **M110** with a number > 200 before calling a machining cycle, the adjusted feed rate will also be effective for circular arcs within these machining cycles. The initial state is restored after finishing or canceling a machining cycle.

**Effect**

**M109** and **M110** become effective at the start of the block. **M109** and **M110** can be canceled with **M111**.

**Pre-calculating radius-compensated contours (LOOK AHEAD): M120****Standard behavior**

If the tool radius is larger than the contour step that needs to be machined with radius compensation, the control interrupts program run and generates an error message. **M97** inhibits the error message, but this results in dwell marks and will also move the corner.

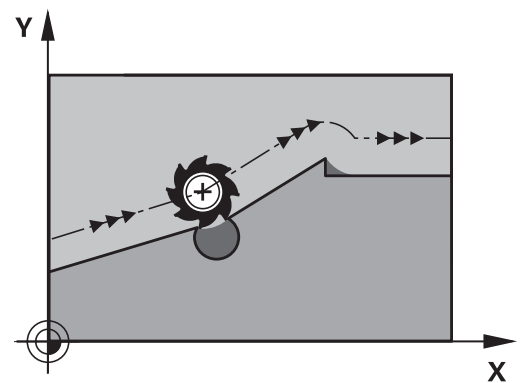
**Further information:** "Machining small contour steps: M97", Page 216

The control might damage the contour in case of undercuts.

**Behavior with M120**

The control checks radius-compensated contours for undercuts and tool path intersections, and calculates the tool path in advance from the current NC block. Areas of the contour that would be damaged by the tool will not be machined (shown darker in the figure). You can also use **M120** to calculate the tool radius compensation for digitized data or data created on an external programming system. This means that deviations from the theoretical tool radius can be compensated.

The number of NC blocks (99 max.) that are calculated in advance can be defined with **LA (Look Ahead)** following **M120**. Note that the larger the number of NC blocks you choose, the higher the block processing time will be.

**Input**

If you enter **M120** in a positioning block, the control continues the dialog for this NC block by prompting you for the number of **LA** NC blocks to be calculated in advance.

**Effect**

**M120** must be included in an NC block that also contains an **RL** or **RR** radius compensation. **M120** is then effective from this NC block until you

- radius compensation is canceled with **R0**
- **M120 LA0** is programmed
- **M120** is programmed without **LA**
- call another NC program with **PGM CALL**
- the working plane is tilted with Cycle **19** or with the **PLANE** function

**M120** becomes effective at the start of the block.



**Restrictions**

- After an external or internal stop, you can only re-enter the contour with the function **RESTORE POS. AT N**. Before you start the block scan, you must cancel **M120**, otherwise the control will generate an error message.
- If you want to approach the contour on a tangential path, you must use the **APPR LCT** function. The NC block with **APPR LCT** must contain only the coordinates of the working plane.
- If you want to depart the contour on a tangential path, you must use the function **DEP LCT**. The NC block with **DEP LCT** must contain only the coordinates of the working plane.
- Before using the functions listed below, you have to cancel **M120** and the radius compensation:
  - Cycle **32** Tolerance
  - Cycle **19** Working plane
  - **PLANE** function
  - **M114**
  - **M128**
  - **TCPM FUNCTION**

## Superimposing handwheel positioning during program run: M118

### Standard behavior

In the Program Run operating modes, the control moves the tool as defined in the NC program.

### Behavior with M118

**M118** permits manual corrections by handwheel during the program run. For this purpose, you program **M118** and enter an axis-specific value (linear or rotary axis).

### NOTICE

#### Danger of collision!

If you use the **M118** function to modify the position of a rotary axis with the handwheel and then execute the **M140** function, the control ignores the superimposed values with the retraction movement. This results in unwanted and unpredictable movements, especially when using machines with head rotation axes. There is a danger of collision during these compensating movements!

- Do not combine **M118** with **M140** when using machines with head rotation axes.

### Input

If you enter **M118** in a positioning block, the control continues the dialog for this block by prompting you for the axis-specific values. Use the orange axis keys or the alphabetic keyboard for entering the coordinates.

### Effect

To cancel handwheel positioning, program **M118** once again without coordinate input.

**M118** becomes effective at the start of the block.

**Example**

You want to be able to use the handwheel during program run to move the tool in the working plane X/Y by  $\pm 1$  mm and in the rotary axis B by  $\pm 5^\circ$  from the programmed value:

```
L X+0 Y+38.5 RL F125 M118 X1 Y1 B5
```



**M118** is always effective in the machine coordinate system.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

**M118** is also effective in the **Positioning w/ Manual Data Input** operating mode!

**Virtual tool axis VT**

Refer to your machine manual.

Your machine tool builder must have prepared the control for this function.

With the virtual tool axis, you can also traverse with the handwheel in the direction of a sloping tool on a machine with swivel heads. To traverse in a virtual tool axis direction, select the **VT** axis on the display of your handwheel.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

When using a HR 5xx handwheel, you can select the virtual axis directly with the orange **VI** axis key, if necessary.

In conjunction with the **M118** function, it is also possible to carry out handwheel superimpositioning in the currently active tool axis direction. For this purpose, program at least the spindle axis with its permitted range of traverse in the **M118** function (e.g. **M118 Z5**) and select the **VT** axis on the handwheel.

## Retraction from the contour in the tool-axis direction: **M140**

### Standard behavior

In the **Program Run Single Block** and **Program Run Full Sequence** operating modes, the control moves the tool as defined in the NC program.

### Behavior with **M140**

With **M140 MB** (move back), you can retract the tool from the contour by a programmable distance in the direction of the tool axis.

### Input

If you enter **M140** in a positioning block, the control continues the dialog and prompts you for the path the tool should use for retracting from the contour. Enter the desired path that the tool should follow when retracting from the contour, or press the **MB MAX** soft key to move to the limit of the traverse range.

In addition, you can program the feed rate at which the tool traverses the entered path. If you do not enter a feed rate, the control moves the tool along the entered path at rapid traverse.

### Effect

**M140** is effective only in the NC block in which it is programmed.

**M140** becomes effective at the start of the block.

**Example**

NC block 250: Retract the tool by 50 mm from the contour

NC block 251: Move the tool to the limit of the traverse range

```
250 L X+0 Y+38.5 F125 M140 MB 50 F750
```

```
251 L X+0 Y+38.5 F125 M140 MB MAX
```



**M140** is also effective if the **Tilt working plane** function is active. For machines with swivel heads the control then moves the tool in the tilted coordinate system.

With **M140 MB MAX** you can only retract in the positive direction.

Always define a tool call with tool axis before **M140**, otherwise the traverse direction is not defined.

### NOTICE

#### Danger of collision!

If you use the **M118** function to modify the position of a rotary axis with the handwheel and then execute the **M140** function, the control ignores the superimposed values with the retraction movement. This results in unwanted and unpredictable movements, especially when using machines with head rotation axes. There is a danger of collision during these compensating movements!

- Do not combine **M118** with **M140** when using machines with head rotation axes.

## Suppressing touch probe monitoring: M141

### Standard behavior

If the stylus is deflected, the control issues an error message as soon as you want to move a machine axis.

### Behavior with M141

The control moves the machine axes even if the touch probe is deflected. This function is required if you wish to write your own measuring cycle in connection with measuring cycle 3 in order to retract the stylus by means of a positioning block after it has been deflected.

### NOTICE

#### Danger of collision!

The function **M141** suppresses the corresponding error message if the stylus is deflected. The control does not perform an automatic collision check with the stylus. Because of this behavior, you must check whether the touch probe can retract safely. There is a risk of collision if you choose the wrong direction for retraction.

- Carefully test the NC program or program section in the **Program run, single block** operating mode



**M141** functions only for movements with straight-line blocks.

### Effect

**M141** is effective only in the NC block in which **M141** is programmed.

**M141** becomes effective at the start of the block.

## Deleting basic rotation: M143

### Standard behavior

The basic rotation remains in effect until it is reset or is overwritten with a new value.

### Behavior with M143

The control deletes a basic rotation from the NC program.



The function **M143** is not permitted with mid-program startup.

### Effect

**M143** is effective only from the NC block in which it is programmed.

**M143** becomes effective at the start of the block.



**M143** clears the entries from the **SPA**, **SPB** and **SPC** columns in the preset table. When the corresponding line is reactivated, the basic rotation is **0** in all columns.

## Automatically retracting the tool from the contour at an NC stop: M148

### Standard behavior

In case of an NC stop, the control stops all traverse movements. The tool stops moving at the point of interruption.

### Behavior with M148



Refer to your machine manual.

This function must be configured and enabled by your machine tool builder.

In the **CfgLiftOff** (no. 201400) machine parameter, the machine tool builder defines the path the control is to traverse for a **LIFTOFF** command. You can also use the **CfgLiftOff** machine parameter to deactivate the function.

Set the **Y** parameter in the **LIFTOFF** column of the tool table for the active tool. The control then retracts the tool from the contour by 2 mm max. in the direction of the tool axis.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

**LIFTOFF** takes effect in the following situations:

- An NC stop triggered by you
- An NC stop triggered by the software, e.g. if an error occurred in the drive system
- When a power interruption occurs

### Effect

**M148** remains in effect until deactivated with **M149**.

**M148** becomes effective at the start of the block, **M149** at the end of the block.



## Rounding corners: M197

### Standard behavior

With active radius compensation, the control inserts a transition arc at outside corners. This may lead to rounding of that edge.

### Behavior with M197

With the **M197** function, the contour at the corner is tangentially extended and a smaller transition arc is then inserted. When you program the **M197** function and then press the **ENT** key, the control opens the **DL** input field. In **DL**, you define the length the control by which the control extends the contour elements. With **M197**, the corner radius is reduced, the corner is rounded less and the traverse movement is still smooth.

### Effect

The **M197** function acts blockwise and is only effective on outside corners.

### Example

```
L X... Y... RL M197 DL0.876
```



# 8

**Subprograms and  
Program Section  
Repeats**

## 8.1 Labeling subprograms and program section repeats

Subprograms and program section repeats enable you to program a machining sequence once and then run it as often as necessary.

### Label

The beginnings of subprograms and program section repeats in NC programs are marked by **(LBL)** labels.

A LABEL is identified by a number between 1 and 65535 or by a name you define. Each LABEL number or LABEL name can be set only once in the NC program with the **LABEL SET** key. The number of label names you can enter is only limited by the internal memory.



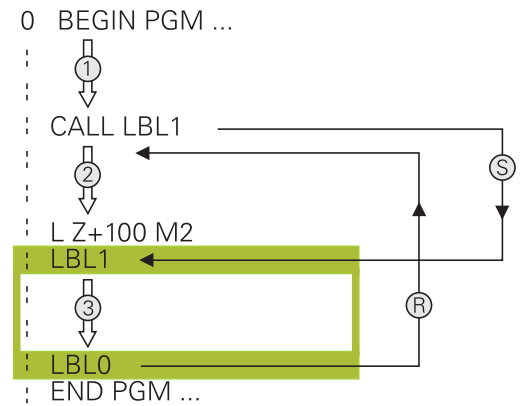
Do not use a label number or label name more than once!

Label 0 (**LBL 0**) is used exclusively to mark the end of a subprogram and can therefore be used as often as desired.

## 8.2 Subprograms

### Operating sequence

- 1 The control executes the NC program up to the block in which a subprogram is called with **CALL LBL**
- 2 The subprogram is then executed until the subprogram end **LBL 0**
- 3 The control then resumes the NC program from the NC block after the subprogram call **CALL LBL**



### Programming notes

- A main program can contain any number of subprograms
- You can call subprograms in any sequence and as often as desired
- A subprogram cannot call itself
- Write subprograms after the NC block with M2 or M30
- If subprograms are located in the NC program before the NC block with M2 or M30, they will be executed at least once even if they are not called

## Programming the subprogram

LBL  
SET

- ▶ To mark the beginning: Press the **LBL SET** key
- ▶ Enter the subprogram number. If you want to use a label name, press the **LBL NAME** soft key to switch to text entry.
- ▶ Enter the text
- ▶ Mark the end: Press the **LBL SET** key and enter the label number **0**

## Calling a subprogram

LBL  
CALL

- ▶ Call a subprogram: Press the **LBL CALL** key
- ▶ Enter the subprogram number of the subprogram you wish to call. If you want to use a label name, press the **LBL NAME** soft key to switch to text entry.
- ▶ If you want to enter the number of a string parameter as target address, press the QS soft key
- ▶ The control then jumps to the label name that is specified in the string parameter defined.
- ▶ Ignore repeats **REP** by pressing the **NO ENT** key. Repeat **REP** is used only for program section repeats

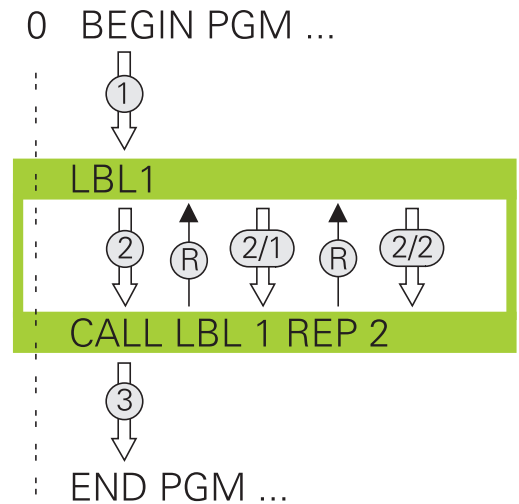


**CALL LBL 0** is not permitted (Label 0 is only used to mark the end of a subprogram).

## 8.3 Program-section repeats

### Label

The beginning of a program section repeat is marked by the label **LBL**. The end of a program section repeat is identified by **CALL LBL n REPn**.



### Operating sequence

- 1 The control executes the NC program up to the end of the program section (**CALL LBL n REPn**)
- 2 Then the program section between the called LABEL and the label call **CALL LBL n REPn** is repeated the number of times entered after **REP**
- 3 The control then resumes the NC program after the last repetition.

### Programming notes

- You can repeat a program section up to 65 534 times in succession
- The total number of times the program section is executed is always one more than the programmed number of repeats, because the first repeat starts after the first machining process.

## Programming a program section repeat

LBL  
SET

- ▶ To mark the beginning, press the **LBL SET** key and enter a LABEL NUMBER for the program section you wish to repeat. If you want to use a label name, press the **LBL NAME** soft key to switch to text entry.
- ▶ Enter the program section

## Calling a program section repeat

LBL  
CALL

- ▶ Call a program section: Press the **LBL CALL** key
- ▶ Enter the program section number of the program section to be repeated. If you want to use a LABEL name, press the **LBL NAME** soft key to switch to text entry
- ▶ Enter the number of repeats **REP** and confirm with the **ENT** key.



## 8.4 Any desired NC program as subprogram

### Overview of the soft keys

When you press the **PGM CALL** key, the control displays the following soft keys:

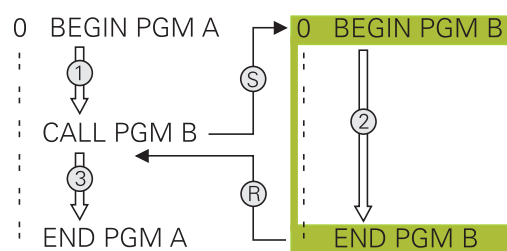
Soft key	Function
CALL PROGRAM	Call an NC program with <b>PGM CALL</b>
SELECT DATUM TABLE	Select a datum table with <b>SEL TABLE</b>
SELECT POINT TABLE	Select a point table with <b>SEL PATTERN</b>
SELECT CONTOUR	Select a contour program with <b>SEL CONTOUR</b>
SELECT PROGRAM	Select an NC program with <b>SEL PGM</b>
CALL SELECTED PROGRAM	Call the last selected file with <b>CALL SELECTED PGM</b>
SELECT CYCLE	Select any NC program with <b>SEL CYCLE</b> as a fixed cycle <b>Further information:</b> Cycle Programming User's Manual

## Operating sequence

- 1 The control executes the NC program up to the block in which another NC program is called with **CALL PGM**.
- 2 Then the other NC program is run from beginning to end.
- 3 The control then resumes the calling NC program with the NC block behind the program call.



If you want to program variable program calls in connection with string parameters, use the **SEL PGM** function.



## Programming notes

- The control does not require any labels to call any part program
- The called NC program must not contain any **CALL PGM** call into the calling NC program (an endless loop ensues)
- The called NC program must not contain the miscellaneous functions **M2** or **M30**. If you have defined subprograms with labels in the called NC program, you can then replace M2 or M30 with the **FN 9: If +0 EQU +0 GOTO LBL 99** jump function
- If you want to call a ISO program, enter the file type .I after the program name.
- You can also call an NC program with Cycle **12 PGM CALL**.
- You can also call any NC program with the function **Select the cycle (SEL CYCLE )**.
- As a rule, Q parameters are effective globally with a **PGM CALL**. So please note that changes to Q parameters in the called NC program can also influence the calling NC program.

**Checking the called NC programs****NOTICE****Danger of collision!**

The control does not automatically check whether collisions can occur between the tool and the workpiece. If you do not specifically rescind the coordinate transformations in the called NC program, these transformations will also take effect in the calling NC program. Danger of collision during machining!

- ▶ Reset used coordinate transformations in the same NC program
- ▶ Check the machining sequence using a graphic simulation if required

The control checks the called NC programs:

- If the called NC program contains the miscellaneous functions **M2** or **M30**, then the control displays a warning. The control automatically clears the warning as soon as you select another NC program.
- The control checks the called NC programs to see whether they are complete before running them. If the **END PGM** NC block is missing, the control aborts with an error message.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

**Path information**

If the NC program you want to call is located in the same directory as the NC program you are calling it from, then you only need to enter the program name.

If the called NC program is not located in the same directory as the NC program you are calling it from, you must enter the complete path, e.g. **TNC:\ZW35\HERE\PGM1.H**

Alternatively, you can program relative paths:

- Starting from the folder of the calling NC program one folder level up **..\PGM1.H**
- Starting from the folder of the calling NC program one folder level down **DOWN\PGM1.H**
- Starting from the folder of the calling NC program one folder level up and in one other folder **..\THERE\PGM3.H**

## Calling an NC program as a subprogram

### Calling a program with PGM CALL

The **PGM CALL** function calls any NC program as a subprogram. The control runs the called NC program from the position where it was called in the NC program.

Proceed as follows:

PGM  
CALL

- ▶ Press the **PGM CALL** key

CALL  
PROGRAM

- ▶ Press the **CALL PROGRAM** soft key
- > The control starts the dialog for defining the NC program to be called.
- ▶ Enter the path name with the keyboard

Alternative:

SELECT  
FILE




- ▶ Press the **SELECT FILE** soft key
- > The control displays a selection window in which you can select the NC program to be called.
- ▶ Press the **ENT** key

### Call with SEL PGM and CALL SELECTED PGM



Use the function **SEL PGM** to select any NC program as a subprogram and call it at another position in the NC program. The control runs the called NC program from the position where you called it with **CALL SELECTED PGM** in the NC program.

The **SEL PGM** function is also permitted with string parameters, so that you can dynamically control program calls.

To select the NC program, proceed as follows:

-  ▶ Press the **PGM CALL** key
-  ▶ Press the **SELECT PROGRAM** soft key
- ▶ The control starts the dialog for defining the NC program to be called.
-  ▶ Press the **SELECT FILE** soft key
- ▶ The control displays a selection window in which you can select the NC program to be called.
- ▶ Press the **ENT** key

To call the selected NC program, proceed as follows:

-  ▶ Press the **PGM CALL** key
-  ▶ Press the **CALL SELECTED PROGRAM** soft key
- ▶ The control uses **CALL SELECTED PGM** to call the NC program that was selected last.



If an NC program that was called using **CALL SELECTED PGM** is missing, then the control interrupts the execution or simulation with an error message. In order to avoid undesired interruptions during program run, you can use the function **FN 18 (ID10 NR110 and NR111)** to check all paths at the beginning of the program.

**Further information:** "FN 18: SYSREAD – Reading system data", Page 278

## 8.5 Nesting

### Types of nesting

- Subprogram calls in subprograms
- Program-section repeats within a program-section repeat
- Subprogram calls in program section repeats
- Program-section repeats in subprograms

### Nesting depth

The nesting depth is the number of successive levels in which program sections or subprograms can call further program sections or subprograms.

- Maximum nesting depth for subprograms: 19
- Maximum nesting depth for main program calls: 19, where a **CYCL CALL** acts like a main program call
- You can nest program section repeats as often as desired

## Subprogram within a subprogram

### Example

0 BEGIN PGM UPGMS MM	
...	
17 CALL LBL "UP1"	Call the subprogram marked with LBL SP1
...	
35 L Z+100 R0 FMAX M2	Last program block of the main program with M2
36 LBL "UP1"	Beginning of subprogram SP1
...	
39 CALL LBL 2	Call the subprogram marked with LBL 2
...	
45 LBL 0	End of subprogram 1
46 LBL 2	Beginning of subprogram 2
...	
62 LBL 0	End of subprogram 2
63 END PGM SUBPGMS MM	

### Program execution

- 1 Main program UPGMS is executed up to NC block 17
- 2 Subprogram UP1 is called, and executed up to NC block 39
- 3 Subprogram 2 is called, and executed up to NC block 62. End of subprogram 2 and return jump to the subprogram from which it was called.
- 4 Subprogram UP1 is called, and executed from NC block 40 up to NC block 45. End of subprogram 1 and return jump to the main program UPGMS.
- 5 Main program UPGMS is executed from NC block 18 up to NC block 35. Return jump to NC block 1 and end of program

## Repeating program section repeats

### Example

<b>0 BEGIN PGM REPS MM</b>	
...	
<b>15 LBL 1</b>	Beginning of program section repeat 1
...	
<b>20 LBL 2</b>	Beginning of program section repeat 2
...	
<b>27 CALL LBL 2 REP 2</b>	Program section call with two repeats
...	
<b>35 CALL LBL 1 REP 1</b>	The program section between this NC block and LBL 1
...	(NC block 15) is repeated once
<b>50 END PGM REPS MM</b>	

### Program execution

- 1 Main program REPS is executed up to NC block 27
- 2 The program section between NC block 27 and NC block 20 is repeated twice
- 3 Main program REPS is executed from NC block 28 up to NC block 35
- 4 The program section between NC block 35 and NC block 15 is repeated once (including the program section repeat between NC block 20 and NC block 27)
- 5 Main program REPS is executed from NC block 36 up to NC block 50. Return jump to NC block 1 and end of program



## Repeating a subprogram

### Example

<b>0 BEGIN PGM UPGREP MM</b>	
...	
<b>10 LBL 1</b>	Beginning of program section repeat 1
<b>11 CALL LBL 2</b>	Subprogram call
<b>12 CALL LBL 1 REP 2</b>	Program section call with two repeats
...	
<b>19 L Z+100 R0 FMAX M2</b>	Last NC block of the main program with M2
<b>20 LBL 2</b>	Beginning of subprogram
...	
<b>28 LBL 0</b>	End of subprogram
<b>29 END PGM UPGREP MM</b>	

### Program execution

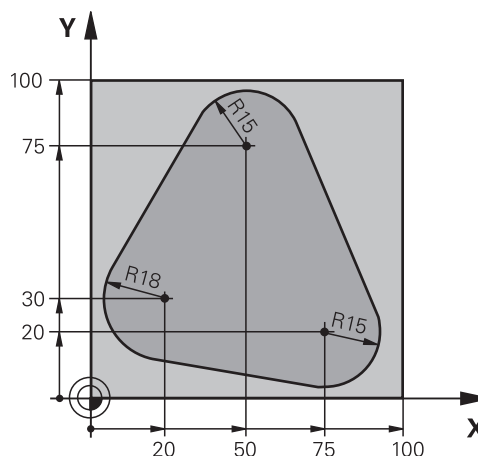
- 1 Main program UPGREP is executed up to NC block 11
- 2 Subprogram 2 is called and executed.
- 3 The program section between NC block 12 and NC block 10 is repeated twice. This means that subprogram 2 is repeated twice
- 4 Main program UPGREP is executed from NC block 13 up to NC block 19. Return jump to NC block 1 and end of program

## 8.6 Programming examples

### Example: Milling a contour in several infeeds

Program run:

- Pre-position the tool to the workpiece surface
- Enter the infeed depth in incremental values
- Contour milling
- Repeat infeed and contour-milling

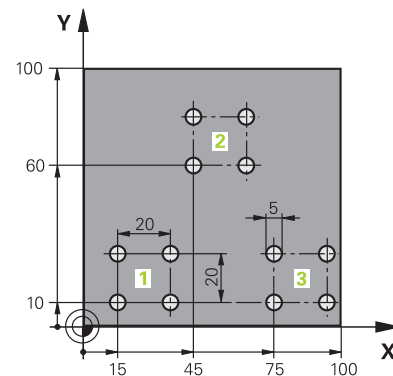


0 BEGIN PGM PGMWDH MM	
1 BLK FORM 0.1 Z X+0 Y+0 Z-40	
2 BLK FORM 0.2 X+100 Y+100 Z+0	
3 TOOL CALL 1 Z S500	Tool call
4 L Z+250 R0 FMAX	Retract the tool
5 L X-20 Y+30 R0 FMAX	Pre-position in the working plane
6 L Z+0 R0 FMAX M3	Pre-position to the workpiece surface
7 LBL 1	Set label for program section repeat
8 L IZ-4 R0 FMAX	Infeed depth in incremental values (in space)
9 APPR CT X+2 Y+30 CCA90 R+5 RL F250	Contour approach
10 FC DR- R18 CLSD+ CCX+20 CCY+30	Contour
11 FLT	
12 FCT DR- R15 CCX+50 CCY+75	
13 FLT	
14 FCT DR- R15 CCX+75 CCY+20	
15 FLT	
16 FCT DR- R18 CLSD- CCX+20 CCY+30	
17 DEP CT CCA90 R+5 F1000	Contour departure
18 L X-20 Y+0 R0 FMAX	Retract tool
19 CALL LBL 1 REP 4	Return jump to LBL 1; section is repeated a total of 4 times
20 L Z+250 R0 FMAX M2	Retract the tool, end of program
21 END PGM PGMWDH MM	

## Example: Groups of holes

Program run:

- Approach the groups of holes in the main program
- Call the group of holes (subprogram 1) in the main program
- Program the group of holes only once in subprogram 1

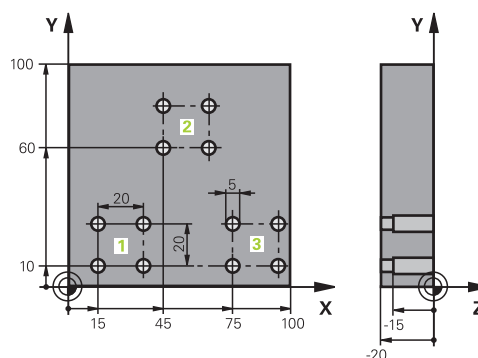


0 BEGIN PGM UP1 MM	
1 BLK FORM 0.1 Z X+0 Y+0 Z-20	
2 BLK FORM 0.2 X+100 Y+100 Z+0	
3 TOOL CALL 1 Z S5000	Tool call
4 L Z+250 R0 FMAX	Retract the tool
5 CYCL DEF 200 DRILLING	Cycle definition: drilling
Q200=2           ;SET-UP CLEARANCE	
Q201=-10       ;DEPTH	
Q206=250       ;FEED RATE FOR PLNGNG	
Q202=5          ;PLUNGING DEPTH	
Q210=0          ;DWELL TIME AT TOP	
Q203=+0         ;SURFACE COORDINATE	
Q204=10         ;2ND SET-UP CLEARANCE	
Q211=0.25       ;DWELL TIME AT DEPTH	
Q395=0          ;DEPTH REFERENCE	
6 L X+15 Y+10 R0 FMAX M3	Move to starting point for group 1
7 CALL LBL 1	Call the subprogram for the group
8 L X+45 Y+60 R0 FMAX	Move to starting point for group 2
9 CALL LBL 1	Call the subprogram for the group
10 L X+75 Y+10 R0 FMAX	Move to starting point for group 3
11 CALL LBL 1	Call the subprogram for the group
12 L Z+250 R0 FMAX M2	End of main program
13 LBL 1	Beginning of subprogram 1: Group of holes
14 CYCL CALL	Hole 1
15 L IX+20 R0 FMAX M99	Move to 2nd hole, call cycle
16 L IY+20 R0 FMAX M99	Move to 3rd hole, call cycle
17 L IX-20 R0 FMAX M99	Move to 4th hole, call cycle
18 LBL 0	End of subprogram 1
19 END PGM UP1 MM	

## Example: Group of holes with several tools

Program run:

- Program the fixed cycles in the main program
- Call the complete hole pattern (subprogram 1) in the main program
- Approach the groups of holes (subprogram 2) in subprogram 1
- Program the group of holes only once in subprogram 2



0 BEGIN PGM UP2 MM	
1 BLK FORM 0.1 Z X+0 Y+0 Z-20	
2 BLK FORM 0.2 X+100 Y+100 Z+0	
3 TOOL CALL 1 Z S5000	Centering drill tool call
4 L Z+250 R0 FMAX	Retract the tool
5 CYCL DEF 200 DRILLING	Cycle definition: CENTERING
Q200=2 ;SET-UP CLEARANCE	
Q201=-3 ;DEPTH	
Q206=250 ;FEED RATE FOR PLNGNG.	
Q202=3 ;PLUNGING DEPTH	
Q210=0 ;DWELL TIME AT TOP	
Q203=+0 ;SURFACE COORDINATE	
Q204=10 ;2ND SET-UP CLEARANCE	
Q211=0.25 ;DWELL TIME AT DEPTH	
Q395=0 ;DEPTH REFERENCE	
6 CALL LBL 1	Call subprogram 1 for the entire hole pattern
7 L Z+250 R0 FMAX	
8 TOOL CALL 2 Z S4000	Drill tool call
9 FN 0: Q201 = -25	New depth for drilling
10 FN 0: Q202 = +5	New plunging depth for drilling
11 CALL LBL 1	Call subprogram 1 for the entire hole pattern
12 L Z+250 R0 FMAX	
13 TOOL CALL 3 Z S500	Reamer tool call

<b>14 CYCL DEF 201 REAMING</b>	Cycle definition: REAMING
Q200=2 ;SET-UP CLEARANCE	
Q201=-15 ;DEPTH	
Q206=250 ;FEED RATE FOR PLNGNG.	
Q211=0.5 ;DWELL TIME AT DEPTH	
Q208=400 ;RETRACTION FEED RATE	
Q203=+0 ;SURFACE COORDINATE	
Q204=10 ;2ND SET-UP CLEARANCE	
<b>15 CALL LBL 1</b>	Call subprogram 1 for the entire hole pattern
<b>16 L Z+250 R0 FMAX M2</b>	End of main program
<b>17 LBL 1</b>	Beginning of subprogram 1: Entire hole pattern
<b>18 L X+15 Y+10 R0 FMAX M3</b>	Move to starting point for hole group 1
<b>19 CALL LBL 2</b>	Call subprogram 2 for the hole group
<b>20 L X+45 Y+60 R0 FMAX</b>	Move to starting point for hole group 2
<b>21 CALL LBL 2</b>	Call subprogram 2 for the hole group
<b>22 L X+75 Y+10 R0 FMAX</b>	Move to starting point for hole group 3
<b>23 CALL LBL 2</b>	Call subprogram 2 for the hole group
<b>24 LBL 0</b>	End of subprogram 1
<b>25 LBL 2</b>	Beginning of subprogram 2: Group of holes
<b>26 CYCL CALL</b>	1st hole with active fixed cycle
<b>27 L IX+20 R0 FMAX M99</b>	Move to 2nd hole, call cycle
<b>28 L IY+20 R0 FMAX M99</b>	Move to 3rd hole, call cycle
<b>29 L IX-20 R0 FMAX M99</b>	Move to 4th hole, call cycle
<b>30 LBL 0</b>	End of subprogram 2
<b>31 END PGM SP2 MM</b>	



# 9

**Programming  
Q Parameters**

## 9.1 Principle and overview of functions

With Q parameters you can program entire families of parts in a single NC program by programming variable Q parameters instead of fixed numerical values.

Use Q parameters for e.g.:

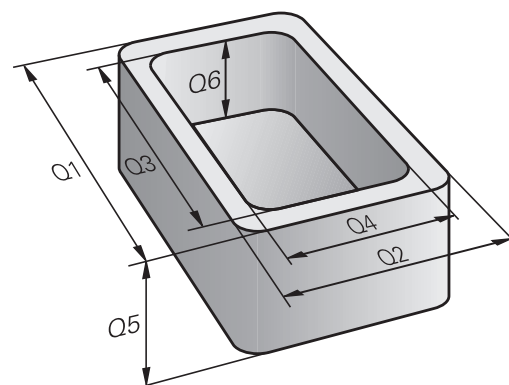
- Coordinate values
- Feed rates
- Spindle speeds
- Cycle data

With Q parameters you can also:

- Program contours that are defined through mathematical functions
- Make execution of machining steps depend on certain logical conditions
- Variably design FK programs

Q parameters are always identified with letters and numbers. The letters determine the type of Q parameter and the numbers the Q parameter range.

For more information, see the table below:



Q parameter type	Q parameter range	Meaning
<b>Q parameters:</b>		<b>Parameters affect all NC programs in the control's memory</b>
	0 to 99	Parameters for the <b>user</b> , if there are no overlaps with the HEIDENHAIN-SL cycles
	100 to 199	Parameters for special functions on the control that can be read by NC programs of the user or by cycles
	200 to 1199	Parameters primarily used for HEIDENHAIN cycles
	1200 to 1399	Parameters preferentially used with manufacturer cycles if values are returned to the user program
	1400 to 1599	Parameters primarily used as input parameters for manufacturer cycles
	1600 to 1999	Parameters for <b>users</b>
<b>QL parameters:</b>		<b>Parameters only effective locally within an NC program</b>
	0 to 499	Parameters for <b>users</b>
<b>QR parameters:</b>		<b>Parameters permanently affect all NC programs in the control's memory, including after a power interruption</b>
	0 to 99	Parameters for <b>users</b>
	100 to 199	Parameters for HEIDENHAIN functions (e.g., cycles)
	200 to 499	Parameters for the machine tool builder (e.g., cycles)



**QS** parameters (**S** stands for string) are also available and enable you to process texts on the control.

Q parameter type	Q parameter range	Meaning
<b>QS</b> parameters:		<b>Parameters affect all NC programs in the control's</b> memory
	0 to 99	Parameters for the <b>user</b> , where no overlaps with the HEIDENHAIN SL cycles are present
	100 to 199	Parameters for special functions on the control that can be read by NC programs of the user or by cycles
	200 to 1199	Parameters primarily used for HEIDENHAIN cycles
	1200 to 1399	Parameters preferentially used with manufacturer cycles if values are returned to the user program
	1400 to 1599	Parameters primarily used as input parameters for manufacturer cycles
	1600 to 1999	Parameters for <b>users</b>

### NOTICE

#### Danger of collision!

HEIDENHAIN cycles, manufacturer cycles and third-party functions use Q parameters. You can also program Q parameters within NC programs. If, when using Q parameters, the recommended Q parameter ranges are not used exclusively, then this can lead to overlapping (reciprocal effects) and thus cause undesired behavior. Danger of collision during machining!

- ▶ Only use Q parameter ranges recommended by HEIDENHAIN.
- ▶ Comply with the documentation from HEIDENHAIN, the machine tool builder, and suppliers.
- ▶ Check the machining sequence using a graphic simulation

## Programming notes

You can mix Q parameters and numerical values within an NC program.

Q parameters can be assigned numerical values between -999 999 999 and +999 999 999. The input range is limited to 16 digits, of which 9 may be before the decimal point. Internally the control calculates numbers up to a value of  $10^{10}$ .

You can assign a maximum of 255 characters to **QS** parameters.



The control automatically assigns some Q and QS parameters the same data, e.g., the Q parameter **Q108** is automatically assigned the current tool radius.








**Further information:** "Preassigned Q parameters", Page 320

The control saves numerical values internally in a binary number format (standard IEEE 754). Due to the standardized format used, the control does not represent some decimal numbers with a binary number that is 100% exact (round-off error). If you use calculated Q parameter contents for jump commands or positioning moves, then you must take this fact into consideration.

You can reset Q parameters to the status **Undefined**. If a position is programmed with a Q parameter that is undefined, the control ignores this movement.

## Calling Q parameter functions

When you are writing an NC program, press the **Q** key (in the numeric keypad for numerical input and axis selection, below the +/- key). The control then displays the following soft keys:

Soft key	Function group	Page
	Basic arithmetic (assign, add, subtract, multiply, divide, square root)	257
	Trigonometric functions	260
	Function for calculating circles	261
	If/then conditions, jumps	262
	Other functions	266
	Entering formulas directly	303
	Function for machining complex contours	See Cycle Programming User's Manual



If you define or assign a Q parameter, then the control shows the **Q**, **QL** and **QR** soft keys. You can use these soft keys to select the desired parameter type. Then you define the parameter number.

If you have a alphabetic keyboard connected via the USB port, you can press the **Q** key to open the dialog for entering a formula.

## 9.2 Part families—Q parameters in place of numerical values

### Application

The Q parameter function **FN 0: ASSIGN** assigns numerical values to Q parameters. This enables you to use variables in the NC program instead of fixed numerical values.

### Example

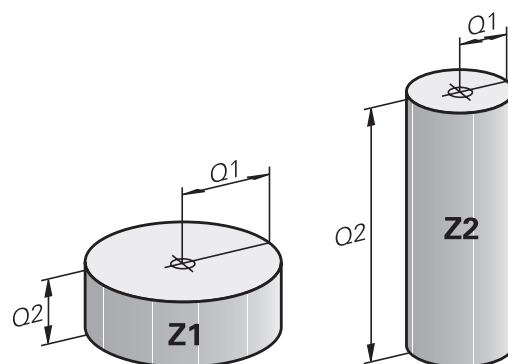
<b>15 FN 0: Q10=25</b>	Assign
<b>...</b>	Q10 is assigned the value 25
<b>25 L X +Q10</b>	Means L X +25

You need write only one program for a whole family of parts, entering the characteristic dimensions as Q parameters.

To program a particular part, you then assign the appropriate values to the individual Q parameters.

### Example: Cylinder with Q parameters

Cylinder radius:  $R = Q1$   
 Cylinder height:  $H = Q2$   
 Cylinder Z1:  $Q1 = +30$   
                    $Q2 = +10$   
 Cylinder Z2:  $Q1 = +10$   
                    $Q2 = +50$



## 9.3 Describing contours with mathematical functions

### Application

The Q parameters listed below enable you to program basic mathematical functions in a NC program:

- ▶ Select a Q parameter function: Press the **Q** key (in the numerical keypad on the right). The Q parameter functions are displayed in a soft key row
- ▶ To select the basic mathematical functions, press the **BASIC ARITHM...** soft key.
- > The control then displays the following soft keys:

### Overview

Soft key	Function
<div>FN0</div> <div>X = Y</div>	<b>FN 0: ASSIGN</b> e. g., <b>FN 0: Q5 = +60</b> Directly assign value Reset Q parameter value
<div>FN1</div> <div>X + Y</div>	<b>FN 1: ADDITION</b> e. g., <b>FN 1: Q1 = -Q2 + -5</b> Calculate and assign the sum of two values
<div>FN2</div> <div>X - Y</div>	<b>FN 2: SUBTRACTION</b> e. g. <b>FN 2: Q1 = +10 - +5</b> Form and assign difference between two values
<div>FN3</div> <div>X * Y</div>	<b>FN 3: MULTIPLICATION</b> e. g. <b>FN 3: Q2 = +3 * +3</b> Form and assign the product of two values
<div>FN4</div> <div>X / Y</div>	<b>FN 4: DIVISION</b> e.g., <b>FN 4: Q4 = +8 DIV +Q2</b> Calculate and assign the quotient of two values <b>Not permitted:</b> Division by 0
<div>FN5</div> <div>SQRT</div>	<b>FN 5: SQUARE ROOT</b> e.g., <b>FN 5: Q20 = SQRT 4</b> Calculate and assign the square root of a value <b>Not permitted:</b> Square root of a negative value

You can enter the following to the right of the = sign:

- Two numbers
- Two Q parameters
- A number and a Q parameter

The Q parameters and numerical values in the equations can be entered with positive or negative signs.

## Programming fundamental operations

### ASSIGN

#### Example

16 FN 0: Q5 = +10

17 FN 3: Q12 = +Q5 \* +7



- ▶ Select the Q parameter function: Press the **Q** key



- ▶ To select the mathematical functions, press the **BASIC ARITHM.** soft key.



- ▶ To select the ASSIGN Q parameter function: Press the **FN 0 X = Y** soft key

#### PARAMETER NUMBER FOR RESULT?



- ▶ Enter **5** (the number of the Q parameter) and confirm with the **ENT** key

#### FIRST VALUE / PARAMETER?



- ▶ Enter **10**: Assign the numerical value 10 to Q5 and confirm with the **ENT** key

### MULTIPLICATION



- ▶ Select the Q parameter function: Press the **Q** key



- ▶ To select the mathematical functions, press the **BASIC ARITHM.** soft key.



- ▶ To select the MULTIPLICATION Q parameter function, press the **FN 3 X \* Y** soft key

#### PARAMETER NUMBER FOR RESULT?



- ▶ Enter **12** (the number of the Q parameter) and confirm with the **ENT** key

#### FIRST VALUE / PARAMETER?



- ▶ Enter **Q5** as the first value and confirm with the **ENT** key.

#### SECOND VALUE / PARAMETER?



- ▶ Enter **7** as the second value and confirm with the **ENT** key.

## Resetting Q parameters

### Example

16 FN 0: Q5 SET UNDEFINED

17 FN 0: Q1 = Q5

**Q**

- Select the Q parameter function: Press the **Q** key

BASIC  
ARITHM.

- To select the mathematical functions, press the **BASIC ARITHM.** soft key.

FN0  
X = Y

- To select the ASSIGN Q parameter function: Press the **FN 0 X = Y** soft key

### PARAMETER NUMBER FOR RESULT?

**ENT**

- Enter **5** (the number of the Q parameter) and confirm with the **ENT** key

### 1. VALUE OR PARAMETER?

SET  
UNDEFINED

- Press **SET UNDEFINED**



The **FN 0** function also supports transfer of the value **Undefined**. If you wish to transfer the undefined Q parameter without **FN 0**, the control shows the error message **Invalid value**.

## 9.4 Trigonometric functions

### Definitions

**Sine:**  $\sin \alpha = a / c$

**Cosine:**  $\cos \alpha = b / c$

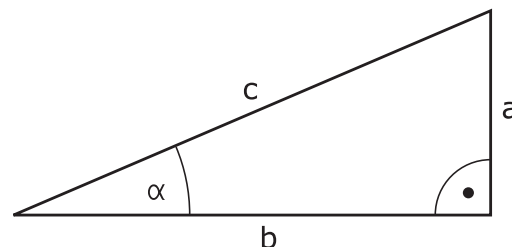
**Tangent:**  $\tan \alpha = a / b = \sin \alpha / \cos \alpha$

where

- c is the side opposite the right angle
- a is the side opposite the angle  $\alpha$
- b is the third side.

The control can find the angle from the tangent:

$$\alpha = \arctan (a / b) = \arctan (\sin \alpha / \cos \alpha)$$



### Example:

a = 25 mm

b = 50 mm

$$\alpha = \arctan (a / b) = \arctan 0.5 = 26.57^\circ$$

Furthermore:

$$a^2 + b^2 = c^2 \text{ (where } a^2 = a \times a \text{)}$$

$$c = \sqrt{a^2 + b^2}$$

### Programming trigonometric functions

Press the **TRIGONOMETRY** soft key to call the trigonometric functions. The control then displays the soft keys listed in the table below:

Soft key	Function
<div style="border: 1px solid black; padding: 2px; width: fit-content;">           FN6 SIN(X)         </div>	<b>FN 6: SINUS</b> e. g., <b>FN 6: Q20 = SIN-Q5</b> Calculate and assign the sine of an angle in degrees (°)
<div style="border: 1px solid black; padding: 2px; width: fit-content;">           FN7 COS(X)         </div>	<b>FN 7: COSINE</b> e. g., <b>FN 7: Q21 = COS-Q5</b> Calculate and assign the cosine of an angle in degrees (°)
<div style="border: 1px solid black; padding: 2px; width: fit-content;">           FN8 X LEN Y         </div>	<b>FN 8: ROOT SUM OF SQUARES</b> e. g., <b>FN 8: Q10 = +5 LEN +4</b> Calculate and assign lengths from two values
<div style="border: 1px solid black; padding: 2px; width: fit-content;">           FN13 X ANG Y         </div>	<b>FN 13: ANGLE</b> e. g., <b>FN 13: Q20 = +25 ANG-Q1</b> Calculate and assign an angle with the arc tangent from the opposite and adjacent sides or with the sine and cosine of the angle ( $0 < \text{angle} < 360^\circ$ )



## 9.5 Calculation of circles

### Application

The control can use the functions for calculating circles to calculate the circle center and the circle radius from three or four given points on the circle. The calculation is more accurate if four points are used.


Application: These functions can be used, for example, if you wish to determine the location and size of a hole or a pitch circle using the programmable probing function.

Soft key	Function
<div>FN23 3 POINTS OF CIRCLE</div>	FN 23: Determining the CIRCLE DATA from three points e. g., <b>FN 23: Q20 = CDATA Q30</b>

The coordinate pairs of three points on a circle must be saved in Q30 and the following five parameters—in this case, up to Q35. The control then saves the circle center in the reference axis (X if spindle axis is Z) in parameter Q20, the circle center in the minor axis (Y if spindle axis is Z) in parameter Q21, and the circle radius in parameter Q22.

Soft key	Function
<div>FN24 4 POINTS OF CIRCLE</div>	FN 24: Determining the CIRCLE DATA from four points e. g., <b>FN 24: Q20 = CDATA Q30</b>

The coordinate pairs of four points on a circle must be saved in Q30 and the following seven parameters—in this case, up to Q37. The control then saves the circle center in the reference axis (X if spindle axis is Z) in parameter Q20, the circle center in the minor axis (Y if spindle axis is Z) in parameter Q21, and the circle radius in parameter Q22.



Note that **FN 23** and **FN 24** automatically overwrite the resulting parameter and the two following parameters.

## 9.6 If-then decisions with Q parameters

### Application

The control can make logical if-then decisions by comparing a Q parameter with another Q parameter or with a numerical value. If the condition is fulfilled, the control continues the NC program at the label that is programmed after the condition.

**Further information:** "Labeling subprograms and program section repeats", Page 232

If it is not fulfilled, the control continues with the next NC block.

To call another NC program as a subprogram, enter a **PGM CALL** program call after the block with the label.

### Unconditional jumps

An unconditional jump is programmed by entering a conditional jump whose condition is always true. Example:

**FN 9: IF+10 EQU+10 GOTO LBL1**

### Abbreviations used:

<b>IF</b>	:	If
<b>EQU</b>	:	Equal to
<b>NE</b>	:	Not equal to
<b>GT</b>	:	Greater than
<b>LT</b>	:	Less than
<b>GOTO</b>	:	Go to
<b>UNDEFINED</b>	:	Undefined
<b>DEFINED</b>	:	Defined

## Programming if-then decisions

### Possibilities for jump inputs

The following inputs are possible for the condition **IF**:

- Numbers
- Texts
- Q, QL, QR
- **QS** (string parameter)

You have three possibilities for entering the jump address **GOTO**:

- **LBL NAME**
- **LBL NUMBER**
- **QS**

Press the **JUMP** soft key to call the if-then conditions. The control then displays the following soft keys:

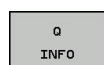
Soft key	Function
<div>FN9</div> <div>IF X EQ Y</div> <div>GOTO</div>	<b>FN 9: IF EQUAL, JUMP</b> e. g. <b>FN 9: IF +Q1 EQU +Q3 GOTO LBL "UPCAN25"</b>
<div>EQU</div>	If both values or parameters are equal, jump to specified label
<div>FN9</div> <div>IF X EQ Y</div> <div>GOTO</div>	<b>FN 9: IF UNDEFINED, JUMP</b> e. g., <b>FN 9: IF +Q1 IS UNDEFINED GOTO LBL "UPCAN25"</b>
<div>IS</div> <div>UNDEFINED</div>	If the specified parameter is undefined, then a jump is made to the specified label
<div>FN9</div> <div>IF X EQ Y</div> <div>GOTO</div>	<b>FN 9: IF DEFINED, JUMP</b> e. g., <b>FN 9: IF +Q1 IS DEFINED GOTO LBL "UPCAN25"</b>
<div>IS</div> <div>DEFINED</div>	If the specified parameter is defined, then a jump is made to the specified label
<div>FN10</div> <div>IF X NE Y</div> <div>GOTO</div>	<b>FN 10: IF UNEQUAL, JUMP</b> e. g. <b>FN 10: IF +10 NE -Q5 GOTO LBL 10</b> If both values or parameters are unequal, jump to specified label
<div>FN11</div> <div>IF X GT Y</div> <div>GOTO</div>	<b>FN 11: IF GREATER, JUMP</b> g. g. <b>FN 11: IF+Q1 GT+10 GOTO LBL QS5</b> If the first value or parameter is greater than the second value or parameter, jump to specified label
<div>FN12</div> <div>IF X LT Y</div> <div>GOTO</div>	<b>FN 12: IF LESS, JUMP</b> e. g. <b>FN 12: IF+Q5 LT+0 GOTO LBL "ANYNAME"</b> If the first value or parameter is smaller than the second value or parameter, jump to specified label

## 9.7 Checking and changing Q parameters

### Procedure

You can check Q parameters in all operating modes, and also edit them.

- ▶ If you are in a program run, interrupt it if required (e.g. by pressing the **NC stop** key and the **INTERNAL STOP** soft key) or stop the test run

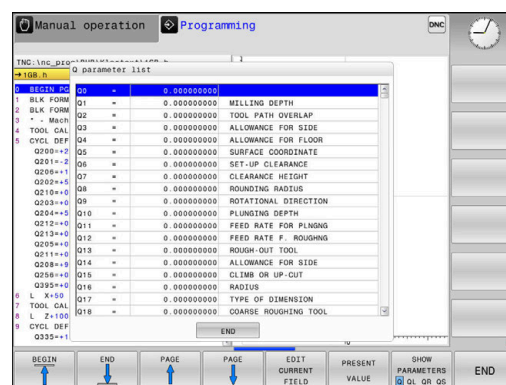
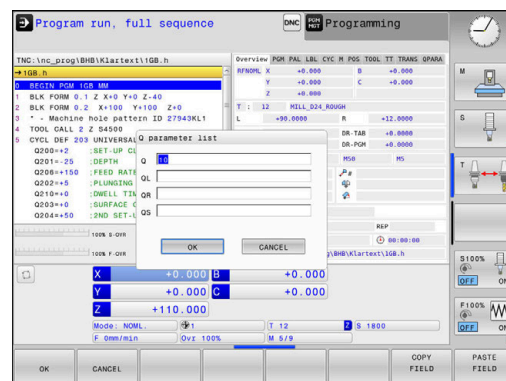


- ▶ To call the Q parameter functions, press the **Q INFO** soft key or the **Q** key
- ▶ The control lists all of the parameters and their corresponding current values.
- ▶ Use the arrow keys or the **GOTO** key to select the desired parameter.
- ▶ If you would like to change the value, press the **EDIT CURRENT FIELD** soft key. Enter a new value and confirm with the **ENT** key
- ▶ To leave the value unchanged, press the **PRESENT VALUE** soft key or close the dialog with the **END** key



All of the parameters with displayed comments are used by the control within cycles or as transfer parameters.

If you want to check or edit local, global or string parameters, press the **SHOW PARAMETERS Q QL QR QS** soft key. The control then displays the specific parameter type. The functions previously described also apply.



You can have Q parameters also displayed in the additional status display in all operating modes (except **Programming** mode).

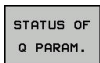
- ▶ If you are in a program run, interrupt it if required (e.g. by pressing the **NC stop** key and the **INTERNAL STOP** soft key), or stop the test run



- ▶ Call the soft key row for screen layout



- ▶ Select the layout option for the additional status display
- In the right half of the screen, the control shows the **Overview** status form.



- ▶ Press the **STATUS OF Q PARAM.** soft key



- ▶ Press the **Q PARAMETER LIST** soft key
- The control opens a pop-up window.
- ▶ For each parameter type (Q, QL, QR, QS), define the parameter numbers you wish to control. Separate single Q parameters with a comma, and connect sequential Q parameters with a hyphen, e.g. 1,3,200-208. The input range per parameter type is 132 characters



The display in the **QPARA** tab always contains eight decimal places. The result of  $Q1 = \cos 89.999$  is shown by the control as 0.00001745, for example. Very large or very small values are displayed by the control in exponential notation. The result of  $Q1 = \cos 89.999 * 0.001$  is shown by the control as +1.74532925e-08, whereby e-08 corresponds to the factor of  $10^{-8}$ .

## 9.8 Additional functions

### Overview

Press the **DIVERSE FUNCTION** soft key to call the additional functions. The control then displays the following soft keys:

Soft key	Function	Page
FN14 ERROR=	<b>FN 14: ERROR</b> Display error messages	267
FN16 F-PRINT	<b>FN 16: F-PRINT</b> Formatted output of texts or Q parameter values	271
FN18 SYS-DATUM READ	<b>FN 18: SYSREAD</b> Read system data	278
FN19 PLC=	<b>FN 19: PLC</b> Transfer values to the PLC	279
FN20 WAIT FOR	<b>FN 20: WAIT FOR</b> NC and PLC synchronization	280
FN26 OPEN TABLE	<b>FN 26: TABOPEN</b> Open a freely definable table	358
FN27 WRITE TO TABLE	<b>FN 27: TABWRITE</b> Write to a freely definable table	358
FN28 READ FROM TABLE	<b>FN 28: TABREAD</b> Read from a freely definable table	359
FN29 PLC LIST=	<b>FN 29: PLC</b> Transfer up to eight values to the PLC	281
FN37 EXPORT	<b>FN 37: EXPORT</b> Export local Q parameters or QS parameters into a calling NC program	282
FN38 SEND	<b>FN 38: SEND</b> Send information from the NC program	282

## FN 14: ERROR: Displaying error messages

With the **FN 14: ERROR** error function, you can output error messages under program control. The messages are predefined by the machine tool builder or by HEIDENHAIN. If the control encounters an NC block with **FN 14: ERROR** during program run, it will interrupt the run and display an error message. You must then restart the NC program.

Error numbers area	Standard dialog
0 ... 999	Machine-dependent dialog
1000 ... 1199	Internal error messages

### Example

The control is intended to display a message if the spindle is not switched on.

**180 FN 14: ERROR = 1000**

### Error message predefined by HEIDENHAIN

Error number	Text
1000	Spindle?
1001	Tool axis is missing
1002	Tool radius too small
1003	Tool radius too large
1004	Range exceeded
1005	Start position incorrect
1006	ROTATION not permitted
1007	SCALING FACTOR not permitted
1008	MIRROR IMAGE not permitted
1009	Datum shift not permitted
1010	Feed rate is missing
1011	Input value incorrect
1012	Incorrect sign
1013	Entered angle not permitted
1014	Touch point inaccessible
1015	Too many points
1016	Contradictory input
1017	CYCL incomplete
1018	Plane wrongly defined
1019	Wrong axis programmed
1020	Wrong rpm
1021	Radius comp. undefined

Error number	Text
1022	Rounding-off undefined
1023	Rounding radius too large
1024	Program start undefined
1025	Excessive nesting
1026	Angle reference missing
1027	No fixed cycle defined
1028	Slot width too small
1029	Pocket too small
1030	Q202 not defined
1031	Q205 not defined
1032	Q218 must be greater than Q219
1033	CYCL 210 not permitted
1034	CYCL 211 not permitted
1035	Q220 too large
1036	Q222 must be greater than Q223
1037	Q244 must be greater than 0
1038	Q245 must not equal Q246
1039	Angle range must be under 360°
1040	Q223 must be greater than Q222
1041	Q214: 0 not permitted
1042	Traverse direction not defined
1043	No datum table active
1044	Position error: center in axis 1
1045	Position error: center in axis 2
1046	Hole diameter too small
1047	Hole diameter too large
1048	Stud diameter too small
1049	Stud diameter too large
1050	Pocket too small: rework axis 1
1051	Pocket too small: rework axis 2
1052	Pocket too large: scrap axis 1
1053	Pocket too large: scrap axis 2
1054	Stud too small: scrap axis 1
1055	Stud too small: scrap axis 2
1056	Stud too large: rework axis 1
1057	Stud too large: rework axis 2



Error number	Text
1058	TCHPROBE 425: length exceeds max
1059	TCHPROBE 425: length below min
1060	TCHPROBE 426: length exceeds max
1061	TCHPROBE 426: length below min
1062	TCHPROBE 430: diameter too large
1063	TCHPROBE 430: diameter too small
1064	No measuring axis defined
1065	Tool breakage tolerance exceeded
1066	Enter Q247 unequal to 0
1067	Enter Q247 greater than 5
1068	Datum table?
1069	Enter Q351 unequal to 0
1070	Thread depth too large
1071	Missing calibration data
1072	Tolerance exceeded
1073	Block scan active
1074	ORIENTATION not permitted
1075	3-D ROT not permitted
1076	Activate 3-D ROT
1077	Enter depth as negative
1078	Q303 in meas. cycle undefined!
1079	Tool axis not allowed
1080	Calculated values incorrect
1081	Contradictory meas. points
1082	Incorrect clearance height
1083	Contradictory plunge type
1084	This fixed cycle not allowed
1085	Line is write-protected
1086	Oversize greater than depth
1087	No point angle defined
1088	Contradictory data
1089	Slot position 0 not allowed
1090	Enter an infeed not equal to 0
1091	Switchover of Q399 not allowed
1092	Tool not defined
1093	Tool number not permitted

Error number	Text
1094	Tool name not permitted
1095	Software option not active
1096	Kinematics cannot be restored
1097	Function not permitted
1098	Contradictory workpc. blank dim.
1099	Measuring position not allowed
1100	Kinematic access not possible
1101	Meas. pos. not in traverse range
1102	Preset compensation not possible
1103	Tool radius too large
1104	Plunging type is not possible
1105	Plunge angle incorrectly defined
1106	Angular length is undefined
1107	Slot width is too large
1108	Scaling factors not equal
1109	Tool data inconsistent

## FN 16: F-PRINT – Formatted output of text and Q parameter values

### Basics

With the function **FN 16: F-PRINT**, you can save Q parameter values and output formatted texts (e.g. in order to save measurement reports).

You can output the values as follows:

- Save them to a file on the control
- Display them on the screen in a pop-up window
- Save them to an external file
- Print them using a connected printer

### Procedure

Proceed as follows in order to output Q-parameter values and texts:

- ▶ Create a text file that defines the output format and contents
- ▶ In the NC program, use the function **FN 16: F-PRINT** in order to output the log

If you output the values to a file, the maximum size if the output file will be 20 KB.

In machine parameters **fn16DefaultPath** (no. 102202) and **fn16DefaultPathSim** (no. 102203) you can define a default path for outputting log files.

### Creating a text file

To output the formatted texts and Q parameter values, use the control's text editor to create a text file. Define the format and Q parameters to be output in this file.

Proceed as follows:



- ▶ Press the **PGM MGT** key



- ▶ Press the **NEW FILE** soft key
- ▶ Create a file with the extension **.A**

### Available functions

Use the following formatting functions for creating a text file:

Special characters	Function
"....."	Define output format for texts and variables between the quotation marks
%F	Format for Q parameters, QL, and QR: <ul style="list-style-type: none"> <li>■ Define %: format</li> <li>■ F: Floating (decimal number), format for Q, QL, QR</li> </ul>
9.3	Format for Q parameters, QL, and QR: <ul style="list-style-type: none"> <li>■ Total of 9 characters, including decimal separator</li> <li>■ Of these, 3 are decimal places</li> </ul>
%S	Format for text variable QS
%RS	Format for text variable QS Assumes the subsequent without any changes or formatting
%D or %I	Format for integer
,	Separation character between output format and parameter
;	End of block character
*	Beginning of a comment line Comments are not shown in the log
\n	Line break
+	Q parameter value, right-aligned
-	Q parameter value, left-aligned

### Example

Input	Meaning
"X1 = %+9.3F", Q31;	Format for Q parameter: <ul style="list-style-type: none"> <li>■ <b>"X1 =</b>: The text <b>X1 =</b> is output</li> <li>■ <b>%</b>: Specify the format</li> <li>■ <b>+</b>: Number right-aligned</li> <li>■ <b>9.3</b>: Total of 9 characters; 3 of them are decimal places</li> <li>■ <b>F</b>: Floating (decimal number)</li> <li>■ <b>, Q31</b>: Output the value from Q31</li> <li>■ <b>;</b>: End of block</li> </ul>

The following functions allow you to include the following additional information in the protocol log file:

Keyword	Function
CALL_PATH	Gives the path for the NC program where you will find the FN 16 function. Example: "Measuring program: %S",CALL_PATH;
M_CLOSE	Closes the file to which you are writing with FN 16. Example: M_CLOSE;
M_APPEND	Upon renewed output, appends the log to the existing log. Example: M_APPEND;
M_APPEND_MAX	Upon renewed output, appends the log to the existing log until the maximum specified file size in kilobytes is exceeded. Example: M_APPEND_MAX20;
M_TRUNCATE	Overwrites the log upon renewed output. Example: M_TRUNCATE;
L_ENGLISH	Outputs the text only if English is set as dialog language
L_GERMAN	Outputs the text only if German is set as dialog language
L_CZECH	Outputs text only for Czech conversational language
L_FRENCH	Outputs text only for French conversational language
L_ITALIAN	Outputs text only for Italian conversational language
L_SPANISH	Outputs text only for Spanish conversational language
L_PORTUGUESE	Outputs text only for Portuguese conversational language
L_SWEDISH	Outputs text only for Swedish conversational language
L_DANISH	Outputs text only for Danish conversational language
L_FINNISH	Outputs text only for Finnish conversational language
L_DUTCH	Outputs text only for Dutch conversational language
L_POLISH	Outputs text only for Polish conversational language
L_HUNGARIA	Outputs text only for Hungarian conversational language
L_CHINESE	Outputs text only for Chinese conversational language
L_CHINESE_TRAD	Outputs text only for Chinese (traditional) conversational language

Keyword	Function
L_SLOVENIAN	Outputs text only for Slovenian conversational language
L_NORWEGIAN	Outputs text only for Norwegian conversational language
L_ROMANIAN	Outputs text only for Romanian conversational language
L_SLOVAK	Outputs text only for Slovakian conversational language
L_TURKISH	Outputs text only for Turkish conversational language
L_ALL	Display text independently of the conversational language
HOUR	Number of hours from the real-time clock
MIN	Number of minutes from the real-time clock
SEC	Number of seconds from the real-time clock
DAY	Day from the real-time clock
MONTH	Month as a number from the real-time clock
STR_MONTH	Month as a string abbreviation from the real-time clock
YEAR2	Two-digit year from the real-time clock
YEAR4	Four-digit year from the real-time clock

### Example

Example of a text file to define the output format:

**"MEASURING LOG OF IMPELLER CENTER OF GRAVITY";**

**"DATUM: %02d.%02d.%04d",DAY,MONTH,YEAR4;**

**"TIME: %02d:%02d:%02d",HOUR,MIN,SEC;**

**"NO. OF MEASURED VALUES: = 1";**

**"X1 = %9.3F", Q31;**

**"Y1 = %9.3F", Q32;**

**"Z1 = %9.3F", Q33;**

**L\_GERMAN;**

**"Werkzeuglänge beachten";**

**L\_ENGLISH;**

**"Remember the tool length";**

**Activating FN 16 output in an NC program**


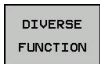
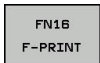


Within the **FN 16** you specify the output file that contains the texts to be output.

The control generates the output file:

- at the end of the program (**END PGM**),
- if a program is canceled (**NC STOP** key)
- as a result of the command **M\_CLOSE**

Enter the path of the source and the path of the output file in the FN 16 function .

Proceed as follows:

- |   |  |
|---|--|
|    | ▶ Press the <b>Q</b> key.  |
|    | ▶ Press the <b>DIVERSE FUNCTION</b> soft key   |
|    | ▶ Press the <b>FN16 F-PRINT</b> soft key   |
|   | ▶ Press the <b>SELECT FILE</b> soft key<br>▶ Select the source, i.e. the text file in which the output file is defined |
|  | ▶ Confirm with the <b>ENT</b> key<br><br>▶ Enter the output path.  |

### Path entries in the FN 16 function

If you enter only the file name as the path for the log file, the control saves the log file in the directory in which the NC program with the **FN 16** function is located.

Program relative paths as an alternative to complete paths:

- Starting from the folder of the calling file one folder level down  
**FN 16: F-PRINT MASKE\MASKE1.A/ PROT\PROT1.TXT**
- Starting from the folder of calling file one folder level up and in another folder **FN 16: F-PRINT ../MASKE\MASKE1.A/ ../\PROT1.TXT**



Operating and programming notes:

- If you output the same file more than once in the NC program, the control appends the current output to the end of the contents already output within the target file.
- In the **FN 16** block, program the format file and the log file, each with the extension for the file type.
- The file name extension of the log file determines the file format of the output (e.g., TXT, .A, .XLS, .HTML).
- If you use **FN 16**, then no UTF-8 encoding is permitted for the file.
- Use **FN 18** to receive much information that is relevant and interesting in log files, such as the number of the touch-probe cycle last used.

**Further information:** "FN 18: SYSREAD – Reading system data", Page 278

### Enter the source or the target with parameters

You can enter the source file and the output file as Q parameters or as QS parameters. For this purpose you previously define the desired parameter in the NC program.

**Further information:** "Assign string parameters", Page 308

Enter Q parameters in the **FN 16** function with the following syntax so that the control can detect the Q parameters:

Input	Function
:'QS1'	Set QS parameters with preceding colon and between single quotation marks
:'QL3'.txt	Specify additional file name extension for the target file if required



If you want to output a path with a QS parameter to a log file, then use the function **%RS**. This ensures that the control does not interpret the special characters as formatting characters.



**Example**

```
96 FN 16: F-PRINT TNC:\MASKE\MASKE1.A/ TNC:\PROT1.TXT
```

The control creates the file PROT1.TXT:

**MEASURING LOG OF IMPELLER CENTER OF GRAVITY**

**DATE: July 15, 2015**

**TIME: 8:56:34 AM**

**NO. OF MEASURED VALUES : = 1**

**X1 = 149.360**

**Y1 = 25.509**

**Z1 = 37.000**

**Remember the tool length**

**Displaying messages on the control screen**

You can also use the function **FN 16: F-PRINT** to display any messages from the NC program in a pop-up window on the control screen. This makes it easy to display explanatory texts, including long texts, at any point in the NC program in a way that the user has to react to them. You can also display Q-parameter contents if the protocol description file contains such instructions.

For the message to appear on the control screen, you need only enter **SCREEN:** as the output path.

**Example**

```
96 FN 16: F-PRINT TNC:\MASKE\MASKE1.A/SCREEN:
```

If the message has more lines than fit in the pop-up window, you can use the arrow keys to page in the window.



If you output the same file more than once in the NC program, the control appends the current output to the end of the contents already output within the target file.

If you want to overwrite the previous pop-up window, program the function **M\_CLOSE** or **M\_TRUNCATE**.

**Close the pop-up window**

You can close the pop-up window in the following ways:

- Press the **CE** key
- Controlled by the program with the output path **sclr:**

**Example**

```
96 FN 16: F-PRINT TNC:\MASKE\MASKE1.A/SCLR:
```

### Exporting messages

With the **FN 16** function you can also store log files externally.

To do so you must enter the target path in the **FN 16** function.

#### Example

```
96 FN 16: F-PRINT TNC:\MSK\MSK1.A / PC325:\LOG\PRO1.TXT
```



If you output the same file more than once in the NC program, the control appends the current output to the end of the contents already output within the target file.

### Printing messages

You can also use the function **FN 16: F-PRINT** to print any messages on a connected printer.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

In order for the messages to be sent to the printer, you must enter **Printer:\** as the name of the log file and then enter the corresponding file name.

The control saves the file in the **PRINTER:** path until the file is printed.

#### Example

```
96 FN 16: F-PRINT TNC:\MASKE\MASKE1.A/PRINTER:\DRUCK1
```

### FN 18: SYSREAD – Reading system data

With the **FN 18: SYSREAD** function, you can read system data and save them to Q parameters. The selection of the system datum occurs via a group number (ID no.), a system data number, and, if necessary, an index.



The read values of the function **FN 18: SYSREAD** are always output by the control in **metric** units regardless of the NC program's unit of measure.

**Further information:** "System data", Page 428

**Example: Assign the value of the active scaling factor for the Z axis to Q25.**

```
55 FN 18: SYSREAD Q25 = ID210 NR4 IDX3
```

**FN 19: PLC – Transfer values to the PLC****NOTICE****Danger of collision!**

Changes to the PLC can result in undesired behavior and serious errors (e.g., inoperability of the control). For this reason, access to the PLC is protected by password. The FN function provides HEIDENHAIN as well as your machine tool builder and suppliers the ability to communicate with the PLC from an NC program. It is not recommended that the machine operator or NC programmer use this. There is risk of collision during the execution of the function and during the subsequent processing!

- ▶ Only use the function in consultation with HEIDENHAIN, the machine tool builder, or the supplier.
- ▶ Comply with the documentation from HEIDENHAIN, the machine tool builder, and suppliers.

The **FN 19: PLC** function transfers up to two numerical values or Q parameters to the PLC.

**FN 20: WAIT FOR – NC and PLC synchronization****NOTICE****Danger of collision!**

Changes to the PLC can result in undesired behavior and serious errors (e.g., inoperability of the control). For this reason, access to the PLC is protected by password. The FN function provides HEIDENHAIN as well as your machine tool builder and suppliers the ability to communicate with the PLC from an NC program. It is not recommended that the machine operator or NC programmer use this. There is risk of collision during the execution of the function and during the subsequent processing!

- ▶ Only use the function in consultation with HEIDENHAIN, the machine tool builder, or the supplier.
- ▶ Comply with the documentation from HEIDENHAIN, the machine tool builder, and suppliers.

With the **FN 20: WAIT FOR** function you can synchronize the NC and PLC during a program run. The NC stops machining until the condition that you have programmed in the **FN 20: WAIT FOR** block is fulfilled.

**SYNC** is used whenever you read, for example, system data via **FN 18: SYSREAD** that require synchronization with real time. The control stops the look-ahead calculation and executes the following NC block only when the NC program has actually reached that NC block.

**Example: Pause internal look-ahead calculation, read current position in the X axis**

```
32 FN 20: WAIT FOR SYNC
```

```
33 FN 18: SYSREAD Q1 = ID270 NR1 IDX1
```

**FN 29: PLC – Transferring values to the PLC****NOTICE****Danger of collision!**

Changes to the PLC can result in undesired behavior and serious errors (e.g., inoperability of the control). For this reason, access to the PLC is protected by password. The FN function provides HEIDENHAIN as well as your machine tool builder and suppliers the ability to communicate with the PLC from an NC program. It is not recommended that the machine operator or NC programmer use this. There is risk of collision during the execution of the function and during the subsequent processing!

- ▶ Only use the function in consultation with HEIDENHAIN, the machine tool builder, or the supplier.
- ▶ Comply with the documentation from HEIDENHAIN, the machine tool builder, and suppliers.

The **FN 29: PLC** function transfers up to eight numerical values or Q parameters to the PLC.

**FN 37: EXPORT****NOTICE****Danger of collision!**

Changes to the PLC can result in undesired behavior and serious errors (e.g., inoperability of the control). For this reason, access to the PLC is protected by password. The FN function provides HEIDENHAIN as well as your machine tool builder and suppliers the ability to communicate with the PLC from an NC program. It is not recommended that the machine operator or NC programmer use this. There is risk of collision during the execution of the function and during the subsequent processing!

- ▶ Only use the function in consultation with HEIDENHAIN, the machine tool builder, or the supplier.
- ▶ Comply with the documentation from HEIDENHAIN, the machine tool builder, and suppliers.

You need the **FN 37: EXPORT** function if you want to create your own cycles and integrate them in the control.

**FN 38: SEND – Send information from NC program**

The function **FN 38: SEND** enables you to write texts and Q parameter values to the log from the NC program and send to a DNC application.

**Further information:** "FN 16: F-PRINT – Formatted output of text and Q parameter values", Page 271

Data transmission is through a standard TCP/IP computer network.



For more detailed information, consult the Remo Tools SDK manual.

**Example**

Document values from Q1 and Q23 in the log.

**FN 38: SEND /"Q parameter Q1: %f Q23: %f" / +Q1 / +Q23**

## 9.9 Accessing tables with SQL commands

### Introduction



If you would like to access numerical or alphanumeric content in a table or manipulate the table (e.g., rename columns or rows), then use the SQL commands available to you.

The syntax of the SQL commands available on the control is heavily influenced by the SQL programming language—but does not conform to it completely. In addition, the control does not support the entire scope of the SQL language.

The names of tables and table columns must start with a letter and must not contain an arithmetic operator (e.g., +). Due to SQL commands, these characters can cause problems when inputting data or reading it out.

The following terms will be used (along with others) in the following:

- “SQL command” refers to the available soft keys
- “SQL instructions” describe miscellaneous functions that are entered manually as part of the syntax
- **HANDLE** in the syntax identifies a certain transaction (followed by the parameter for identification)
- **Result-set** contains the result of the query (known as the result set)

In the NC software, access to tables is gained via an SQL server. This server is controlled with the available SQL commands. The SQL commands can be defined directly in an NC program.

The saver is based on a transaction model. A **transaction** is made up of multiples steps that are executed together, thereby ensuring an orderly and defined processing of the table entries.



Read- and write-access to individual values of a table can likewise be carried out using the function **FN 26: TABOPEN**, **FN 27: TABWRITE**, and **FN 28: TABREAD**.  
**Further information:** “Freely definable tables”, Page 355

HEIDENHAIN recommends using SQL functions instead of **FN 26**, **FN 27**, or **FN 28** with HDR hard disks in order to achieve maximum speeds with table applications and also to reduce the amount of computing power necessary.



SQL functions can only be tested in the **Program run, single block, Program run, full sequence**, and **Positioning with Manual Data Input** modes.

### Simplified representation of SQL commands

Example of an SQL transaction:

- Assign Q parameters to table columns for read or write access using **SQL BIND**
- Select data using **SQL EXECUTE** with the instruction **SELECT**
- Read, change, or add data using **SQL FETCH**, **SQL UPDATE**, and **SQL INSERT**
- Confirm or discard interaction using **SQL COMMIT** and **SQL ROLLBACK**
- Approve bindings between table columns and Q parameters using **SQL BIND**



You must conclude all transactions that have been started—even exclusively read accesses. Concluding the transaction is the only way to ensure that changes and additions are transferred, that locks are removed, and that used resources are released.

### Overview of functions

The following table lists all SQL commands available to the user.

#### Overview of soft keys

Soft key	Command	Page
SQL BIND	<b>SQL BIND</b> establishes or removes connections between table columns and Q or QS parameters	288
SQL EXECUTE	<b>SQL EXECUTE</b> opens a transaction for selected table columns and table rows or enables the use of other SQL instructions (miscellaneous functions). <b>Further information:</b> "Overview of instructions", Page 285	289
SQL FETCH	<b>SQL FETCH</b> transfers the values to the bound Q parameters	293
SQL ROLLBACK	<b>SQL ROLLBACK</b> discards all changes and concludes the transaction	299
SQL COMMIT	<b>SQL COMMIT</b> saves all changes and concludes the transaction	298
SQL UPDATE	<b>SQL UPDATE</b> Expands the transaction with a change to the existing row	295
SQL INSERT	<b>SQL INSERT</b> creates a new table row	297
SQL SELECT	<b>SQL SELECT</b> reads out a single values from a table and does not open any transaction	301



**Overview of instructions**

The following so-called SQL instructions are used in the SQL command **SQL EXECUTE**.

**Further information:** "SQL EXECUTE", Page 289

Instruction	Function
<b>SELECT</b>	Select data
<b>CREATE SYNONYM</b>	Create synonym (replace long path names with short names)
<b>DROP SYNONYM</b>	Delete synonym
<b>CREATE TABLE</b>	Generate a table
<b>COPY TABLE</b>	Copying a table
<b>RENAME TABLE</b>	Rename table
<b>DROP TABLE</b>	Delete the table
<b>INSERT</b>	Inserting table rows
<b>UPDATE</b>	Update the table rows
<b>DELETE</b>	Delete table rows
<b>ALTER TABLE</b>	<ul style="list-style-type: none"> <li>■ Add table columns using <b>ADD</b></li> <li>■ Delete table columns using <b>DROP</b></li> </ul>
<b>RENAME COLUMN</b>	Rename table columns



The **result set** describes the result set of a table file. The result set is acquired by a query with **SELECT**.

The **result set** is created when a query is executed in the SQL server, thereby occupying resources there.

This query is like applying a filter to the table, so that only part of the data records become visible. To make this query possible, the table file must be read at this point.

The SQL server assigns a **handle** to the **result set**, which enables you to identify the result set for reading/editing data and completing the transaction. The **handle** is the result of the query, which is visible in the NC program. The value 0 indicates an invalid **handle**, meaning that it was not possible to create a **result set** for that query. If no rows that satisfy the specified condition are found, an empty **result set** is created and assigned a valid **handle**.

## Programming SQL commands

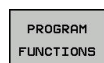


This function is not enabled until the code number **555343** is entered.

You can program SQL commands in the **Programming** operating mode or in **Positioning with mdi**:



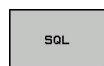
- ▶ Press the **SPEC FCT** key



- ▶ Press the **PROGRAM FUNCTIONS** soft key



- ▶ Shift the soft-key row



- ▶ Press the **SQL** soft key
- ▶ Select the SQL command via soft key



Read and write accesses performed with the help of SQL commands always occur in metric units, regardless of the unit of measure selected for the table or the NC program.

If, for example, a length is saved from one table to a Q parameter, then the value is thereafter always in metric units. If this value is then use in an inch program for the purpose of positioning (**L X+Q1800**), then an incorrect position will be the result.

## Example

In the following example, the defined material will be read out from the table (**MILL.TAB**) and saved as text in a QS parameter. The following example shows a possible application and the necessary program steps. Following the examples is recommended for programming of the syntax.



You can use the **FN 16** function, for example:, in order to reuse QS parameters in your own log files.

**Further information:** "Basics", Page 271

## Example for a synonym

<b>0 BEGIN PGM SQL MM</b>	
<b>1 SQL Q1800 "CREATE SYNONYM my_table FOR 'TNC:\table\MILL.TAB'"</b>	Create synonym
<b>2 SQL BIND QS1800 "my_table.WMAT"</b>	Bind QS parameters
<b>3 SQL QL1 "SELECT WMAT FROM my_table WHERE NO==3"</b>	Define search
<b>4 SQL FETCH Q1900 HANDLE QL1</b>	Execute search
<b>5 SQL ROLLBACK Q1900 HANDLE QL1</b>	Complete transaction
<b>6 SQL BIND QS1800</b>	Remove parameter binding
<b>7 SQL Q1 "DROP SYNONYM my_table"</b>	Delete synonym
<b>8 END PGM SQL MM</b>	

Step	Explanation
1 Create synonym	A synonym is assigned to a path (long path names are replaced by short names) <ul style="list-style-type: none"> <li>■ The path <b>TNC:\table\MILL.TAB</b> must be contained in single quotation marks for this.</li> <li>■ The selected synonym is <b>my_table</b></li> </ul>
2 Bind QS parameters	A QS parameter is bound to a table column <ul style="list-style-type: none"> <li>■ <b>QS1800</b> is freely available in user programs</li> <li>■ The synonym replaces the entry of the complete path</li> <li>■ The defined column from the table is called <b>WMAT</b></li> </ul>
3 Define search	A search definition contains the entry of the transfer value <ul style="list-style-type: none"> <li>■ The <b>QL1</b> local parameter (freely selectable) serves to identify the transaction (multiple transactions are possible simultaneously)</li> <li>■ <b>QL1</b>, with the <b>HANDLE</b> that designates the transaction, is written here.</li> <li>■ The synonym defines the table</li> <li>■ The <b>WMAT</b> entry defines the table column of the read operation</li> <li>■ The entries <b>NO</b> and <b>=3</b> define the table rows of the read operation</li> <li>■ Selected table columns and rows define the cells of the read operation</li> </ul>
4 Execute search	The read operation is executed <ul style="list-style-type: none"> <li>■ <b>SQL FETCH</b> is used to copy values from the <b>result set</b> into the associated Q parameter or QS parameter. <ul style="list-style-type: none"> <li>■ <b>0</b> successful read operation</li> <li>■ <b>1</b> faulty read operation</li> </ul> </li> <li>■ The <b>HANDLE QL1</b> syntax is the transaction designated by the <b>QL1</b> parameter</li> <li>■ The parameter <b>Q1900</b> is a return value for checking whether the data were read.</li> </ul>
5 Complete transaction	The transaction is concluded and the used resources are released
6 Remove binding	The binding between table columns and QS parameters is removed (release of necessary resources)
7 Delete synonym	The synonym is deleted again (release of necessary resources)



The use of synonyms is not obligatory. Instead of a synonym you can also enter the entire path in the SQL commands. Relative path entries are not possible. Following the examples is recommended for programming of the syntax.

In the following NC program the same example is used to explain the entry of absolute paths.

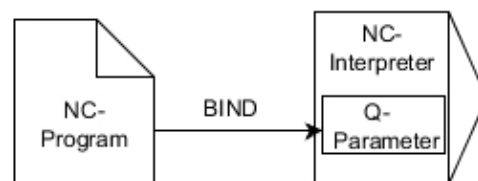
#### Example for absolute path entries

0 BEGIN PGM SQL_TEST MM	
1 SQL BIND QS 1800 "'TNC:\table\Fraes.TAB'.WMAT"	Bind QS parameters
2 SQL QL1 "SELECT WMAT FROM 'TNC:\table\FRAES.TAB' WHERE NR ==3"	Define search
3 SQL FETCH Q1900 HANDLE QL1	Execute search
4 SQL ROLLBACK Q1900 HANDLE QL1	Complete transaction
5 SQL BIND QS 1800	Remove parameter binding
6 END PGM SQL_TEST MM	

## SQL BIND

### Example: binding Q parameters to table columns

```
11 SQL BIND Q881 "Tab_Example.Meas_No"
12 SQL BIND Q882 "Tab_Example.Meas_X"
13 SQL BIND Q883 "Tab_Example.Meas_Y"
14 SQL BIND Q884 "Tab_Example.Meas_Z"
```



### Example: remove binding

```
91 SQL BIND Q881
92 SQL BIND Q882
93 SQL BIND Q883
94 SQL BIND Q884
```

**SQL BIND** links a Q parameter to a table column. The SQL commands **FETCH**, **UPDATE**, and **INSERT** evaluate this binding (assignment) during data transfer between the **result set** and the NC program.

An **SQL BIND** command without a table or column name cancels the link. The link is terminated at the end of the NC program or subprogram, if not before.



#### Programming notes:

- You can program any number of bindings. During read and write operations, the only columns taken into consideration are those that are specified using the **SELECT** command. If you specify columns without binding in the **SELECT** command, then the control will interrupt the read or write operation with an error message.
- **SQL BIND...** must be programmed **before** the **FETCH**, **UPDATE**, and **INSERT** commands.

#### SQL BIND

- ▶ **Parameter no. for result:** define Q parameter for binding to the table column
- ▶ **Database: column name:** define table name and table column (separate with . )
  - **Table name:** synonym or path with filename of the table
  - **Column name:** name displayed in the table editor

## SQL EXECUTE

**SQL EXECUTE** is used in connection with various SQL instructions.

**Further information:** "Overview of instructions", Page 285

### SQL EXECUTE with the SQL instruction SELECT

The SQL server places the data in the **result set** row-by-row. The rows are numbered in ascending order, starting from 0. This row number (the **INDEX**) is used for the SQL commands **FETCH** and **UPDATE**.

**SQL EXECUTE**, in combination with the SQL instruction **SELECT**, selects table values and transfers them to the **result set**. In contrast to the SQL command **SQL SELECT**, the combination of **SQL EXECUTE** and the instruction **SELECT** selects multiple columns and rows simultaneously and always opens a transaction.

In the function **SQL ... "SELECT...WHERE..."**, you can enter the search criteria. This lets you restrict the number of rows to be transferred. If you do not use this option, then all of the rows in the table are loaded.

In the function **SQL ... "SELECT...ORDER BY..."**, you can enter the ordering criterion. This entry consists of the column designation and the keyword (**ASC**) for ascending or (**DESC**) for descending order. If you do not use this option, then rows will be stored in a random order.

With the function **SQL ... "SELECT...FOR UPDATE"**, you can lock the selected rows for other applications. Other applications can continue to read these rows but are unable to change them. If you make changes to the table entries, then it is absolutely necessary to use this option.

**Empty result set:** If no rows match the selection criteria, the SQL server returns a valid **HANDLE** but no table entries.

#### Example: selection of table rows

```
11 SQL BIND Q881 "Tab_Example.Meas_No"
12 SQL BIND Q882 "Tab_Example.Meas_X"
13 SQL BIND Q883 "Tab_Example.Meas_Y"
14 SQL BIND Q884 "Tab_Example.Meas_Z"
...
20 SQL Q5 "SELECT Meas_no,Meas_X,Meas_Y, Meas_Z FROM
    Tab_Example"
```

#### Example: selection of table rows with the WHERE function

```
...
20 SQL Q5 "SELECT Meas_No,Meas_X,Meas_Y, Meas_Z FROM
    Tab_Example WHERE Meas_No<20"
```

#### Example: selection of table rows with the WHERE function and Q parameters

```
...
20 SQL Q5 "SELECT Meas_No,Meas_X,Meas_Y, Meas_Z FROM
    Tab_Example WHERE Meas_No==:'Q11'"
```

**Example: table name defined with path and file name**

...

```
20 SQL Q5 "SELECT Meas_No,Meas_X,Meas_Y, Meas_Z FROM 'V:
\table\Tab_Example' WHERE Meas_No<20"
```

SQL  
EXECUTE

► **Parameter number for result**

- Return value serves as identification number of a transaction is one was opened
- The return value serves to check whether the read-process was successful

The **HANDLE**, which will enable you to access the data at a later date, is stored in the specified parameter. The **HANDLE** is valid until the transaction has been committed or canceled for all rows of the **result set**.

- **0**: faulty read operation
- not equal to **0**: return value of the **HANDLE**

► **Database: SQL instruction:** Program an SQL instruction

- **SELECT** with the table column(s) to be transferred (separate multiple columns with ,)
- **FROM** with a table's synonym or path (place the path in single quotation marks)
- **WHERE** (optional) with column names, condition, and comparison value (Q parameters after : in single quotation marks)
- **ORDER BY** (optional) with column name and type of sorting (**ASC** for ascending order, **DESC** for descending order)
- **FOR UPDATE** (optional) to lock write access to the selected row for other processes

**Conditions for WHERE entries**

Condition	Programming
Equals	= ==
Not equal to	!= <>
Less than	<
Less than or equal to	<=
Greater than	>
Greater than or equal to	>=
empty	IS NULL
Not empty	IS NOT NULL

**Linking multiple conditions:**

Logical AND	AND
Logical OR	OR

**Syntax examples:**

The following examples are listed without context. The NC blocks are limited exclusively to the possibilities of the SQL command **SQL EXECUTE**.

**Example**

9 SQL Q1800 "CREATE SYNONYM my_table FOR 'TNC:\table\MILL.TAB'"	Create synonym
9 SQL Q1800 "DROP SYNONYM my_table"	Delete synonym
9 SQL Q1800 "CREATE TABLE my_table (NO,WMAT)"	Create table with the rows NO and WMAT.
9 SQL Q1800 "COPY TABLE my_table TO 'TNC:\table\MILL2.TAB'"	Copy table
9 SQL Q1800 "RENAME TABLE my_table TO 'TNC:\table\MILL3.TAB'"	Rename table
9 SQL Q1800 "DROP TABLE my_table"	Delete the table
9 SQL Q1800 "INSERT INTO my_table VALUES (1,'ENAW',240)"	Insert table row
9 SQL Q1800 "DELETE FROM my_table WHERE NO==3"	Delete table row
9 SQL Q1800 "ALTER TABLE my_table ADD (WMAT2)"	Insert table rows
9 SQL Q1800 "ALTER TABLE my_table DROP (WMAT2)"	Delete table rows
9 SQL Q1800 "RENAME COLUMN my_table (WMAT2) TO (WMAT3)"	Rename table column

**Example:**

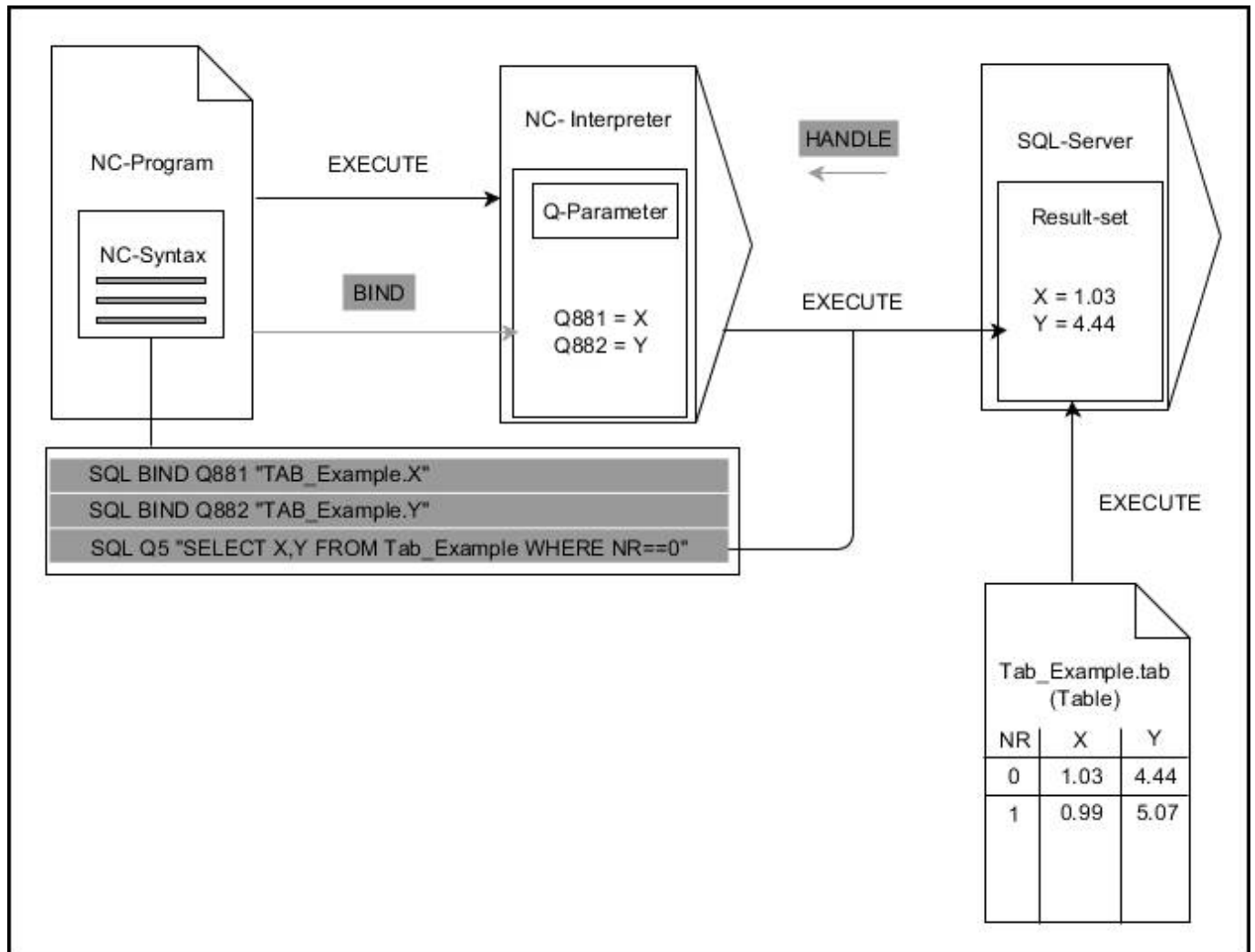
The following example illustrates the SQL instruction **CREATE TABLE**.

0 BEGIN PGM SQL_TAB_ERSTELLEN_TEST MM	
1 SQL Q10 "CREATE SYNONYM ERSTELLEN FOR 'TNC:\table\ErstellenTab.TAB'"	Create synonym
2 SQL Q10 "CREATE TABLE ERSTELLEN AS SELECT X,Y,Z FROM 'TNC:\prototype_for_erstellen.tab'"	Creates table
3 END PGM SQL_TAB_ERSTELLEN_TEST MM	



A synonym can also be created for a table that has not been created yet.

Example for the **SQL EXECUTE** command:



Gray arrows and associated syntax do not belong directly to the **SQL EXECUTE** command  
 Black arrows and associated syntax show internal processes of **SQL EXECUTE**



## SQL FETCH

**Example: transferring row number in the Q parameter**

```
11 SQL BIND Q881 "Tab_Example.Meas_No"
12 SQL BIND Q882 "Tab_Example.Meas_X"
13 SQL BIND Q883 "Tab_Example.Meas_Y"
14 SQL BIND Q884 "Tab_Example.Meas_Z"
...
20 SQL Q5 "SELECT Meas_no,Meas_X,Meas_Y, Meas_Z FROM
    Tab_Example"
...
30 SQL FETCH Q1 HANDLE Q5 INDEX+Q2
```

**Example: programming the row number directly**

```
...
30 SQL FETCH Q1 HANDLE Q5 INDEX5
```

**SQL FETCH** reads a row from the **result set**. The values of the individual cells are stored in the bound Q parameters. The transaction is defined via the **HANDLE** to be specified; the row is defined via the **INDEX**.

**SQL FETCH** takes all columns into consideration that were specified with the **SELECT** instruction (SQL command **SQL EXECUTE**).

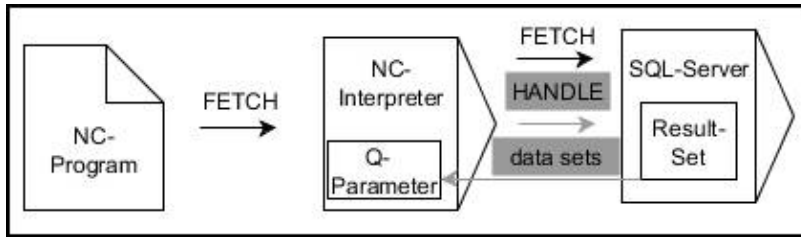
SQL  
FETCH

- ▶ **Parameter No. for result** (return value for the control):
  - **0** successful read operation
  - **1** faulty read operation
- ▶ **Database: SQL access ID**: define Q parameters for the **HANDLE** (for identifying the transaction)
- ▶ **Database: index to SQL result**: row number within the **result set**
  - Program the row number directly
  - Program the Q parameter containing the index
  - The row (n=0) is read if nothing is specified



The optional syntax elements **IGNORE UNBOUND** and **UNDEFINE MISSING** are intended for the machine tool builder.

Example for the **SQL FETCH** command:



Gray arrows and associated syntax do not belong directly to the **SQL FETCH** command

Black arrows and associated syntax show internal processes of **SQL FETCH**

## SQL UPDATE

**Example: transferring row number in the Q parameter**

```
11 SQL BIND Q881 "TAB_EXAMPLE.MESS_NR"
12 SQL BIND Q882 "TAB_EXAMPLE.MESS_X"
13 SQL BIND Q883 "TAB_EXAMPLE.MESS_Y"
14 SQL BIND Q884 "TAB_EXAMPLE.MESS_Z"
...
20 SQL Q5 "SELECT MESS_NR,MESS_X,MESS_Y,MESS_Z FROM
    TAB_EXAMPLE"
...
30 SQL FETCH Q1 HANDLE Q5 INDEX+Q2
```

**Example: programming the row number directly**

```
...
40 SQL UPDATE Q1 HANDLE Q5 INDEX5
```

**SQL UPDATE** changes a row in the **result set**. The new values of the individual cells are copied from the bound Q parameters. The transaction is defined via the **HANDLE** to be specified; the row is defined via the **INDEX**. The existing row in the **result set** is completely overwritten.

**SQL UPDATE** takes all columns into consideration that were specified with the **SELECT** instruction (SQL command **SQL EXECUTE**).

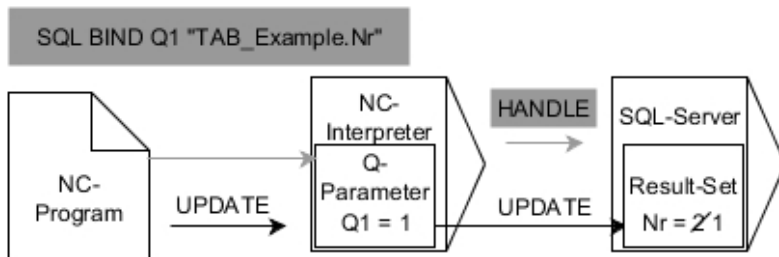
SQL  
UPDATE

- ▶ **Parameter No. for result** (return value for the control):
  - **0**: successful change
  - **1**: failed change
- ▶ **Database: SQL access ID**: Define Q parameters for the **HANDLE** (for identifying the transaction)
- ▶ **Database: Index for SQL result**: Row number within the **result set**
  - Program the row number directly
  - Program the Q parameter containing the index
  - The row (n=0) is assigned a value if none is specified



When writing to tables, the control checks the lengths of the string parameters. Error messages are output for entries that would exceed the lengths of the columns to be written to.

Example for the **SQL UPDATE** command:



Gray arrows and associated syntax do not belong directly to the **SQL UPDATE** command  
 Black arrows and associated syntax show internal processes of **SQL UPDATE**

## SQL INSERT

**Example: Transferring row number in the Q parameter**

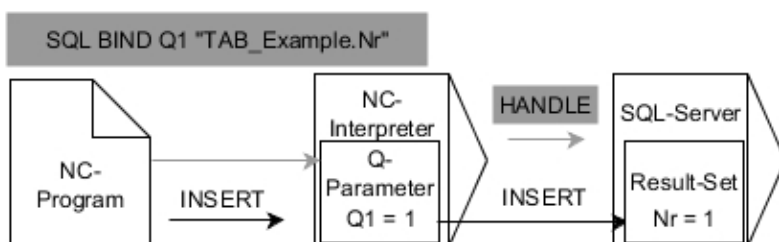
```
11 SQL BIND Q881 "Tab_Example.Meas_No"
12 SQL BIND Q882 "Tab_Example.Meas_X"
13 SQL BIND Q883 "Tab_Example.Meas_Y"
14 SQL BIND Q884 "Tab_Example.Meas_Z"
...
20 SQL Q5 "SELECT Meas_no,Meas_X,Meas_Y, Meas_Z FROM
    Tab_Example"
...
40 SQL INSERT Q1 HANDLE Q5
```

**SQL INSERT** creates a new row in the **result set**. The values of the individual cells are copied from the bound Q parameters. The transaction is defined via the **HANDLE** to be specified.

**SQL INSERT** takes all columns into consideration that were specified with the **SELECT** instruction (SQL command **SQL EXECUTE**). Table columns without corresponding **SELECT** instruction (not contained in the query result) are assigned defaults values.

- SQL  
INSERT
- ▶ **Parameter No. for result** (return value for the control):
    - 0 successful transaction
    - 1 successful transaction
  - ▶ **Database: SQL access ID:** Define Q parameters for the **HANDLE** (for identifying the transaction)

Example for the **SQL INSERT** command:



Gray arrows and associated syntax do not belong directly to the **SQL INSERT** command

Black arrows and associated syntax show internal processes of **SQL INSERT**



When writing to tables, the control checks the lengths of the string parameters. Error messages are output for entries that would exceed the lengths of the columns to be written to.

## SQL COMMIT

### Example

```

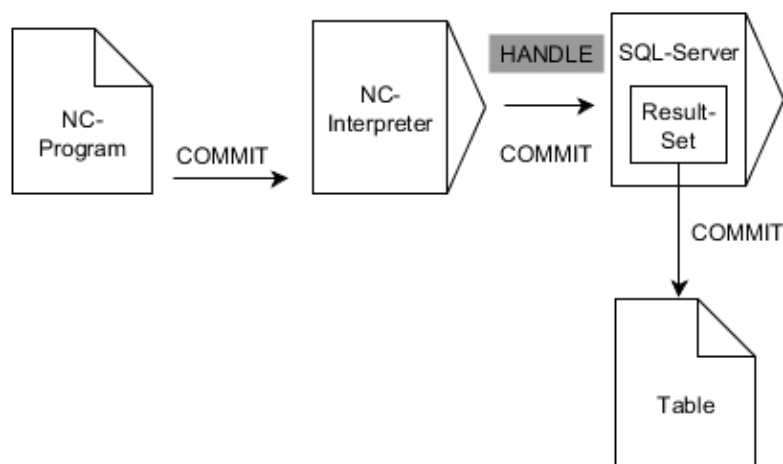
11 SQL BIND Q881 "Tab_Example.Meas_No"
12 SQL BIND Q882 "Tab_Example.Meas_X"
13 SQL BIND Q883 "Tab_Example.Meas_Y"
14 SQL BIND Q884 "Tab_Example.Meas_Z"
...
20 SQL Q5 "SELECT Meas_no,Meas_X,Meas_Y, Meas_Z FROM
    Tab_Example"
...
30 SQL FETCH Q1 HANDLE Q5 INDEX+Q2
...
40 SQL UPDATE Q1 HANDLE Q5 INDEX+Q2
...
50 SQL COMMIT Q1 HANDLE Q5
  
```

**SQL COMMIT** simultaneously transfers all of the rows that have been changed and added in a transaction back into the table. The transaction is defined via the **HANDLE** to be specified. A lock that was set with **SELECT...FOR UPDATE** is canceled.

The **HANDLE** (process) assigned with the instruction **SQL SELECT** becomes invalid.

- SQL COMMIT
- ▶ **Parameter No. for result** (return value for the control):
    - 0 successful transaction
    - 1 successful transaction
  - ▶ **Database: SQL access ID:** Define Q parameters for the **HANDLE** (for identifying the transaction)

Example for the **SQL COMMIT** command:



Gray arrows and associated syntax do not belong directly to the **SQL COMMIT** command

Black arrows and associated syntax show internal processes of **SQL COMMIT**

## SQL ROLLBACK

### Example

```

11 SQL BIND Q881 "Tab_Example.Meas_No"
12 SQL BIND Q882 "Tab_Example.Meas_X"
13 SQL BIND Q883 "Tab_Example.Meas_Y"
14 SQL BIND Q884 "Tab_Example.Meas_Z"
...
20 SQL Q5 "SELECT Meas_no,Meas_X,Meas_Y, Meas_Z FROM
    Tab_Example"
...
30 SQL FETCH Q1 HANDLE Q5 INDEX+Q2
...
50 SQL ROLLBACK Q1 HANDLE Q5

```

**SQL ROLLBACK** discards all of the changes and additions of a transaction. The transaction is defined via the **HANDLE** to be specified.

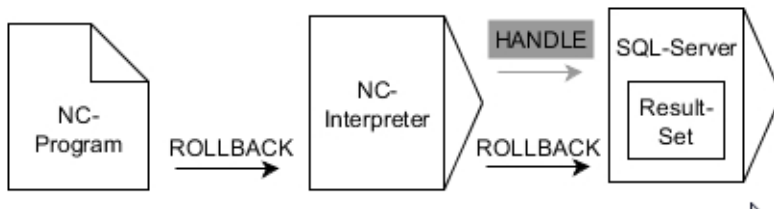
The function of the SQL command **SQL ROLLBACK** depends on the **INDEX**:

- Without **INDEX**:
  - All changes and additions to the transaction are discarded
  - A lock that was set with **SELECT...FOR UPDATE** is canceled.
  - The transaction is concluded (the **HANDLE** loses its validity)
- With **INDEX**:
  - Only the indexed row remains in the **result set** (all other rows are removed)
  - Any changes and additions made in the rows that are not specified are discarded
  - A lock that has been set with **SELECT...FOR UPDATE** remains only for indexed row (all other locks are canceled)
  - The specified (indexed) row becomes the new row 0 of the **result-set**
  - The transaction is **not** concluded (the **HANDLE** keeps its validity)
  - It is necessary to later concluded the transaction using **SQL ROLLBACK** or **SQL COMMIT**

SQL  
ROLLBACK

- ▶ **Parameter No. for result** (return value for the control):
  - **0** successful transaction
  - **1** successful transaction
- ▶ **Database: SQL access ID:** Define Q parameters for the **HANDLE** (for identifying the transaction)
- ▶ **Database: Index to SQL result:** Row that remains in the **result set**
  - Program the row number directly
  - Program the Q parameter containing the index

Example for the **SQL ROLLBACK** command:




Gray arrows and associated syntax do not belong directly to the **SQL ROLLBACK** command

Black arrows and associated syntax show internal processes of **SQL ROLLBACK**



SQL SELECT

**SQL SELECT** reads a single value from a table and saves the result in the defined Q parameter.



You can select multiple values or columns using the SQL command **SQL EXECUTE** and the **SELECT** instruction.  
**Further information:** "SQL EXECUTE", Page 289

With **SQL SELECT**, there is neither a transaction nor binding between the table columns and Q parameter. Any existing bindings to the specified columns are not taken into consideration; only the read-out value is copied into the parameter specified for the result.

Example: Reading and saving a value

```
20 SQL SELECT Q5 "SELECT Mess_X FROM Tab_Example WHERE  
    MESS_NR==3"
```

SQL  
SELECT

- ▶ **Parameter No. for result:** Q parameter for saving the value
- ▶ **Database: SQL command text:** Programming SQL instruction
  - **SELECT** with the table column of the value to be transferred
  - **FROM** with a table's synonym or path (place the path in single quotation marks)
  - **WHERE** with column designation, condition and comparison value (Q parameter after **:** in single quotation marks)

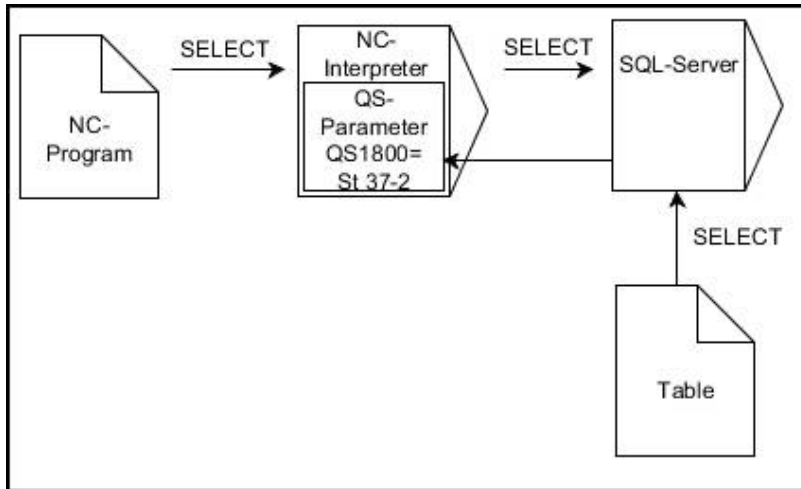
The result of the NC program below is identical to the application example shown previously.

**Further information:** "Example", Page 286

Example

0 BEGIN PGM SQL MM	
1 SQL SELECT Q\$1800 "SELECT WMAT FROM my_table WHERE NR==3"	Read and save a value
2 END PGM SQL MM	

Example for the **SQL SELECT** command:





Black arrows and associated syntax show internal processes of **SQL SELECT**














## 9.10 Entering formulas directly













### Entering formulas

Using soft keys, you can enter mathematical formulas containing multiple calculation operations directly into the NC program.

-  ▶ Select Q-parameter functions
-  ▶ Press the **FORMULA** soft key
- ▶ Select **Q**, **QL**, or **QR**

The control displays the following soft keys in several soft-key rows:

Soft key	Linking function
	<b>Addition</b> e. g., $Q10 = Q1 + Q5$
	<b>Subtraction</b> e. g., $Q25 = Q7 - Q108$
	<b>Multiplication</b> e. g., $Q12 = 5 * Q5$
	<b>Division</b> e. g., $Q25 = Q1 / Q2$
	<b>Opening parenthesis</b> e. g., $Q12 = Q1 * (Q2 + Q3)$
	<b>Closing parenthesis</b> e. g., $Q12 = Q1 * (Q2 + Q3)$
	<b>Square the value</b> e. g., $Q15 = SQ 5$
	<b>Calculate square root</b> e. g., $Q22 = SQRT 25$
	<b>Sine of an angle</b> e. g., $Q44 = SIN 45$
	<b>Cosine of an angle</b> e. g., $Q45 = COS 45$
	<b>Tangent of an angle</b> e. g., $Q46 = TAN 45$
	<b>Arc sine</b> Inverse function of the sine; determine the angle from the ratio of the opposite side to the hypotenuse e. g., $Q10 = ASIN 0.75$
	<b>Arc cosine</b> Inverse function of the cosine; determine the angle from the ratio of the adjacent side to the hypotenuse e. g., $Q11 = ACOS Q40$

Soft key	Linking function
	<b>Arc tangent</b> Inverse function of the tangent; determine the angle from the ratio of the opposite side to the adjacent side e.g., <b>Q12 = ATAN Q50</b>
	<b>Powers of values</b> e. g., <b>Q15 = 3^3</b>
	<b>Constant PI (3,14159)</b> e. g., <b>Q15 = PI</b>
	<b>Calculate the natural logarithm of a number</b> Base 2.7183 e.g., <b>Q15 = LN Q11</b>
	<b>Logarithm of a number, Base 10</b> e. g., <b>Q33 = LOG Q22</b>
	<b>Exponential function, 2.7183 to the power of n</b> e. g., <b>Q1 = EXP Q12</b>
	<b>Negate values (multiply by -1)</b> e.g., <b>Q2 = NEG Q1</b>
	<b>Remove digits after the decimal point</b>  Calculate an integer e.g., <b>Q3 = INT Q42</b>
	<b>Absolute value of a number</b> e. g., <b>Q4 = ABS Q22</b>
	<b>Remove digits before the decimal point</b> Calculate a fraction e.g., <b>Q5 = FRAC Q23</b>
	<b>Check algebraic sign of a number</b> e g., <b>Q12 = SGN Q50</b> If return value Q12 = 0, then Q50 = 0 If return value Q12 = 1, then Q50 > 0 If return value Q12 = -1, then Q50 < 0
	<b>Calculate modulo value (division remainder)</b> e. g., <b>Q12 = 400 % 360</b> Result: Q12 = 40



The **INT** function does not round off—it simply truncates the decimal places.

**Further information:** "Example: Rounding a value", Page 326

## Rules for formulas

Mathematical formulas are programmed according to the following rules:

### Higher-level operations are performed first

#### Example

**12**  $Q1 = 5 * 3 + 2 * 10 = 35$

- 1 Calculation  $5 * 3 = 15$
- 2 Calculation  $2 * 10 = 20$
- 3 Calculation  $15 + 20 = 35$

or

#### Example

**13**  $Q2 = SQ 10 - 3^3 = 73$

- 1 Calculation step 10 squared = 100
- 2 Calculation step 3 to the third power = 27
- 3 Calculation  $100 - 27 = 73$

### Distributive law

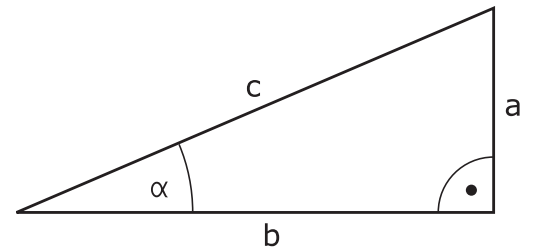
Law of distribution with parentheses calculation

$$a * (b + c) = a * b + a * c$$

## Example of entry

Calculate an angle with the arc tangent from the opposite side (Q12) and adjacent side (Q13); then store in Q25.

- ▶ Select the formula entry function: Press the **Q** key and the **FORMULA** soft key, or use the shortcut
- ▶ Press the **Q** key on the alphanumeric keyboard



## PARAMETER NUMBER FOR RESULT?

- ▶ Enter **25** (parameter number) and press the **ENT** key
- ▶ Shift the soft-key row and select the arc tangent function
- ▶ Advance through the soft key menu and press the **OPENING PARENTHESIS** soft key
- ▶ Enter **12** (the parameter number)
- ▶ Select division
- ▶ Enter **13** (the parameter number)
- ▶ Close parentheses and conclude formula entry

## Example

37 Q25 = ATAN (Q12/Q13)

## 9.11 String parameters

### String processing functions

You can use the **QS** parameters to create variable character strings. You can output such character strings for example through the **FN 16:F-PRINT** function to create variable logs.

You can assign a linear sequence of characters (letters, numbers, special characters and spaces) up to a length of 255 characters to a string parameter. You can also check and process the assigned or imported values using the functions described below. As in Q parameter programming, you can use a total of 2000 QS parameters.

**Further information:** "Principle and overview of functions", Page 252

The **STRING FORMULA** and **FORMULA** Q parameter functions contain various functions for processing the string parameters.

Soft key	Functions of the STRING FORMULA	Page
<b>STRING</b>	Assigning string parameters	308
<b>CFGREAD</b>	Read out machine parameter	317
	Chain-linking string parameters	308
<b>TOCHAR</b>	Converting a numerical value to a string parameter	310
<b>SUBSTR</b>	Copy a substring from a string parameter	311
<b>SVSSTR</b>	Read system data	312

Soft key	Formula string functions	Page
<b>TONUMB</b>	Converting a string parameter to a numerical value	313
<b>INSTR</b>	Checking a string parameter	314
<b>STRLEN</b>	Finding the length of a string parameter	315
<b>STRCOMP</b>	Compare alphabetic priority	316



When you use the **STRING FORMULA** function, the result of the arithmetic operation is always a string. When you use the **FORMULA** function, the result of the arithmetic operation is always a numeric value.

## Assign string parameters

Before using string variables, you must first assign the variables. Use the **DECLARE STRING** command to do so.

SPEC  
FCT

- ▶ Press the **SPEC FCT** key

PROGRAM  
FUNCTIONS

- ▶ Press the **PROGRAM FUNCTIONS** soft key

STRING  
FUNCTIONS

- ▶ Press the **STRING FUNCTIONS** soft key

DECLARE  
STRING

- ▶ Press the **DECLARE STRING** soft key






### Example

```
37 DECLARE STRING QS10 = "Workpiece"
```



## Chain-linking string parameters

With the concatenation operator (string parameter || string parameter) you can make a chain of two or more string parameters.

-  ▶ Press the **SPEC FCT** key
-  ▶ Press the **PROGRAM FUNCTIONS** soft key
-  ▶ Press the **STRING FUNCTIONS** soft key
-  ▶ Press the **STRING FORMULA** soft key
- 
  - ▶ Enter the number of the string parameter in which the control is to save the concatenated string. Confirm with the **ENT** key.
  - ▶ Enter the number of the string parameter in which the **first** substring is saved. Confirm with the **ENT** key
  - ▶ The control shows the concatenation symbol || an.
  - ▶ Press the **ENT** key
  - ▶ Enter the number of the string parameter in which the **second** substring is saved. Confirm with the **ENT** key
  - ▶ Repeat the process until you have selected all the required substrings. Conclude with the **END** key

**Example: QS10 is to include the complete text of QS12, QS13 and QS14**

```
37 QS10 = QS12 || QS13 || QS14
```

Parameter contents:

- **QS12: Workpiece**
- **QS13: Status:**
- **QS14: Scrap**
- **QS10: Workpiece Status: Scrap**

## Converting a numerical value to a string parameter

With the **TOCHAR** function, the control converts a numerical value into a string parameter. This enables you to chain numerical values with string variables.

SPEC  
FCT

- Show the soft-key row with special functions

PROGRAM  
FUNCTIONS

- Open the function menu

STRING  
FUNCTIONS

- Press the String functions soft key

STRING  
FORMULA

- Press the **STRING FORMULA** soft key

TOCHAR

- Select the function for converting a numerical value to a string parameter
- Enter the number or the desired Q parameter to be converted by the control, and confirm with the **ENT** key
- If desired, enter the number of digits after the decimal point that the control should convert, and confirm with the **ENT** key
- Close the parenthetical expression with the **ENT** key and confirm your entry with the **END** key

**Example: Convert parameter Q50 to string parameter QS11, use 3 decimal places**

```
37 QS11 = TOCHAR ( DAT+Q50 DECIMALS3 )
```

## Copying a substring from a string parameter

The **SUBSTR** function copies a definable range from a string parameter.

- |   |  |
|---|--|
| <div style="border: 1px solid black; padding: 2px; width: fit-content; margin-bottom: 10px;">SPEC<br/>FCT</div> <div style="border: 1px solid black; padding: 2px; width: fit-content; margin-bottom: 10px;">PROGRAM<br/>FUNCTIONS</div> <div style="border: 1px solid black; padding: 2px; width: fit-content; margin-bottom: 10px;">STRING<br/>FUNCTIONS</div> <div style="border: 1px solid black; padding: 2px; width: fit-content; margin-bottom: 10px;">STRING<br/>FORMULA</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SUBSTR</div> | <ul style="list-style-type: none"> <li>▶ Show the soft-key row with special functions</li> <br/> <li>▶ Open the function menu</li> <br/> <li>▶ Press the String functions soft key</li> <br/> <li>▶ Press the <b>STRING FORMULA</b> soft key</li> <li>▶ Enter the number of the string parameter in which the control is to save the character string. Confirm with the <b>ENT</b> key.</li> <br/> <li>▶ Select the function for cutting out a substring</li> <li>▶ Enter the number of the QS parameter from which the substring is to be copied. Confirm with the <b>ENT</b> key</li> <br/> <li>▶ Enter the number of the place starting from which to copy the substring, and confirm with the <b>ENT</b> key</li> <br/> <li>▶ Enter the number of characters to be copied, and confirm with the <b>ENT</b> key</li> <br/> <li>▶ Close the parenthetical expression with the <b>ENT</b> key and confirm your entry with the <b>END</b> key</li> </ul> |
|---|--|



The first character of a text string starts internally at the 0-position

**Example: A four-character substring (LEN4) is read from the string parameter QS10 beginning with the third character (BEG2)**

```
37 QS13 = SUBSTR ( SRC_QS10 BEG2 LEN4 )
```

## Reading system data

With the function **SYSSTR** you can read system data and store them in string parameters. You select the system data through a group number (ID) and a number.

Entering IDX and DAT is not required.

Group name, ID no.	Number	Meaning
Program information, 10010	1	Path of the current main program or pallet program
	2	Path of the NC program shown in the block display
	3	Path of the cycle selected with <b>CYCL DEF 12 PGM CALL</b>
	10	Path of the NC program selected with <b>SEL PGM</b>
Channel data, 10025	1	Channel name
Values programmed in the tool call, 10060	1	Tool name
Current system time, 10321	1 - 16	<ul style="list-style-type: none"> <li>■ 1: DD.MM.YYYY hh:mm:ss</li> <li>■ 2 and 16: DD.MM.YYYY hh:mm</li> <li>■ 3: DD.MM.YY hh:mm</li> <li>■ 4: YYYY-MM-DD hh:mm:ss</li> <li>■ 5 and 6: YYYY-MM-DD hh:mm</li> <li>■ 7: YY-MM-DD hh:mm</li> <li>■ 8 and 9: DD.MM.YYYY</li> <li>■ 10: DD.MM.YY</li> <li>■ 11: YYYY-MM-DD</li> <li>■ 12: YY-MM-DD</li> <li>■ 13 and 14: hh:mm:ss</li> <li>■ 15: hh:mm</li> </ul>
Touch-probe data, 10350	50	Probe type of the active touch probe TS
	70	Probe type of the active touch probe TT
	73	Key name of the active touch probe TT from MP <b>activeTT</b>
	2	Path of the selected pallet table
NC software version, 10630	10	Version identifier of the NC software version
Tool data, 10950	1	Tool name
	2	DOC entry of the tool
	4	Tool-carrier kinematics

## Converting a string parameter to a numerical value

The **TONUMB** function converts a string parameter to a numerical value. The value to be converted should be only numerical.



The QS parameter to be converted must contain only one numerical value. Otherwise, the Control will output an error message..



- ▶ Select Q-parameter functions



- ▶ Press the **FORMULA** soft key
- ▶ Enter the number of the string parameter in which the control is to save the numerical value. Confirm with the **ENT** key.



- ▶ Shift the soft-key row







- ▶ Select the function for converting a string parameter to a numerical value
- ▶ Enter the number of the QS parameter to be converted by the control, and confirm with the **ENT** key
- ▶ Close the parenthetical expression with the **ENT** key and confirm your entry with the **END** key

### Example: Convert string parameter QS11 to a numerical parameter Q82

```
37 Q82 = TONUMB ( SRC_QS11 )
```

## Testing a string parameter

The **INSTR** function checks whether a string parameter is contained in another string parameter.

-  ▶ Select Q-parameter functions
- 
  - ▶ Press the **FORMULA** soft key
  - ▶ Enter the number of the Q parameter for the result and confirm with the **ENT** key
  - ▶ The control saves the place at which the text to be searched for begins. It is saved in the parameter.
-  ▶ Shift the soft-key row
- 
  - ▶ Select the function for checking a string parameter
  - ▶ Enter the number of the QS parameter in which the text to be searched for is saved. Confirm with the **ENT** key
  - ▶ Enter the number of the QS parameter to be searched for by the control, and confirm with the **ENT** key
  - ▶ Enter the number of the place at which the control is to start search the substring, and confirm with the **ENT** key.
  - ▶ Close the parenthetical expression with the **ENT** key and confirm your entry with the **END** key



The first character of a text string starts internally at the 0-position

If the control cannot find the required substring, it will save the total length of the string to be searched (counting starts at 1) in the result parameter.








If the substring to be searched for appears multiple times, then the control returns the first place at which it finds the substring.

**Example: Search through QS10 for the text saved in parameter QS13. Begin the search at the third place.**

```
37 Q50 = INSTR ( SRC_QS10 SEA_QS13 BEG2 )
```

## Finding the length of a string parameter

The **STRLEN** function returns the length of the text saved in a selectable string parameter.

-  ▶ Select Q parameter function
-  ▶ Press the **FORMULA** soft key
-  ▶ Enter the number of the Q parameter in which the control is to save the ascertained string length. Confirm with the **ENT** key.
-  ▶ Shift the soft-key row
-  ▶ Select the function for finding the text length of a string parameter
-  ▶ Enter the number of the QS parameter from which the control is to ascertain the length, and confirm with the **ENT** key
-  ▶ Close the parenthetical expression with the **ENT** key and confirm your entry with the **END** key

### Example: Find the length of QS15









```
37 Q52 = STRLEN ( SRC_QS15 )
```



If the selected string parameter is not defined the control returns the result **-1**.

## Comparing alphabetic priority

The **STRCOMP** function compares string parameters for alphabetic priority.

-  ▶ Select Q parameter function
-  ▶ Press the **FORMULA** soft key
-  ▶ Enter the number of the Q parameter in which the control is to save the result of comparison, and confirm with the **ENT** key.
-  ▶ Shift the soft-key row
-  ▶ Select the function for comparing string parameters
-  ▶ Enter the number of the first QS parameter that the control is to compare, and confirm with the **ENT** key
-  ▶ Enter the number of the second QS parameter that the control is to compare, and confirm with the **ENT** key
-  ▶ Close the parenthetical expression with the **ENT** key and confirm your entry with the **END** key



The control returns the following results:

- **0**: The compared QS parameters are identical
- **-1**: The first QS parameter **precedes** the second QS parameter alphabetically
- **+1**: The first QS parameter **follows** the second QS parameter alphabetically

**Example: QS12 and QS14 are compared for alphabetic priority**





```
37 Q52 = STRCOMP ( SRC_QS12 SEA_QS14 )
```



## Reading out machine parameters

With the **CFGREAD** function, you can read out machine parameters of the control as numerical values or as strings. The read-out values are always output in metric units of measure.

In order to read out a machine parameter, you must use the control's configuration editor to determine the parameter name, parameter object, and, if they have been assigned, the group name and index:

Icon	Type	Meaning	Example
	<b>Key</b>	Group name of the machine parameter (if available)	CH_NC
	<b>Entity</b>	Parameter object (name begins with <b>Cfg...</b> )	<b>CfgGeoCycle</b>
	<b>Attribute</b>	Name of the machine parameter	<b>displaySpindleErr</b>
	<b>Index</b>	List index of a machine parameter (if available)	[0]



If you are in the configuration editor for the user parameters, you can change the display of the existing parameters. In the default setting, the parameters are displayed with short, explanatory texts.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

Each time you want to interrogate a machine parameter with the **CFGREAD** function, you must first define a QS parameter with attribute, entity and key.

The following parameters are read in the CFGREAD function's dialog:

- **KEY\_QS:** Group name (key) of the machine parameter
- **TAG\_QS:** Object name (entity) of the machine parameter
- **ATR\_QS:** Name (attribute) of the machine parameter
- **IDX:** Index of the machine parameter

### Reading a string of a machine parameter

In order to store the content of a machine parameter as a string in a QS parameter:

- ▶ Press the **Q** key.
- ▶ Press the **STRING FORMULA** soft key
- ▶ Enter the number of the string parameter in which the control is to save the machine parameter
- ▶ Press the **ENT** key
- ▶ Select the **CFGREAD** function
- ▶ Enter the numbers of the string parameters for key, entity, and attribute
- ▶ Press the **ENT** key
- ▶ Enter the number for the index, or skip the dialog with **NNO ENT**, whichever applies
- ▶ Close the parenthesized expression with the **ENT** key
- ▶ Press the **END** key to conclude entry

**Example: Read as a string the axis designation of the fourth axis**

#### Parameter settings in the configuration editor

```
DisplaySettings
CfgDisplayData
  axisDisplayOrder
    [0] to [5]
```

#### Example

14 QS11 = ""	Assign string parameter for key
15 QS12 = "CfgDisplaydata"	Assign string parameter for entity
16 QS13 = "axisDisplay"	Assign string parameter for parameter name
17 QS1 = CFGREAD( KEY_QS11 TAG_QS12 ATR_QS13 IDX3 )	Read out machine parameter

Reading a numerical value of a machine parameter

Store the value of a machine parameter as a numerical value in a Q parameter:

- Q

▶ Select Q parameter function
- FORMULA

▶ Press the **FORMULA** soft key

▶ Enter the number of the Q parameter in which the control is to save the machine parameter

▶ Press the **ENT** key

▶ Select the **CFGREAD** function

▶ Enter the numbers of the string parameters for key, entity, and attribute

▶ Press the **ENT** key

▶ Enter the number for the index, or skip the dialog with **NNO ENT**, whichever applies

▶ Close the parenthesized expression with the **ENT** key

▶ Press the **END** key to conclude entry

Example: Read overlap factor as Q parameter

Parameter settings in the configuration editor

ChannelSettings

CH\_NC

CfgGeoCycle

pocketOverlap

Example

14 QS11 = "CH_NC"	Assign string parameter for key
15 QS12 = "CfgGeoCycle"	Assign string parameter for entity
16 QS13 = "pocketOverlap"	Assign string parameter for parameter name
17 Q50 = CFGREAD( KEY_QS11 TAG_QS12 ATR_QS13 )	Read out machine parameter

## 9.12 Preassigned Q parameters

The Q parameters Q100 to Q199 are assigned values by the control. The following types of information are assigned to the Q parameters:

- Values from the PLC
- Tool and spindle data
- Data on operating status
- Results of measurements from touch probe cycles etc.

The control saves the preassigned Q parameters Q108, Q114, and Q115 to Q117 in the unit of measure used by the active NC program.

### NOTICE

#### Danger of collision!

HEIDENHAIN cycles, manufacturer cycles and third-party functions use Q parameters. You can also program Q parameters within NC programs. If, when using Q parameters, the recommended Q parameter ranges are not used exclusively, then this can lead to overlapping (reciprocal effects) and thus cause undesired behavior. Danger of collision during machining!

- ▶ Only use Q parameter ranges recommended by HEIDENHAIN.
- ▶ Comply with the documentation from HEIDENHAIN, the machine tool builder, and suppliers.
- ▶ Check the machining sequence using a graphic simulation



You must not use preassigned Q parameters (QS parameters) between **Q100** and **Q199** (**QS100** and **QS199**) as calculation parameters in the NC programs.

### Values from the PLC: Q100 to Q107

The control assigns values from the PLC to parameters Q100 to Q107 in an NC program.

### Active tool radius: Q108

The active value of the tool radius is assigned to Q108. Q108 is calculated from:

- Tool radius R (tool table or **TOOL DEF** block)
- Delta value DR from the tool table
- Delta value DR from the **TOOL CALL** block



The control remembers the current tool radius even if the power is interrupted.

### Tool axis: Q109

The value of Q109 depends on the current tool axis:

Tool axis	Parameter value
No tool axis defined	Q109 = -1
X axis	Q109 = 0
Y axis	Q109 = 1
Z axis	Q109 = 2
U axis	Q109 = 6
V axis	Q109 = 7
W axis	Q109 = 8

### Spindle status: Q110

The value of the parameter Q110 depends on the M function last programmed for the spindle.

M function	Parameter value
No spindle status defined	Q110 = -1
M3: Spindle ON, clockwise	Q110 = 0
M4: Spindle ON, counterclockwise	Q110 = 1
M5 after M3	Q110 = 2
M5 after M4	Q110 = 3

### Coolant on/off: Q111

M function	Parameter value
M8: Coolant ON	Q111 = 1
M9: Coolant OFF	Q111 = 0

### Overlap factor: Q112

The control assigns Q112 to the overlap factor for pocket milling.

### Unit of measurement for dimensions in the NC program: Q113

During nesting the **PGM CALL**, the value of the parameter Q113 depends on the dimensional data of the NC program from which the other NC programs are called.

Dimensional data of the main program	Parameter value
Metric system (mm)	Q113 = 0
Imperial system (inch)	Q113 = 1

### Tool length: Q114

The current value for the tool length is assigned to Q114.



The Control remembers the current tool length even if the power is interrupted.

### Coordinates after probing during program run

The parameters Q115 to Q119 contain the coordinates of the spindle position at the moment of contact during programmed measurement with the 3-D touch probe. The coordinates refer to the datum point that is active in the **Manual operation** mode.

The length of the stylus and the radius of the ball tip are not compensated in these coordinates.

Coordinate axis	Parameter value
X axis	Q115
Y axis	Q116
Z axis	Q117
4th axis Machine-dependent	Q118
5th axis Machine-dependent	Q119

### Deviation between actual value and nominal value during automatic tool measurement with, for example, the TT 160

Deviation of actual from nominal value	Parameter value
Tool length	Q115
Tool radius	Q116

### Tilting the working plane with spatial (workpiece) angles instead of spindle head angles: Coordinates for rotary axes calculated by the control.

Coordinates	Parameter value
A axis	Q120
B axis	Q121
C axis	Q122

## Measurement results from touch probe cycles

**Further information:** Cycle Programming User's Manual

Parameters	Measured actual values
Q150	Angle of a straight line
Q151	Center in reference axis
Q152	Center in minor axis
Q153	Diameter
Q154	Pocket length
Q155	Pocket width
Q156	Length of the axis selected in the cycle
Q157	Position of the centerline
Q158	Angle in the A axis
Q159	Angle in the B axis
Q160	Coordinate of the axis selected in the cycle

Parameters	Measured deviation
Q161	Center in reference axis
Q162	Center in minor axis
Q163	Diameter
Q164	Pocket length
Q165	Pocket width
Q166	Measured length
Q167	Position of the centerline

Parameters	Determined space angle
Q170	Rotation about the A axis
Q171	Rotation about the B axis
Q172	Rotation about the C axis

Parameters	Workpiece status
Q180	Good
Q181	Rework
Q182	Scrap

Parameters	Tool measurement with the BLUM laser
Q190	Reserved
Q191	Reserved
Q192	Reserved
Q193	Reserved
Parameters	Reserved for internal use
Q195	Marker for cycles
Q196	Marker for cycles
Q197	Marker for cycles (machining patterns)
Q198	Number of the last active measuring cycle
Parameter value	Status of tool measurement with TT
Q199 = 0.0	Tool is within the tolerance.
Q199 = 1.0	Tool is worn (LTOL/RTOL is exceeded)
Q199 = 2.0	Tool is broken (LBREAK/RBREAK is exceeded)



**Measurement results from touch probe cycles 14xx**

Parameters	Measured actual values
Q950	1st position in the reference axis
Q951	1st position in the minor axis
Q952	1st position in the tool axis
Q953	2nd position in the reference axis
Q954	2nd position in the minor axis
Q955	2nd position in the tool axis
Q956	3rd position in the reference axis
Q957	3rd position in the minor axis
Q958	3rd position in the tool axis
Q961	Spatial angle SPA in the WPL-CS
Q962	Spatial angle SPB in the WPL-CS
Q963	Spatial angle SPC in the WPL-CS
Q964	Angle of rotation in the I-CS
Q965	Angle of rotation in the coordinate system of the rotary table
Q966	First diameter
Q967	Second diameter

Parameters	Measured deviations
Q980	1st position in the reference axis
Q981	1st position in the minor axis
Q982	1st position in the tool axis
Q983	2nd position in the reference axis
Q984	2nd position in the minor axis
Q985	2nd position in the tool axis
Q986	3rd position in the reference axis
Q987	3rd position in the minor axis
Q988	3rd position in the tool axis
Q994	Angle in the I-CS
Q995	Angle in the coordinate system of the rotary table
Q996	First diameter
Q997	Second diameter

Parameter value	Workpiece status
Q183 = -1	Not defined
Q183 = 0	Pass
Q183 = 1	Rework
Q183 = 2	Scrap

## 9.13 Programming examples

### Example: Rounding a value

The **INT** function truncates the decimal places.

In order for the control to round correctly, rather than simply truncating the decimal places, add the value 0.5 to a positive number. For a negative number you must subtract 0.5.

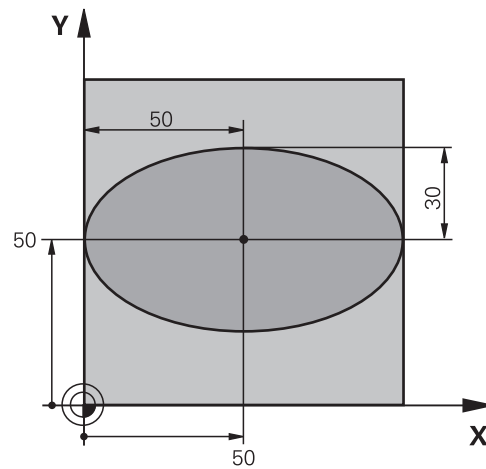
The control uses the **SGN** function to detect whether a number is positive or negative.

<b>0 BEGIN PGM ROUND MM</b>	
<b>1 FN 0: Q1 = +34.789</b>	First number to be rounded
<b>2 FN 0: Q2 = +34.345</b>	Second number to be rounded
<b>3 FN 0: Q3 = -34.432</b>	Third number to be rounded
<b>4 ;</b>	
<b>5 Q11 = INT (Q1 + 0.5 * SGN Q1)</b>	Add the value 0.5 to Q1, then truncate the decimal places
<b>6 Q12 = INT (Q2 + 0.5 * SGN Q2)</b>	Add the value 0.5 to Q2, then truncate the decimal places
<b>7 Q13 = INT (Q3 + 0.5 * SGN Q3)</b>	Subtract the value 0.5 from Q3, then truncate the decimal places
<b>8 END PGM ROUND MM</b>	

## Example: Ellipse

### Program run

- The contour of the ellipse is approximated by many short lines (defined in Q7). The more calculation steps you define for the lines, the smoother the curve becomes.
- The milling direction is determined with the starting angle and end angle in the plane:  
Machining direction is clockwise:  
Starting angle > end angle  
Machining direction is counterclockwise:  
Starting angle < end angle
- The tool radius is not taken into account



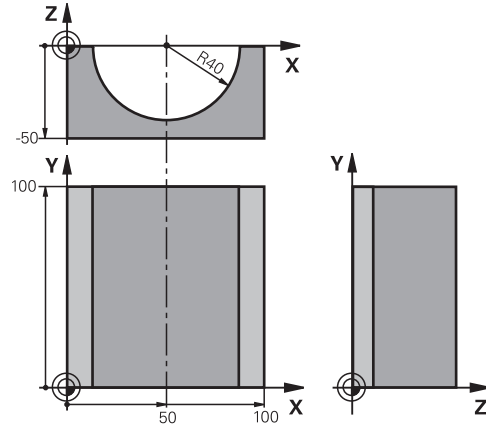
<b>0 BEGIN PGM ELLIPSE MM</b>	
<b>1 FN 0: Q1 = +50</b>	Center in X axis
<b>2 FN 0: Q2 = +50</b>	Center in Y axis
<b>3 FN 0: Q3 = +50</b>	Semixaxis in X
<b>4 FN 0: Q4 = +30</b>	Semixaxis in Y
<b>5 FN 0: Q5 = +0</b>	Starting angle in the plane
<b>6 FN 0: Q6 = +360</b>	End angle in the plane
<b>7 FN 0: Q7 = +40</b>	Number of calculation steps
<b>8 FN 0: Q8 = +0</b>	Rotational position of the ellipse
<b>9 FN 0: Q9 = +5</b>	Milling depth
<b>10 FN 0: Q10 = +100</b>	Feed rate for plunging
<b>11 FN 0: Q11 = +350</b>	Feed rate for milling
<b>12 FN 0: Q12 = +2</b>	Set-up clearance for pre-positioning
<b>13 BLK FORM 0.1 Z X+0 Y+0 Z-20</b>	Workpiece blank definition
<b>14 BLK FORM 0.2 X+100 Y100 Z+0</b>	
<b>15 TOOL CALL 1 Z S4000</b>	Tool call
<b>16 L Z+250 R0 FMAX</b>	Retract the tool
<b>17 CALL LBL 10</b>	Call machining operation
<b>18 L Z+100 R0 FMAX M2</b>	Retract the tool, end program
<b>19 LBL 10</b>	Subprogram 10: Machining operation
<b>20 CYCL DEF 7.0 DATUM SHIFT</b>	Shift datum to center of ellipse
<b>21 CYCL DEF 7.1 X+Q1</b>	
<b>22 CYCL DEF 7.2 Y+Q2</b>	
<b>23 CYCL DEF 10.0 ROTATION</b>	Account for rotational position in the plane
<b>24 CYCL DEF 10.1 ROT+Q8</b>	
<b>25 Q35 = (Q6 -Q5) / Q7</b>	Calculate angle increment
<b>26 Q36 = Q5</b>	Copy starting angle
<b>27 Q37 = 0</b>	Set counter

28 Q21 = Q3 *COS Q36	Calculate X coordinate for starting point
29 Q22 = Q4 *SIN Q36	Calculate Y coordinate for starting point
30 L X+Q21 Y+Q22 R0 FMAX M3	Move to starting point in the plane
31 L Z+Q12 R0 FMAX	Pre-position in spindle axis to set-up clearance
32 L Z-Q9 R0 FQ10	Move to working depth
33 LBL1	
34 Q36 = Q36 +Q35	Update the angle
35 Q37 = Q37 +1	Update the counter
36 Q21 = Q3 *COS Q36	Calculate the current X coordinate
37 Q22 = Q4 *SIN Q36	Calculate the current Y coordinate
38 L X+Q21 Y+Q22 R0 FQ11	Move to next point
39 FN 12: IF +Q37 LT +Q7 GOTO LBL 1	Unfinished? If not finished, return to LBL 1
40 CYCL DEF 10.0 ROTATION	Reset the rotation
41 CYCL DEF 10.1 ROT+0	
42 CYCL DEF 7.0 DATUM SHIFT	Reset the datum shift
43 CYCL DEF 7.1 X+0	
44 CYCL DEF 7.2 Y+0	
45 L Z+Q12 R0 FMAX	Move to set-up clearance
46 LBL 0	End of subprogram
47 END PGM ELLIPSE MM	

## Example: Concave cylinder machined with Ball-nose cutter

Program run

- This NC program functions only with a Ball-nose cutter. The tool length refers to the sphere center.
- The contour of the cylinder is approximated by many short line segments (defined in Q13). The more line segments you define, the smoother the curve becomes.
- The cylinder is milled in longitudinal cuts (here: parallel to the Y axis).
- The milling direction is determined with the starting angle and end angle in space:  
Machining direction clockwise:  
Starting angle > end angle  
Machining direction counterclockwise:  
Starting angle < end angle
- The tool radius is compensated automatically



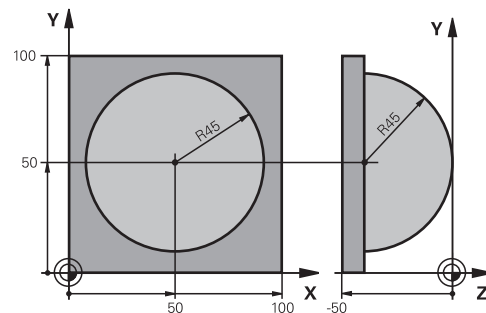
<b>0 BEGIN PGM CYLIN MM</b>	
<b>1 FN 0: Q1 = +50</b>	Center in X axis
<b>2 FN 0: Q2 = +0</b>	Center in Y axis
<b>3 FN 0: Q3 = +0</b>	Center in Z axis
<b>4 FN 0: Q4 = +90</b>	Starting angle in space (Z/X plane)
<b>5 FN 0: Q5 = +270</b>	End angle in space (Z/X plane)
<b>6 FN 0: Q6 = +40</b>	Cylinder radius
<b>7 FN 0: Q7 = +100</b>	Length of the cylinder
<b>8 FN 0: Q8 = +0</b>	Rotational position in the X/Y plane
<b>9 FN 0: Q10 = +5</b>	Allowance for cylinder radius
<b>10 FN 0: Q11 = +250</b>	Feed rate for plunging
<b>11 FN 0: Q12 = +400</b>	Feed rate for milling
<b>12 FN 0: Q13 = +90</b>	Number of cuts
<b>13 BLK FORM 0.1 Z X+0 Y+0 Z-50</b>	Workpiece blank definition
<b>14 BLK FORM 0.2 X+100 Y+100 Z+0</b>	
<b>15 TOOL CALL 1 Z S4000</b>	Tool call
<b>16 L Z+250 R0 FMAX</b>	Retract the tool
<b>17 CALL LBL 10</b>	Call machining operation
<b>18 FN 0: Q10 = +0</b>	Reset allowance
<b>19 CALL LBL 10</b>	Call machining operation
<b>20 L Z+100 R0 FMAX M2</b>	Retract the tool, end program

21 LBL 10	Subprogram 10: Machining operation
22 Q16 = Q6 -Q10 - Q108	Account for allowance and tool, based on the cylinder radius
23 FN 0: Q20 = +1	Set counter
24 FN 0: Q24 = +Q4	Copy starting angle in space (Z/X plane)
25 Q25 = (Q5 -Q4) / Q13	Calculate angle increment
26 CYCL DEF 7.0 DATUM SHIFT	Shift datum to center of cylinder (X axis)
27 CYCL DEF 7.1 X+Q1	
28 CYCL DEF 7.2 Y+Q2	
29 CYCL DEF 7.3 Z+Q3	
30 CYCL DEF 10.0 ROTATION	Account for rotational position in the plane
31 CYCL DEF 10.1 ROT+Q8	
32 L X+0 Y+0 R0 FMAX	Pre-position in the plane to the cylinder center
33 L Z+5 R0 F1000 M3	Pre-position in the spindle axis
34 LBL 1	
35 CC Z+0 X+0	Set pole in the Z/X plane
36 LP PR+Q16 PA+Q24 FQ11	Move to starting position on cylinder, plunge-cutting obliquely into the material
37 L Y+Q7 R0 FQ12	Longitudinal cut in Y+ direction
38 FN 1: Q20 = +Q20 + +1	Update the counter
39 FN 1: Q24 = +Q24 + +Q25	Update solid angle
40 FN 11: IF +Q20 GT +Q13 GOTO LBL 99	Finished? If finished, jump to end
41 LP PR+Q16 PA+Q24 FQ11	Move on an approximated arc for the next longitudinal cut
42 L Y+0 R0 FQ12	Longitudinal cut in Y– direction
43 FN 1: Q20 = +Q20 + +1	Update the counter
44 FN 1: Q24 = +Q24 + +Q25	Update solid angle
45 FN 12: IF +Q20 LT +Q13 GOTO LBL 1	Unfinished? If not finished, return to LBL 1
46 LBL 99	
47 CYCL DEF 10.0 ROTATION	Reset the rotation
48 CYCL DEF 10.1 ROT+0	
49 CYCL DEF 7.0 DATUM SHIFT	Reset the datum shift
50 CYCL DEF 7.1 X+0	
51 CYCL DEF 7.2 Y+0	
52 CYCL DEF 7.3 Z+0	
53 LBL 0	End of subprogram
54 END PGM CYLIN	

## Example: Convex sphere machined with end mill

Program run

- NC program requires an end mill.
- The contour of the sphere is approximated by many short lines (in the Z/X plane, defined in Q14). The smaller you define the angle increment, the smoother the curve becomes.
- You can determine the number of contour cuts through the angle increment in the plane (defined in Q18).
- The tool moves upward in three-dimensional cuts.
- The tool radius is compensated automatically



<b>0 BEGIN PGM SPHERE MM</b>	
<b>1 FN 0: Q1 = +50</b>	Center in X axis
<b>2 FN 0: Q2 = +50</b>	Center in Y axis
<b>3 FN 0: Q4 = +90</b>	Starting angle in space (Z/X plane)
<b>4 FN 0: Q5 = +0</b>	End angle in space (Z/X plane)
<b>5 FN 0: Q14 = +5</b>	Angle increment in space
<b>6 FN 0: Q6 = +45</b>	Sphere radius
<b>7 FN 0: Q8 = +0</b>	Starting angle of rotational position in the X/Y plane
<b>8 FN 0: Q9 = +360</b>	End angle of rotational position in the X/Y plane
<b>9 FN 0: Q18 = +10</b>	Angle increment in the X/Y plane for roughing
<b>10 FN 0: Q10 = +5</b>	Allowance in sphere radius for roughing
<b>11 FN 0: Q11 = +2</b>	Set-up clearance for pre-positioning in the spindle axis
<b>12 FN 0: Q12 = +350</b>	Feed rate for milling
<b>13 BLK FORM 0.1 Z X+0 Y+0 Z-50</b>	Workpiece blank definition
<b>14 BLK FORM 0.2 X+100 Y+100 Z+0</b>	
<b>15 TOOL CALL 1 Z S4000</b>	Tool call
<b>16 L Z+250 R0 FMAX</b>	Retract the tool
<b>17 CALL LBL 10</b>	Call machining operation
<b>18 FN 0: Q10 = +0</b>	Reset allowance
<b>19 FN 0: Q18 = +5</b>	Angle increment in the X/Y plane for finishing
<b>20 CALL LBL 10</b>	Call machining operation
<b>21 L Z+100 R0 FMAX M2</b>	Retract the tool, end program
<b>22 LBL 10</b>	Subprogram 10: Machining operation
<b>23 FN 1: Q23 = +q11 + +q6</b>	Calculate Z coordinate for pre-positioning
<b>24 FN 0: Q24 = +Q4</b>	Copy starting angle in space (Z/X plane)
<b>25 FN 1: Q26 = +Q6 + +Q108</b>	Compensate sphere radius for pre-positioning
<b>26 FN 0: Q28 = +Q8</b>	Copy rotational position in the plane
<b>27 FN 1: Q16 = +Q6 + -Q10</b>	Account for allowance in the sphere radius
<b>28 CYCL DEF 7.0 DATUM SHIFT</b>	Shift datum to center of sphere
<b>29 CYCL DEF 7.1 X+Q1</b>	
<b>30 CYCL DEF 7.2 Y+Q2</b>	

31 CYCL DEF 7.3 Z-Q16	
32 CYCL DEF 10.0 ROTATION	Account for starting angle of rotational position in the plane
33 CYCL DEF 10.1 ROT+Q8	
34 LBL 1	Pre-position in the spindle axis
35 CC X+0 Y+0	Set pole in the X/Y plane for pre-positioning
36 LP PR+Q26 PA+Q8 R0 FQ12	Pre-position in the plane
37 CC Z+0 X+Q108	Set pole in the Z/X plane, offset by the tool radius
38 L Y+0 Z+0 FQ12	Move to working depth
39 LBL 2	
40 LP PR+Q6 PA+Q24 FQ12	Move upward on an approximated arc
41 FN 2: Q24 = +Q24 - +Q14	Update solid angle
42 FN 11: IF +Q24 GT +Q5 GOTO LBL 2	Inquire whether an arc is finished. If not finished, return to LBL 2
43 LP PR+Q6 PA+Q5	Move to the end angle in space
44 L Z+Q23 R0 F1000	Retract in the spindle axis
45 L X+Q26 R0 FMAX	Pre-position for next arc
46 FN 1: Q28 = +Q28 + +Q18	Update rotational position in the plane
47 FN 0: Q24 = +Q4	Reset solid angle
48 CYCL DEF 10.0 ROTATION	Activate new rotational position
49 CYCL DEF 10.0 ROT+Q28	
50 FN 12: IF +Q28 LT +Q9 GOTO LBL 1	
51 FN 9: IF +Q28 EQU +Q9 GOTO LBL 1	Unfinished? If not finished, return to LBL 1
52 CYCL DEF 10.0 ROTATION	Reset the rotation
53 CYCL DEF 10.1 ROT+0	
54 CYCL DEF 7.0 DATUM SHIFT	Reset the datum shift
55 CYCL DEF 7.1 X+0	
56 CYCL DEF 7.2 Y+0	
57 CYCL DEF 7.3 Z+0	
58 LBL 0	End of subprogram
59 END PGM SPHERE MM	



# 10

**Special Functions**

## 10.1 Overview of special functions

The control provides the following powerful special functions for a large number of applications:

Function	Description
Working with text files	Page 351
Working with freely definable tables	Page 355

Press the **SPEC FCT** key and the corresponding soft keys to access further special functions of the control. The following tables give you an overview of which functions are available.

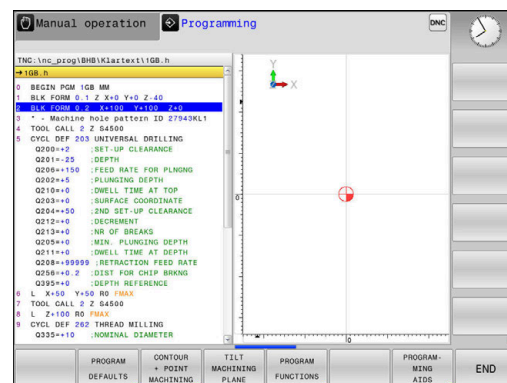
### Main menu for SPEC FCT special functions

- SPEC FCT** ▶ Press the **SPEC FCT** key to select the special functions

Soft key	Function	Description
<b>PROGRAM DEFAULTS</b>	Define program defaults	Page 335
<b>CONTOUR + POINT MACHINING</b>	Functions for contour and point machining	Page 335
<b>TILT MACHINING PLANE</b>	Define the <b>PLANE</b> function	Page 374
<b>PROGRAM FUNCTIONS</b>	Define different conversational functions	Page 336
<b>PROGRAM- MING AIDS</b>	Programming aids	Page 175



After pressing the **SPEC FCT** key, you can open the **smartSelect** selection window with the **GOTO** key. The control displays a structure overview with all available functions. You can rapidly navigate with the cursor or mouse and select functions in the tree diagram. The control displays online help for the selected function in the window on the right.

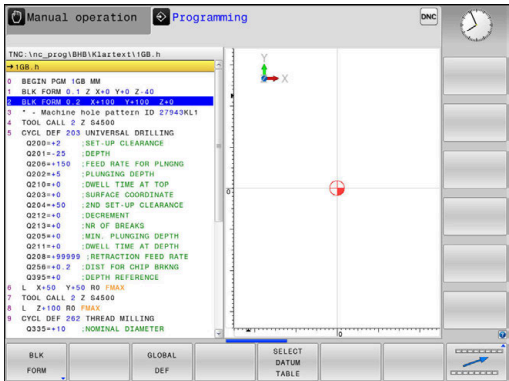


Program defaults menu



► Press the Program Defaults soft key

Soft key	Function	Description
BLK FORM	Define workpiece blank	Page 77
DATUM TABLE	Select datum table	See Cycle-Programming User's Manual
GLOBAL DEF	Define global cycle parameters	See Cycle-Programming User's Manual

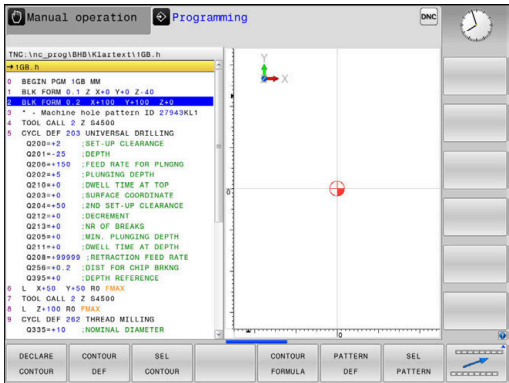


Functions for contour and point machining menu



► Press the soft key for functions for contour and point machining

Soft key	Function	Description
DECLARE CONTOUR	Assign contour description	See Cycle-Programming User's Manual
CONTOUR DEF	Define a simple contour formula	See Cycle-Programming User's Manual
SEL CONTOUR	Select a contour definition	See Cycle-Programming User's Manual
CONTOUR FORMULA	Define a complex contour formula	See Cycle-Programming User's Manual
PATTERN DEF	Define regular machining pattern	See Cycle-Programming User's Manual
SEL PATTERN	Select the point file with machining positions	See Cycle-Programming User's Manual

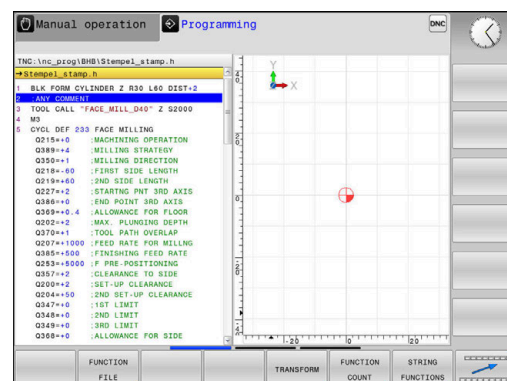


## Menu for defining different conversational functions

PROGRAM  
FUNCTIONS


- Press the **PROGRAM FUNCTIONS** soft key

Soft key	Function	Description
FUNCTION FILE	Define file functions	Page 345
FUNCTION PARAX	Define the positioning behavior for parallel axes U, V, W	Page 337
TRANSFORM CORRDATA	Define coordinate transforma- tions	Page 346
FUNCTION COUNT	Define the counter	Page 349
STRING FUNCTIONS	Define string functions	Page 307
FUNCTION SPINDLE	Define pulsing spindle speed	Page 360
FUNCTION FEED	Define recurring dwell time	Page 362
FUNCTION DWELL	Define dwell time in seconds or revolutions	Page 364
FUNCTION LIFTOFF	Lift off tool at NC stop	Page 365
INSERT COMMENT	Add comments	Page 179



## 10.2 Working with the parallel axes U, V and W

### Overview




Refer to your machine manual.  
Your machine must be configured by the machine manufacturer if you want to use parallel-axis functions.  
The number, designation and assignment of the programmable axes depend on the machine.

In addition to the principal axes X, Y and Z, the parallel axes U, V and W are available.  
The principal axes and parallel axes are usually assigned to each other as follows:

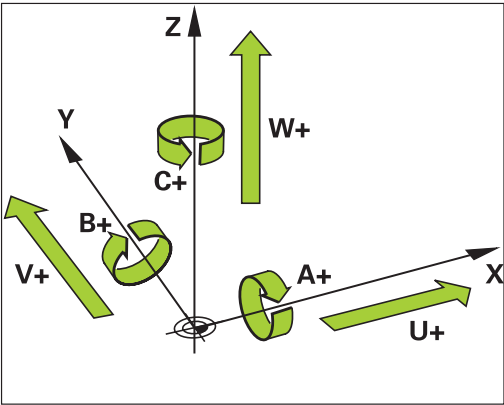
Principal axis	Parallel axis	Rotary axis
X	U	A
Y	V	B
Z	W	C

The control provides the following functions for machining with the parallel axes U, V and W:

Soft key	Function	Meaning	Page
<div>FUNCTION PARAXCOMP</div>	PARAXCOMP	Define the control's behavior when positioning parallel axes	340
<div>FUNCTION PARAXMODE</div>	PARAXMODE	Define the axes the control is to use for machining	341



You must deactivate the parallel-axis functions before switching the machine kinematics.  
You can deactivate the programming of parallel axes with the machine parameter **noParaxMode** (no. 105413).



### Automatic calculation of the parallel axes



In machine parameter **parAxComp** (no. 300205), your machine tool builder specifies whether the parallel axis function is active by default.

After the control has been started up, the configuration defined by the machine tool builder is effective.

If the machine tool builder has already enabled the parallel axis in the configuration, the control takes this axis into account in the calculations, without you having to program **PARAXCOMP**.

This means that the control permanently takes the parallel axis into account in the calculations and you can therefore also probe a workpiece with any position of the W axis, for example.



Please note that **PARAXCOMP OFF** does not deactivate the parallel axis in this case, but the control reactivates the standard configuration.

The control deactivates automatic calculation only if you include the axis in the NC block, e.g. **PARAXCOMP OFF W**.

## FUNCTION PARAXCOMP DISPLAY

### Example

#### 13 FUNCTION PARAXCOMP DISPLAY W

Use the **PARAXCOMP DISPLAY** function to activate the display function for parallel axis movements. The control includes movements of the parallel axis in the position display of the associated principal axis (sum display). Therefore, the position display of the principal axis always displays the relative distance from the tool to the workpiece, regardless of whether you move the principal axis or the minor axis.

Proceed as follows for the definition:

SPEC  
FCT

- ▶ Show the soft-key row with special functions

PROGRAM  
FUNCTIONS

- ▶ Press the **PROGRAM FUNCTIONS** soft key

FUNCTION  
PARAX

- ▶ Press the **FUNCTION PARAX** soft key

FUNCTION  
PARAXCOMP

- ▶ Press the **FUNCTION PARAXCOMP** soft key

FUNCTION  
PARAXCOMP  
DISPLAY

- ▶ Select the **FUNCTION PARAXCOMP DISPLAY** function
- ▶ Define the parallel axis whose movements the control is to take into account in the position display of the associated principal axis

## FUNCTION PARAXCOMP MOVE

### Example

#### 13 FUNCTION PARAXCOMP MOVE W



The **PARAXCOMP MOVE** function can be used only in connection with straight-line blocks (**L**).

The control uses the **PARAXCOMP MOVE** function to compensate for movements of a parallel axis by performing compensation movements in the associated principal axis.

For example, if a parallel-axis movement is performed in the negative W-axis direction, the principal axis Z is moved simultaneously in the positive direction by the same value. The relative distance from the tool to the workpiece remains the same. Application in gantry-type milling machines: Retract the spindle sleeve to move the cross beam down simultaneously.

Proceed as follows for the definition:

SPEC  
FCT

- ▶ Show the soft-key row with special functions

PROGRAM  
FUNCTIONS

- ▶ Press the **PROGRAM FUNCTIONS** soft key

FUNCTION  
PARAX

- ▶ Press the **FUNCTION PARAX** soft key

FUNCTION  
PARAXCOMP

- ▶ Press the **FUNCTION PARAXCOMP** soft key

FUNCTION  
PARAXCOMP  
MOVE

- ▶ Select the **FUNCTION PARAXCOMP MOVE** function
- ▶ Define the parallel axis



Possible offset values (U\_OFFS, V\_OFFS and W\_OFFS from the preset table) to be taken into account will be specified by your machine tool builder in the **presetToAlignAxis** machine parameter (no. 300203).

## Deactivating FUNCTION PARAXCOMP



After the control has been started up, the configuration defined by the machine tool builder is effective.

The **PARAXCOMP** parallel-axis function is automatically reset by the control with the following functions:

- Selection of NC program
- **PARAXCOMP OFF**

You must deactivate the parallel-axis functions before switching the machine kinematics.

### Example

13 FUNCTION PARAXCOMP OFF

13 FUNCTION PARAXCOMP OFF W

Use the **PARAXCOMP OFF** function to switch off the **PARAXCOMP DISPLAY** and **PARAXCOMP MOVE** parallel-axis functions. Proceed as follows for the definition:

SPEC  
FCT

- ▶ Show the soft-key row with special functions

PROGRAM  
FUNCTIONS

- ▶ Press the **PROGRAM FUNCTIONS** soft key

FUNCTION  
PARAX

- ▶ Press the **FUNCTION PARAX** soft key

FUNCTION  
PARAXCOMP

- ▶ Press the **FUNCTION PARAXCOMP** soft key

FUNCTION  
PARAXCOMP  
OFF

- ▶ Select **FUNCTION PARAXCOMP OFF**
- ▶ Enter an axis, if required



Your machine tool builder can activate the **PARAXCOMP** function permanently with a machine parameter.

If you want to switch the function off, you must indicate the parallel axis in the NC block, for example **FUNCTION PARAXCOMP OFF W**.

**Further information:** "Automatic calculation of the parallel axes", Page 338



## FUNCTION PARAXMODE

### Example

13 FUNCTION PARAXMODE X Y W



To activate the **PARAXMODE** function, you must always define three axes.

If your machine tool builder has not yet activated the **PARAXCOMP** function as default, you must activate **PARAXCOMP** before you can work with **PARAXMODE**.

In order for the control to offset the principal axis deselected with **PARAXMODE**, switch the **PARAXCOMP** function on for this axis.

Use the **PARAXMODE** function to define the axes the control is to use for machining. You program all traverse movements and contour descriptions in the principal axes X, Y and Z, independent of your machine.

Define 3 axes in the **PARAXMODE** function (e.g. **FUNCTION PARAXMODE X Y W**) to be used by the control for programmed traverse movements.

Proceed as follows for the definition:

SPEC  
FCT

- ▶ Show the soft-key row with special functions

PROGRAM  
FUNCTIONS

- ▶ Press the **PROGRAM FUNCTIONS** soft key

FUNCTION  
PARAX

- ▶ Press the **FUNCTION PARAX** soft key

FUNCTION  
PARAXMODE

- ▶ Press the **FUNCTION PARAXMODE** soft key

FUNCTION  
PARAXMODE

- ▶ Select **FUNCTION PARAXMODE**
- ▶ Define the axes for machining

## Moving the principal axis and the parallel axis

### Example

```
13 FUNCTION PARAXMODE X Y W
```

```
14 L Z+100 &Z+150 R0 FMAX
```

If the **PARAXMODE** function is active, the control uses the axes defined in the function to execute the programmed traverse movements. If the control is to move the principal axis deselected by **PARAXMODE**, you can identify this axis by additionally entering the character **&**. The **&** character then refers to the principal axis.

Proceed as follows:



- ▶ Press the **L** key
- > The control opens a linear block.
- ▶ Define coordinates
- ▶ Define radius compensation



- ▶ Press the left arrow key
- > The control shows the **&Z** character.
- ▶ If applicable, use the axis-direction keys to select the axis



- ▶ Define coordinate
- ▶ Press the **ENT** key



The **&** syntax element is only permitted in L blocks.

Additional positioning of a principal axis with the **&** command is done in the REF system. If you have set the position display to display ACTUAL values, this movement will not be shown. If necessary, switch the position display to REF values.

Your machine tool builder will define the calculation of possible offset values (X\_OFFS, Y\_OFFS and Z\_OFFS from the preset table) for the axes positioned with the **&** operator in the **presetToAlignAxis** machine parameter (no. 300203).

## Deactivating FUNCTION PARAXMODE



After the control has been started up, the configuration defined by the machine tool builder is effective.

The control automatically resets the **PARAXMODE OFF** parallel-axis function via the following functions:

- Selection of NC program
- End of program
- **M2** and **M30**
- **PARAXMODE OFF**

You must deactivate the parallel-axis functions before switching the machine kinematics.

### Example

#### 13 FUNCTION PARAXMODE OFF

Use the **PARAXCOMP OFF** function to switch off the parallel-axis function. The control then uses the principal axes defined by the machine manufacturer. Proceed as follows for the definition:

- |  |  |
|--|--|
| <div style="border: 1px solid black; padding: 2px; width: fit-content;">SPEC<br/>FCT</div>                   | ▶ Show the soft-key row with special functions |
| <div style="border: 1px solid black; padding: 2px; width: fit-content;">PROGRAM<br/>FUNCTIONS</div>          | ▶ Press the <b>PROGRAM FUNCTIONS</b> soft key  |
| <div style="border: 1px solid black; padding: 2px; width: fit-content;">FUNCTION<br/>PARAX</div>             | ▶ Press the <b>FUNCTION PARAX</b> soft key     |
| <div style="border: 1px solid black; padding: 2px; width: fit-content;">FUNCTION<br/>PARAXMODE</div>         | ▶ Press the <b>FUNCTION PARAXMODE</b> soft key |
| <div style="border: 1px solid black; padding: 2px; width: fit-content;">FUNCTION<br/>PARAXMODE<br/>OFF</div> | ▶ Select <b>FUNCTION PARAXMODE OFF</b>         |


**Example: Drilling with the W axis**

0 BEGIN PGM PAR MM	
1 BLK FORM 0.1 Z X+0 Y+0 Z-20	
2 BLK FORM 0.2 X+100 Y+100 Z+0	
3 TOOL CALL 5 Z S2222	Call the tool in the spindle axis Z
4 L Z+100 R0 FMAX M3	Position the principal axis
5 CYCL DEF 200 DRILLING	
Q200=+2 ;SET-UP CLEARANCE	
Q201=-20 ;DEPTH	
Q206=+150 ;FEED RATE FOR PLNGNG	
Q202=+5 ;PLUNGING DEPTH	
Q210=+0 ;DWELL TIME AT TOP	
Q203=+0 ;SURFACE COORDINATE	
Q204=+50 ;2ND SET-UP CLEARANCE	
Q211=+0 ;DWELL TIME AT DEPTH	
Q395=+0 ;DEPTH REFERENCE	
6 FUNCTION PARAXCOMP DISPLAY Z	Activate display compensation
7 FUNCTION PARAXMODE X Y W	Positive axis selection
8 L X+50 Y+50 R0 FMAX M99	Infeed runs minor axis W
9 FUNCTION PARAXMODE OFF	Restore the standard configuration
10 L M30	
11 END PGM PAR MM	

### 10.3 File functions

#### Application

The **FILE FUNCTION** functions are used to perform file operations such as copying, moving, and deleting files from within the NC program.



You must not use **FILE** functions on NC programs or files, to which you have previously made reference with functions such as **CALL PGM** or **CYCL DEF 12 PGM CALL**.

#### Defining file functions

- SPEC  
FCT

▶ Press the special functions key
- PROGRAM  
FUNCTIONS

▶ Select the program functions
- FUNCTION  
FILE

▶ Select file operations  
▶ The control displays the available functions.

Soft key	Function	Meaning
FILE COPY	FILE COPY	Copy file: Enter the name and path of the file to be copied, as well as the target path
FILE MOVE	FILE MOVE	Move file: Enter the name and path of the file to be moved, as well as the target path
FILE DELETE	FILE DELETE	Delete file: Enter the path and name of the file to be deleted

If you try to copy a file that does not exist, the control generates an error message.

**FILE DELETE** does not generate an error message if you try to delete a non-existing file.

## 10.4 Defining coordinate transformations

### Overview

As an alternative to the coordinate transformation Cycle 7, **DATUM SHIFT**, you can also use the **TRANS DATUM** conversational function. Just as in Cycle 7, you can use **TRANS DATUM** to directly program shift values or activate a line from a selectable datum table. In addition, there is also the **TRANS DATUM RESET** function that can be used to easily reset a datum shift.








In the optional machine parameter **CfgDisplayCoordSys** (no. 127501) you can specify the coordinate system in which the status display shows an active datum shift.

### TRANS DATUM AXIS

#### Example

**13 TRANS DATUM AXIS X+10 Y+25 Z+42**

You can define a datum shift by entering values in the respective axis with the **TRANS DATUM AXIS** function. You can define up to nine coordinates in one NC block, and incremental entries are possible. Proceed as follows for the definition:

- 
  - ▶ Show the soft-key row with special functions
- 
  - ▶ Press the **PROGRAM FUNCTIONS** soft key
- 
  - ▶ Select transformations
- 
  - ▶ Select the **TRANS DATUM** datum shift
- 
  - ▶ Select the value input soft key
  - ▶ Enter the datum shift in the affected axes, confirming with the **ENT** key each time








Values entered as absolute numbers refer to the workpiece preset, which is specified either by presetting or by selecting a preset from the preset table. Incremental values always refer to the datum which was last valid (this may be a datum which has already been shifted).

## TRANS DATUM TABLE

### Example

#### 13 TRANS DATUM TABLE TABLINE25

You can define a datum shift by selecting a datum number from a datum table with the **TRANS DATUM TABLE** function. Proceed as follows for the definition:

- 
  - ▶ Show the soft-key row with special functions
- 
  - ▶ Press the **PROGRAM FUNCTIONS** soft key
- 
  - ▶ Select transformations
- 
  - ▶ Select the **TRANS DATUM** datum shift
- 
  - ▶ Select the **TRANS DATUM TABLE** datum shift
  - ▶ Enter the line number to be activated by the control, confirm with the **ENT** key
  - ▶ If desired, enter the name of the datum table from which you want to activate the datum number, and confirm with the **ENT** key. If you do not want to define a datum table, confirm with the **NO ENT** key








If you have not defined a datum table in the **TRANS DATUM TABLE** block, then the control uses the datum table previously selected with **SEL TABLE** or the datum table activated in the **Program run, single block** or **Program run, full sequence** operating mode (status **M**).

## TRANS DATUM RESET

### Example

#### 13 TRANS DATUM RESET


Use the **TRANS DATUM RESET** function to cancel a datum shift. How you previously defined the datum is irrelevant. Proceed as follows for the definition:

-  ► Show the soft-key row with special functions
-  ► Press the **PROGRAM FUNCTIONS** soft key
-  ► Select transformations
-  ► Select the **TRANS DATUM** datum shift
-  ► Press the **RESET DATUM SHIFT** soft key



## 10.5 Defining a counter




### Application



Refer to your machine manual.  
Your machine manufacturer enables this function.

The **FUNCTION COUNT** function allows you to control a simple counter from within the NC program. For example, this function allows you to count the number of manufactured workpieces.

Proceed as follows for the definition:


- 
  - ▶ Show the soft key row with special functions
- 
  - ▶ Press the **PROGRAM FUNCTIONS** soft key
- 
  - ▶ Press the **FUNCTION COUNT** soft key

**NOTICE**

**Caution: Data may be lost!**

Only one counter can be managed by the control. If you execute an NC program that resets the counter, any counter progress of another NC program will be deleted.

- ▶ Please check prior to machining whether a counter is active.
- ▶ If necessary, note down the counter value and enter it again via the MOD menu after execution.



You can use Cycle 225 to engrave the current counter value into the workpiece.

**Further information:** Cycle Programming User's Manual

### Effect in the Test Run operating mode

You can simulate the counter in the **Test Run** operating mode. Only the count you have defined directly in the NC program is effective. The count in the MOD menu remains unaffected.

### Effect in the Program Run Single Block and Program Run Full Sequence operating modes

The count from the MOD menu is only effective in the **Program Run Single Block** and **Program Run Full Sequence** operating modes.

The count is retained even after a restart of the control.

## Define FUNCTION COUNT

The **FUNCTION COUNT** function provides the following possibilities:

Soft key	Meaning
FUNCTION COUNT INC	Increase count by 1
FUNCTION COUNT RESET	Reset counter
FUNCTION COUNT TARGET	Set the nominal count (target value) to the desired value Input value: 0–9999
FUNCTION COUNT SET	Set the counter to the desired value Input value: 0–9999
FUNCTION COUNT ADD	Increment the counter by the desired value Input value: 0–9999
FUNCTION COUNT REPEAT	Repeat the NC program starting from this label if more parts are to be machined.

### Example

<b>5 FUNCTION COUNT RESET</b>	Reset the counter value
<b>6 FUNCTION COUNT TARGET10</b>	Enter the target number of parts to be machined
<b>7 LBL 11</b>	Enter the jump label
<b>8 L ...</b>	Machining
<b>51 FUNCTION COUNT INC</b>	Increment the counter value
<b>52 FUNCTION COUNT REPEAT LBL 11</b>	Repeat the machining operations if more parts are to be machined.
<b>53 M30</b>	
<b>54 END PGM</b>	

## 10.6 Creating text files

### Application

You can use the control’s text editor to write and edit texts. Typical applications:







- Recording test results
- Documenting working procedures
- Creating formula collections

Text files have the extension .A (for ASCII files). If you want to edit other types of files, you must first convert them into type .A files.

### Opening and exiting a text file

- ▶ Operating mode: Press the **Programming** key
- ▶ To call the file manager, press the **PGM MGT** key.
- ▶ Display type .A files: Press the **SELECT TYPE** soft key and **SHOW ALL** soft key one after the other
- ▶ Select a file and open it with the **SELECT** soft key or **ENT** key, or create a new file by entering the new file name and confirming your entry with the **ENT** key

To leave the text editor, call the file manager and select a file of a different file type, for example an NC program.

Soft key	Cursor movements
	Move cursor one word to the right
	Move cursor one word to the left
	Go to next screen page
	Go to previous screen page
	Cursor at beginning of file
	Cursor at end of file

## Editing texts

Above the first line of the text editor, there is an information field showing the file name, location and line information:

**File:** Name of the text file  
**Line:** Line in which the cursor is presently located  
**Column:** Column in which the cursor is presently located





The text is inserted or overwritten at the location of the cursor. You can move the cursor to any desired position in the text file by pressing the arrow keys.

You can insert a line break with the **RETURN** or **ENT** key.

## Deleting and re-inserting characters, words and lines

With the text editor, you can erase words and even lines, and insert them at any desired location in the text.

- ▶ Move the cursor to the word or line that you wish to erase and insert at a different place in the text
- ▶ Press the **DELETE WORD** or **DELETE LINE** soft key: The text is deleted and stored temporarily.
- ▶ Move the cursor to the location where you wish insert the text, and press the **INSERT LINE / WORD** soft key.

Soft key	Function
	Delete and temporarily store a line
	Delete and temporarily store a word
	Delete and temporarily store a character
	Insert a line or word from temporary storage

Editing text blocks



You can copy and erase text blocks of any size, and insert them at other locations. Before any of these actions, you must first select the desired text block:

- ▶ To select a text block: Move the cursor to the first character of the text you wish to select.



- ▶ Press the **SELECT BLOCK** soft key.
- ▶ Move the cursor to the last character of the text you wish to select. You can select whole lines by moving the cursor up or down directly with the arrow keys—the selected text is shown in a different color.

After selecting the desired text block, you can edit the text with the following soft keys:

Soft key	Function
	Delete the selected block and store temporarily
	Store the selected block temporarily without erasing (copy)

If desired, you can now insert the temporarily stored block at a different location:

- ▶ Move the cursor to the location where you want to insert the temporarily stored text block



- ▶ Press the **INSERT BLOCK** soft key—the text block is inserted.

You can insert the temporarily stored text block as often as desired

Transferring the selected block to a different file

- ▶ Select the text block as described previously



- ▶ Press the **APPEND TO FILE** soft key.
- ▶ The control displays the **Destination file =** dialog message.
- ▶ Enter the path and the name of the destination file.
- ▶ The control appends the selected text block to the specified file. If no target file with the specified name is found, the control creates a new file with the selected text.

Inserting another file at the cursor position

- ▶ Move the cursor to the location in the text where you wish to insert another file



- ▶ Press the **READ FILE** soft key.
- ▶ The control displays the **File name =** dialog message.
- ▶ Enter the path and name of the file you want to insert

## Finding text sections

With the text editor, you can search for words or character strings in a text. The control provides the following two options.

### Finding the current text

The search function is used for finding the next occurrence of the word in which the cursor is presently located:

- ▶ Move the cursor to the desired word.
- ▶ To select the search function, press the **FIND** soft key.
- ▶ Press the **FIND CURRENT WORD** soft key.
- ▶ To find a word: press the **FIND** soft key.
- ▶ Exit the search function: Press the **END** soft key

### Finding any text

- ▶ To select the search function, press the **FIND** soft key. The control displays the dialog prompt **Find text :**
- ▶ Enter the text that you wish to find
- ▶ To find text: press the **FIND** soft key.
- ▶ Exit the search function: Press the **END** soft key

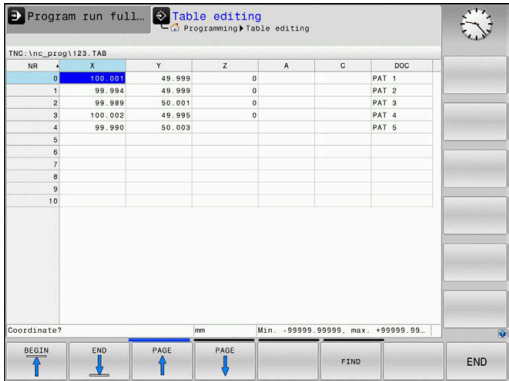
# 10.7 Freely definable tables

## Fundamentals

In freely definable tables you can save and read any information from the NC program. The Q parameter functions **FN 26** to **FN 28** are provided for this purpose.

You can change the format of freely definable tables, i.e. the columns and their properties, by using the structure editor. They enable you to make tables that are exactly tailored to your application.

You can also toggle between a table view (standard setting) and form view.



The names of tables and table columns must start with a letter and must not contain an arithmetic operator (e.g., +). Due to SQL commands, these characters can cause problems when inputting data or reading it out.

## Creating a freely definable table

Proceed as follows:

- 
- ▶ Press the **PGM MGT** key
  - ▶ Enter any desired file name with the extension .TAB
- 
- ▶ Confirm with the **ENT** key
  - ▶ The TNC displays a pop-up window with permanently saved table formats.
  - ▶ Use the arrow key to select a table template, e.g. **example.tab**
- 
- ▶ Confirm with the **ENT** key
  - ▶ The control opens a new table in the predefined format.
  - ▶ To adapt the table to your requirements you have to edit the table format
- Further information:** "Editing the table format", Page 356

Refer to your machine manual.

Machine tool builders may define their own table templates and save them in the control. When you create a new table, the control opens a pop-up window listing all available table templates.

You can also save your own table templates in the TNC. To do so, create a new table, change the table format and save the table in the **TNC:\system\proto** directory. If you then create new table, the control offers your template in the selection window for table templates.

## Editing the table format

Proceed as follows:

- EDIT  
FORMAT

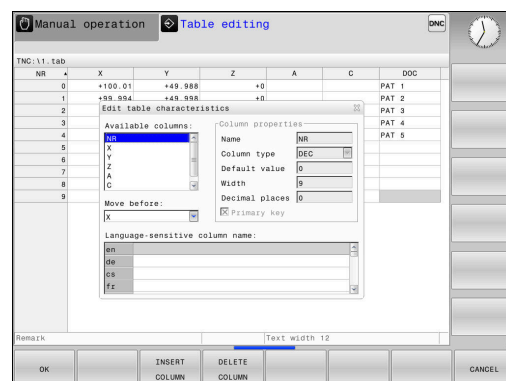
  - ▶ Press the **EDIT FORMAT** soft key
  - ▶ The control opens a pop-up window displaying the table structure.
  - ▶ Adapt the format

The control provides the following options:

Structure command	Meaning
<b>Available columns:</b>	List of all columns contained in the table
<b>Move before:</b>	The entry highlighted in <b>Available columns</b> is moved in front of this column
<b>Name</b>	Column name: Is displayed in the header
<b>Column type</b>	<b>TEXT:</b> Text entry <b>SIGN:</b> + or - sign <b>BIN:</b> Binary number <b>DEC:</b> Decimal, positive, whole number (cardinal number) <b>HEX:</b> Hexadecimal number <b>INT:</b> Whole number <b>LENGTH:</b> Length (is converted in inch programs) <b>FEED:</b> Feed rate (mm/min or 0.1 inch/min) <b>IFEED:</b> Feed rate (mm/min or inch/min) <b>FLOAT:</b> Floating-point number <b>BOOL:</b> Logical value <b>INDEX:</b> Index <b>TSTAMP:</b> Fixed format for date and time <b>UPTEXT:</b> Text entry in upper case <b>PATHNAME:</b> Path name
<b>Default value</b>	Default value for the fields in this column
<b>Width</b>	Width of the column (number of characters)
<b>Primary key</b>	First table column
<b>Language-sensitive column name</b>	Language-sensitive dialogs






Columns with a column type that permits letters, such as **TEXT**, can only be output or written to via QS parameters, even if the content of the cell is a number.






You can use a connected mouse or the navigation keys to move through the form.

Proceed as follows:

- 
- 
- 
- ▶ Press the navigation keys to jump to the input fields
  - ▶ Press the **GOTO** key in order to open expandable menus
  - ▶ Use the arrow keys to navigate within an input field





In a table that already contains lines you can not change the table properties **Name** and **Column type**. Once you have deleted all lines, you can change these properties. If required, create a backup copy of the table beforehand.

With the **CE** and **ENT** key combination, you can reset invalid values in fields with the **TSTAMP** column type.

Close the structure editor



Proceed as follows:

- 
- 
- ▶ Press the **OK** soft key
  - ▶ The control closes the editing form and applies the changes.
  - ▶ Alternative: Press the **CANCEL** soft key
  - ▶ The control discards all entered changes.

Switching between table and form view


All tables with the **.TAB** extension can be opened in either list view or form view.

Switch the view as follows:




- 
- 
- ▶ Press the **Screen layout** key
  - ▶ Press the soft key with the desired view

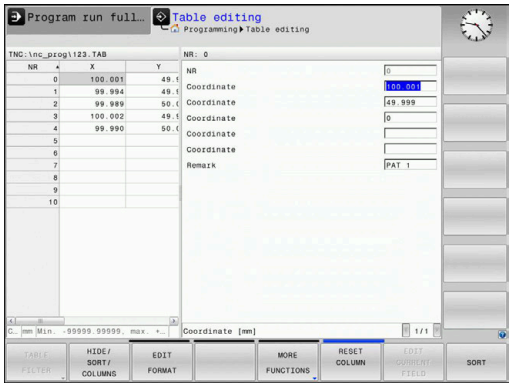
In the left half of the form view, the control lists the line numbers with the contents of the first column.

You can change the data as follows in the form view:

- 
- ▶ Press the **ENT** key in order to switch to the next input field on the right-hand side

Selecting another row to be edited:

- 
- 
- 
- ▶ Press the **Next tab** key
  - ▶ The cursor jumps to the left window.
  - ▶ Use the arrow keys to select the desired row
  - ▶ Press the **Next tab** key to switch back to the input window



## FN 26: TABOPEN – Open a freely definable table

With the function **FN 26: TABOPEN** you open a freely definable table to be written to with **FN 27** or to be read from with **FN 28**.



Only one table can be opened in an NC program at any one time. A new NC block with **FN 26: TABOPEN** automatically closes the last opened table.  
The table to be opened must have the extension **.TAB**.

**Example: Open the table TAB1.TAB, which is saved in the directory TNC:\DIR1.**

```
56 FN 26: TABOPEN TNC:\DIR1\TAB1.TAB
```

## FN 27: TABWRITE – Write to a freely definable table

With the **FN 27: TABWRITE** function you write to the table that you previously opened with **FN 26: TABOPEN**.

You can define multiple column names in a **TABWRITE** block. The column names must be written between quotation marks and separated by a comma. You define in Q parameters the value that the control is to write to the respective column.



The **FN 27: TABWRITE** function by default writes values to the currently open table, even in the **Test Run** operating mode. The **FN 18 ID992 NR16** function allows you to retrieve the operating mode in which the NC program is running. If the function **FN 27** may only be run in the operating modes **Program run, single block** and **Program run, full sequence**, then you can use a jump instruction to skip the corresponding program section.

**Further information:** "If-then decisions with Q parameters", Page 262

If you write to more than one column in an NC block, you must save the values under successive Q parameter numbers.

The control displays an error message if you try to write to a table cell that is locked or does not exist.

Use QS parameters if you want to write to a text field (such as column type **UPTXT**). Use Q, QL, or QR parameters to write to numerical fields.

### Example

You wish to write to the columns "Radius", "Depth", and "D" in line 5 of the presently opened table. The values to be written in the table are saved in the Q parameters **Q5**, **Q6**, and **Q7**.

```
53 Q5 = 3.75
```

```
54 Q6 = -5
```


```
55 Q7 = 7.5
```

```
56 FN 27: TABWRITE 5/"RADIUS,DEPTH,D" = Q5
```

FN 28: TABREAD – Read from a freely definable table

With the **FN 28: TABREAD** function you read from the table previously opened with **FN 26: TABOPEN**.

You can define, i.e. read, multiple column names in a **TABREAD** block. The column names must be written between quotation marks and separated by a comma. In the **FN 28** block you can define the Q parameter number in which the control is to write the value that is first read.



If you wish to read from more than one column in an NC block, the control will save the values under successive Q parameters of the same time, such as **QL1**, **QL2**, and **QL3**.

Use QS parameters if you want to read a text field. Use Q, QL, or QR parameters to read from numerical fields.

Example

You wish to read the values of the columns **X**, **Y**, and **D** from line 6 of the presently opened table. Save the first value in Q parameter **Q10** (second value in **Q11**, third value in **Q12**).

From the same row, save the column **DOC** in **QS1**.

```
56 FN 28: TABREAD Q10 = 6/"X,Y,D"  
57 FN 28: TABREAD QS1 = 6/"DOC"
```


Adapting the table format


**NOTICE**

**Caution: Data may be lost!**

The **ADAPT NC PGM / TABLE** function changes the format of all tables permanently. Existing data is not automatically backed up by the control before running the format change process. This permanently changes the files so that they may no longer be usable.

► Only use the function in consultation with the machine tool builder.

Soft key	Function
	Adapt format of tables present after changing the control software version



The names of tables and table columns must start with a letter and must not contain an arithmetic operator (e.g., +). Due to SQL commands, these characters can cause problems when inputting data or reading it out.

## 10.8 Pulsing spindle speed FUNCTION S-PULSE

### Programming a pulsing spindle speed

#### Application



- Refer to your machine manual.
- Read and note the functional description of the machine tool builder.
- Follow the safety precautions.

Using the **S-PULSE FUNCTION** you can program a pulsing spindle speed, when operating at a constant spindle speed.

You can define the duration of a vibration (period length) using the P-TIME input value or a speed change in percent using the SCALE input value. The spindle speed changes in a sinusoidal form around the target value.

#### Procedure

##### Example

#### 13 FUNCTION S-PULSE P-TIME10 SCALE5

Proceed as follows for the definition:

SPEC  
FCT

- Show the soft-key row with special functions

PROGRAM  
FUNCTIONS

- Press the **PROGRAM FUNCTIONS** soft key

FUNCTION  
SPINDLE

- Press the **FUNCTION SPINDLE** soft key

SPINDLE-  
PULSE

- Press the **SPINDLE-PULSE** soft key
- Define period length P-TIME
- Define speed change SCALE

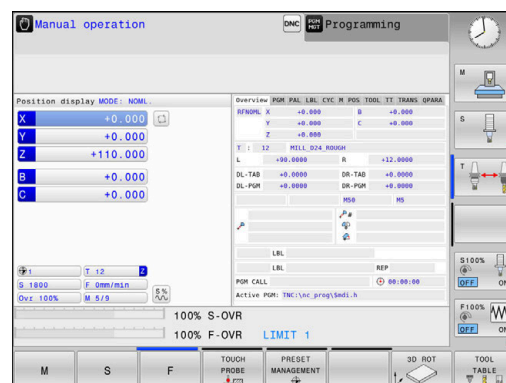


The control never exceeds a programmed speed limit. The spindle speed is maintained until the sinusoidal curve of the **S-PULSE FUNCTION** falls below the maximum speed once more.

#### Symbols

In the status bar the symbol indicates the condition of the pulsing shaft speed:

Icon	Function
	Pulsing spindle speed active







## Resetting the pulsing spindle speed

### Example

#### 18 FUNCTION S-PULSE RESET

Use the **FUNCTION S-PULSE RESET** to reset the pulsing spindle speed.

Proceed as follows for the definition:

-  ▶ Show the soft-key row with special functions
-  ▶ Press the **PROGRAM FUNCTIONS** soft key
-  ▶ Press the **FUNCTION SPINDLE** soft key
-  ▶ Press the **RESET SPINDLE-PULSE** soft key.

## 10.9 Dwell time FUNCTION FEED

### Programming dwell time

#### Application



Refer to your machine manual.  
Read and note the functional description of the machine tool builder.  
Follow the safety precautions.

The **FUNCTION FEED DWELL** function can be used to program a recurring dwell time in seconds, e.g. to force chip breaking . Program **FUNCTION FEED DWELL** immediately prior to the machining you wish to run with chip breaking.

The **FUNCTION FEED DWELL** function is not effective with rapid traverse movements and probing motion.

#### NOTICE

##### Caution: Danger to the tool and workpiece!

When the **FUNCTION FEED DWELL** function is active, the control will repeatedly interrupt the feed movement. While the feed movement is interrupted, the tool remains at its current position while the spindle continues to turn. Due to this behavior, workpieces need to be scrapped if threads are cut. In addition, there is a danger of tool breakage during execution!

- ▶ Deactivate the **FUNCTION FEED DWELL** function before cutting threads

#### Procedure

##### Example

**13 FUNCTION FEED DWELL D-TIME0.5 F-TIME5**

Proceed as follows for the definition:

SPEC  
FCT

- ▶ Show the soft-key row with special functions

PROGRAM  
FUNCTIONS

- ▶ Press the **PROGRAM FUNCTIONS** soft key

FUNCTION  
FEED

- ▶ Press the **FUNCTION FEED** soft key

FEED  
DWELL

- ▶ Press the **FEED DWELL** soft key
- ▶ Define the interval duration for dwelling D-TIME
- ▶ Define the interval duration for cutting F-TIME

## Resetting dwell time



Reset to the dwell time immediately following the machining with chip breaking.

### Example

#### 18 FUNCTION FEED DWELL RESET

Use **FUNCTION FEED DWELL RESET** to reset the recurring dwell time.

Proceed as follows for the definition:

SPEC  
FCT

- Show the soft-key row with special functions

PROGRAM  
FUNCTIONS

- Press the **PROGRAM FUNCTIONS** soft key

FUNCTION  
FEED

- Press the **FUNCTION FEED** soft key

RESET  
FEED  
DWELL

- Press the **RESET FEED DWELL** soft key



You can also reset the dwell time by entering D-TIME 0. The control automatically resets the **FUNCTION FEED DWELL** function at the end of a program.

## 10.10 Dwell time FUNCTION DWELL

### Programming dwell time

#### Application

The **FUNCTION DWELL** function enables you to program a dwell time in seconds or define the number of spindle revolutions for dwelling.

#### Procedure

##### Example

13 FUNCTION DWELL TIME10

##### Example

23 FUNCTION DWELL REV5.8

Proceed as follows for the definition:

- ▶ Show the soft-key row with special functions
- ▶ Press the **PROGRAM FUNCTIONS** soft key
- ▶ **FUNCTION DWELL** soft key
- ▶ Press the **DWELL TIME** soft key
- ▶ Define the duration in seconds
- ▶ Alternatively, press the **DWELL REVOLUTIONS** soft key
- ▶ Define the number of spindle revolutions



## 10.11 Lift off tool at NC stop: FUNCTION LIFTOFF

### Programming tool lift-off with FUNCTION LIFTOFF

#### Requirement



Refer to your machine manual.

This function must be configured and enabled by your machine tool builder. In the **CfgLiftOff** (no. 201400) machine parameter, the machine tool builder defines the path the control is to traverse for a **LIFTOFF** command. You can also use the **CfgLiftOff** machine parameter to deactivate the function.

In the **LIFTOFF** column of the tool table, set the **Y** parameter for the active tool.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

#### Application

The **LIFTOFF** function is effective in the following situations:

- In case of an NC stop triggered by you
- In case of an NC stop triggered by the software, e. g. if an error has occurred in the drive system.
- In case of a power failure

The tool retracts from the contour by up to 2 mm. The control calculates the lift off direction based on the input in the **FUNCTION LIFTOFF** block.

You can program the **LIFTOFF** function in the following ways:

- **FUNCTION LIFTOFF TCS X Y Z:** Lift-off with a defined vector in the tool coordinate system
- **FUNCTION LIFTOFF ANGLE TCS SPB:** Lift-off with a defined angle in the tool coordinate system
- Lift-off in the tool axis direction with **M148**

**Further information:** "Automatically retracting the tool from the contour at an NC stop: M148", Page 228





## Programming tool lift-off with a defined vector

### Example

**18 FUNCTION LIFTOFF TCS X+0 Y+0.5 Z+0.5**

With **LIFTOFF TCS X Y Z**, you define the lift-off direction as a vector in the tool coordinate system. The control calculates the lift-off height in each axis based on the tool path defined by the machine tool builder.

Proceed as follows for the definition:

- 
  - ▶ Show the soft-key row with special functions
- 
  - ▶ Press the **PROGRAM FUNCTIONS** soft key
- 
  - ▶ Press the **FUNCTION LIFTOFF** soft key
- 
  - ▶ Press the **LIFTOFF TCS** soft key
  - ▶ Enter X, Y, and Z vector components

## Programming tool lift-off with a defined angle





### Example

**18 FUNCTION LIFTOFF ANGLE TCS SPB+20**

With **LIFTOFF ANGLE TCS SPB**, you define the lift-off direction as a spatial angle in the tool coordinate system.

The SPB angle you enter describes the angle between Z and X. If you enter 0°, the tool lifts off in the tool Z axis direction.

Proceed as follows for the definition:

- 
  - ▶ Show the soft-key row with special functions
- 
  - ▶ Press the **PROGRAM FUNCTIONS** soft key
- 
  - ▶ Press the **FUNCTION LIFTOFF** soft key
- 
  - ▶ Press the **LIFTOFF ANGLE TCS** soft key
  - ▶ Enter the SPB angle





## Resetting the lift-off function

### Example

#### 18 FUNCTION LIFTOFF RESET

Use the **FUNCTION LIFTOFF RESET** to reset the lift-off function.

Proceed as follows for the definition:

-  ▶ Show the soft-key row with special functions
-  ▶ Press the **PROGRAM FUNCTIONS** soft key
-  ▶ Press the **FUNCTION LIFTOFF** soft key
-  ▶ Press the **LIFTOFF RESET** soft key



You can also reset the lift-off with M149.

The control automatically resets the **FUNCTION LIFTOFF** function at the end of a program.



# 11

**Multiple-Axis-  
Machining**

## 11.1 Functions for multiple axis machining

This chapter summarizes the control functions for multiple axis machining:

Control function	Description	Page
<b>PLANE</b>	Define machining in the tilted working plane	371
<b>M116</b>	Feed rate of rotary axes	401
<b>M126</b>	Shortest-path traverse of rotary axes	402
<b>M94</b>	Reduce display value of rotary axes	403
<b>M138</b>	Selection of tilted axes	404

## 11.2 The PLANE function: Tilting the working plane (option 8)

### Introduction



Refer to your machine manual.

The machine manufacturer must enable the functions for tilting the working plane!

You can only use the **PLANE** function in its entirety on machines having at least two rotary axes (table axes, head axes or combined axes). The **PLANE AXIAL** function is an exception. **PLANE AXIAL** can also be used on machines which have only one programmed rotary axis.

The **PLANE** functions provide powerful options to define tilted working planes in various ways.

The parameter definition of the **PLANE** functions is subdivided into two parts:

- The geometric definition of the plane, which is different for each of the available **PLANE** functions.
- The positioning behavior of the **PLANE** function, which is independent of the plane definition and is identical for all **PLANE** functions

**Further information:** "Specifying the positioning behavior of the PLANE function", Page 390

### NOTICE

#### Danger of collision!

When the machine is switched on, the control tries to restore the switch-off status of the tilted plane. This is prevented under certain conditions. For example, this applies if axis angles are used for tilting while the machine is configured with spatial angles, or if you have changed the kinematics.

- ▶ If possible, reset the tilted condition before switching the machine off
- ▶ Check the tilted condition when switching the machine back on

**NOTICE****Danger of collision!**

Cycle **8 MIRROR IMAGE** may have different effects in conjunction with the **Tilt working plane** function. The effect mainly depends on the programming sequence, the mirrored axes and the tilting function used. There is a danger of collision during the tilting operation and subsequent machining.

- ▶ Check the sequence and positions using a graphic simulation
- ▶ Carefully test the NC program or program section in **Program run, single block** operating mode

## Examples

- 1 Cycle **8 MIRROR IMAGE** programmed before the tilting function without rotary axes:
  - The tilt of the **PLANE** function used (except **PLANE AXIAL**) is mirrored
  - The mirroring is effective after the tilt with **PLANE AXIAL** or Cycle **19**
- 2 Cycle **8 MIRROR IMAGE** programmed before the tilting function with a rotary axis:
  - The mirrored rotary axis has no effect on the tilt specified in the **PLANE** function used, because only the movement of the rotary axis is mirrored











## Operating and programming notes:

- The actual-position-capture function is not possible with an active tilted working plane.
- If you use the **PLANE** function when **M120** is active, the control automatically rescinds the radius compensation, which also rescinds the **M120** function.
- Always use **PLANE RESET** to cancel **PLANE** functions. Entering 0 in all **PLANE** parameters (e.g. all three spatial angles) exclusively resets the angles, but not the function.
- If you restrict the number of tilting axes with the **M138** function, your machine may provide only limited tilting possibilities. The machine tool builder will decide whether the control takes the angles of deselected axes into account or sets them to 0.
- The control only supports tilting the working plane with spindle axis Z.





## Overview

Most **PLANE** functions (except **PLANE AXIAL**) can be used to describe the desired working plane independently of the rotary axes available on your machine. The following possibilities are available:

Soft key	Function	Required parameters	Page
	<b>SPATIAL</b>	Three spatial angles: <b>SPA</b> , <b>SPB</b> , and <b>SPC</b>	376
	<b>PROJECTED</b>	Two projection angles: <b>PROPR</b> and <b>PROMIN</b> and a rotation angle <b>ROT</b>	378
	<b>EULER</b>	Three Euler angles: precession ( <b>EULPR</b> ), nutation ( <b>EULNU</b> ) and rotation ( <b>EULROT</b> ),	380
	<b>VECTOR</b>	Normal vector for defining the plane and base vector for defining the direction of the tilted X axis	382
	<b>POINTS</b>	Coordinates of any three points in the plane to be tilted	385
	<b>RELATIVE</b>	Single, incrementally effective spatial angle	387
	<b>AXIAL</b>	Up to three absolute or incremental axis angles <b>A,B,C</b>	388
	<b>RESET</b>	Reset the PLANE function	375

## Running an animation

To familiarize yourself with the various definition possibilities of each **PLANE** function, you can start animated sequences via soft key. To do so, first enter animation mode and then select the desired **PLANE** function. While the animation plays, the control highlights the soft key of the selected **PLANE** function with a blue color.

Soft key	Function
	Switch on the animation mode
	Select the desired animation (highlighted in blue)

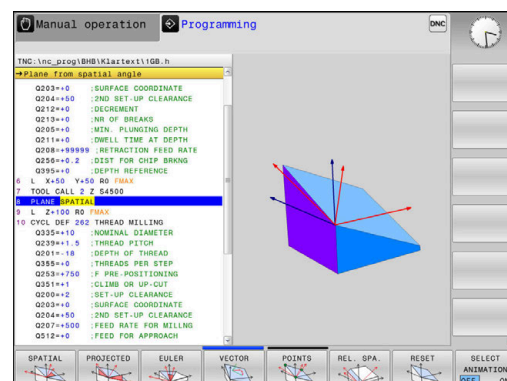
## Defining the PLANE function

SPEC  
FCT

- ▶ Show the soft-key row with special functions

TILT  
MACHINING  
PLANE

- ▶ Press the **TILT MACHINING PLANE** soft key
- ▶ The control display the available **PLANE** functions in the soft-key row.
- ▶ Select the **PLANE** function



## Selecting functions

- ▶ Press the soft key linked to the desired function
- ▶ The control continues the dialog and prompts you for the required parameters.

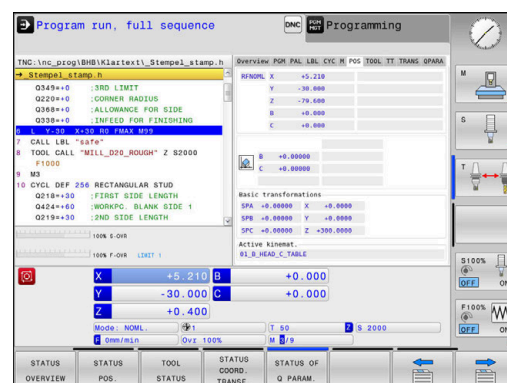
## Selecting the function while animation is active

- ▶ Press the soft key linked to the desired function
- ▶ The control plays the animation.
- ▶ To apply the currently active function, press the soft key of that function again or press the **ENT** key

## Position display

As soon as a **PLANE** function (except **PLANE AXIAL**) is active, the control shows the calculated spatial angle in the additional status display.

In the Distance-To-Go display (**ACTDST** and **REFDST**) the control shows, during tilting (**MOVE** or **TURN** mode) in the rotary axis, the distance to go to the calculated final position of the rotary axis.



## Resetting PLANE function

### Example

25 PLANE RESET MOVE DIST50 F1000

SPEC  
FCT

- Show the soft-key row with special functions

TILT  
MACHINING  
PLANE

- Press the **TILT MACHINING PLANE** soft key
- The control displays the available **PLANE** functions in the soft-key row

RESET

- Select the reset function

MOVE

- Specify whether the control should automatically move the tilting axes to the home position (**MOVE** or **TURN**) or not (**STAY**)

**Further information:** "Automatic positioning: MOVE/TURN/STAY (input is mandatory)", Page 391

END

- Press the **END** key.



The **PLANE RESET** function resets the active tilt and the angles (**PLANE** function or Cycle **19**) (angle = 0 and function inactive). It does not need to be defined more than once.

Deactivate tilting in the **Manual operation** mode in the 3D ROT menu.

**Further information:** User's Manual for Setup, Testing and Running NC Programs

## Defining the working plane with the spatial angle: PLANE SPATIAL

### Application

Spatial angles define a working plane through up to three rotations in the non-tilted workpiece coordinate system (**tilting sequence A-B-C**).

Most users assume three successive rotations in the reversed order (**tilting sequence C-B-A**).

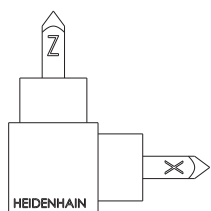
The result is identical for both perspectives, as the following comparison shows.

### Example

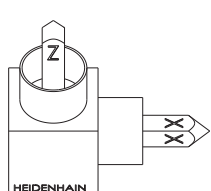
**PLANE SPATIAL SPA+45 SPB+0 SPC+90 ...**

#### A-B-C

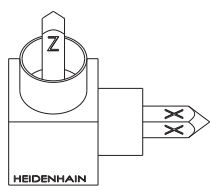
Home position A0° B0° C0°



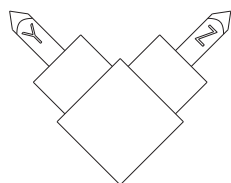
A+45°



B+0°

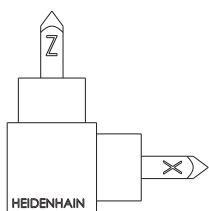


C+90°

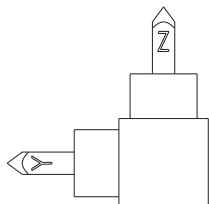


#### C-B-A

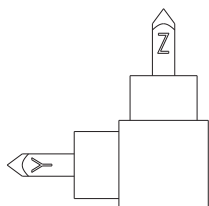
Home position A0° B0° C0°



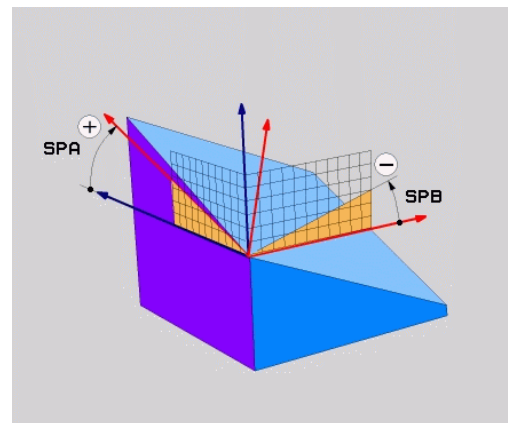
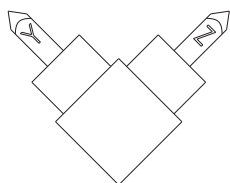
C+90°



B+0°



A+45°



Comparison of the tilting orders:

■ **Tilting order A-B-C:**

- 1 Tilt about the non-tilted X axis of the workpiece coordinate system
- 2 Tilt about the non-tilted Y axis of the workpiece coordinate system
- 3 Tilt about the non-tilted Z axis of the workpiece coordinate system

■ **Tilting order C-B-A:**

- 1 Tilt about the non-tilted Z axis of the workpiece coordinate system
- 2 Tilt about the tilted Y axis
- 3 Tilt about the tilted X axis



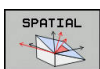
Programming notes:

- You must always define all three spatial angles **SPA**, **SPB** and **SPC**, even if one or more have the value 0.
- Depending on the machine, Cycle **19** requires you to enter spatial angles or axis angles. If the configuration (machine parameter setting) allows the input of spatial angles, the angle definition is the same in Cycle **19** and in the **PLANE SPATIAL** function.
- You can select the desired positioning behavior.  
**Further information:** "Specifying the positioning behavior of the PLANE function", Page 390

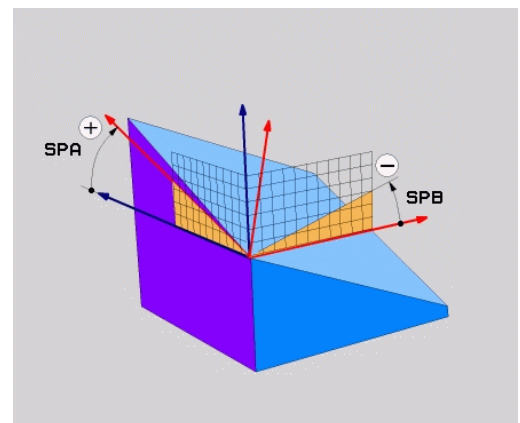
## Input parameters

### Example

5 PLANE SPATIAL SPA+27 SPB+0 SPC+45 .....

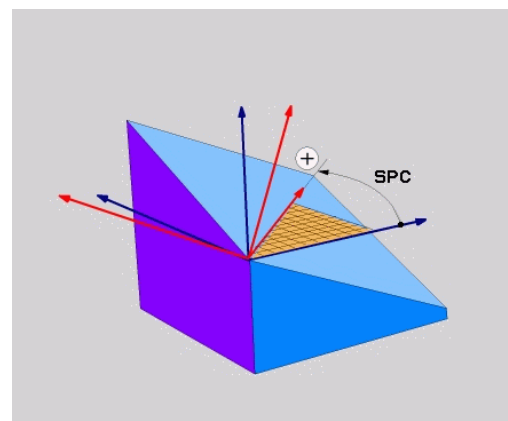


- ▶ **Spatial angle A?:** Rotational angle **SPA** about the (non-tilted) X axis. Input range from -359.9999 to +359.9999
- ▶ **Spatial angle B?:** Rotational angle **SPB** about the (non-tilted) Y axis. Input range from -359.9999 to +359.9999
- ▶ **Spatial angle C?:** Rotational angle **SPC** about the (non-tilted) Z axis. Input range from -359.9999 to +359.9999
- ▶ Continue with the positioning properties  
**Further information:** "Specifying the positioning behavior of the PLANE function", Page 390



**Abbreviations used**

Abbreviation	Meaning
SPATIAL	In space
SPA	<b>S</b> patial <b>A</b> : Rotation about the (non-tilted) X axis
SPB	<b>S</b> patial <b>B</b> : Rotation about the (non-tilted) Y axis
SPC	<b>S</b> patial <b>C</b> : Rotation about the (non-tilted) Z axis



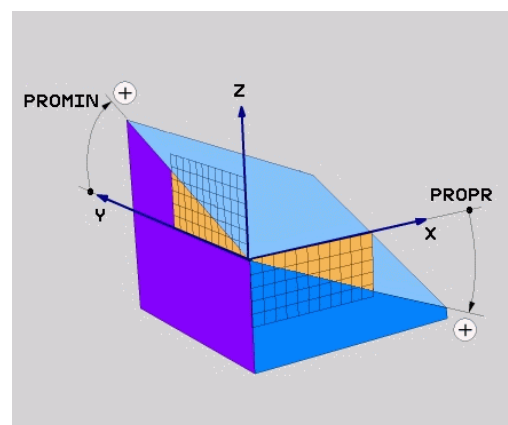
## Defining the working plane with the projection angle: PLANE PROJECTED

**Application**

Projection angles define a working plane by specifying two angles that you can communicate by projection of the 1st coordinate plane (Z/X on tool axis Z) and 2nd coordinate plane (Y/Z on tool axis Z) to the working levels to be defined.

**Programming notes:**

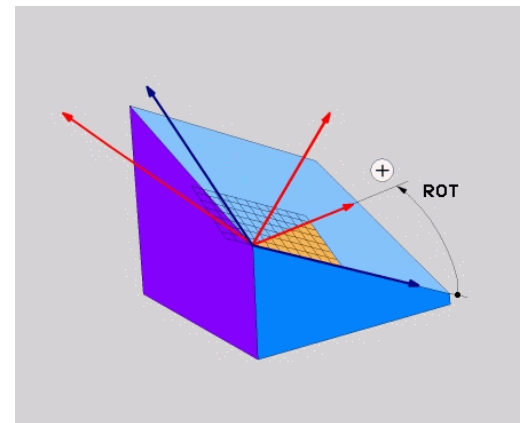
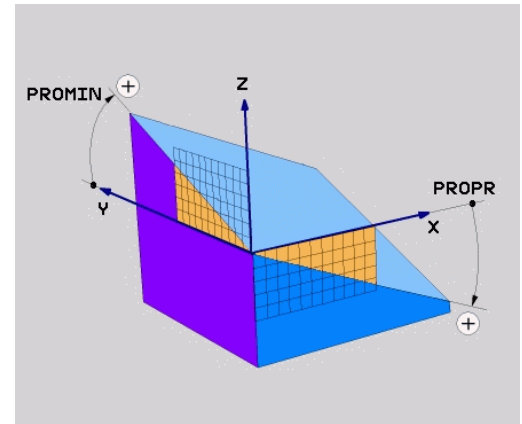
- The projection angles correspond to the angle projections on the planes of a rectangular coordinate system. The angles at the outer faces of the workpiece only are identical to the projection angles if the workpiece is rectangular. Thus, with workpieces that are not rectangular, the angle specifications from the engineering drawing often differ from the actual projection angles.
- You can select the desired positioning behavior.  
**Further information:** "Specifying the positioning behavior of the PLANE function", Page 390



## Input parameters



- ▶ **Projection angle on 1st Coordinate plane?:**  
Projected angle of the tilted machining plane in the 1st coordinate plane of the untilted coordinate system (Z/X for tool axis Z). Input range: from  $-89.9999^\circ$  to  $+89.9999^\circ$ . The  $0^\circ$  axis is the principal axis of the active working plane (X for tool axis Z, positive direction)
- ▶ **Proj. angle on 2nd Coordinate plane?:**  
Projected angle in the 2nd coordinate plane of the untilted coordinate system (Y/Z for tool axis Z). Input range: from  $-89.9999^\circ$  to  $+89.9999^\circ$ . The  $0^\circ$  axis is the minor axis of the active machining plane (Y for tool axis Z)
- ▶ **ROT angle of tilted plane?:** Rotation of the tilted coordinate system around the tilted tool axis (corresponds to a rotation with Cycle 10 ROTATION). The rotation angle is used to simply specify the direction of the principal axis of the working plane (X for tool axis Z, Z for tool axis Y). Input range:  $-360^\circ$  to  $+360^\circ$
- ▶ Continue with the positioning properties  
**Further information:** "Specifying the positioning behavior of the PLANE function", Page 390



## Example

```
5 PLANE PROJECTED PROPR+24 PROMIN+24 ROT+30 .....
```

Abbreviations used:

<b>PROJECTED</b>	Projected
<b>PROPR</b>	Principal plane
<b>PROMIN</b>	Minor plane
<b>ROT</b>	Rotation

## Defining the working plane with the Euler angle: PLANE EULER

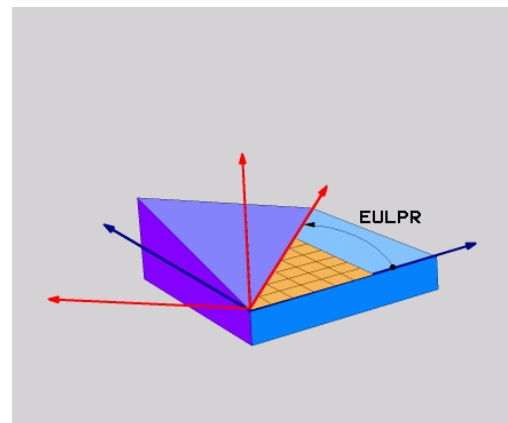
### Application

Euler angles define a machining plane through up to three **rotations about the respectively tilted coordinate system**. The Swiss mathematician Leonhard Euler defined these angles.



You can select the desired positioning behavior.

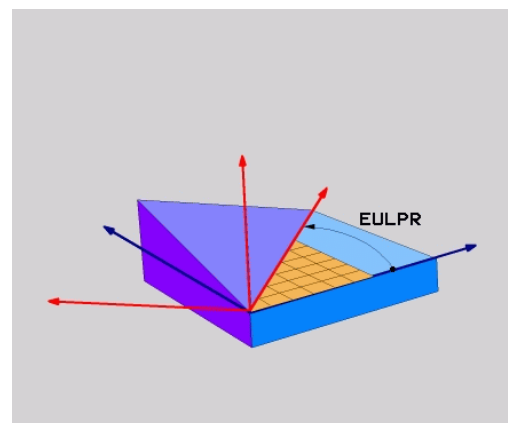
**Further information:** "Specifying the positioning behavior of the PLANE function", Page 390



### Input parameters



- ▶ **Rot. angle Main coordinate plane?:** Rotary angle **EULPR** around the Z axis. Please note:
  - Input range:  $-180.0000^\circ$  to  $180.0000^\circ$
  - The  $0^\circ$  axis is the X axis
- ▶ **Tilting angle tool axis?:** Tilting angle **EULNUT** of the coordinate system around the X axis shifted by the precession angle. Please note:
  - Input range:  $0^\circ$  to  $180.0000^\circ$
  - The  $0^\circ$  axis is the Z axis
- ▶ **ROT angle of tilted plane?:** Rotation **EULROT** of the tilted coordinate system around the tilted Z axis (corresponds to a rotation with Cycle 10 ROTATION). Use the rotation angle to simply define the direction of the X axis on the tilted working plane. Please note:
  - Input range:  $0^\circ$  to  $360.0000^\circ$
  - The  $0^\circ$  axis is the X axis
- ▶ Continue with the positioning properties  
**Further information:** "Specifying the positioning behavior of the PLANE function", Page 390



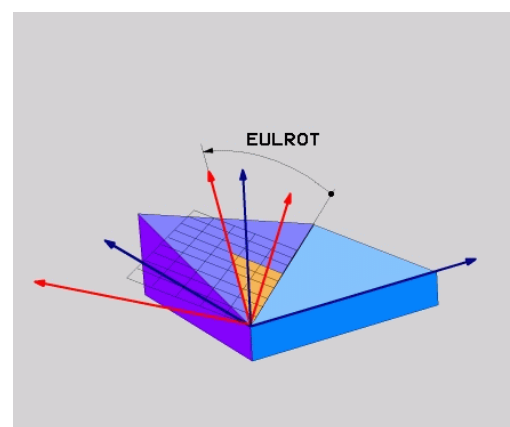
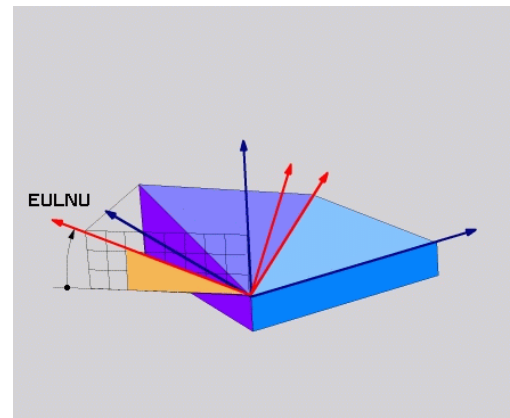
### Example

```
5 PLANE EULER EULPR45 EULNU20 EULROT22 .....
```



**Abbreviations used**

Abbreviation	Meaning
<b>EULER</b>	Swiss mathematician who defined these angles
<b>EULPR</b>	<b>P</b> recession angle: angle describing the rotation of the coordinate system around the Z axis
<b>EULNU</b>	<b>N</b> utation angle: angle describing the rotation of the coordinate system around the X axis shifted by the precession angle
<b>EULROT</b>	<b>R</b> otation angle: angle describing the rotation of the tilted machining plane around the tilted Z axis

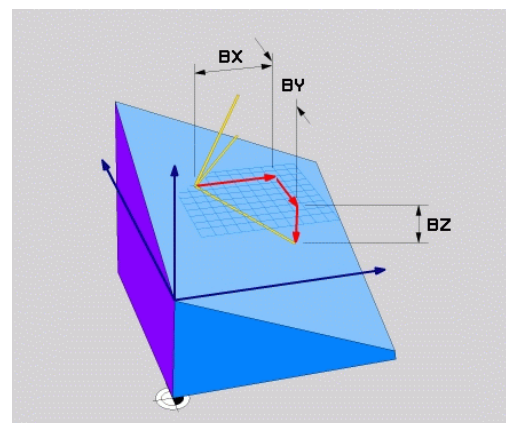


## Defining the working plane with two vectors: PLANE VECTOR

### Application

You can use the definition of a working plane via **two vectors** if your CAD system can calculate the base vector and normal vector of the tilted machining plane. A normalized input is not necessary. The control internally calculates the normal, so you can enter values between -9.999999 and +9.999999.

The base vector required for the definition of the machining plane is defined by the components **BX**, **BY** and **BZ**. The normal vector is defined by the components **NX**, **NY** and **NZ**.



#### Programming notes:

- The control calculates standardized vectors from the values you enter.
- The normal vector defines the slope and the orientation of the working plane. The base vector defines the orientation of the main axis X in the defined working plane. To ensure that the definition of the working plane is unambiguous, you must program the vectors perpendicular to each other. The machine tool builder defines how the control will behave for vectors that are not perpendicular.
- The programmed normal vector must not be too short, e.g. all directional components having a length of 0 or 0.0000001. In this case, the control would not be able to determine the slope. Machining is aborted and an error message is displayed. This behavior is independent of the configuration of the machine parameters.
- You can select the desired positioning behavior.  
**Further information:** "Specifying the positioning behavior of the PLANE function", Page 390



Refer to your machine manual.

The machine tool builder configures the behavior of the control with vectors that are not perpendicular.

Alternatively to generating the default error message, the control can correct (or replace) the base vector that is not perpendicular. This correction (or replacement) does not affect the normal vector.

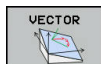
Default correction behavior of the control if the base vector is not perpendicular:

- The base vector is projected along the normal vector onto the working plane (defined by the normal vector).

Correction behavior of the control if the base vector is not perpendicular and too short, parallel or antiparallel to the normal vector:

- If the normal vector has no X component, the base vector corresponds to the original X axis
- If the normal vector has no Y component, the base vector corresponds to the original Y axis

## Input parameters



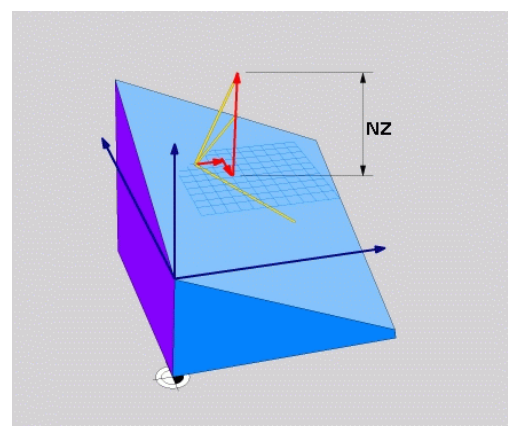
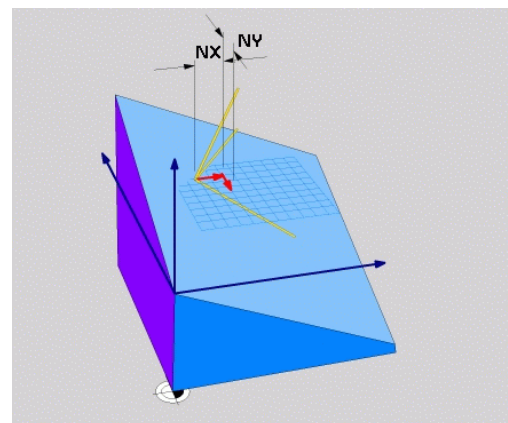
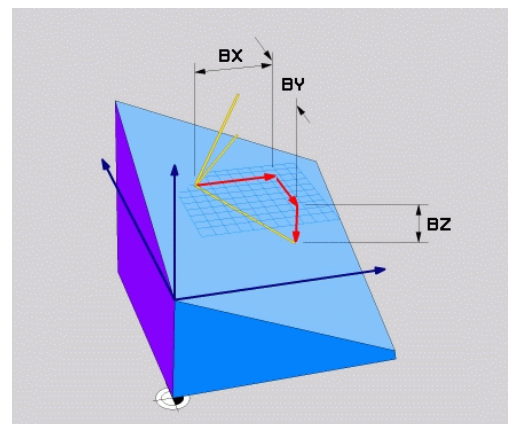
- ▶ **X component of base vector?:** X component **BX** of the base vector B; input range: from -9.9999999 to +9.9999999
  - ▶ **Y component of base vector?:** Y component **BY** of the base vector B; input range: from -9.9999999 to +9.9999999
  - ▶ **Z component of base vector?:** Z component **BZ** of the base vector B; input range: from -9.9999999 to +9.9999999
  - ▶ **X component of normal vector?:** X component **NX** of the normal vector N; input range: from -9.9999999 to +9.9999999
  - ▶ **Y component of normal vector?:** Y component **NY** of the normal vector N; input range: from -9.9999999 to +9.9999999
  - ▶ **Z component of normal vector?:** Z component **NZ** of the normal vector N; input range: from -9.9999999 to +9.9999999
  - ▶ Continue with the positioning properties
- Further information:** "Specifying the positioning behavior of the PLANE function", Page 390

## Example

```
5 PLANE VECTOR BX0.8 BY-0.4 BZ-0.42 NX0.2 NY0.2 NZ0.92 ..
```

## Abbreviations used

Abbreviation	Meaning
VECTOR	Vector
BX, BY, BZ	Base vector : <b>X</b> , <b>Y</b> , and <b>Z</b> components
NX, NY, NZ	Normal vector : <b>X</b> , <b>Y</b> , and <b>Z</b> components



## Defining the working plane via three points: PLANE POINTS

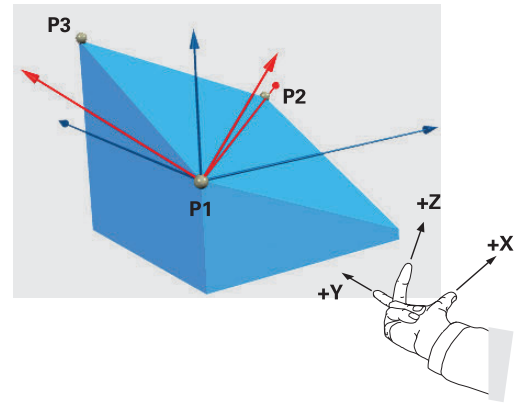
### Application

A working plane can be uniquely defined by entering **any three points P1 to P3 in this plane**. This possibility is realized in the **PLANE POINTS** function.

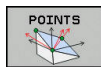


Programming notes:

- The three points define the slope and orientation of the plane. The position of the active datum is not changed through **PLANE POINTS**.
- Point 1 and Point 2 determine the orientation of the tilted main axis X (for tool axis Z).
- Point 3 defines the slope of the tilted working plane. In the defined working plane, the Y axis is automatically oriented perpendicularly to the main axis X. The position of Point 3 thus also determines the orientation of the tool axis and consequently the orientation of the working plane. To have the positive tool axis pointing away from the workpiece, Point 3 must be located above the connection line between Point 1 and Point 2 (right-hand rule).
- You can select the desired positioning behavior.  
**Further information:** "Specifying the positioning behavior of the PLANE function", Page 390



## Input parameters



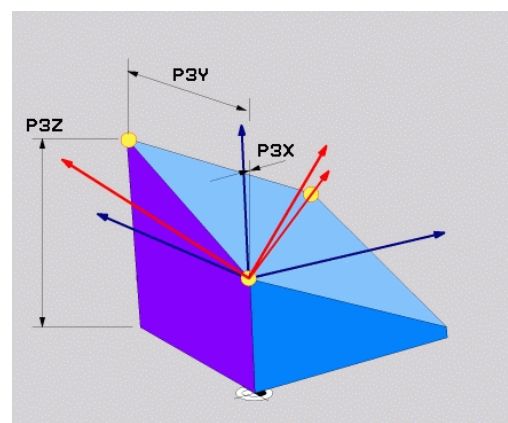
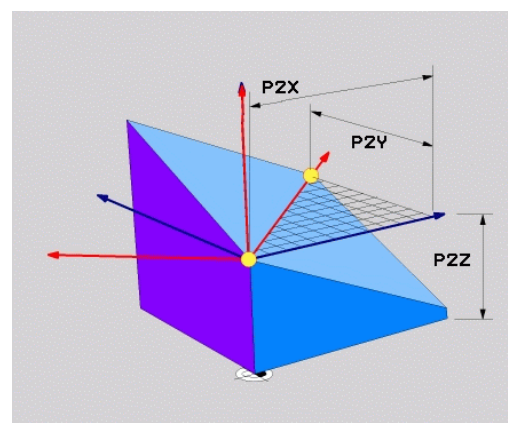
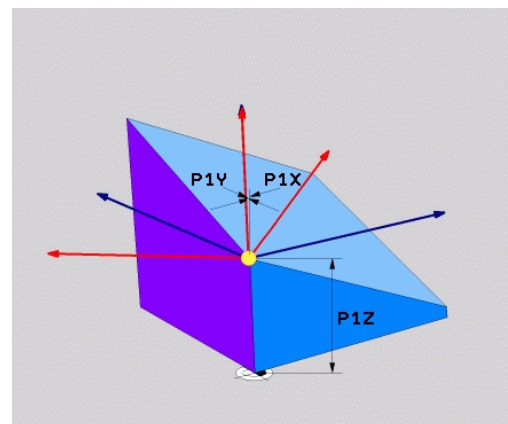
- ▶ **X coordinate of 1stplane point?:** X coordinate **P1X** of the 1st plane point
- ▶ **Y coordinate of 1stplane point?:** Y coordinate **P1Y** of the 1st plane point
- ▶ **Z coordinate of 1stplane point?:** Z coordinate **P1Z** of the 1st plane point
- ▶ **X coordinate of 2ndplane point?:** X coordinate **P2X** of the 2nd plane point
- ▶ **Y coordinate of 2ndplane point?:** Y coordinate **P2Y** of the 2nd plane point
- ▶ **Z coordinate of 2ndplane point?:** Z coordinate **P2Z** of the 2nd plane point
- ▶ **X coordinate of 3rdplane point?:** X coordinate **P3X** of the 3rd plane point
- ▶ **Y coordinate of 3rdplane point?:** Y coordinate **P3Y** of the 3rd plane point
- ▶ **Z coordinate of 3rdplane point?:** Z coordinate **P3Z** of the 3rd plane point
- ▶ Continue with the positioning properties  
**Further information:** "Specifying the positioning behavior of the PLANE function", Page 390

## Example

```
5 PLANE POINTS P1X+0 P1Y+0 P1Z+20 P2X+30 P2Y+31 P2Z+20
P3X+0 P3Y+41 P3Z+32.5 .....
```

## Abbreviations used


Abbreviation	Meaning
POINTS	Points



Defining the working plane via a single incremental spatial angle: PLANE RELATIV

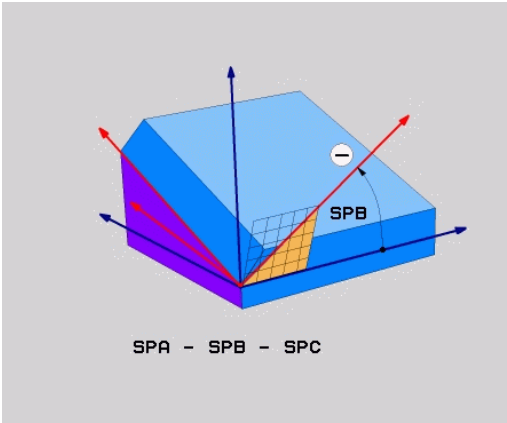
Application

Use a relative spatial angle when an already active tilted working plane is to be tilted by **another rotation**. Example: machining a 45° chamfer on a tilted plane.



Programming notes:

- The defined angle is always in effect in respect to the active working plane, regardless of the tilting function you used before.
- You can program any number of **PLANE RELATIV** functions in a row..
- If you want to return the working plane to the orientation that was active before the **PLANE RELATIV** function, define the same **PLANE RELATIV** function again but enter the value with the opposite algebraic sign.
- If you use **PLANE RELATIV** without previous tilting, **PLANE RELATIV** will be effective directly in the workpiece coordinate system. In this case, you can tilt the original working plane by entering a defined spatial angle in the **PLANE RELATIV** function.
- You can select the desired positioning behavior.  
**Further information:** "Specifying the positioning behavior of the PLANE function", Page 390



Input parameters



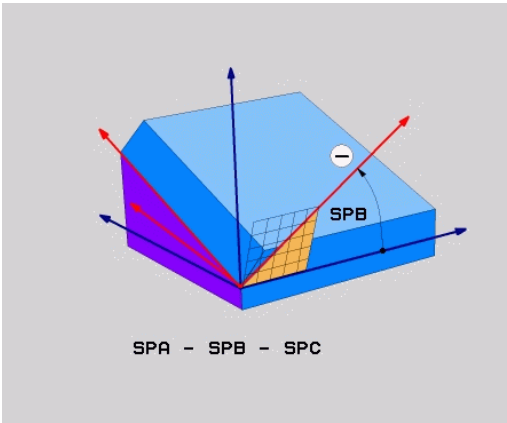
- ▶ **Incremental angle?:** Spatial angle by which the active machining plane is to be rotated. Use a soft key to select the axis to be rotated around. Input range: -359.9999° to +359.9999°
- ▶ Continue with the positioning properties  
**Further information:** "Specifying the positioning behavior of the PLANE function", Page 390

Example

```
5 PLANE RELATIV SPB-45 .....
```

Abbreviations used

Abbreviation	Meaning
RELATIVE	Relative to





## Tilting the working plane through axis angle: PLANE AXIAL

### Application

The **PLANE AXIAL** function defines both the slope and the orientation of the working plane and the nominal coordinates of the rotary axes.



**PLANE AXIAL** can also be used on machines that have only one rotary axis.

The input of nominal coordinates (axis angle input) is advantageous in that it provides an unambiguously defined tilting situation based on defined axis positions. Spatial angles entered without an additional definition are often mathematically ambiguous. Without the use of a CAM system, entering axis angles, in most cases, only makes sense if the rotary axes are positioned perpendicularly.



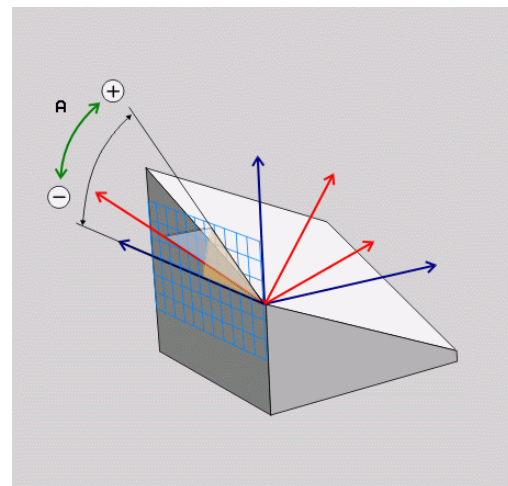
Refer to your machine manual.

If your machine allows spatial angle definitions, you can continue your programming with **PLANE RELATIV** after **PLANE AXIAL**.



Programming notes:

- The axis angles must correspond to the axes present on the machine. If you try to program axis angles for rotary axes that do not exist on the machine, the control will generate an error message.
- Use **PLANE RESET** to reset the **PLANE AXIAL** function. Entering 0 only resets the axis angle, but does not deactivate the tilting function.
- The axis angles of the **PLANE AXIAL** function are modally effective. If you program an incremental axis angle, the control will add this value to the currently effective axis angle. If you program two different rotary axes in two successive **PLANE AXIAL** functions, the new working plane is derived from the two defined axis angles.
- **SYM (SEQ)**, **TABLE ROT**, and **COORD ROT** have no function in conjunction with **PLANE AXIAL**.
- The **PLANE AXIAL** function does not take basic rotation into account.





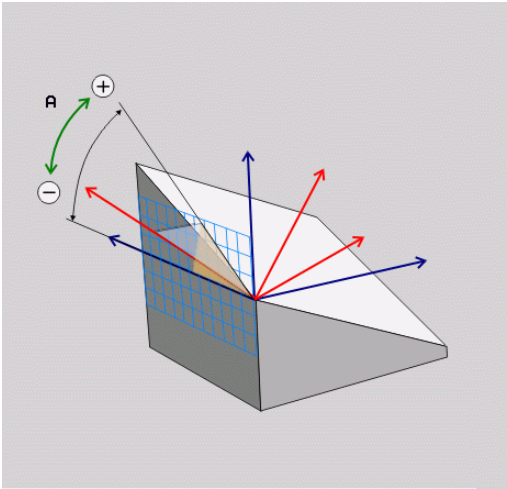
Input parameters

Example

```
5 PLANE AXIAL B-45 .....
```



- ▶ **Axis angle A?:** Axis angle **to which** the A axis is to be tilted. If entered incrementally, it is the angle **by which** the A axis is to be tilted from its current position. Input range: -99999.9999° to +99999.9999°
- ▶ **Axis angle B?:** Axis angle **to which** the B axis is to be tilted. If entered incrementally, it is the angle **by which** the B axis is to be tilted from its current position. Input range: -99999.9999° to +99999.9999°
- ▶ **Axis angle C?:** Axis angle **to which** the C axis is to be tilted. If entered incrementally, it is the angle **by which** the C axis is to be tilted from its current position. Input range: -99999.9999° to +99999.9999°
- ▶ Continue with the positioning properties  
**Further information:** "Specifying the positioning behavior of the PLANE function", Page 390



Abbreviations used

Abbreviation	Meaning
AXIAL	In the axial direction

## Specifying the positioning behavior of the PLANE function

### Overview

Independently of which PLANE function you use to define the tilted machining plane, the following functions are always available for the positioning behavior:

- Automatic positioning
- Selecting alternate tilting options (not for **PLANE AXIAL**)
- Selecting the type of transformation (not for **PLANE AXIAL**)

### NOTICE

#### Danger of collision!

Cycle **8 MIRROR IMAGE** may have different effects in conjunction with the **Tilt working plane** function. The effect mainly depends on the programming sequence, the mirrored axes and the tilting function used. There is a danger of collision during the tilting operation and subsequent machining.

- ▶ Check the sequence and positions using a graphic simulation
- ▶ Carefully test the NC program or program section in **Program run, single block** operating mode

#### Examples

- 1 Cycle **8 MIRROR IMAGE** programmed before the tilting function without rotary axes:
  - The tilt of the **PLANE** function used (except **PLANE AXIAL**) is mirrored
  - The mirroring is effective after the tilt with **PLANE AXIAL** or Cycle **19**
- 2 Cycle **8 MIRROR IMAGE** programmed before the tilting function with a rotary axis:
  - The mirrored rotary axis has no effect on the tilt specified in the **PLANE** function used, because only the movement of the rotary axis is mirrored

**Automatic positioning: MOVE/TURN/STAY (input is mandatory)**

After you have entered all parameters for the plane definition, you must specify how the rotary axes will be positioned to the calculated axis values:

- |  |   |
|--|---|
| <div style="border: 1px solid black; padding: 2px; width: fit-content; margin-bottom: 10px;">MOVE</div> <div style="border: 1px solid black; padding: 2px; width: fit-content; margin-bottom: 10px;">TURN</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">STAY</div> | <ul style="list-style-type: none"> <li>▶ The PLANE function is to automatically position the rotary axes to the calculated position values. The position of the tool relative to the workpiece is to remain the same.</li> <li>▶ The control carries out a compensation movement in the linear axes.</li> </ul> |
|  | <ul style="list-style-type: none"> <li>▶ The PLANE function is to automatically position the rotary axes to the calculated position values, but only the rotary axes are positioned.</li> <li>▶ The control does <b>not</b> carry out a compensation movement for the linear axes.</li> </ul>                   |
|  | <ul style="list-style-type: none"> <li>▶ You will position the rotary axes later in a separate positioning block</li> </ul>   |

If you have selected the **MOVE** option (**PLANE** function is to position the axes automatically), the following two parameters must still be defined: **Dist. tool tip - center of rot.** and **Feed rate? F=**.

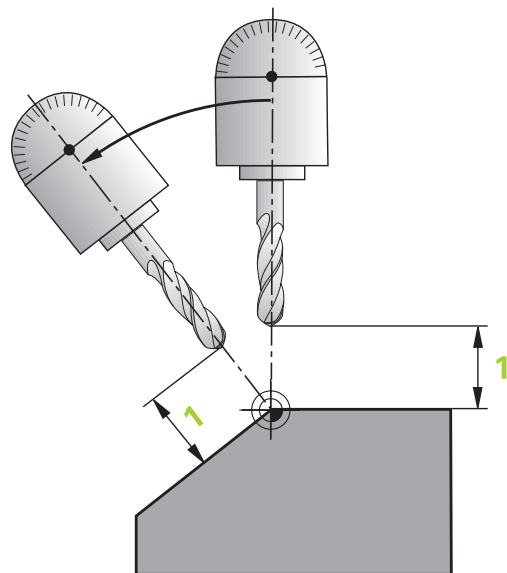
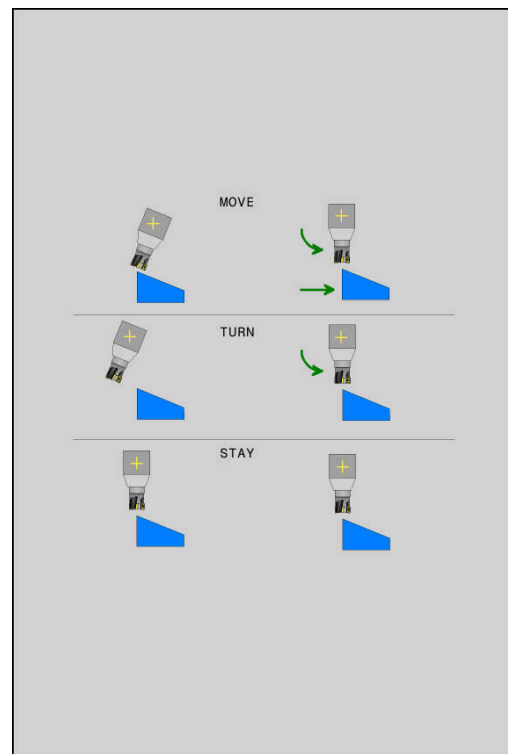
If you have selected the **TURN** option (**PLANE** function is to position the axes automatically without any compensating movement), the following parameter must still be defined: **Feed rate? F=**.

As an alternative to defining a feed rate **F** directly by entering a numerical value, you can also position the axes with **FMAX** (rapid traverse) or **FAUTO** (feed rate from the **TOOL CALL** block).

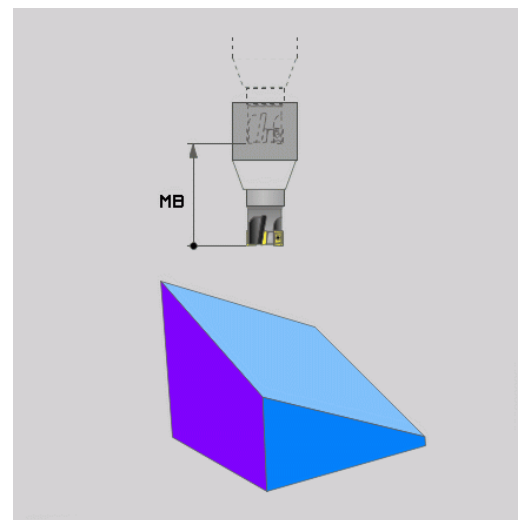
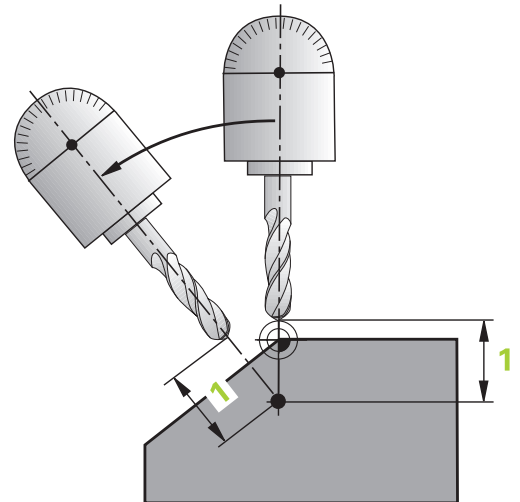


If you use **PLANE** together with **STAY**, you have to position the rotary axes in a separate block after the **PLANE** function.

- ▶ **Dist. tool tip - center of rot.** (incremental): The **DIST** parameter shifts the center of rotation of the movement relative to the current position of the tool tip.
  - If the tool is already at the given distance to the workpiece before positioning, then it will be at the same relative position after positioning (see center figure at the right, **1** = DIST)
  - If the tool is not at the given distance to the workpiece before positioning, then it will be offset relatively from the original position after positioning (see lower figure at the right, **1** = DIST)
- ▶ The control tilts the tool (or table) relative to the tool tip.



- ▶ **Feed rate? F=:** Contour speed to be used by the tool for positioning
- ▶ **Retraction length in the tool axis?:** The retraction path **MB** is effective incrementally from the current tool position in the active tool axis direction that the control approaches **before tilting**. **MB MAX** positions the tool just before the software limit switch.



**Positioning the rotary axes in a separate NC block**

To position the rotary axes in a separate positioning block (**STAY** option selected), proceed as follows:

**NOTICE****Danger of collision!**

The control does not automatically check whether collisions can occur between the tool and the workpiece. Incorrect or no pre-positioning before tilting the tool to position can lead to a risk of collision during the tilting movement!

- ▶ Program a safe position of the tool before the tilting movement.
  - ▶ Carefully test the NC program or program section in **Program run, single block** operating mode
- 
- ▶ Select any **PLANE** function, and define automatic tilting to position with the **STAY** option. During program execution, the control calculates the position values of the rotary axes present on the machine, and stores them in the system parameters Q120 (A axis), Q121 (B axis) and Q122 (C axis)
  - ▶ Define the positioning block with the angular values calculated by the control.

**Example: Tilt a machine with a rotary table C and a tilting table A to a spatial angle of B+45**

...	
12 L Z+250 R0 FMAX	Position at clearance height
13 PLANE SPATIAL SPA+0 SPB+45 SPC+0 STAY	Define and activate the PLANE function
14 L A+Q120 C+Q122 F2000	Position the rotary axis with the values calculated by the control.
...	Define machining in the tilted working plane

### Selection of alternate tilting possibilities: **SYM (SEQ) +/-** (entry optional)

The orientation you define for the working plane is used by the control to calculate the appropriate position of the rotary axes on your machine. In general, there are always two possible solutions.



The control offers two variants (**SYM** and **SEQ**) for the selection of one of the possible solutions. You use soft keys to choose the variants. **SYM** is the standard variant.

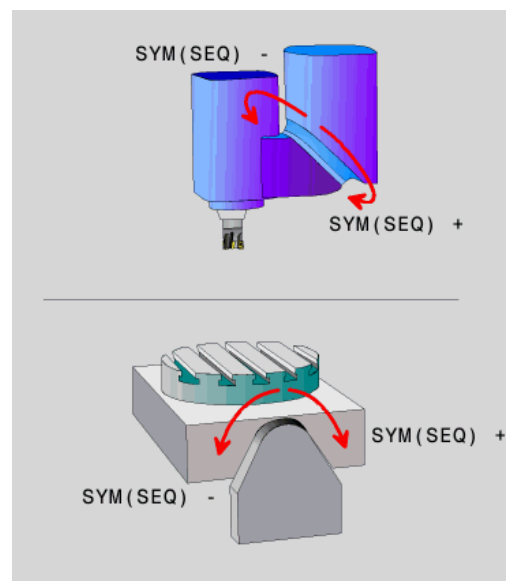
**SEQ** assumes that the master axis is in its home position (0°). The master axis is the first rotary axis from the tool, or the last rotary axis from the table (depending on the machine configuration). If both possible solutions are in the positive or negative range, the control automatically uses the closer solution (shorter path). If you need the second possible solution, then you must either pre-position the master axis (in the area of the second possibility) before tilting the working plane, or work with **SYM**.

As opposed to **SEQ**, **SYM** uses the symmetry point of the master axis as reference. Every master axis has two symmetry positions, which are 180° apart from each other (sometimes only one symmetry position is within the traverse range).

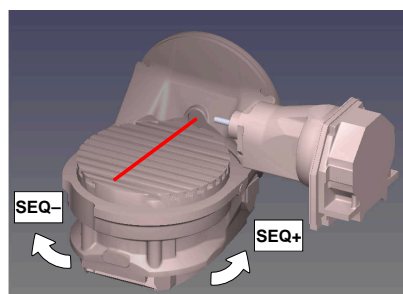
Determine the symmetry point in the following manner:

- ▶ Perform **PLANE SPATIAL** with any spatial angle and **SYM+**
- ▶ Save the axis angle of the master axis in a Q parameter, e.g. -100
- ▶ Repeat the **PLANE SPATIAL** function with **SYM-**
- ▶ Save the axis angle of the master axis in a Q parameter, e.g. -80
- ▶ Form the average value, e.g. -90

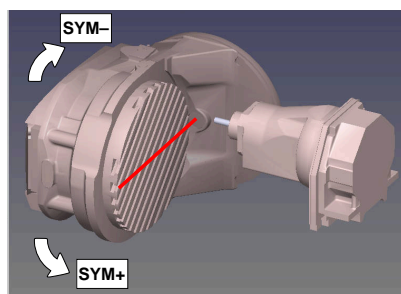
The average value corresponds to the symmetry point.



#### Reference for SEQ



#### Reference for SYM



With the **SYM** function you select a possible solution with reference to the symmetry point of the master axis:

- **SYM+** positions the master axis in the positive half-space seen from the symmetry point.
- **SYM-** positions the master axis in the negative half-space seen from the symmetry point.

With the **SEQ** function you select a possible solution with reference to the home position of the master axis:

- **SEQ+** positions the master axis in the positive tilting range seen from the home position.
- **SEQ-** positions the master axis in the negative tilting range seen from the home position.

If the solution you chose with **SYM (SEQ)** is not within the machine's range of traverse, the control displays the **Entered angle not permitted** error message.



If the **PLANE AXIAL** function is used, the **SYM (SEQ)** function has no effect.

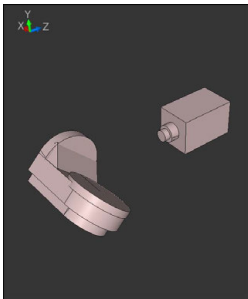
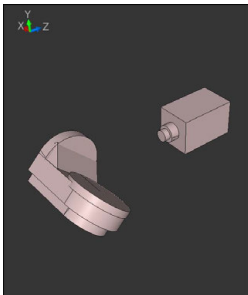
If you do not define **SYM (SEQ)**, the control determines the solution as follows:

- 1 Check whether both possible solutions are within the traverse range of the rotary axes
- 2 Two possible solutions: based on the current position of the rotary axes, choose the possible solution with the shortest path
- 3 One possible solution: choose the only solution
- 4 No possible solution: Issue the error message **Entered angle not permitted**

**Example for a machine with a rotary table C and a tilting table**  
**A. Programmed function: PLANE SPATIAL SPA+0 SPB+45 SPC+0**

Limit switch	Starting position	SYM = SEQ	Resulting axis position
None	A+0, C+0	not prog.	A+45, C+90
None	A+0, C+0	+	A+45, C+90
None	A+0, C+0	-	A-45, C-90
None	A+0, C-105	not prog.	A-45, C-90
None	A+0, C-105	+	A+45, C+90
None	A+0, C-105	-	A-45, C-90
-90 < A < +10	A+0, C+0	not prog.	A-45, C-90
-90 < A < +10	A+0, C+0	+	Error message
-90 < A < +10	A+0, C+0	-	A-45, C-90

Example for a machine with a rotary table B and a tilting table A (limit switches for A: +180 and –100). Programmed function:  
PLANE SPATIAL SPA-45 SPB+0 SPC+0

SYM	SEQ	Resulting axis position	Kinematics view
+		A-45, B+0	
-		Error message	No solution in limited range
	+	Error message	No solution in limited range
	-	A-45, B+0	



The position of the symmetry point depends on the kinematics. If you change the kinematics (such as switching the head), then the position of the symmetry point also changes.

Depending on the kinematics, the positive direction of rotation of **SYM** may not correspond to the positive direction of rotation of **SEQ**. Therefore, ascertain the position of the symmetry point and the direction of rotation of **SYM** on each machine before programming.



**Selecting the type of transformation (input optional)**

The **COORD ROT** and **TABLE ROT** transformation types influence the orientation of the working plane coordinate system through the axis position of a so-called free rotary axis.

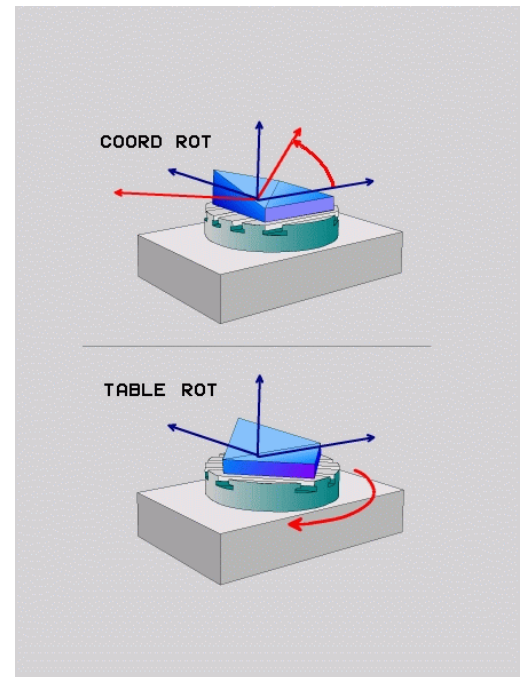
Any rotary axis becomes a free rotary axis with the following constellation:

- The rotary axis has no effect on the tool angle of inclination because the rotary axis and the tool axis are parallel in the tilting situation
- The rotary axis is the first rotary axis in the kinematic chain starting from the workpiece

The effect of the **COORD ROT** and **TABLE ROT** transformation types therefore depends on the programmed spatial angles and the machine kinematics.

**Programming notes:**

- If no free rotary axis is created in a tilting situation, the **COORD ROT** and **TABLE ROT** transformation types have no effect
- With the **PLANE AXIAL** function, the **COORD ROT** and **TABLE ROT** transformation types have no effect



## Effect with a free rotary axis

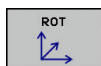


## Programming notes

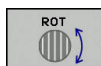
- For the positioning behavior with the **COORD ROT** and **TABLE ROT** transformation types, it does not matter if the free rotary axis is a table or head axis
- The resulting axis position of the free rotary axis depends on an active basic rotation among other factors
- The orientation of the working plane coordinate system also depends on a programmed rotation, for example with Cycle 10 **ROTATION**

## Soft key

## Effect

**COORD ROT:**

- > The control positions the free rotary axis to 0
- > The control aligns the working plane coordinate system according to the programmed spatial angle

**TABLE ROT** with:

- **SPA and SPB equal to 0**
- **SPC equal or unequal to 0**
- > The control aligns the free rotary axis according to the programmed spatial angle
- > The control aligns the working plane coordinate system according to the basic coordinate system

**TABLE ROT** with:

- **At least SPA or SPB unequal to 0**
- **SPC equal or unequal to 0**
- > The control does not position the free rotary axis. The position before tilting the working plane is maintained.
- > Since the workpiece was not positioned, the control aligns the working plane coordinate system according to the programmed spatial angle.

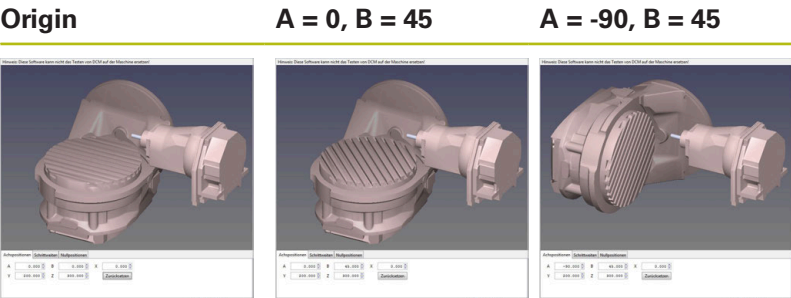


If no transformation type was specified, the control uses the **COORD ROT** transformation type for the **PLANE** functions

Example

The example below shows the effect of the **TABLE ROT** transformation type in conjunction with a free rotary axis.

...	
6 L B+45 R0 FMAX	Pre-position rotary axis
7 PLANE SPATIAL SPA-90 SPB+20 SPC+0 TURN F5000 TABLE ROT	Tilt working plane
...	



- > The control positions the B axis to the axis angle B+45
- > With the programmed tilting situation with SPA-90, the B axis becomes the free rotary axis
- > The control does not position the free rotary axis. The position of the B axis before tilting the working plane is maintained
- > Since the workpiece was not positioned, the control aligns the working plane coordinate system according to the programmed spatial angle SPB+20

## Tilting the working plane without rotary axes



Refer to your machine manual.

This function must be enabled and adapted by the machine tool builder.

The machine tool builder must take the precise angle into account, e.g. the angle of a mounted angular head in the kinematics description.

You can also orient the programmed working plane perpendicularly to the tool without defining rotary axes, e.g. when adapting the working plane for a mounted angular head.

Use the **PLANE SPATIAL** function and the **STAY** positioning behavior to swivel the working plane to the angle specified by the machine tool builder.

Example of mounted angular head with permanent tool direction Y:

### Example

```
TOOL CALL 5 Z S4500
```

```
PLANE SPATIAL SPA+0 SPB-90 SPC+0 STAY
```



The tilt angle must be precisely adapted to the tool angle, otherwise the control will generate an error message.

## 11.3 Miscellaneous functions for rotary axes

### Feed rate in mm/min on rotary axes A, B, C: M116 (option 8)

#### Standard behavior

The control interprets the programmed feed rate of a rotary axis in degrees/min (in mm programs and also in inch programs). The feed rate therefore depends on the distance from the tool center to the center of the rotary axis.

The larger this distance becomes, the greater the contouring feed rate.

#### Feed rate in mm/min on rotary axes with M116



Refer to your machine manual.

The machine geometry must be specified by the machine tool builder in the description of kinematics.



Programming notes:

- The **M116** function can be used with table axes and head axes.
- The **M116** function is also effective if the **Tilt working plane** function is active.
- It is not possible to combine the **M128** or **TCPM** functions with **M116**. If you want to activate **M116** for an axis while the **M128** or **TCPM** function is active, you must deactivate the compensating movement for this axis indirectly using **M138**. This is done indirectly because with **M138**, you specify the axis for which the **M128** or **TCPM** function is effective. Thus, **M116** automatically affects the very axis that was not selected with **M138**.  
**Further information:** "Selecting tilting axes: M138", Page 404
- Without the **M128** or **TCPM** function, **M116** can be effective for two rotary axes at the same time.

The control interprets the programmed feed rate of a rotary axis in mm/min (or 1/10 inch/min). In this case, the control calculates the feed for the block at the start of each NC block. The feed rate of a rotary axis will not change while the NC block is executed, even if the tool moves toward the center of the rotary axis.

#### Effect

**M116** is effective in the working plane. Reset **M116** with **M117**. At the end of the program, **M116** is automatically canceled.

**M116** becomes effective at the start of the block.

## Shortest-path traverse of rotary axes: M126

### Standard behavior



Refer to your machine manual.

The positioning behavior of rotary axes is machine-dependent.

The default behavior of the control while positioning rotary axes whose display has been reduced to values less than 360° is dependent on the **shortestDistance** machine parameter (no. 300401). This machine parameter defines whether the control should consider the difference between nominal and actual positions, or whether it should always choose the shortest path to the programmed position (even without M126). Examples:

Actual position	Nominal position	Traverse
350°	10°	-340°
10°	340°	+330°

### Behavior with M126

With **M126**, the control will move a rotary axis, whose display is reduced to values less than 360°, on the shortest path of traverse. Examples:

Actual position	Nominal position	Traverse
350°	10°	+20°
10°	340°	-30°

### Effect

**M126** becomes effective at the start of the block.

To cancel **M126**, enter **M127**. At the end of program, **M126** is automatically canceled.

## Reducing display of a rotary axis to a value less than 360°: M94

### Standard behavior

The control moves the tool from the current angular value to the programmed angular value.

### Example:

Current angular value:	538°
Programmed angular value:	180°
Actual distance of traverse:	-358°

### Behavior with M94

At the start of block, the control first reduces the current angular value to a value less than 360° and then moves the tool to the programmed value. If multiple rotary axes are active, **M94** will reduce the display of all rotary axes. As an alternative, you can specify a rotary axis after **M94**. The control then reduces the display of this axis only.

If you entered a traverse limit or a software limit switch is active, **M94** is ineffective for the corresponding axis.

### Example: Reduce the display of all active rotary axes

```
L M94
```

### Example: Reduce the display of the C axis

```
L M94 C
```

### Example: Reduce the display of all active rotary axes and then move the tool in the C axis to the programmed value

```
L C+180 FMAX M94
```

### Effect

**M94** is effective only in the NC block where it is programmed.

**M94** becomes effective at the start of the block.

## Selecting tilting axes: M138

### Standard behavior

The control performs **M128**, **TCPM** and **Tilt working plane** only for those axes that the machine tool builder has specified in the machine parameters.

### Behavior with M138

The control performs the above functions only in those tilting axes that you have defined using **M138**.



Refer to your machine manual.

If you restrict the number of tilting axes with the **M138** function, your machine may provide only limited tilting possibilities. The machine tool builder will decide whether the control takes the angles of deselected axes into account or sets them to 0.

### Effect

**M138** becomes effective at the start of the block.

You can cancel **M138** by reprogramming it without specifying any axes.

### Example

Perform the above-mentioned functions only in the tilting axis C.

```
L Z+100 R0 FMAX M138 C
```



# 12

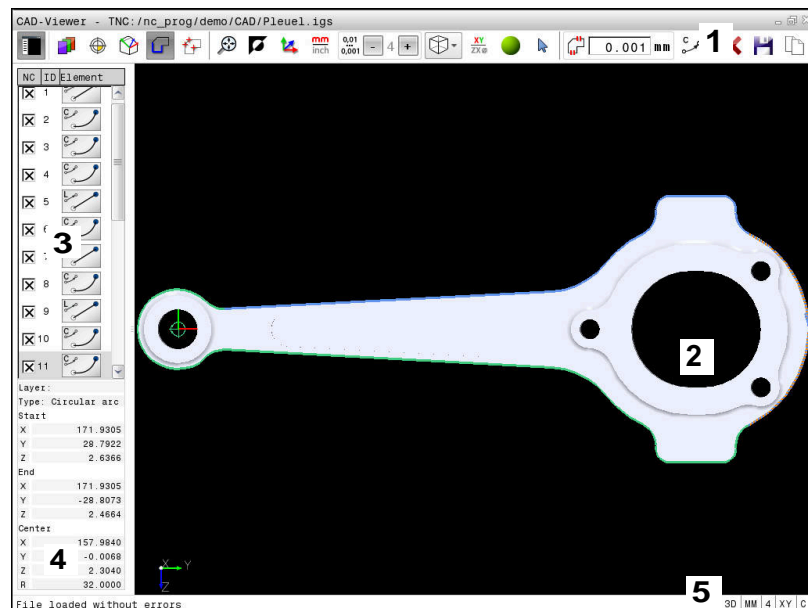
**Data Transfer from  
CAD Files**

## 12.1 Screen layout of the CAD viewer

### Fundamentals of the CAD viewer

#### Screen display

When you open the **CAD-Viewer**, the following screen layout is displayed:



- 1 Menu bar
- 2 Graphics window
- 3 List View window
- 4 Window element information
- 5 Status bar

#### File formats

The **CAD-Viewer** enables you to open standardized CAD data formats directly on the control.

The control displays the following file formats:

File	Type	Format
Step	.STP and .STEP	<ul style="list-style-type: none"> <li>■ AP 203</li> <li>■ AP 214</li> </ul>
IGES	.IGS and .IGES	<ul style="list-style-type: none"> <li>■ Version 5.3</li> </ul>
DXF	.DXF	<ul style="list-style-type: none"> <li>■ R10 to 2015</li> </ul>

## 12.2 CAD-Viewer (option 42)

### Application

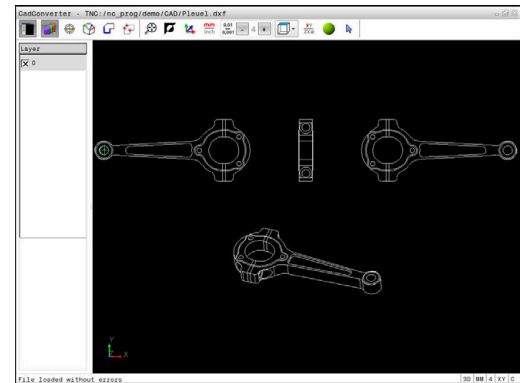
You can open CAD files directly on the control in order to extract contours and machining positions from it. You can then store them as Klartext programs or as point files. Klartext programs acquired in this manner can also be run on older HEIDENHAIN controls, since these contour programs contain only **L** and **CC/C** blocks.

If you process files in **Programming** mode, the control generates contour programs with the file extension **.H** and point files with the extension **.PNT** by default. You can select the file type in the save dialog. To insert a selected contour or a selected machining position directly in an NC program, use the control's clipboard.



#### Operating notes:

- Before loading the file into the control, ensure that the name of the file contains only permitted characters. **Further information:** "File names", Page 91
- The control does not support binary DXF format. Save the DXF file in ASCII format in the CAD or drawing program.



## Using the CAD viewer



You need a mouse or touchpad in order to use the **CAD-Viewer**. All operating modes and functions as well as contours and machining positions can only be selected with the mouse or touch pad.

The **CAD-Viewer** runs as a separate application on the third desktop of the control. This enables you to use the screen switchover key to switch between the machine operating modes, the programming modes and the **CAD-Viewer**. This is particularly useful if you want to add contours or machining positions to a Klartext program by copy and paste using the clipboard.

## Opening the CAD file



- ▶ Press the **Programming** key



- ▶ To call the file manager, press the **PGM MGT** key



- ▶ In order to see the soft key menu for selecting the file types to be displayed, press the **SELECT TYPE** soft key



- ▶ To show all CAD files, press the **SHOW CAD** or **SHOW ALL** soft key
- ▶ Select the directory in which the CAD file is saved
















- ▶ Select the desired CAD file

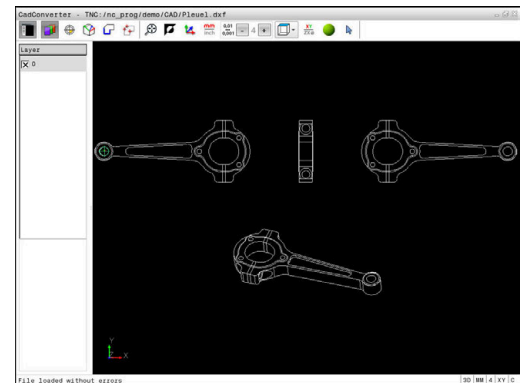


- ▶ Press the **ENT** key
- The control starts the **CAD-Viewer** and shows the file contents on the screen. The control displays the layers in the List View window and the drawing in the Graphics window.



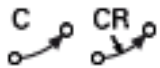



## Basic settings

The basic settings specified below are selected using the icons in the toolbar.

Icon	Setting
	Show or hide the Window List view to expand the Graphics window
	Display of the various layers
	Set preset, with optional selection of the plane
	Set datum, with optional selection of the plane
	Select the contour
	Select hole positions
	Set the zoom to the largest possible view of the complete graphics
	Switch background color (black or white)
	Switch between 2-D and 3-D mode. The active mode is color-highlighted
	Set the unit of measure, <b>mm</b> or <b>inch</b> , for the file. The control then outputs the contour program and the machining positions in this unit of measure. The active unit of measure is highlighted in red
	Set resolution: The resolution specifies how many decimal places the control will use when generating the contour program. Default setting: 4 decimal places with <b>mm</b> and 5 decimal places with <b>inch</b> as unit of measure
	Switch between various view of the model e.g. <b>Top</b>
	Selection and deselection: The active + symbol is the same as the pressed <b>Shift</b> key, and the active - symbol is the same as the pressed <b>CTRL</b> key. The active <b>cursor</b> symbol is the same as the mouse



The following icons are displayed by the control only in certain modes.

Icon	Setting
	The most recent step is undone.
	Contour assumption mode: The tolerance specifies how far apart neighboring contour elements may be from each other. You can use the tolerance to compensate for inaccuracies that occurred when the drawing was made. The default setting is 0.001 mm
	Arc mode: Arc mode defines whether circular arcs are output in C format or CR format (e.g. for cylinder surface interpolation) in the NC program.
	Point assumption mode: Specify whether the control should display the tool path as a dashed line during selection of machining positions
	Path optimization mode: The control optimizes the tool traverse movement to give the shortest traverse movements between the machining positions. Optimization is reset with repeated actuations
	Hole position mode: The control opens a pop-up window in which you can filter bore holes (full circles) by size



#### Operating notes:

- Set the correct unit of measure, since the CAD file does not contain any such information.
- When generating NC programs for previous control models, you must limit the resolution to three decimal places. In addition, you must remove the comments that the **CAD-Viewer** inserts into the contour program.
- The control displays the active basic settings in the status bar of the screen.

## Setting layers

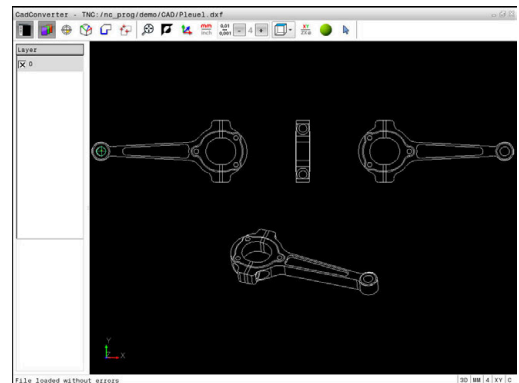
CAD files usually contain several layers. The designer uses these layers to create groups of various types of elements, e.g. the actual workpiece contour, dimensions, auxiliary and design lines, shadings, and texts.

Hiding unneeded layers makes the graphics easier to read and facilitates the extraction of the required information.



### Operating notes:

- The CAD file to be processed must contain at least one layer. Elements not assigned to a layer are automatically moved by the control to the anonymous layer.
- You can even select a contour if the designer has saved the lines on different layers.



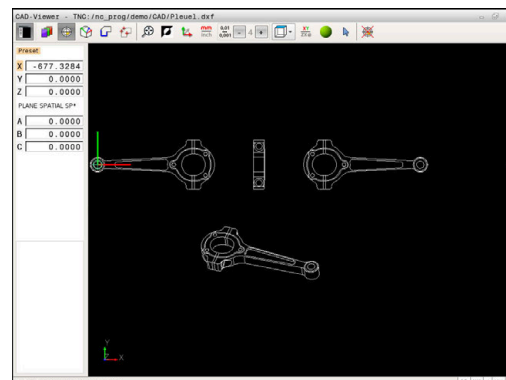
- ▶ Select the mode for the layer settings
- ▶ In the List View window the control shows all layers contained in the active CAD file
- ▶ Hide a layer: Select the layer with the left mouse button, and click its check box to hide it
- ▶ Alternatively, use the space key
- ▶ Show a layer: Select the layer with the left mouse button, and click its check box to show it
- ▶ Alternatively, use the space key

## Defining a preset

The datum of the drawing in the CAD file is not always located in a manner that lets you use it directly as a workpiece preset. Therefore, the control has a function with which you can shift the workpiece preset to a suitable location by clicking an element. You can also define the orientation of the coordinate system.

You can define a preset at the following locations:

- By directly inputting numerical values into the List View window
- At the beginning, end or center of a straight line
- At the beginning, center or end of a circular arc
- At the transition between quadrants or at the center of a complete circle
- At the intersection between:
  - A straight line and a straight line, even if the intersection is actually on the extension of one of the lines
  - Straight line – circular arc
  - Straight line – full circle
  - Circle – circle (regardless of whether a circular arc or a full circle)



### Operating notes:

- You can change the preset even after you have selected the contour. The control does not calculate the actual contour data until you save the selected contour in a contour program.

## NC syntax

The preset and optional orientation are inserted in the NC program as a comment starting with **origin**.

```
4 ;origin = X... Y... Z...
```

```
5 ;origin_plane_spatial = SPA... SPB... SPC...
```

## Selecting a preset on a single element



- ▶ Select the mode for specifying the preset
- ▶ Click the desired element with the mouse
- ▶ The control indicates possible locations for presets on the selected element with stars.
- ▶ Click the star you want to select as preset
- ▶ Use the zoom function if the selected element is too small
- ▶ The control sets the preset symbol at the selected location.
- ▶ You can adjust the orientation of the coordinate system, if required.

**Further information:** "Adjusting the orientation of the coordinate system", Page 413



### Selecting a preset on the intersection of two elements



- ▶ Select the mode for specifying the preset
- ▶ Click the first element (straight line, circle or circular arc) with the left mouse button
- > The element is color-highlighted.
- ▶ Click the second element (straight line, circle or circular arc) with the left mouse button
- > The control sets the preset symbol on the intersection.
- > You can adjust the orientation of the coordinate system, if required.


**Further information:** "Adjusting the orientation of the coordinate system", Page 413



#### Operating notes:

- If there are several possible intersections, the control selects the intersection nearest the mouse-click on the second element.
- If two elements do not intersect directly, the control automatically calculates the intersection of their extensions.
- If the control cannot calculate an intersection, it deselects the previously selected element.

If a preset is set, the color of the  "Setting a preset" icon changes.

You can delete a preset by pressing the  icon.

### Adjusting the orientation of the coordinate system

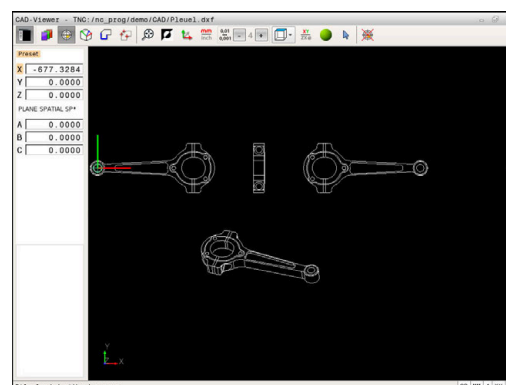
The position of the coordinate system is defined by the orientation of the axes.



- ▶ The preset has already been set
- ▶ Left-click an element that is in the positive X direction
- > The control aligns the X axis and changes the angle in C.
- > The control colors the list view orange if the defined angle does not equal 0.
- ▶ Left-click an element that is approximately in the positive Y direction
- > The control aligns the Y and Z axes and changes the angle in A and C.
- > The control colors the list view orange if the defined value does not equal 0.

### Element Information

In the Element Information window, the control shows how far the preset you have chosen is located from the drawing datum, and how this reference system is oriented with respect to the drawing.

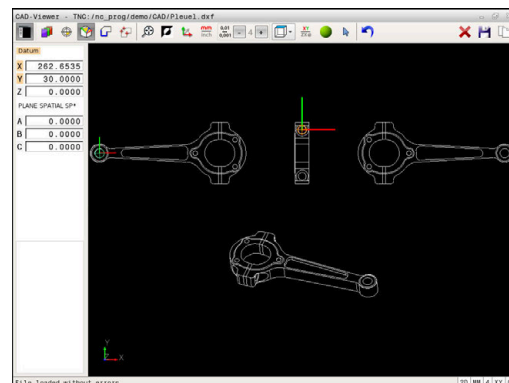


## Defining the datum

The workpiece preset is not always located in a manner that lets you machine the entire part. Therefore, the control has a function with which you can define a new datum and a tilting operation.

The datum with the orientation of the coordinate system can be defined at the same positions as a preset.

**Further information:** "Defining a preset", Page 412



## NC syntax

The datum and its optional orientation can be inserted as NC block or comments in the NC program by using the **TRANS DATUM AXIS** function for the datum and the **PLANE SPATIAL** function for the orientation.

If you specify only one datum and its orientation, then the control inserts the functions in the NC program as an NC block.

**4 TRANS DATUM AXIS X... Y... Z...**

**5 PLANE SPATIAL SPA... SPB... SPC... TURN MB MAX FMAX**

If you additionally select contours or points, then the control inserts the functions in the NC program as comments.

**4 ;TRANS DATUM AXIS X... Y... Z...**

**5 ;PLANE SPATIAL SPA... SPB... SPC... TURN MB MAX FMAX**

## Selecting the datum on a single element



- ▶ Select the mode for specifying the datum
- ▶ Click the desired element with the mouse
- > The control indicates possible locations for the datum on the selected element with stars.
- ▶ Click the star you want to select as datum
- ▶ Use the zoom function if the selected element is too small
- > The control sets the preset symbol at the selected location.
- > You can adjust the orientation of the coordinate system, if required.

**Further information:** "Adjusting the orientation of the coordinate system", Page 417

### Selecting a datum on the intersection of two elements




- ▶ Select the mode for specifying the datum
- ▶ Click the first element (straight line, circle or circular arc) with the left mouse button
- > The element is color-highlighted.
- ▶ Click the second element (straight line, circle or circular arc) with the left mouse button
- > The control sets the preset symbol on the intersection.
- > You can adjust the orientation of the coordinate system, if required.

**Further information:** "Adjusting the orientation of the coordinate system", Page 417



#### Operating notes:

- If there are several possible intersections, the control selects the intersection nearest the mouse-click on the second element.
- If two elements do not intersect directly, the control automatically calculates the intersection of their extensions.
- If the control cannot calculate an intersection, it deselects the previously selected element.

When a datum has been set, the color of the datum setting icon  changes.

You can delete a datum by pressing the  icon.

### Adjusting the orientation of the coordinate system

The position of the coordinate system is defined by the orientation of the axes.

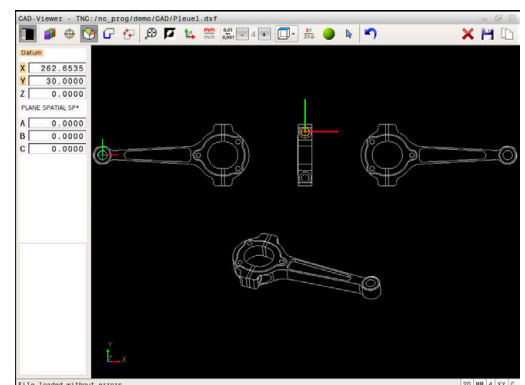


- ▶ The datum has already been set
- ▶ Left-click an element that is in the positive X direction
- ▶ The control aligns the X axis and changes the angle in C.
- ▶ The control colors the list view orange if the defined angle does not equal 0.
- ▶ Left-click an element that is approximately in the positive Y direction
- ▶ The control aligns the Y and Z axes and changes the angle in A and C.
- ▶ The control colors the list view orange if the defined value does not equal 0.

Adjusting the orientation of the coordinate system The position of the coordinate system is defined by the orientation of the axes. The preset has already been set Left-click an element that is in the positive X direction The control aligns the X axis and changes the angle in C. The control colors the list view orange if the defined angle does not equal 0. Left-click an element that is approximately in the positive Y direction The control aligns the Y and Z axes and changes the angle in A and C. The control colors the list view orange if the defined value does not equal 0.

### Element information

In the Element Information window, the control shows how far the datum you have chosen is located from the workpiece preset.

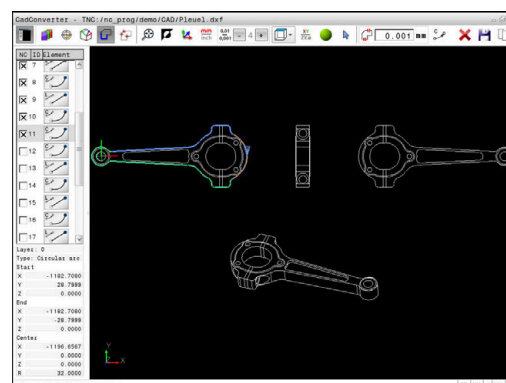


## Selecting and saving a contour



### Operating notes:

- This function is not available if option 42 is not enabled.
- Specify the direction of rotation during contour selection so that it matches the desired machining direction.
- Select the first contour element such that approach without collision is possible.
- If the contour elements are very close to one another, use the zoom function.



The following elements are selectable as contours:

- Line segment
- Circle
- Circular arc
- Polyline

On curved elements, such as splines or ellipses, you can select the end points and center points. They can also be selected as part of contours and converted to polylines during export.

### Element information

In the Element Information window the control displays a range of information about the last contour element you selected in the List View window or in the Graphics window.

- **Layer:** Indicates the layer you are currently on
- **Type:** Indicates the current element type, e.g. line
- **Coordinates:** Shows the starting point and end point of an element, and circle center and radius where appropriate



- ▶ Select the contour selection mode
- > The Graphics window is active for the contour selection.
- ▶ To select a contour element, click the element with the mouse
- > The control displays the machining sequence as a dashed line.
- ▶ Position the mouse on the other side of the center point of an element to modify the machining sequence
- ▶ Select the element with the left mouse button
- > The selected contour element turns blue.
- > If further contour elements in the selected machining sequence are selectable, the control highlights these elements in green. At junctions, the control chooses the element with the least deviation in direction.
- ▶ Click the last green element to add all elements to the contour program
- > The control shows all selected contour elements in the List View window. Elements that are still green are displayed without a check mark in the **NC** column. The control does not save these elements to the contour program.
- ▶ You can also add selected elements to the contour program by clicking them in the List View window
- ▶ If necessary you can also deselect elements that you already selected by clicking the element in the Graphics window again, but this time while pressing the **CTRL** key



- ▶ Alternative: Click the icon to deselect all selected elements
- ▶ Save the selected contour elements to the clipboard of the control so that you can then insert the contour in a Klartext program
- ▶ Alternative: Save the selected contour elements as a Klartext program
- > The control displays a pop-up window in which you can select the target directory, a file name, and the file type.
- ▶ Confirm the entry
- > The control saves the contour program to the selected directory.
- ▶ If you want to select more contours, press the Cancel Selected Elements soft key and select the next contour as described above



#### Operating notes:

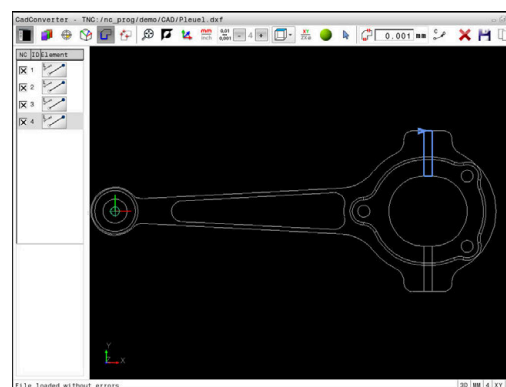
- The control also transfers two workpiece-blank definitions (**BLK FORM**) to the contour program. The first definition contains the dimensions of the entire CAD file. The second one, which is the active one, contains only the selected contour elements, so that an optimized size of the workpiece blank results.
- The control only saves elements that have been selected (blue elements), which means that they have been given a check mark in the List View window.

### Dividing, extending and shortening contour elements

Proceed as follows to modify contour elements:



- ▶ The Graphics window is active for the contour selection
- ▶ To select the starting point, select an element or the intersection between two elements (using the + icon)
- ▶ Select the next contour element by clicking it with the mouse
- ▶ The control displays the machining sequence as a dashed line.
- ▶ When the element is selected the control displays it in blue.
- ▶ If the elements cannot be connected the control displays the selected element in gray.
- ▶ If further contour elements in the selected machining sequence are selectable, the control highlights these elements in green. At junctions, the control chooses the element with the least deviation in direction.
- ▶ Click the last green element to add all elements to the contour program.



#### Operating notes:

- You select the machining sequence of the contour with the first contour element.
- If the contour element to be extended or shortened is a straight line, then the control extends or shortens the contour element along the same line. If the contour element to be extended or shortened is a circular arc, then the control extends or shortens the contour element along the same arc.



## Selecting and saving machining positions



### Operating notes:

- This function is not available if option 42 is not enabled.
- If the contour elements are very close to one another, use the zoom function.
- If required, configure the basic settings so that the control shows the tool paths. **Further information:** "Basic settings", Page 409

Three possibilities are available in the pattern generator for defining machining positions:

- Single selection: You select the desired machining position through individual mouse clicks  
**Further information:** "Single selection", Page 422
- Rapid selection of hole positions with the mouse area: By dragging the mouse to define an area, you can select all the hole positions within this area  
**Further information:** "Rapid selection of hole positions with the mouse area", Page 423
- Rapid selection of hole positions via an icon: Click the icon and the control then displays all existing hole diameters  
**Further information:** "Rapid selection of hole positions via icon", Page 424

## Selecting the file type

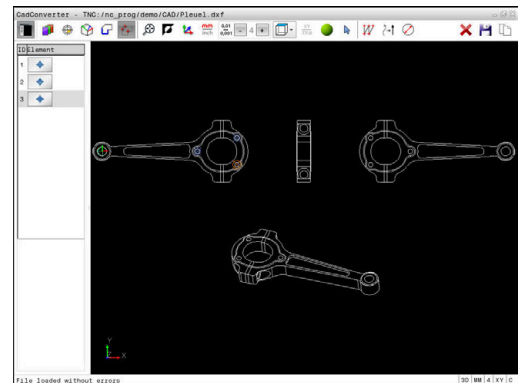
The following file types are available:

- Point table (.PNT)
- Klartext conversational language program (.H)

If you save the machining positions to a Klartext program, the control creates a separate linear block with cycle call for every machining position (**L X... Y... Z... F MAX M99**). You can also transfer this NC program to older HEIDENHAIN controls and run it there.



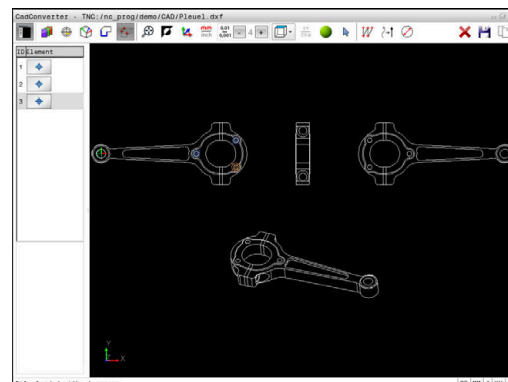
The point tables (.PNT) of the TNC 640 and iTNC 530 are not compatible. Transferring and processing on the other control type in each case may lead to problems and unforeseen performance.



### Single selection



- ▶ Select the mode for choosing a machining position
- > The Graphics window is active for position selection.
- ▶ To select a machining position, click the element with the mouse
- > The control displays the element in orange.
- > If the shift key is pressed at the same time, the control indicates possible machining positions on the element with stars.
- ▶ If you click a circle, the control adopts the circle center as machining position
- > If the shift key is pressed at the same time, the control indicates possible machining positions with stars.
- > The control loads the selected position into the List View window (displays a point symbol).
- ▶ If necessary you can also deselect elements that you already selected by clicking the element in the Graphics window again, but this time while pressing the CTRL key
- ▶ Alternative: Select the element in the List View window and press the **DEL** key
- ▶ Alternative: Click the icon to deselect all selected elements
- ▶ Save the selected machining positions to the clipboard of the control so that you can then insert them as a positioning block with cycle call in a Klartext program
- ▶ Alternative: Save the selected machining positions in a point file
- > The control displays a pop-up window in which you can select the target directory, a file name, and the file type.
- ▶ Confirm the entry
- > The control saves the contour program to the selected directory.
- ▶ If you want to select more machining positions, press the Cancel Selected Elements icon and select as described above



### Rapid selection of hole positions with the mouse area



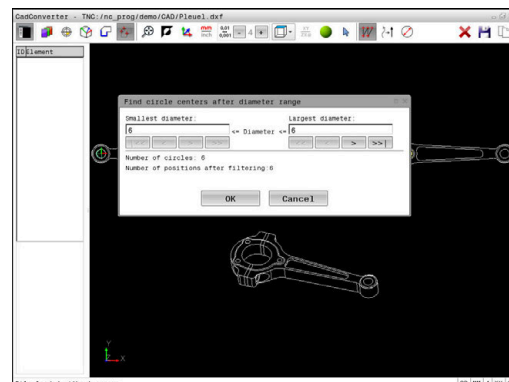
- ▶ Select the mode for choosing a machining position
- ▶ The Graphics window is active for position selection.
- ▶ To select machining positions, press the shift key and define an area with the left mouse button
- ▶ All complete circles that are fully enclosed within the area are adopted as hole positions by the control.
- ▶ The control opens a pop-up window in which you can filter the holes by size.
- ▶ Configure the filter settings and press the **OK** button to confirm

**Further information:** "Filter settings",  
Page 425

- ▶ The control loads the selected positions into the List View window (displays a point symbol).
- ▶ If necessary you can also deselect elements that you already selected by clicking the element in the Graphics window again, but this time while pressing the CTRL key
- ▶ Alternative: Select the element in the List View window and press the **DEL** key
- ▶ Alternative: Deselect all elements by dragging an area open again, but this time while pressing the CTRL key
- ▶ Save the selected machining positions to the clipboard of the control so that you can then insert them as a positioning block with cycle call in a Klartext program



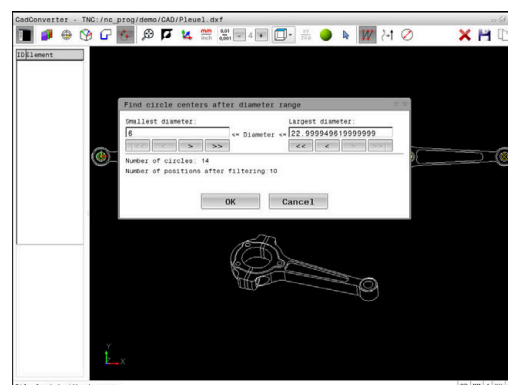
- ▶ Alternative: Save the selected machining positions in a point file
- ▶ The control displays a pop-up window in which you can select the target directory, a file name, and the file type.
- ▶ Confirm the entry
- ▶ The control saves the contour program to the selected directory.
- ▶ If you want to select more machining positions, press the Cancel Selected Elements icon and select as described above



### Rapid selection of hole positions via icon











- ▶ Select the mode for choosing machining positions
- ▶ The Graphics window is active for position selection.
- ▶ Select the icon
- ▶ The control opens a pop-up window in which you can filter bore holes (full circles) by size.
- ▶ Configure the filter settings if required and press the **OK** button to confirm  
**Further information:** "Filter settings", Page 425
- ▶ The control loads the selected positions into the List View window (displays a point symbol).
- ▶ If necessary you can also deselect elements that you already selected by clicking the element in the Graphics window again, but this time while pressing the CTRL key
- ▶ Alternative: Select the element in the List View window and press the **DEL** key
- ▶ Alternative: Click the icon to deselect all selected elements
- ▶ Save the selected machining positions to the clipboard of the control so that you can then insert them as a positioning block with cycle call in a Klartext program
- ▶ Alternative: Save the selected machining positions in a point file
- ▶ The control displays a pop-up window in which you can select the target directory, a file name, and the file type.
- ▶ Confirm the entry
- ▶ The control saves the contour program to the selected directory.
- ▶ If you want to select more machining positions, press the Cancel Selected Elements icon and select as described above



### Filter settings

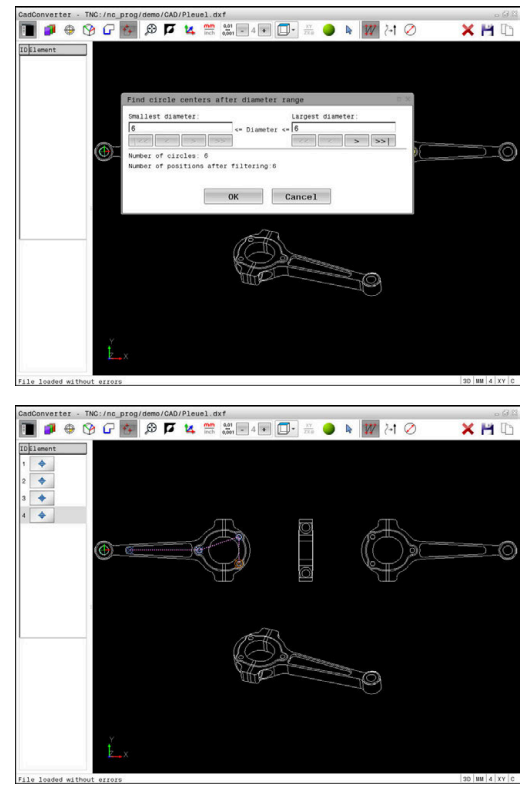
After you have used the quick selection function to mark hole positions, a pop-up window appears in which the smallest diameter found is to the left and the largest diameter to the right. With the buttons just below the diameter display you can adjust the diameter so that you can load the hole diameters that you want.

The following buttons are available:

Icon	Filter setting of smallest diameter
	Display the smallest diameter found (default setting)
	Display the next smaller diameter found
	Display the next larger diameter found
	Display the largest diameter found. The control sets the filter for the smallest diameter to the value set for the largest diameter
Icon	Filter setting of largest diameter
	Display the smallest diameter found. The control sets the filter for the largest diameter to the value set for the smallest diameter
	Display the next smaller diameter found
	Display the next larger diameter found
	Display the largest diameter found (default setting)

You can have the tool paths displayed by clicking the **SHOW TOOL PATH** icon.

**Further information:** "Basic settings", Page 409

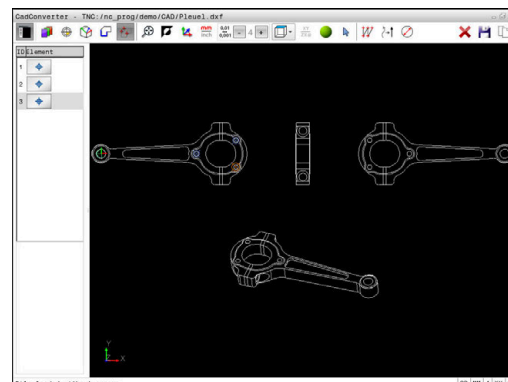


### Element information

In the Element Information window, the control displays the coordinates of the machining position that you last selected in the List View window or Graphics window by clicking on the mouse.

You can also use the mouse to change the graphic display. The following functions are available:

- ▶ To rotate the model shown in three dimensions, hold down the right mouse button and move the mouse
- ▶ To shift the model shown, hold the center mouse button or mouse wheel down and move the mouse
- ▶ To zoom in on a certain area, mark a zoom area by holding the left mouse button down
- > After you release the left mouse button, the control zooms in on the defined area.
- ▶ To rapidly magnify or reduce any area, rotate the mouse wheel backwards or forwards
- ▶ To return to the standard display, press the shift key and simultaneously double-click with the right mouse button. The rotation angle is maintained if you only double-click with the right mouse button



# 13

**Tables and  
Overviews**

## 13.1 System data

### List of FN 18 functions

With the **FN 18: SYSREAD** function, you can read system data and save them to Q parameters. The selection of the system datum occurs via a group number (ID no.), a system data number, and, if necessary, an index.



The read values of the function **FN 18: SYSREAD** are always output by the control in **metric** units regardless of the NC program's unit of measure.

The following is a complete list of the **FN 18: SYSREAD** function. Please be aware that not all functions are available depending on the model of your control.

Group name	Group number ID...	System data number NO....	Index IDX...	Description
<b>Program information</b>				
	10	3	-	Number of the active machining cycle
		6	-	Number of the most recently executed touch probe cycle -1 = None
		7	-	Type of calling NC program: -1 = None 0 = Visible NC program 1 = Cycle/macro, main program is visible 2 = Cycle/macro, there is no visible main program
		103	Q parameter number	Relevant within NC cycles; for inquiry as to whether the Q parameter given under IDX was explicitly stated in the associated CYCLE DEF.
		110	QS parameter number	Is there a file with the name QS(IDX)? 0 = No, 1 = Yes This function eliminates relative file paths.
		111	QS parameter number	Is there a directory with the name QS(IDX)? 0 = no, 1 = Yes Only absolute directory paths are possible.



Group name	Group number ID...	System data number NO....	Index IDX...	Description
System jump addresses				
	13	1	-	Label number or label name (string or QS) jumped to during M2/M30 instead of ending the current NC program. Value = 0: M2/M30 have the normal effect
		2	-	Label number or label name (string or QS) jumped to in the event of FN14: ERROR with the NC CANCEL reaction instead of aborting the NC program with an error message. The error number programmed in the FN14 command can be read under ID992 NR14. Value = 0: FN14 has the normal effect.
		3	-	Label number or label name (string or QS) jumped to in the event of an internal server error (SQL, PLC, CFG) or with erroneous file operations (FUNCTION FILECOPY, FUNCTION FILEMOVE, or FUNCTION FILEDELETE) instead of aborting the NC program with an error message. Value = 0: Error has the normal effect.
Machine status				
	20	1	-	Active tool number
		2	-	Prepared tool number
		3	-	Active tool axis 0 = X 6 = U 1 = Y 7 = V 2 = Z 8 = W
		4	-	Programmed spindle speed
		5	-	Active spindle condition -1 = spindle condition not defined 0 = M3 active 1 = M4 active 2 = M5 active after M3 3 = M5 active after M4
		7	-	Active gear range
		8	-	Active coolant status 0 = off, 1 = on
		9	-	Active feed rate
		10	-	Index of prepared tool
		11	-	Index of active tool
		14	-	Number of active spindle
		20	-	Programmed cutting speed in turning operation
		21	-	Spindle mode in turning mode: 0 = constant speed 1 = constant cutting speed

Group name	Group number ID...	System data number NO....	Index IDX...	Description
		22	-	Coolant status M7: 0 = inactive, 1 = active
		23	-	Coolant status M8: 0 = inactive, 1 = active
<b>Channel data</b>				
	25	1	-	Channel number
<b>Cycle parameters</b>				
	30	1	-	Set-up clearance
		2	-	Hole depth / milling depth
		3	-	Plunging depth
		4	-	Feed rate for plunging
		5	-	First side length of pocket
		6	-	Second side length of pocket
		7	-	First side length of slot
		8	-	Second side length of slot
		9	-	Radius of circular pocket
		10	-	Feed rate for milling
		11	-	Rotational direction of the milling path
		12	-	Dwell time
		13	-	Thread pitch for Cycles 17 and 18
		14	-	Finishing allowance
		15	-	Roughing angle
		21	-	Probing angle
		22	-	Probing path
		23	-	Probing feed rate
		49	-	HSC mode (Cycle 32 Tolerance)
		50	-	Tolerance for rotary axes (Cycle 32 Tolerance)
		52	Q parameter number	Type of transfer parameter for user cycles: -1: Cycle parameter not programmed in CYCL DEF 0: Cycle parameter numerically programmed in CYCL DEF (Q parameter) 1: Cycle parameter programmed as string in CYCL DEF (Q parameter)
		60	-	Clearance height (touch probe cycles 30 to 33)
		61	-	Inspection (touch probe cycles 30 to 33)
		62	-	Cutting edge measurement (touch probe cycles 30 to 33)
		63	-	Q parameter number for the result (touch probe cycles 30 to 33)

Group name	Group number ID...	System data number NO....	Index IDX...	Description
		64	-	Q parameter type for the result (touch probe cycles 30 to 33) 1 = Q, 2 = QL, 3 = QR
		70	-	Multiplier for feed rate (cycles 17 and 18)
<b>Modal status</b>				
	35	1	-	Dimensions: 0 = absolute (G90) 1 = incremental (G91)
<b>Data for SQL tables</b>				
	40	1	-	Result code for the last SQL command. If the last result code was 1 (=error), the error code is transferred as the return code.
<b>Data from the tool table</b>				
	50	1	Tool no.	Tool length L
		2	Tool no.	Tool radius R
		3	Tool no.	Tool radius R2
		4	Tool no.	Oversize for tool length DL
		5	Tool no.	Tool radius oversize DR
		6	Tool no.	Tool radius oversize DR2
		7	Tool no.	Tool locked TL 0 = not locked, 1 = locked
		8	Tool no.	Number of the replacement tool RT
		9	Tool no.	Maximum tool age TIME1
		10	Tool no.	Maximum tool age TIME2
		11	Tool no.	Current tool age CUR.TIME
		12	Tool no.	PLC status
		13	Tool no.	Maximum tooth length LCUTS
		14	Tool no.	Maximum plunge angle ANGLE
		15	Tool no.	TT: Number of tool teeth CUT
		16	Tool no.	TT: Wear tolerance for length, LTOL
		17	Tool no.	TT: Wear tolerance for radius, RTOL
		18	Tool no.	TT: Direction of rotation DIRECT 0 = positive, -1 = negative
		19	Tool no.	TT: Offset in plane R-OFFS R = 99999.9999
		20	Tool no.	TT: Offset in length L-OFFS
		21	Tool no.	TT: Breakage tolerance for length, LBREAK
		22	Tool no.	TT: Breakage tolerance for radius, RBREAK
		28	Tool no.	Maximum speed NMAX
		32	Tool no.	Point angle TANGLE

Group name	Group number ID...	System data number NO....	Index IDX...	Description
		34	Tool no.	LIFTOFF allowed (0 = No, 1 = Yes)
		35	Tool no.	Wear tolerance for radius R2TOL
		36	Tool no.	Tool type TYPE (miller = 0, grinder = 1, ... touch probe = 21)
		37	Tool no.	Corresponding line in the touch-probe table
		38	Tool no.	Timestamp of last use
		40	Tool no.	Pitch for thread cycles

Group name	Group number ID...	System data number NO....	Index IDX...	Description
Data from the pocket table				
51	1	Pocket number	Tool number	
	2	Pocket number	0 = no special tool 1 = special tool	
	3	Pocket number	0 = no fixed pocket 1 = fixed pocket	
	4	Pocket number	0 = pocket not locked 1 = pocket locked	
	5	Pocket number	PLC status	
Determine the tool pocket				
52	1	Tool no.	Pocket number	
	2	Tool no.	Tool magazine number	
Tool data for T and S strobes				
57	1	T code	Tool number IDX0 = T0 strobe (store tool), IDX1 = T1 strobe (load tool), IDX2 = T2 strobe (prepare tool)	
	2	T code	Tool index IDX0 = T0 strobe (store tool), IDX1 = T1 strobe (load tool), IDX2 = T2 strobe (prepare tool)	
	5	-	Spindle speed IDX0 = T0 strobe (store tool), IDX1 = T1 strobe (load tool), IDX2 = T2 strobe (prepare tool)	
Values programmed in TOOL CALL				
60	1	-	Tool number T	
	2	-	Active tool axis 0 = X 1 = Y 2 = Z 6 = U 7 = V 8 = W	
	3	-	Spindle speed S	
	4	-	Oversize for tool length DL	
	5	-	Tool radius oversize DR	
	6	-	Automatic TOOL CALL 0 = Yes, 1 = No	
	7	-	Tool radius oversize DR2	
	8	-	Tool index	
	9	-	Active feed rate	
	10	-	Cutting speed [mm/min]	

Group name	Group number ID...	System data number NO....	Index IDX...	Description
<b>Values programmed in TOOL DEF</b>				
	61	0	Tool no.	Read the number of the tool change sequence: 0 = Tool already in spindle, 1 = Change between external tools, 2 = Change from internal to external tool, 3 = Change from special tool to external tool, 4 = Load external tool, 5 = Change from external to internal tool, 6 = Change from internal to internal tool, 7 = Change from special tool to internal tool, 8 = Load internal tool, 9 = Change from external tool to special tool, 10 = Change from special tool to internal tool, 11 = Change from special tool to special tool, 12 = Load special tool, 13 = Unload external tool, 14 = Unload internal tool, 15 = Unload special tool
		1	-	Tool number T
		2	-	Length
		3	-	Radius
		4	-	Index
		5	-	Tool data programmed in TOOL DEF 1 = Yes, 0 = No

Group name	Group number ID...	System data number NO....	Index IDX...	Description
<b>Values for LAC and VSC</b>				
	71	0	2	Total inertia determined by the LAC weighing run in [kgm <sup>2</sup> ] (with A/B/C rotary axes) or total mass in [kg] (with X/Y/Z linear axes)
		1	0	Cycle 957 Retraction from thread
<b>Freely available memory area for OEM cycles</b>				
	72	0-39	0 to 30	Freely available memory area for OEM cycles. The values are only reset by the control during a control reboot (= 0). With "Cancel," the values are not reset to the value that they had at the time of execution. Up to and including 597110-11: only NR 0-9 and IDX 0-9 Starting with 597110-12: NR 0-39 and IDX 0-30
<b>Freely available memory area for user cycles</b>				
	73	0-39	0 to 30	Freely available memory area for user cycles The values are only reset by the control during a control reboot (= 0). With "Cancel," the values are not reset to the value that they had at the time of execution. Up to and including 597110-11: only NR 0-9 and IDX 0-9 Starting with 597110-12: NR 0-39 and IDX 0-30
<b>Read minimum and maximum spindle speed</b>				
	90	1	Spindle ID	Minimum spindle speed of the lowest gear range. If no gear stages are configured, CfgFeedLimits/minFeed of the first parameter set of the spindle is evaluated. Index 99 = active spindle
		2	Spindle ID	Maximum spindle speed from the highest gear range. If no gear ranges are configured, CfgFeedLimits/maxFeed of the first parameter set of the spindle is evaluated. Index 99 = active spindle
<b>Tool compensation</b>				
	200	1	1 = without oversize 2 = with oversize 3 = with oversize and oversize from TOOL CALL	Active radius
		2	1 = without oversize 2 = with oversize 3 = with	Active length

Group name	Group number ID...	System data number NO....	Index IDX...	Description
			oversize and oversize from TOOL CALL	
		3	1 = without oversize 2 = with oversize 3 = with oversize and oversize from TOOL CALL	Rounding radius R2
		6	Tool no.	Tool length Index 0= active tool
<b>Coordinate transformations</b>				
	210	1	-	Basic rotation (manual)
		2	-	Programmed rotation
		3	-	Active mirror axis. Bits 0 to 2 and 6 to 8: Axes X, Y, Z and U, V, W
		4	Axis	Active scaling factor Index: 1 - 9 (X, Y, Z, A, B, C, U, V, W)
		5	Rotary axis	3D-ROT Index: 1 - 3 (A, B, C)
		6	-	Tilt working plane in Program Run operating modes 0 = Not active -1 = Active
		7	-	Tilt working plane in Manual operating modes 0 = Not active -1 = Active
		8	QL parameter no.	Angle of misalignment between spindle and tilted coordinate system. Projects the angle specified in the QL parameter from the input coordinate system to the tool coordinate system. If IDX is omitted, the angle 0 is used for projection.



Group name	Group number ID...	System data number NO....	Index IDX...	Description
<b>Active coordinate system</b>				
	211	–	-	1 = input system (default) 2 = REF system 3 = tool change system
<b>Special transformations in turning mode</b>				
	215	1	-	Angle for the precession of the input system in the XY plane in turning mode To reset the transformation the value 0 must be entered for the angle. This transformation is used in connection with Cycle 800 (parameter Q497).
		3	1-3	Reading out of the spatial angle written with NR2 Index: 1 - 3 (redA, redB, redC)
<b>Current datum shift</b>				
	220	2	Axis	Current datum shift in [mm] Index: 1 - 9 (X, Y, Z, A, B, C, U, V, W)
		3	Axis	Read the difference between reference point and preset. Index: 1 - 9 (X, Y, Z, A, B, C, U, V, W)
		4	Axis	Read values for OEM offset.. Index: 1 - 9 ( X_OFFS, Y_OFFS, Z_OFFS,... )
<b>Traverse range</b>				
	230	2	Axis	Negative software limit switches Index: 1 - 9 (X, Y, Z, A, B, C, U, V, W)
		3	Axis	Positive software limit switches Index: 1 - 9 (X, Y, Z, A, B, C, U, V, W)
		5	-	Software limit switch on or off: 0 = on, 1 = off For modulo axes, either both the upper and lower limits or no limit at all must be set.
<b>Read the nominal position in the REF system</b>				
	240	1	Axis	Current nominal position in the REF system
<b>Read the nominal position in the REF system, including offsets (handwheel, etc.)</b>				
	241	1	Axis	Current nominal position in the REF system
<b>Read the current position in the active coordinate system</b>				
	270	1	Axis	Current nominal position in the input system When called while tool radius compensation is active, the function supplies the uncompensated positions for the principal axes X, Y, and Z. If the function is called for a rotary axis and tool radius compensation is active, an error message is issued. Index: 1 to 9 ( X, Y, Z, A, B, C, U, V, W )
<b>Read the current position in the active coordinate system, including offsets (handwheel, etc.)</b>				
	271	1	Axis	Current nominal position in the input system

Group name	Group number ID...	System data number NO....	Index IDX...	Description
<b>Read information to M128</b>				
	280	1	-	M128 active: -1 = Yes, 0 = No
		3	-	Condition of TCPM after Q No.: Q No. + 0: TCPM active, 0 = no, 1 = yes Q No. + 1: AXIS, 0 = POS, 1 = SPAT Q No. + 2: PATHCTRL, 0 = AXIS, 1 = VECTOR Q No. + 3: Feed rate, 0 = F TCP, 1 = F CONT
<b>Machine kinematics</b>				
	290	5	-	0: Temperature compensation not active 1: Temperature compensation active
		10	-	Index of the machine kinematics from Channels/ChannelSettings/CfgKin-List/kinCompositeModels programmed in FUNCTION MODE MILL or FUNCTION MODE TURN -1 = Not programmed.
<b>Read data of the machine kinematics</b>				
	295	1	QS parameter no.	Read the axis names of the active 3-axis kinematics. The axis names are written according to QS(IDX), QS(IDX+1), and QS(IDX+2). 0 = Operation successful
		2	0	Is FACING HEAD POS function active? 1 = Yes, 0 = No
		4	Rotary axis	Read whether the defined rotary axis participates in the kinematic calculation. 1 = Yes, 0 = No (A rotary axis can be excluded from the kinematics calculating using M138.) Index: 4, 5, 6 ( A, B, C )
		6	Axis	Angle head: Displacement vector in the basic coordinate system B-CS through angle head Index: 1, 2, 3 ( X, Y, Z )
		7	Axis	Angle head: Direction vector of the tool in the basic coordinate system B-CS Index: 1, 2, 3 ( X, Y, Z )
		10	Axis	Determine programmable axes. Determine the axis ID associated with the specified axis index (index from CfgAxis/axisList). Index: 1 - 9 ( X, Y, Z, A, B, C, U, V, W )
		11	Axis ID	Determine programmable axes. Determine the index of the axis (X = 1, Y = 2, ...) for the specified axis ID Index: Axis ID (index from CfgAxis/axisList)

Group name	Group number ID...	System data number NO....	Index IDX...	Description
Modify the geometrical behavior				
	310	20	Axis	Diameter programming: -1 = on, 0 = off
Current system time				
	320	1	0	System time in seconds that has elapsed since 01.01.1970, 00:00:00 (real time).
			1	System time in seconds that has elapsed since 01.01.1970, 00:00:00 (look-ahead calculation).
		3	-	Read the processing time of the current NC program.
Formatting of system time				
	321	0	0	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (real time) Format: DD.MM.YYYY hh:mm:ss
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: DD.MM.YYYY hh:mm:ss
		1	0	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (real time) Format: D.MM.YYYY h:mm:ss
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: D.MM.YYYY h:mm:ss
		2	0	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (real time) Format: D.MM.YYYY h:mm
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: D.MM.YYYY h:mm
		3	0	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (real time) Format: D.MM.YY h:mm
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: D.MM.YY h:mm
		4	0	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (real time) Format: YYYY-MM-DD hh:mm:ss

Group name	Group number ID...	System data number NO....	Index IDX...	Description
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: YYYY-MM-DD hh:mm:ss
			5	0
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: YYYY-MM-DD hh:mm
			6	0
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: YYYY-MM-DD h:mm
			7	0
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: YY-MM-DD h:mm
			8	0
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: DD.MM.YYYY
			9	0
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: D.MM.YYYY
			10	0

Group name	Group number ID...	System data number NO....	Index IDX...	Description
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: D.MM.YY
			0	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (real time) Format: YYYY-MM-DD
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: YYYY-MM-DD
			0	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (real time) Format: YY-MM-DD
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: YY-MM-DD
			0	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (real time) Format: hh:mm:ss
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: hh:mm:ss
			0	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (real time) Format: h:mm:ss
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: h:mm:ss
			0	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (real time) Format: h:mm
			1	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (look-ahead calculation) Format: h:mm
			0	Formatting of: System time in seconds that have elapsed since 00:00:00 UTC on January 1, 1970 (real time) Format: h:mm

Group name	Group number ID...	System data number NO....	Index IDX...	Description
<b>Global Program Settings (GPS): Global activation status</b>				
	330	0	-	0 = No GPS setting is active 1 = Any GPS setting is active
<b>Global Program Settings (GPS): Individual activation status</b>				
	331	0	-	0 = No GPS setting is active 1 = Any GPS setting is active
		1	-	GPS: Basic rotation 0 = Off, 1 = On
		3	Axis	GPS: Mirroring 0 = Off, 1 = On Index: 1 - 6 (X, Y, Z, A, B, C)
		4	-	GPS: Shift in the modified workpiece system 0 = Off, 1 = On
		5	-	GPS: Rotation in input system 0 = Off, 1 = On
		6	-	GPS: Feed rate factor 0 = Off, 1 = On
		8	-	GPS: Handwheel superimpositioning 0 = Off, 1 = On
		10	-	GPS: Virtual tool axis VT 0 = Off, 1 = On
		15	-	GPS: Selection of the handwheel coordinate system 0 = Machine coordinate system M-CS 1 = Workpiece coordinate system W-CS 2 = Modified workpiece coordinate system mW-CS 3 = Working plane coordinate system WPL-CS
		16	-	GPS: Shift in the workpiece system 0 = Off, 1 = On
		17	-	GPS: Axis offset 0 = Off, 1 = On

Group name	Group number ID...	System data number NO....	Index IDX...	Description
Global Program Settings (GPS)				
	332	1	-	GPS: Angle of a basic rotation
		3	Axis	GPS: Mirroring 0 = Not mirrored, 1 = Mirrored Index: 1 - 6 ( X, Y, Z, A, B, C )
		4	Axis	GPS: Shift in the modified workpiece coordinate system mW-CS Index: 1 - 6 ( X, Y, Z, A, B, C )
		5	-	GPS: Angle of rotation in input coordinate system I-CS
		6	-	GPS: Feed rate factor
		8	Axis	GPS: Handwheel superimpositioning Maximum value Index: 1 - 10 ( X, Y, Z, A, B, C, U, V, W, VT )
		9	Axis	GPS: Value for handwheel superimpositioning Index: 1 - 10 ( X, Y, Z, A, B, C, U, V, W, VT )
		16	Axis	GPS: Shift in the workpiece coordinate system W-CS Index: 1 - 3 ( X, Y, Z )
		17	Axis	GPS: Axis offset Index: 4 - 6 ( A, B, C )
TS touch trigger probe				
	350	50	1	Touch probe type: 0: TS120, 1: TS220, 2: TS440, 3: TS630, 4: TS632, 5: TS640, 6: TS444, 7: TS740
			2	Line in the touch-probe table
		51	-	Effective length
		52	1	Effective radius of the stylus tip
			2	Rounding radius
		53	1	Center offset (reference axis)
			2	Center offset (minor axis)
		54	-	Spindle-orientation angle in degrees (center offset)
		55	1	Rapid traverse
			2	Measuring feed rate
			3	Feed rate for pre-positioning: FMAX_PROBE or FMAX_MACHINE
		56	1	Maximum measuring range
			2	Set-up clearance
		57	1	Spindle orientation possible 0=No, 1=Yes
			2	Angle of spindle orientation in degrees

Group name	Group number ID...	System data number NO....	Index IDX...	Description
TT tool touch probe for tool measurement				
	350	70	1	TT: Touch probe type
			2	TT: Line in the tool touch probe table
		71	1/2/3	TT: Touch probe center (REF system)
		72	-	TT: Touch probe radius
		75	1	TT: Rapid traverse
			2	TT: Measuring feed rate with stationary spindle
			3	TT: Measuring feed rate with rotating spindle
		76	1	TT: Maximum probing path
			2	TT: Safety clearance for linear measurement
			3	TT: Safety clearance for radius measurement
			4	TT: Distance from the lower edge of the cutter to the upper edge of the stylus
		77	-	TT: Spindle speed
		78	-	TT: Probing direction
		79	-	TT: Activate radio transmission
		80	-	TT: Stop probing movement upon stylus deflection
Preset from touch probe cycle (probing results)				
	360	1	Coordinate	Last preset of a manual touch probe cycle, or last touch point from Cycle 0 (input coordinate system). Compensations: length, radius, and center offset
		2	Axis	Last preset of a manual touch probe cycle, or last touch point from Cycle 0 (machine coordinate system, only axes from the active 3-D kinematics are allowed as index). Compensation: only center offset
		3	Coordinate	Result of measurement in the input system of touch probe Cycles 0 and 1. The measurement result is read out in the form of coordinates. Compensation: only center offset
		4	Coordinate	Last preset of a manual touch probe cycle, or last touch point from Cycle 0 (workpiece coordinate system) The measurement result is read in the form of coordinates. Compensation: only center offset
		5	Axis	Axis values, not compensated
		6	Coordinate / axis	Readout of the measurement results in the form of coordinates / axis values in the input system from probing operations. Compensation: only length
		10	-	Oriented spindle stop



Group name	Group number ID...	System data number NO....	Index IDX...	Description
		11	-	Error status of probing: 0: Probing was successful -1: Touch point not reached -2: Touch probe already deflected at the start of the probing process
<b>Read values from or write values to the active datum table</b>				
	500	Row number	Column	Read values
<b>Read values from or write values to the preset table (basic transformation)</b>				
	507	Row number	1-6	Read values
<b>Read axis offsets from or write axis offsets to the preset table</b>				
	508	Row number	1-9	Read values
<b>Data for pallet machining</b>				
510	1	-	-	Active line
	2	-	-	Current pallet number. Read value of the NAME column of the last PAL-type entry. If the column is empty or does not contain a numerical value, a value of -1 is returned.
	3	-	-	Active row of the pallet table.
	4	-	-	Last line of the NC program for the current pallet.
	5	Axis	-	Tool-oriented editing: Clearance height is programmed: 0 = No, 1 = Yes Index: 1 - 9 ( X, Y, Z, A, B, C, U, V, W )
	6	Axis	-	Tool-oriented editing: Clearance height The value is invalid if ID510 NR5 returns the value 0 with the corresponding IDX. Index: 1 - 9 ( X, Y, Z, A, B, C, U, V, W )
	10	-	-	Row number up to which the pallet table is to be searched during block scan.
	20	-	-	Type of pallet editing? 0 = Workpiece-oriented 1 = Tool oriented
	21	-	-	Automatic continuation after NC error: 0 = Locked 1 = Active 10 = Abort continuation 11 = Continuation with the rows in the pallet table that would have been executed next if not for the NC error 12 = Continuation with the row in the pallet table in which the NC error arose 13 = Continuation with the next pallet

Group name	Group number ID...	System data number NO....	Index IDX...	Description
Read data from the point table				
	520	Row number	10	Read value from active point table.
			11	Read value from active point table.
			1-3 X/Y/Z	Read value from active point table.
Read or write the active preset				
	530	1	-	Number of the active preset in the active preset table.
Active pallet preset				
	540	1	-	Number of the active pallet preset. Returns the number of the active preset. If no pallet preset is active, the function returns the value -1.
		2	-	Number of the active pallet preset. As with NR1.
Values for the basic transformation of the pallet preset				
	547	row number	Axis	Read values of the basic transformation from the pallet preset table.. Index: 1 to 6 ( X, Y, Z, SPA, SPB, SPC )
Axis offsets from the pallet preset table				
	548	Row number	Offset	Read values of the axis offsets from the pallet preset table.. Index: 1 - 9 ( X_OFFS, Y_OFFS, Z_OFFS,... )
OEM offset				
	558	Row number	Offset	Read values for OEM offset.. Index: 1 - 9 ( X_OFFS, Y_OFFS, Z_OFFS,... )
Read and write the machine status				
	590	2	1-30	Freely available; not deleted during program selection.
		3	1-30	Freely available; not deleted during a power failure (persistent storage).
Read/write look-ahead parameter of a single axis (at machine level)				
	610	1	-	Minimum feed rate ( <b>MP_minPathFeed</b> ) in mm/min
		2	-	Minimum feed rate at corners ( <b>MP_min-CornerFeed</b> ) in mm/min
		3	-	Feed-rate limit for high speeds ( <b>MP_maxG1Feed</b> ) in mm/min
		4	-	Max. jerk at low speeds ( <b>MP_maxPathJerk</b> ) in m/s <sup>3</sup>
		5	-	Max. jerk at high speeds ( <b>MP_maxPath-JerkHi</b> ) in m/s <sup>3</sup>
		6	-	Tolerance at low speeds ( <b>MP_pathTolerance</b> ) in mm

Group name	Group number ID...	System data number NO....	Index IDX...	Description
		7	-	Tolerance at high speeds ( <b>MP_pathToleranceHi</b> ) in mm
		8	-	Max. derivative of jerk ( <b>MP_maxPathYank</b> ) in m/s <sup>4</sup>
		9	-	Tolerance factor for curve machining ( <b>MP_curveTolFactor</b> )
		10	-	Factor for max. permissible jerk at curvature changes ( <b>MP_curveJerkFactor</b> )
		11	-	Maximum jerk with probing movements ( <b>MP_pathMeasJerk</b> )
		12	-	Angle tolerance for machining feed rate ( <b>MP_angleTolerance</b> )
		13	-	Angle tolerance for rapid traverse ( <b>MP_angleToleranceHi</b> )
		14	-	Max. corner angle for polygons ( <b>MP_maxPolyAngle</b> )
		18	-	Radial acceleration with machining feed rate ( <b>MP_maxTransAcc</b> )
		19	-	Radial acceleration with rapid traverse ( <b>MP_maxTransAccHi</b> )
		20	Index of physical axis	Max. feed rate ( <b>MP_maxFeed</b> ) in mm/min
		21	Index of physical axis	Max. acceleration ( <b>MP_maxAcceleration</b> ) in m/s <sup>2</sup>
		22	Index of physical axis	Maximum transition jerk of the axis in rapid traverse ( <b>MP_axTransJerkHi</b> ) in m/s <sup>2</sup>
		23	Index of physical axis	Maximum transition jerk of the axis during machining free rate ( <b>MP_axTransJerk</b> ) in m/s <sup>3</sup>
		24	Index of physical axis	Acceleration feedforward control ( <b>MP_compAcc</b> )
		25	Index of physical axis	Axis-specific jerk at low speeds ( <b>MP_axPathJerk</b> ) in m/s <sup>3</sup>
		26	Index of physical axis	Axis-specific jerk at high speeds ( <b>MP_axPathJerkHi</b> ) in m/s <sup>3</sup>
		27	Index of physical axis	More precise tolerance examination in corners ( <b>MP_reduceCornerFeed</b> ) 0 = deactivated, 1 = activated
		28	Index of physical axis	DCM: Maximum tolerance for linear axes in mm ( <b>MP_maxLinearTolerance</b> )
		29	Index of physical axis	DCM: Maximum angle tolerance in [°] ( <b>MP_maxAngleTolerance</b> )
		30	Index of physical axis	Tolerance monitoring for successive threads ( <b>MP_threadTolerance</b> )

Group name	Group number ID...	System data number NO....	Index IDX...	Description
		31	Index of physical axis	Form ( <b>MP_shape</b> ) of the <b>axisCutterLoc</b> filter 0: Off 1: Average 2: Triangle 3: HSC 4: Advanced HSC
		32	Index of physical axis	Frequency ( <b>MP_frequency</b> ) of the <b>axisCutterLoc</b> filter in Hz
		33	Index of physical axis	Form ( <b>MP_shape</b> ) of the <b>axisPosition</b> filter 0: Off 1: Average 2: Triangle 3: HSC 4: Advanced HSC
		34	Index of physical axis	Frequency ( <b>MP_frequency</b> ) of the <b>axisPosition</b> filter in Hz
		35	Index of physical axis	Order of the filter for <b>Manual</b> operating mode ( <b>MP_manualFilterOrder</b> )
		36	Index of physical axis	HSC mode ( <b>MP_hscMode</b> ) of the <b>axisCutterLoc</b> filter
		37	Index of physical axis	HSC mode ( <b>MP_hscMode</b> ) of the <b>axisPosition</b> filter
		38	Index of physical axis	Axis-specific jerk for probing movements ( <b>MP_axMeasJerk</b> )
		39	Index of physical axis	Weighting of the filter error for calculating filter deviation ( <b>MP_axFilterErrWeight</b> )
		40	Index of physical axis	Maximum filter length of position filter ( <b>MP_maxHscOrder</b> )
		41	Index of physical axis	Maximum filter length of CLP filter ( <b>MP_maxHscOrder</b> )
		42	-	Maximum feed rate of the axis at machining feed rate ( <b>MP_maxWorkFeed</b> )
		43	-	Maximum path acceleration at machining feed rate ( <b>MP_maxPathAcc</b> )
		44	-	Maximum path acceleration at rapid traverse ( <b>MP_maxPathAcHi</b> )
		51	Index of physical axis	Compensation of following error in the jerk phase ( <b>MP_lpcJerkFact</b> )
		52	Index of physical axis	kv factor of the position controller in 1/s ( <b>MP_kvFactor</b> )

Group name	Group number ID...	System data number NO....	Index IDX...	Description
<b>Measure the maximum utilization of an axis</b>				
	621	0	Index of physical axis	Conclude measurement of the dynamic load and save the result in the specified Q parameter.
<b>Read SIK contents</b>				
	630	0	Option no.	You can explicitly determine whether the SIK option given under <b>IDX</b> has been set or not. 1 = option is enabled 0 = option is not enabled
		1	-	You can determine whether a Feature Content Level (for upgrade functions) is set, and which one. -1 = No FCL is set <No.> = FCL that is set
		2	-	Read serial number of the SIK -1 = No valid SIK in the system
		10	-	Define the type of control: 0 = iTNC 530 1 = NCK-based control (TNC 640, TNC 620, TNC 320, TNC 128, PNC 610, ...)
<b>Counter</b>				
	920	1	-	Planned workpieces. In <b>Test Run</b> operating mode the counter generally generates the value 0.
		2	-	Already machined workpieces. In <b>Test Run</b> operating mode the counter generally generates the value 0.
		12	-	Workpieces still to be machined. In <b>Test Run</b> operating mode the counter generally generates the value 0.
<b>Read and write data of current tool</b>				
	950	1	-	Tool length L
		2	-	Tool radius R
		3	-	Tool radius R2
		4	-	Oversize for tool length DL
		5	-	Tool radius oversize DR
		6	-	Tool radius oversize DR2
		7	-	Tool locked TL 0 = not locked, 1 = locked
		8	-	Number of the replacement tool RT
		9	-	Maximum tool age TIME1
		10	-	Maximum tool age TIME2 at TOOL CALL
		11	-	Current tool age CUR.TIME
		12	-	PLC status

Group name	Group number ID...	System data number NO....	Index IDX...	Description
		13	-	Tooth length in the tool axis LCUTS
		14	-	Maximum plunge angle ANGLE
		15	-	TT: Number of tool teeth CUT
		16	-	TT: Wear tolerance for length LTOL
		17	-	TT: Wear tolerance for radius RTOL
		18	-	TT: Direction of rotation DIRECT 0 = positive, -1 = negative
		19	-	TT: Offset in plane R-OFFS R = 99999.9999
		20	-	TT: Offset in length L-OFFS
		21	-	TT: Break tolerance for length LBREAK
		22	-	TT: Break tolerance for radius RBREAK
		28	-	Maximum spindle speed [rpm] NMAX
		32	-	Point angle TANGLE
		34	-	LIFTOFF allowed (0 = No, 1 = Yes)
		35	-	Wear tolerance for radius R2TOL
		36	-	Tool type TYPE (miller = 0, grinder = 1, ... touch probe = 21)
		37	-	Corresponding line in the touch-probe table
		38	-	Timestamp of last use
		39	-	ACC
		40	-	Pitch for thread cycles
		44	-	Exceeding the tool life

Group name	Group number ID...	System data number NO....	Index IDX...	Description
<b>Freely available memory area for tool management</b>				
	956	0-9	-	Freely available data area for tool management. The data is not reset when the program is aborted.
<b>Tool usage and tooling</b>				
	975	1	-	Tool usage test for the current NC program: Result -2: Test not possible, function disabled in the configuration Result -1: Test not possible, tool usage file missing Result 0: Test OK, all tools available Result 1: Test not OK
		2	Line	Check availability of the tools required in the pallet from line IDX in the current pallet table. -3 = No pallet is defined in row IDX, or function was called outside of pallet editing -2 / -1 / 0 / 1 see NR1
<b>Lift off the tool at NC stop</b>				
	980	3	-	(This function is obsolete—HEIDENHAIN recommends not to use it any longer. ID980 NR3 = 1 is equivalent to ID980 NR1 = -1, ID980 NR3 = 0 has the same effect as ID980 NR1 = 0. Other values are not permissible.) Enable lift-off to the value defined in CfgLiftOff: 0 = Lock lift-off function 1 = Enable lift-off function
<b>Touch probe cycles and coordinate transformations</b>				
	990	1	-	Approach behavior: 0 = Standard behavior 1 = Approach probing position without compensation Effective radius, set-up clearance is zero
		2	16	Automatic / Manual machine operating modes
		4	-	0 = Stylus not deflected 1 = Stylus deflected
		6	-	TT tool touch probe active? 1 = Yes 0 = No
		8	-	Momentary spindle angle in [°]
		10	QS parameter no.	Determine the tool number from the tool name. The return value depends on the rules configured for the search of the replacement tool. If there are multiple tools with the same name, the first tool from the tool table will be selected.

Group name	Group number ID...	System data number NO....	Index IDX...	Description
				If the tool selected by these rules is locked, a replacement tool will be returned. -1: No tool with the specified name found in the tool table or all qualifying tools are locked.
		16	0	0 = Transfer control over the channel spindle to the PLC, 1 = Assume control over the channel spindle
			1	0 = Pass tool spindle control to the PLC, 1 = Take control of the tool spindle
		19	-	Suppress touch prove movement in cycles: 0 = Movement will be suppressed (CfgMachineSimul/simMode parameter not equal to FullOperation or <b>Test Run</b> operating mode is active) 1 = Movement will be performed (CfgMachineSimul/simMode parameter = FullOperation, can be programmed for testing purposes)
<b>Status of execution</b>				
	992	10	-	Block scan active 1 = yes, 0 = no
		11	-	Block scan—information on block scan: 0 = NC program started without block scan 1 = Iniprog system cycle is run before block scan 2 = Block scan is running 3 = Functions are being updated -1 = Iniprog cycle was canceled before block scan -2 = Cancellation during block scan -3 = Cancellation of the block scan after the search phase, before or during the update of functions -99 = Implicit cancellation
		12	-	Type of canceling for interrogation within the OEM_CANCEL macro: 0 = No cancellation 1 = Cancellation due to error or emergency stop 2 = Explicit cancellation with internal stop after stop in the middle of the block 3 = Explicit cancellation with internal stop after stop at the end of a block
		14	-	Number of the last FN14 error
		16	-	Real execution active? 1 = execution, 0 = simulation
		17	-	2-D graphics during programming active? 1 = yes 0 = no



Group name	Group number ID...	System data number NO....	Index IDX...	Description
		18	-	Live programming graphics ( <b>AUTO DRAW</b> soft key) active? 1 = Yes 0 = No
		20	-	Information on combined milling/turning mode of operation: 0 = Milling (after <b>FUNCTION MODE MILL</b> ) 1 = Turning (after <b>FUNCTION MODE TURN</b> ) 10 = Execute the operations for the turning-to-milling transition 11 = Execute the operations for the milling-to-turning transition
		30	-	Interpolation of multiple axes permitted? 0 = No (e.g. for straight cut control) 1 = yes
		31	-	R+/R- possible/permitted in MDI mode? 0 = No 1 = Yes
		32	0	Cycle call possible/permitted? 0 = No 1 = Yes
			Cycle number	Single cycle enabled: 0 = No 1 = Yes
		40	-	Copy tables in <b>Test Run</b> operating mode? Value 1 will be set when a program is selected and when the <b>RESET+START</b> soft key is pressed. The <b>iniprog.h</b> system cycle will then copy the tables and reset the system datum. 0 = no 1 = yes
		101	-	M101 active (visible condition)? 0 = no 1 = yes
		136	-	M136 active? 0 = no 1 = yes

Group name	Group number ID...	System data number NO....	Index IDX...	Description
<b>Activate machine parameter subfile</b>				
	1020	13	QS parameter no.	Has a machine parameter subfile with path from QS number (IDX) been loaded? 1 = Yes 0 = No
<b>Configuration settings for cycles</b>				
	1030	1	-	Display <b>spindle does not rotate</b> error message? <b>(CfgGeoCycle/displaySpindleErr)</b> 0 = no, 1 = yes
			-	Check <b>the algebraic sign for depth error message!</b> display? <b>(CfgGeoCycle/displayDepthErr)</b> 0 = no, 1 = yes
<b>Write or read PLC data synchronously in real time</b>				
	2000	10	Marker no.	PLC markers General note for NR10 to NR80: The functions are executed synchronously in real time, i.e. the function is not executed until the corresponding point is reached in the program. HEIDENHAIN recommends using the <b>WRITE TO PLC</b> or <b>READ FROM PLC</b> commands instead of ID2000 and synchronizing the execution in real time by using <b>FN20: WAIT FOR SYNC</b> .
		20	Input no.	PLC input
		30	Output no.	PLC output
		40	Counter no.	PLC counter
		50	Timer no.	PLC timer
		60	Byte no.	PLC byte
		70	Word no.	PLC word
		80	Double-word no.	PLC double word

Group name	Group number ID...	System data number NO....	Index IDX...	Description
Do not write or read PLC data synchronously in real time				
	2001	10-80	see ID 2000	Same as ID2000 NR10 to NR80, but not synchronous in real time. Function is executed in the look-ahead calculation. HEIDENHAIN recommends using the <b>WRITE TO PLC</b> and <b>READ FROM PLC</b> commands instead of ID2001.
Bit test				
	2300	Number	Bit number	This function checks whether a bit has been set in a number. The number to be checked is transferred as NR, the bit to be searched for as IDX, with IDX0 designating the least significant bit. To call this function for great numbers, make sure to transfer NR as a Q parameter. 0 = Bit not set 1 = Bit set
Read program information (system string)				
	10010	1	-	Path of the current main program or pallet program.
		2	-	Path of the NC program shown in the block display.
		3	-	Path of the cycle selected with <b>SEL CYCLE</b> or <b>CYCLE DEF 12 PGM CALL</b> , or path of the currently active cycle
		10	-	Path of the NC program selected with <b>SEL PGM "..."</b> .
Read channel data (system string)				
	10025	1	-	Name of machining channel (key)
Read data for SQL tables (system string)				
	10040	1	-	Symbolic name of the preset table.
		2	-	Symbolic name of the datum table.
		3	-	Symbolic name of the pallet preset table.
		10	-	Symbolic name of the tool table.
		11	-	Symbolic name of the pocket table.
		12	-	Symbolic name of the turning tool table

Group name	Group number ID...	System data number NO....	Index IDX...	Description
<b>Values programmed in the tool call (system string)</b>				
	10060	1	-	Tool name
<b>Read machine kinematics (system strings)</b>				
	10290	10	-	Symbolic name of the machine kinematics from Channels/ChannelSettings/CfgKinList/kinCompositeModels programmed in <b>FUNCTION MODE MILL</b> or <b>FUNCTION MODE TURN</b> .
<b>Traverse range switchover (system string)</b>				
	10300	1	-	Key name of the last active range of traverse
<b>Read current system time (system string)</b>				
	10321	1 - 16	-	1: DD.MM.YYYY hh:mm:ss 2 and 16: DD.MM.YYYY hh:mm 3: DD.MM.YY hh:mm 4: YYYY-MM-DD hh:mm:ss 5 and 6: YYYY-MM-DD hh:mm 7: YY-MM-DD hh:mm 8 and 9: DD.MM.YYYY 10: DD.MM.YY 11: YYYY-MM-DD 12: YY-MM-DD 13 and 14: hh:mm:ss 15: hh:mm As an alternative, you can use <b>DAT</b> in <b>SYSSTR(...)</b> to specify a system time in seconds that is to be used for formatting.
<b>Read data of touch probes (TS, TT) (system string)</b>				
	10350	50	-	TS probe type from TYPE column of the touch probe table ( <b>tchprobe.tp</b> )
		70	-	Type of TT tool touch probe from CfgTT/type.
		73	-	Key name of the active tool touch probe TT from <b>CfgProbes/activeTT</b> .
<b>Read and write data of touch probes (TS, TT) (system string)</b>				
	10350	74	-	Serial number of the active tool touch probe TT from <b>CfgProbes/activeTT</b> .
<b>Read the data for pallet machining (system string)</b>				
	10510	1	-	Pallet name
		2	-	Path of the selected pallet table.
<b>Read version ID of the NC software (system string)</b>				
	10630	10	-	The string corresponds to the format of the version ID shown, e.g. <b>340590 09</b> or <b>817601 05 SP1</b> .
<b>Read information on unbalance cycle (system string)</b>				
	10855	1	-	Path of the unbalance calibration table belonging to the active kinematics

Group name	Group number ID...	System data number NO....	Index IDX...	Description
<b>Read data of the current tool (system string)</b>				
	10950	1	-	Current tool name
		2	-	Entry from the DOC column of the active tool
		3	-	AFC control setting
		4	-	Tool-carrier kinematics
		5	-	Entry from the DR2TABLE column – file name of the compensation value table for 3D-ToolComp

### Comparison: FN 18 functions

The following table lists the FN18 functions from previous controls, which were not implemented in this manner in the TNC 320.

In most cases, this function has been replaced by another function.

No.	IDX	Contents	Replacement function
<b>ID 10 Program information</b>			
1	-	mm/inch condition	Q113
2	-	Overlap factor for pocket milling	CfgRead
4	-	Number of the active fixed cycle	ID 10 no. 3
<b>ID 20 Machine status</b>			
15	Log. axis	Assignment between logic and geometric axes	
16	-	Feed rate for transition arcs	
17	-	Currently selected range of traverse	SYSTRING 10300
19	-	Maximum spindle speed for current gear stage and spindle	Maximum gear range: ID 90 No. 2
<b>ID 50 Data from the tool table</b>			
23	Tool no.	PLC value	1)
24	Tool no.	Probe center offset in reference axis (CAL-OF1)	ID 350 NR 53 IDX 1
25	Tool no.	Probe center offset in minor axis (CALOF-2)	ID 350 NR 53 IDX 2
26	Tool no.	Spindle angle during calibration (CAL-ANG)	ID 350 NR 54
27	Tool no.	Tool type for pocket table (PTYP)	2)
29	Tool no.	Position P1	1)
30	Tool no.	Position P2	1)
31	Tool no.	Position P3	1)
33	Tool no.	Thread pitch (Pitch)	ID 50 NR 40
<b>ID 51 Data from the pocket table</b>			
6	Pocket no.	Tool type	2)
7	Pocket no.	P1	2)
8	Pocket no.	P2	2)

No.	IDX	Contents	Replacement function
9	Pocket no.	P3	2)
10	Pocket no.	P4	2)
11	Pocket no.	P5	2)
12	Pocket no.	Pocket reserved 0 = No, 1 = Yes	2)
13	Pocket no.	Box magazine: Pocket above occupied: 0 = No, 1 = Yes	2)
14	Pocket no.	Box magazine: Pocket below occupied: 0 = No, 1 = Yes	2)
15	Pocket no.	Box magazine: Pocket to the left occupied: 0 = No, 1 = Yes	2)
16	Pocket number	Box magazine: Pocket to the right occupied: 0 = No, 1 = Yes	2)
<b>ID 56 File information</b>			
1	-	Number of lines of the tool table	
2	-	Number of lines of the active datum table	
3	Q parameters	Number of active axes that are programmed in the active datum table	
4	-	Number of lines in a freely definable table that has been opened with FN26: TABOPEN	
<b>ID 214 Current contour data</b>			
1	-	Contour transition mode	
2	-	Max. linearization error	
3	-	Mode for M112	
4	-	Character mode	
5	-	Mode for M124	1)
6	-	Specification for contour pocket machining	
7	-	Filter for control loop	
8	-	Tolerance programmed with Cycle 32 or MP 1096	ID 30 no. 48
<b>ID 240 Nominal positions in the REF system</b>			
8	-	ACTUAL position in the REF system	
<b>ID 280 Information on M128</b>			
2	-	Feed rate that was programmed with M128	ID 280 NR 3
<b>ID 290 Switch the kinematics</b>			
1	-	Line of the active kinematics table	SYSSTRING 10290
2	Bit no.	Interrogate the bits in MP7500	Cfgread
3	-	Status of collision monitoring (old)	Can be activated and deactivated in the NC program

No.	IDX	Contents	Replacement function
4	-	Status of collision monitoring (new)	Can be activated and deactivated in the NC program
<b>ID 310 Modifications of geometrical behavior</b>			
116	-	M116: -1 = On, 0 = Off	
126	-	M126: -1 = On, 0 = Off	
<b>ID 350 Touch-probe data</b>			
10	-	TS: Touch-probe axis	ID 20 NR 3
11	-	TS: Effective ball radius	ID 350 NR 52
12	-	TS: Effective length	ID 350 NR 51
13	-	TS: Ring gauge radius	
14	1/2	TS: Center offset in reference/minor axis	ID 350 NR 53
15	-	TS: Direction of center offset relative to 0° position	ID 350 NR 54
20	1/2/3	TT: Center point X/Y/Z	ID 350 NR 71
21	-	TT: Plate radius	ID 350 NR 72
22	1/2/3	TT: 1st probing position X/Y/Z	Cfgread
23	1/2/3	TT: 2nd probing position X/Y/Z	Cfgread
24	1/2/3	TT: 3rd probing position X/Y/Z	Cfgread
25	1/2/3	TT: 4th probing position X/Y/Z	Cfgread
<b>ID 370 Touch probe cycle settings</b>			
1	-	Do not move to set-up clearance in Cycle 0.0 and 1.0 (as with ID990 NR1)	ID 990 NR 1
2	-	MP 6150 Rapid traverse for measurement	ID 350 NR 55 IDX 1
3	-	MP 6151 Machine rapid traverse as rapid traverse for measurement	ID 350 NR 55 IDX 3
4	-	MP 6120 Feed rate for measurement	ID 350 NR 55 IDX 2
5	-	MP 6165 Angle tracking on/off	ID 350 NR 57
<b>ID 501 Datum table (REF system)</b>			
Line	Column	Value in datum table	Preset table
<b>ID 502 Preset table</b>			
Line	Column	Read the value from preset table, taking into account the active machining system	
<b>ID 503 Preset table</b>			
Line	Column	Read the value directly from the preset table	ID 507
<b>ID 504 Preset table</b>			
Line	Column	Read the basic rotation from the preset table	ID 507 IDX 4-6
<b>ID 505 Datum table</b>			
1	-	0 = No datum table selected 1 = Datum table selected	

No.	IDX	Contents	Replacement function
<b>ID 510 Data for pallet machining</b>			
7	-	Test the insertion of a fixture from the PAL line	
<b>ID 530 Active preset</b>			
2	Line	Write-protect the line in the active preset table: 0 = No, 1 = Yes	FN 26/28 Read out the Locked column
<b>ID 990 Approach behavior</b>			
2	10	0 = No execution in block scan 1 = Execution in block scan	ID 992 NR 10 / NR 11
3	Q parameters	Number of axes that are programmed in the selected datum table	
<b>ID 1000 Machine parameter</b>			
MP number	MP index	Value of the machine parameter	CfgRead
<b>ID 1010 Machine parameter is defined</b>			
MP number	MP index	0 = Machine parameter does not exist 1 = Machine parameter exists	CfgRead

1) Function or table column no longer exists

2) Use FN 26 / FN 28 or SQL to read out the table cell



## 13.2 Overview tables

### Miscellaneous functions

M	Effect	Effective at block	Start	End	Page
<b>M0</b>	Program STOP/Spindle STOP/Coolant OFF			■	212
<b>M1</b>	Optional program run STOP/Spindle STOP/Coolant OFF			■	212
<b>M2</b>	Stop program/Spindle STOP/Coolant OFF/ CLEAR status display (depending on machine parameter)/Return jump to block 1			■	212
<b>M3</b>	Spindle ON clockwise	■			212
<b>M4</b>	Spindle ON counterclockwise	■			
<b>M5</b>	Spindle STOP			■	
<b>M6</b>	Tool change/STOP program run (depending on machine parameter)/Spindle STOP			■	212
<b>M8</b>	Coolant ON	■			212
<b>M9</b>	Coolant OFF			■	
<b>M13</b>	Spindle ON clockwise/Coolant ON	■			212
<b>M14</b>	Spindle ON counterclockwise/Coolant on	■			
<b>M30</b>	Same function as M2			■	212
<b>M89</b>	Vacant miscellaneous function <b>or</b> cycle call, modally effective (depending on machine parameter)	■		■	Cycles Manual
<b>M91</b>	Within the positioning block: Coordinates are referenced to machine datum	■			213
<b>M92</b>	Within the positioning block: Coordinates are referenced to a position defined by machine manufacturer, e.g. tool change position	■			213
<b>M94</b>	Reduce the rotary axis display to a value below 360°	■			403
<b>M97</b>	Machine small contour steps			■	216
<b>M98</b>	Machine open contours completely			■	217
<b>M99</b>	Blockwise cycle call			■	Cycles Manual
<b>M101</b>	Automatic tool change with replacement tool if maximum tool life has expired			■	115
<b>M102</b>	Reset M101			■	
<b>M107</b>	Suppress error message for replacement tools with oversize			■	115
<b>M108</b>	Reset M107			■	
<b>M109</b>	Constant contouring speed at cutting edge (feed rate increase and reduction)	■			219
<b>M110</b>	Constant contouring speed at cutting edge (only feed rate reduction)	■			
<b>M111</b>	Reset M109/M110			■	
<b>M116</b>	Feed rate in mm/min on rotary axes	■			401
<b>M117</b>	Reset M116			■	
<b>M118</b>	Superimpose handwheel positioning during program run	■			222
<b>M120</b>	Pre-calculate the radius-compensated contour (LOOK AHEAD)	■			220
<b>M126</b>	Shorter-path traverse of rotary axes	■			402
<b>M127</b>	Reset M126			■	
<b>M130</b>	Within the positioning block: Points are referenced to the untilted coordinate system	■			215

M	Effect	Effective at block	Start	End	Page
<b>M136</b>	Feed rate F in millimeters per spindle revolution		■		219
M137	Reset M136				
<b>M138</b>	Selection of tilted axes		■		404
<b>M140</b>	Retraction from the contour in the tool-axis direction		■		224
<b>M143</b>	Delete basic rotation		■		227
<b>M141</b>	Suppress touch probe monitoring		■		226
<b>M148</b>	Automatically retract tool from the contour at an NC stop		■		228
M149	Reset M148			■	

## User functions

### User functions

<b>Short description</b>	<ul style="list-style-type: none"> <li>■ Basic version: 3 axes plus closed-loop spindle</li> <li>■ Fourth NC axis plus auxiliary axis</li> <li>■ or</li> <li>□ Additional axis for 4 axes plus closed-loop spindle</li> <li>□ Additional axis for 5 axes plus closed-loop spindle</li> </ul>
<b>Program entry</b>	In HEIDENHAIN conversational format and DIN/ISO
<b>Position entry</b>	<ul style="list-style-type: none"> <li>■ Nominal positions for lines and arcs in Cartesian coordinates or polar coordinates</li> <li>■ Incremental or absolute dimensions</li> <li>■ Display and entry in mm or inches</li> </ul>
<b>Tool compensation</b>	<ul style="list-style-type: none"> <li>■ Tool radius in the working plane and tool length</li> <li>■ Radius-compensated contour look-ahead for up to 99 NC blocks (M120)</li> </ul>
<b>Tool tables</b>	Multiple tool tables with any number of tools
<b>Constant contour speed</b>	<ul style="list-style-type: none"> <li>■ With respect to the path of the tool center</li> <li>■ With respect to the cutting edge</li> </ul>
<b>Parallel operation</b>	Creating an NC program with graphical support while another NC program is being run
<b>Rotary table machining (Advanced Function Set 1)</b>	<b>1</b> Programming of cylindrical contours as if in two axes <b>1</b> Feed rate in distance per minute

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**User functions**


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<b>Contour elements</b>	<ul style="list-style-type: none"> <li>■ Straight line</li> <li>■ Chamfer</li> <li>■ Circular path</li> <li>■ Circle center</li> <li>■ Circle radius</li> <li>■ Tangentially connected arc</li> <li>■ Rounded corners</li> </ul>
<b>Approaching and departing the contour</b>	<ul style="list-style-type: none"> <li>■ Via straight line: tangential or perpendicular</li> <li>■ Via circular arc</li> </ul>
<b>FK free contour programming</b>	<ul style="list-style-type: none"> <li>■ FK free contour programming in HEIDENHAIN conversational format with graphic support for workpiece drawings not dimensioned for NC</li> </ul>
<b>Program jumps</b>	<ul style="list-style-type: none"> <li>■ Subprograms</li> <li>■ Program section repeat</li> <li>■ Any desired NC program as subprogram</li> </ul>
<b>Machining cycles</b>	<ul style="list-style-type: none"> <li>■ Cycles for drilling, and conventional and rigid tapping</li> <li>■ Roughing of rectangular and circular pockets</li> <li>■ Cycles for pecking, reaming, boring, and counterboring</li> <li>■ Cycles for milling internal and external threads</li> <li>■ Finishing of rectangular and circular pockets</li> <li>■ Cycles for clearing level and inclined surfaces</li> <li>■ Cycles for milling linear and circular slots</li> <li>■ Cartesian and polar point patterns</li> <li>■ Contour-parallel contour pocket</li> <li>■ Contour train</li> <li>■ OEM cycles (special cycles developed by the machine manufacturer) can also be integrated</li> </ul>
<b>Coordinate transformation</b>	<ul style="list-style-type: none"> <li>■ Datum shift, rotation, mirroring</li> <li>■ Scaling factor (axis-specific)</li> <li><b>1</b> Tilting the working plane (Advanced Function Set 1)</li> </ul>

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**User functions**


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**Q parameters**

Programming with variables

- Mathematical functions: =, +, -, \*, sin  $\alpha$ , cos  $\alpha$ , root
  - Logical operations (=,  $\neq$ , <, >)
  - Calculating with parentheses
  - tan  $\alpha$ , arc sin, arc cos, arc tan,  $a^n$ ,  $e^n$ , ln, log, absolute value of a number, constant  $\pi$ , negation, truncation of digits before or after the decimal point
  - Functions for calculation of circles
  - String parameters
- 

**Programming aids**

- Calculator
  - Color highlighting of syntax elements
  - Complete list of all current error messages
  - Context-sensitive help function for error messages
  - Graphic support for the programming of cycles
  - Comment blocks in NC program
- 

**Teach-In**

- Actual positions can be transferred directly to the NC program
-

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**User functions**


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<b>Test graphics</b> Display modes	<ul style="list-style-type: none"> <li>■ Graphic simulation before a program run, even while another NC program is being run</li> <li>■ Plan view / projection in 3 planes / 3-D view / 3-D line graphic</li> <li>■ Detail enlargement</li> </ul>
<b>Programming graphics</b>	<ul style="list-style-type: none"> <li>■ In the Programming mode, the contours of the NC blocks are drawn on screen while they are being entered (2-D pencil-trace graphics), even while another NC program is being run</li> </ul>
<b>Program-run graphics</b> Display modes	<ul style="list-style-type: none"> <li>■ Graphic simulation of real-time machining in plan view / projection in 3 planes / 3-D view</li> </ul>
<b>Machining time</b>	<ul style="list-style-type: none"> <li>■ Calculation of machining time in the <b>Test Run</b> operating mode</li> <li>■ Display of the current machining time in the Program Run operating modes</li> </ul>
<b>Contour, returning to</b>	<ul style="list-style-type: none"> <li>■ Block scan in any NC block in the NC program, returning the tool to the calculated nominal position to continue machining</li> <li>■ NC program interruption, contour departure and return</li> </ul>
<b>Datum tables</b>	<ul style="list-style-type: none"> <li>■ Multiple datum tables for storing workpiece-specific datums</li> </ul>
<b>Touch probe cycles</b>	<ul style="list-style-type: none"> <li>■ Calibrating the touch probe</li> <li>■ Compensation of workpiece misalignment, manual or automatic</li> <li>■ Presetting, manual or automatic</li> <li>■ Automatically measuring workpieces</li> <li>■ Cycles for automatic tool measurement</li> </ul>

## 13.3 Differences between the TNC 320 and the iTNC 530

### Comparison: PC software

Function	TNC 320	iTNC 530
<b>ConfigDesign</b> for the configuration of machine parameters	Available	Not available
<b>TNCAnalyzer</b> for the analysis and evaluation of service files	Available	Not available

### Comparison: User functions

Function	TNC 320	iTNC 530
<b>Program entry</b>		
■ smarT.NC	■ –	■ X
■ ASCII editor	■ X, directly editable	■ X, editable after conversion
<b>Position entry</b>		
■ Set the last tool position as pole (empty CC block)	■ X (error message if pole transfer is ambiguous)	■ X
■ Spline sets ( <b>SPL</b> )	■ –	■ X, with option 9
<b>Tool compensation</b>		
■ Three-Dimensional Tool Radius Compensation	■ –	■ X, with option 9
<b>Tool table</b>		
■ Flexible management of tool types	■ X	■ –
■ Filtered display of selectable tools	■ X	■ –
■ Sorting function	■ X	■ –
■ Column names	■ Sometimes with _	■ Sometimes with -
■ Form view	■ Switchover with Screen Layout key	■ Switchover by soft key
■ Exchange of tool table between TNC 320 and iTNC 530	■ X	■ Not possible
Touch probe table for managing different 3-D touch probes	X	–
<b>Cutting data calculator:</b> Automatic calculation of spindle speed and feed rate	<ul style="list-style-type: none"> <li>■ Simple cutting data calculator without stored table</li> <li>■ Cutting data calculator with stored technology tables</li> </ul>	Using stored technology tables

Function	TNC 320	iTNC 530
<b>Define any tables</b>	<ul style="list-style-type: none"> <li>■ Freely definable tables (.TAB files)</li> <li>■ Reading and writing with FN functions</li> <li>■ Definable via config. data</li> <li>■ The names of tables and table columns must start with a letter, and no arithmetic operators are permitted</li> <li>■ Reading and writing with SQL functions</li> </ul>	<ul style="list-style-type: none"> <li>■ Freely definable tables (.TAB files)</li> <li>■ Reading and writing with FN functions</li> </ul>
<b>Traverse in tool-axis direction</b>		
■ Manual operation (3-D ROT menu)	■ X	■ X, FCL2 function
■ With handwheel superimpositioning	■ X	■ X, option 44
<b>Entry of feed rates:</b>		
■ <b>FT</b> (time in seconds for path)	■ –	■ X
■ <b>FMAXT</b> (only for active rapid traverse potentiometer: time in seconds for path)	■ –	■ X
<b>FK free contour programming</b>		
■ Conversion of FK program to Klartext conversational language	■ –	■ X
■ FK blocks in combination with <b>M89</b>	■ –	■ X
<b>Program jumps:</b>		
■ Maximum number of labels	■ 65535	■ 1000
■ Subprograms	■ X	■ X
■ Nesting depth for subprograms	■ 20	■ 6



Function	TNC 320	iTNC 530
<b>Q parameter programming:</b>		
■ FN 15: PRINT	■ –	■ X
■ FN 25: PRESET	■ –	■ X
■ FN 29: PLC LIST	■ X	■ –
■ FN31: RANGE SELECT	■ –	■ X
■ FN32: PLC PRESET	■ –	■ X
■ FN37: EXPORT	■ X	■ –
■ Write to LOG file with <b>FN16</b>	■ X	■ –
■ Displaying parameter contents in the additional status display	■ X	■ –
■ <b>SQL</b> functions for writing and reading tables	■ X	■ –
<b>Graphic support</b>		
■ 2-D programming graphics	■ X	■ X
■ REDRAW function ( <b>REDRAW</b> )	■ –	■ X
■ Show grid lines as the background	■ X	■ –
■ Test graphics (plan view, projection on 3 planes, 3-D view)	■ X	■ X
■ Coordinates of line intersection for projection in 3 planes	■ –	■ X
■ Factor in tool change macro	■ X (differing to actual execution)	■ X
<b>Preset table</b>		
■ Line 0 of the preset table can be edited manually	■ X	■ –
<b>Pallet management</b>		
■ Support of pallet files	■ –	■ X
■ Tool-oriented machining	■ –	■ X
■ Management of presets for a pallet in a table	■ –	■ X

Function	TNC 320	iTNC 530
<b>Programming aids:</b>		
■ Color highlighting of syntax elements	■ X	■ –
■ Calculator	■ X (scientific)	■ X (standard)
■ Convert NC blocks to comments	■ X	■ –
■ Structure blocks in NC program	■ X	■ X
■ Structure view in test run	■ –	■ X
<b>Dynamic Collision Monitoring (DCM):</b>		
■ Collision monitoring in Automatic operation	■ –	■ X, option 40
■ Collision monitoring in Manual operation	■ –	■ X, option 40
■ Graphic depiction of the defined collision objects	■ –	■ X, option 40
■ Collision checking in test run	■ –	■ X, option 40
■ Fixture monitoring	■ –	■ X, option 40
■ Tool carrier management	■ X	■ X, option 40
<b>CAM support:</b>		
■ Load contours from Step data and Iges data	■ X, option 42	■ –
■ Load machining positions from Step data and Iges data	■ X, option 42	■ –
■ Offline filter for CAM files	■ –	■ X
■ Stretch filter	■ X	■ –
<b>MOD functions:</b>		
■ User parameters	■ Config data	■ Numerical structure
■ OEM help files with service functions	■ –	■ X
■ Data medium inspection	■ –	■ X
■ Load service packs	■ –	■ X
■ Specify the axes for actual position capture	■ –	■ X
■ Configure counter	■ X	■ –

Function	TNC 320	iTNC 530
<b>Special functions:</b>		
■ Create reverse program	■ –	■ X
■ Adaptive Feed Control AFC	■ –	■ X, option 45
■ Define the counter with <b>FUNCTION COUNT</b>	■ X	■ –
■ Define the dwell time with <b>FUNCTION FEED</b>	■ X	■ –
<b>Functions for large molds and dies:</b>		
■ Global program settings (GS)	■ –	■ X, option 44
■ Expanded <b>M128: FUNCTION TCPM</b>	■ –	■ X
<b>Status displays:</b>		
■ Dynamic display of Q-parameter contents, definable number ranges	■ X	■ –
■ Graphic display of residual run time	■ –	■ X
Individual color settings of user interface	–	X

**Comparison: Miscellaneous functions**

<b>M</b>	<b>Effect</b>	<b>TNC 320</b>	<b>iTNC 530</b>
<b>M00</b>	Program STOP/Spindle STOP/Coolant OFF	X	X
<b>M01</b>	Optional program STOP	X	X
<b>M02</b>	Stop program/Spindle STOP/Coolant OFF/ Clear status display (depending on machine parameter)/Return jump to block 1	X	X
<b>M03</b>	Spindle ON clockwise	X	X
<b>M04</b>	Spindle ON counterclockwise		
<b>M05</b>	Spindle STOP		
<b>M06</b>	Tool change/Program run STOP (machine-specific function)/Spindle STOP	X	X
<b>M08</b>	Coolant ON	X	X
<b>M09</b>	Coolant OFF		
<b>M13</b>	Spindle ON clockwise/Coolant ON	X	X
<b>M14</b>	Spindle ON counterclockwise/Coolant on		
<b>M30</b>	Same function as M02	X	X
<b>M89</b>	Free miscellaneous function <b>or</b> cycle call, modally effective (machine-specific function)	X	X
<b>M90</b>	Constant contouring speed at corners (not required at TNC 320)	–	X
<b>M91</b>	Within the positioning block: Coordinates are referenced to machine datum	X	X
<b>M92</b>	Within the positioning block: Coordinates are referenced to a position defined by machine manufacturer, e.g. tool change position	X	X
<b>M94</b>	Reduce the rotary axis display to a value below 360°	X	X
<b>M97</b>	Machine small contour steps	X	X
<b>M98</b>	Machine open contours completely	X	X
<b>M99</b>	Blockwise cycle call	X	X
<b>M101</b>	Automatic tool change with replacement tool if maximum tool life has expired	X	X
<b>M102</b>	Reset M101		
<b>M103</b>	Reduce feed rate during plunging to factor F (percentage)	X	X
<b>M104</b>	Reactivate most recently set preset	– (recommended: Cycle 247)	X
<b>M105</b>	Machining with second $k_v$ factor	–	X
<b>M106</b>	Machining with first $k_v$ factor		
<b>M107</b>	Suppress error message for replacement tools with oversize	X	X
<b>M108</b>	Reset M107		
<b>M109</b>	Constant contouring speed at cutting edge (feed rate increase and reduction)	X	X
<b>M110</b>	Constant contouring speed at cutting edge (only feed rate reduction)		
<b>M111</b>	Reset M109/M110		
<b>M112</b>	Enter contour transitions between any two contour transitions	– (recommended: Cycle 32)	X
<b>M113</b>	Reset M112		

M	Effect	TNC 320	iTNC 530
<b>M114</b> M115	Automatic compensation of machine geometry when working with tilted axes Reset M114	– recommended: M128, TCPM)	X, option 8
<b>M116</b> M117	Feed rate on rotary tables in mm/min Reset M116	X, option 8	X, option 8
<b>M118</b>	Superimpose handwheel positioning during program run	X	X
<b>M120</b>	Pre-calculate the radius-compensated contour (LOOK AHEAD)	X	X
<b>M124</b>	Contour filter	– (possible via user parameters)	X
<b>M126</b> M127	Shorter-path traverse of rotary axes Reset M126	X	X
<b>M128</b> M129	Maintaining the position of the tool tip when positioning tilted axes (TCPM) Reset M128	–	X, option 9
<b>M130</b>	Within the positioning block: Points are referenced to the untilted coordinate system	X	X
<b>M134</b> M135	Precision stop at non-tangential contour transitions when positioning with rotary axes Reset M134	–	X
<b>M136</b> M137	Feed rate F in millimeters per spindle revolution Reset M136	X	X
<b>M138</b>	Selection of tilted axes	X	X
<b>M140</b>	Retraction from the contour in the tool-axis direction	X	X
<b>M141</b>	Suppress touch probe monitoring	X	X
<b>M142</b>	Delete modal program information	–	X
<b>M143</b>	Delete basic rotation	X	X
<b>M148</b> M149	Automatically retract tool from the contour at an NC stop Reset M148	X	X
<b>M150</b>	Suppress limit switch message	– (possible via FN 17)	X
<b>M197</b>	Rounding the corners	X	–
<b>M200</b> - <b>M204</b>	Laser cutting functions	–	X

**Comparator: Cycles**

Cycle	TNC 320	iTNC 530
1 <b>PECKING</b> (recommended: Cycle 200, 203, 205)	–	X
2 <b>TAPPING</b> (recommended: Cycle 206, 207, 208)	–	X
3 <b>SLOT MILLING</b> (recommended: Cycle 253)	–	X
4 <b>POCKET MILLING</b> (recommended: Cycle 251)	–	X
5 <b>CIRCULAR POCKET</b> (recommended: Cycle 252)	–	X
6 <b>ROUGH-OUT</b> (SL I, recommended: SL II, Cycle 22)	–	X
7 <b>DATUM SHIFT</b>	X	X
8 <b>MIRROR IMAGE</b>	X	X
9 <b>DWELL TIME</b>	X	X
10 <b>ROTATION</b>	X	X
11 <b>SCALING</b>	X	X
12 <b>PGM CALL</b>	X	X
13 <b>ORIENTATION</b>	X	X
14 <b>CONTOUR</b>	X	X
15 <b>PILOT DRILLING</b> (SL I, recommended: SL II, Cycle 21)	–	X
16 <b>CONTOUR MILLING</b> (SL I, recommended: SL II, Cycle 24)	–	X
17 <b>RIGID TAPPING</b> (recommended: Cycle 207, 209)	–	X
18 <b>THREAD CUTTING</b>	X	X
19 <b>WORKING PLANE</b>	X, option 8	X, option 8
20 <b>CONTOUR DATA</b>	X	X
21 <b>PILOT DRILLING</b>	X	X
22 <b>ROUGH-OUT</b>	X	X
23 <b>FLOOR FINISHING</b>	X	X
24 <b>SIDE FINISHING</b>	X	X
25 <b>CONTOUR TRAIN</b>	X	X
26 <b>AXIS-SPECIFIC SCALING</b>	X	X
27 <b>CYLINDER SURFACE</b>	X, option 8	X, option 8
28 <b>CYLINDER SURFACE</b>	X, option 8	X, option 8
29 <b>CYL SURFACE RIDGE</b>	X, option 8	X, option 8
30 <b>RUN CAM DATA</b>	–	X
32 <b>TOLERANCE</b>	X	X
39 <b>CYL. SURFACE CONTOUR</b>	X, option 8	X, option 8
200 <b>DRILLING</b>	X	X
201 <b>REAMING</b>	X	X
202 <b>BORING</b>	X	X
203 <b>UNIVERSAL DRILLING</b>	X	X
204 <b>BACK BORING</b>	X	X

Cycle	TNC 320	iTNC 530
205 UNIVERSAL PECKING	X	X
206 TAPPING	X	X
207 RIGID TAPPING	X	X
208 BORE MILLING	X	X
209 TAPPING W/ CHIP BRKG	X	X
210 SLOT RECIP. PLNG (recommended: Cycle 253)	–	X
211 CIRCULAR SLOT (recommended: Cycle 254)	–	X
212 POCKET FINISHING (recommended: Cycle 251)	–	X
213 STUD FINISHING (recommended: Cycle 256)	–	X
214 C. POCKET FINISHING (recommended: Cycle 252)	–	X
215 C. STUD FINISHING (recommended: Cycle 257)	–	X
220 POLAR PATTERN	X	X
221 CARTESIAN PATTERN	X	X
225 ENGRAVING	X	X
230 MULTIPASS MILLING (recommended: Cycle 233)	–	X
231 RULED SURFACE	–	X
232 FACE MILLING	X	X
233 FACE MILLING	X	–
240 CENTERING	X	X
241 SINGLE-LIP D.H.DRLNG	X	X
247 PRESETTING	X	X
251 RECTANGULAR POCKET	X	X
252 CIRCULAR POCKET	X	X
253 SLOT MILLING	X	X
254 CIRCULAR SLOT	X	X
256 RECTANGULAR STUD	X	X
257 CIRCULAR STUD	X	X
258 POLYGON STUD	X	–
262 THREAD MILLING	X	X
263 THREAD MLLNG/CNTSNKG	X	X
264 THREAD DRILLNG/MLLNG	X	X
265 HEL. THREAD DRLG/MLG	X	X
267 OUTSIDE THREAD MLLNG	X	X
270 CONTOUR TRAIN DATA for defining the behavior of Cycle 25	X	X
275 TROCHOIDAL SLOT	X	X
276 THREE-D CONT. TRAIN	X	X
290 INTERPOLATION TURNING	–	X, option 96

### Comparison: Touch probe cycles in the Manual operation and Electronic handwheel operating modes

Cycle	TNC 320	iTNC 530
Touch-probe table for managing 3-D touch probes	X	–
Calibrating the effective length	X	X
Calibrating the effective radius	X	X
Measuring a basic rotation using a line	X	X
Setting the preset on any axis	X	X
Setting a corner as preset	X	X
Setting a circle center as preset	X	X
Setting a center line as preset	X	X
Measuring a basic rotation using two holes/cylindrical studs	X	X
Setting the preset using four holes/cylindrical studs	X	X
Setting the circle center using three holes/cylindrical studs	X	X
Determine and offset misalignment of a plane	X	–
Support of mechanical touch probes by manually capturing the current position	By soft key or hard key	By hard key
Write measurement values to the preset table	X	X
Write measurement values to the datum table	X	X



### Comparison: Probing system cycles for automatic workpiece control

Cycle	TNC 320	iTNC 530
0 REF. PLANE	X	X
1 POLAR PRESET	X	X
2 CALIBRATE TS	–	X
3 MEASURING	X	X
4 MEASURING IN 3-D	X	X
9 CALIBRATE TS LENGTH	–	X
30 CALIBRATE TT	X	X
31 CAL. TOOL LENGTH	X	X
32 CAL. TOOL RADIUS	X	X
33 MEASURE TOOL	X	X
400 BASIC ROTATION	X	X
401 ROT OF 2 HOLES	X	X
402 ROT OF 2 STUDS	X	X
403 ROT IN ROTARY AXIS	X	X
404 SET BASIC ROTATION	X	X
405 ROT IN C AXIS	X	X
408 SLOT CENTER PRESET	X	X
409 RIDGE CENTER PRESET	X	X
410 PRESET INSIDE RECTAN	X	X
411 PRESET OUTS. RECTAN	X	X
412 PRESET INSIDE CIRCLE	X	X
413 PRESET OUTS. CIRCLE	X	X
414 PRESET OUTS. CORNER	X	X
415 PRESET INSIDE CORNER	X	X
416 PRESET CIRCLE CENTER	X	X
417 PRESET IN TS AXIS	X	X
418 PRESET FROM 4 HOLES	X	X
419 PRESET IN ONE AXIS	X	X
420 MEASURE ANGLE	X	X
421 MEASURE HOLE	X	X
422 MEAS. CIRCLE OUTSIDE	X	X
423 MEAS. RECTAN. INSIDE	X	X
424 MEAS. RECTAN. OUTS.	X	X
425 MEASURE INSIDE WIDTH	X	X
426 MEASURE RIDGE WIDTH	X	X
427 MEASURE COORDINATE	X	X

Cycle	TNC 320	iTNC 530
430 MEAS. BOLT HOLE CIRC	X	X
431 MEASURE PLANE	X	X
440 MEASURE AXIS SHIFT	–	X
441 FAST PROBING	X	X
450 SAVE KINEMATICS	–	X, option 48
451 MEASURE KINEMATICS	–	X, option 48
452 PRESET COMPENSATION	–	X, option 48
453 KINEMATICS GRID	–	–
460 CALIBRATION OF TS ON A SPHERE	X	X
461 TS CALIBRATION OF TOOL LENGTH	X	X
462 CALIBRATION OF A TS IN A RING	X	X
463 TS CALIBRATION ON STUD	X	X
480 CALIBRATE TT	X	X
481 CAL. TOOL LENGTH	X	X
482 CAL. TOOL RADIUS	X	X
483 MEASURE TOOL	X	X
484 CALIBRATE IR TT	X	X
600 GLOBAL WORKING SPACE	X	–
601 LOCAL WORKING SPACE	X	–
1410 PROBING ON EDGE	X	–
1411 PROBING TWO CIRCLES	X	–
1420 PROBING IN PLANE	X	–

## Comparison: Differences in programming

Function	TNC 320	iTNC 530
<b>File management:</b>		
■ Entry of name	■ Opens <b>Select file</b> pop-up window	■ Synchronizes the cursor
■ Support of key combinations	■ Not available	■ Available
■ Favorites Management	■ Not available	■ Available
■ Configuration of column structure	■ Not available	■ Available
Selecting a tool from the table	Selection via split-screen menu	Selection in a pop-up window
Programming special functions with the <b>SPEC FCT</b> key	Pressing the key opens a soft-key row as a submenu. To exit the submenu, press the <b>SPEC FCT</b> key again; then the control shows the last active soft-key row	Pressing the key adds the soft-key row as the last row. To exit the menu, press the <b>SPEC FCT</b> key again; then the control shows the last active soft-key row
Programming approach and departure motions with the <b>APPR DEP</b> key	Pressing the key opens a soft-key row as a submenu. To exit the submenu, press the <b>APPR DEP</b> key again; then the control shows the last active soft-key row	Pressing the key adds the soft-key row as the last row. To exit the menu, press the <b>APPR DEP</b> key again; then the control shows the last active soft-key row
Pressing the hard key <b>END</b> with active <b>CYCLE DEF</b> and <b>TOUCH PROBE</b> menus	Terminates the editing process and calls the file manager	Exits the respective menu
Calling the file manager while the <b>CYCLE DEF</b> and <b>TOUCH PROBE</b> menus are active	Terminates the editing process and calls the file manager. The respective soft-key row remains selected when the file manager is exited	<b>Key non-functional</b> error message
Calling the file manager while <b>CYCL CALL</b> , <b>SPEC FCT</b> , <b>PGM CALL</b> and <b>APPR/DEP</b> menus are active	Terminates the editing process and calls the file manager. The respective soft-key row remains selected when the file manager is exited	Terminates the editing process and calls the file manager. The basic soft-key row is selected when the file manager is exited

Function	TNC 320	iTNC 530
<b>Datum table:</b>		
■ Sorting function by values within an axis	■ Available	■ Not available
■ Resetting the table	■ Available	■ Not available
■ Switching the list/form view	■ Switch via the screen layout key	■ Switchover by toggle soft key
■ Inserting individual line	■ Allowed everywhere, renumbering possible after request. Empty line is inserted, must be filled with zeros manually	■ Only allowed at the end of the table. Line with value 0 in all columns is inserted
■ Transfer of actual position values on individual axis to the datum table using the keys	■ Not available	■ Available
■ Transfer of actual position values on all active axes to the datum table using the keys	■ Not available	■ Available
■ Capturing the last positions measured by TS using the keys	■ Not available	■ Available
<b>FK free contour programming:</b>		
■ Programming of parallel axes	■ With X/Y coordinates, independent of machine type; switchover with <b>FUNCTION PARAXMODE</b>	■ Machine-dependent with the existing parallel axes
■ Automatic correction of relative references	■ Relative references in contour subprograms are not corrected automatically	■ All relative references are corrected automatically
■ Specify the working plane during programming	■ BLK form ■ <b>Plane XY ZX YZ</b> soft key if the working plane differs	■ BLK form
<b>Q-parameter programming:</b>		
■ Q-parameter formula with SGN	Q12 = SGN Q50 ■ if Q 50 = 0 then Q12 = 0 ■ if Q50 > 0 then Q12 = 1 ■ if Q50 < 0 then Q12 = -1	Q12 = SGN Q50 ■ if Q50 >= 0 then Q12 = 1 ■ if Q50 < 0 then Q12 = -1

Function	TNC 320	iTNC 530
<b>Handling of error messages:</b>		
■ Help with error messages	■ Call via <b>ERR</b> key	■ Call via <b>HELP</b> key
■ Switching the operating mode while help menu is active	■ Help menu is closed when the operating mode is switched	■ Operating mode switchover is not allowed (key is non-functional)
■ Selecting the background operating mode while help menu is active	■ Help menu is closed when F12 is used for switching	■ Help menu remains open when F12 is used for switching
■ Identical error messages	■ Are collected in a list	■ Are displayed only once
■ Acknowledgment of error messages	■ Every error message (even if it is displayed more than once) must be acknowledged, the <b>DELETE ALL</b> function is available	■ Error message to be acknowledged only once
■ Access to protocol functions	■ Log and powerful filter functions (errors, keystrokes) are available	■ Complete log without filter functions available
■ Saving service files	■ Available. No service file is created when the system crashes	■ Available. A service file is automatically created when the system crashes
<b>Find function:</b>		
■ List of words recently searched for	■ Not available	■ Available
■ Show elements of active block	■ Not available	■ Available
■ Show list of all available NC blocks	■ Not available	■ Available
Starting the search function with the up/down arrow keys when highlighted	Works up to max. 50000 NC blocks, can be set via configuration datum	No limitation regarding program length
<b>Programming graphics:</b>		
■ True-to-scale display of grid	■ Available	■ Not available
■ Editing contour subprograms in SLII cycles with <b>AUTO DRAW ON</b>	■ With error messages, in the main program the cursor is positioned on the <b>CYCL CALL</b> NC block	■ With error messages, the cursor is positioned on the NC block in the contour subprogram that caused the error
■ Moving the zoom window	■ Repeat function not available	■ Repeat function available

Function	TNC 320	iTNC 530
<b>Programming minor axes:</b>		
■ Syntax <b>FUNCTION PARAXCOMP</b> : Define the behavior of the display and the paths of traverse	■ Available	■ Not available
■ Syntax <b>FUNCTION PARAXMODE</b> : Define the assignment of the parallel axes to be traversed	■ Available	■ Not available
<b>Programming OEM cycles</b>		
■ Access to table data	■ Via <b>SQL</b> commands and via <b>FN 17/FN 18</b> or <b>TABREAD-TABWRITE</b> functions	■ Via <b>FN 17/FN 18</b> or <b>TABREAD-TABWRITE</b> functions
■ Access to machine parameters	■ With the <b>CFGREAD</b> function	■ Via <b>FN 18</b> functions
■ Creating interactive cycles with <b>CYCLE QUERY</b> , e.g. touch probe cycles in Manual Operation	■ Available	■ Not available

### Comparison: Differences in Test Run, functionality

Function	TNC 320	iTNC 530
Entering a program with the <b>GOTO</b> key	Function only possible if the <b>START SINGLE</b> soft key was not pressed	Function also possible after <b>START SINGLE</b>
Calculation of machining time	Each time the simulation is repeated by pressing the START soft key, the machining time is totaled	Each time the simulation is repeated by pressing the START soft key, time calculation starts at 0
Single block	With point pattern cycles and <b>CYCL CALL PAT</b> , the control stops after each point	Point pattern cycles and <b>CYCL CALL PAT</b> are handled by the control as a single NC block

**Comparison: Differences in Test Run, operation**

Function	TNC 320	iTNC 530
Zoom function	Each sectional plane can be selected by individual soft keys	Sectional plane can be selected via three toggle soft keys
Machine-specific miscellaneous functions M	Lead to error messages if they are not integrated in the PLC	Are ignored during Test Run
Displaying/editing the tool table	Function available via soft key	Function not available
Tool depiction	<ul style="list-style-type: none"> <li>■ Turquoise: Tool length</li> <li>■ Red: Length of cutting edge and tool is engaged</li> <li>■ Blue: Length of cutting edge and tool is not engaged</li> </ul>	<ul style="list-style-type: none"> <li>■ -</li> <li>■ Red: Tool is engaged</li> <li>■ Green: Tool is not engaged</li> </ul>
View options of 3-D view	Available	Function not available
Adjustable model quality	Available	Function not available

**Comparison: Differences in programming station**

Function	TNC 320	iTNC 530
Demo version	NC programs with more than 100 NC blocks cannot be selected; an error message is issued	NC programs can be selected, max. 100 NC blocks are displayed, further NC blocks are truncated in the display
Demo version	If nesting with <b>PGM CALL</b> results in more than 100 NC blocks, there is no test graphic display; an error message is not issued	Nested NC programs can be simulated
Demo version	You can transfer up to 10 elements from the CAD viewer to an NC program.	You can transfer up to 31 lines from the DXF converter to an NC program.
Copying NC programs	Copying to and from the directory <b>TNC:\</b> is possible with Windows Explorer	<b>TNCremo</b> or file manager of programming station must be used for copying
Shifting the horizontal soft-key row	Clicking on the soft-key bar shifts one soft-key row to the right or left	Clicking any soft-key bar activates the respective soft-key row



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The Information Site for  
HEIDENHAIN Controls

### Klartext App

The Klartext on Your  
Mobile Device

Google  
Play Store

Apple  
App Store



## Touch probes from HEIDENHAIN

help you reduce non-productive time and improve the  
dimensional accuracy of the finished workpieces.

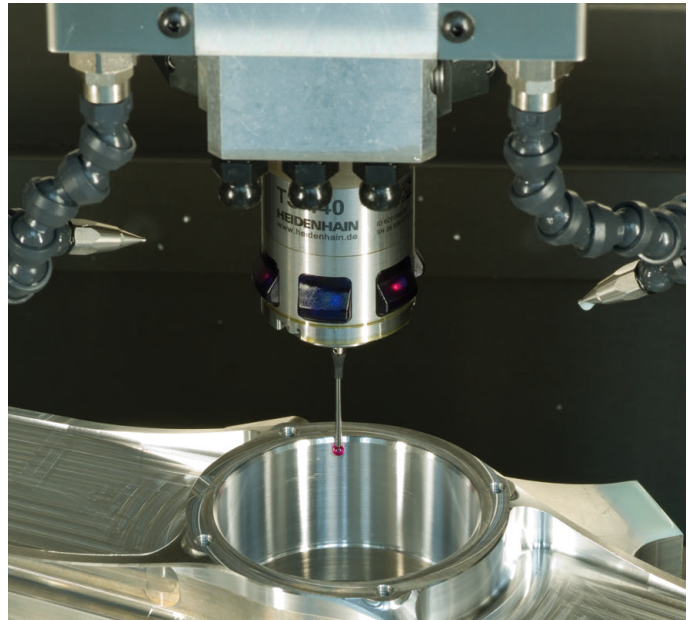
### Workpiece touch probes

**TS 220** Signal transmission by cable

**TS 440, TS 444** Infrared transmission

**TS 640, TS 740** Infrared transmission

- Workpiece alignment
- Setting presets
- Workpiece measurement



### Tool touch probes

**TT 140** Signal transmission by cable

**TT 449** Infrared transmission

**TL** Non-contacting laser systems

- Tool measurement
- wear monitoring
- tool breakage detection

